


# Maximo Comperatore

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## Profile

**Backend and Game Developer** with experience in *Python, C#, and C++*. Knowledgeable in high-performance *APIs* and innovative game design. Proven track record in *solving complex challenges in agile environments*. Currently pursuing a degree in *Game Programming* at the University of Mendoza.

## Professional Experience


**Game Developer, Intellicialis**  08/2023 – 11/2023 Remote

- Developed user interfaces using Unreal Engine and optimized scripts for the game "Active and Operational."
- Motivated and supported the team, improving efficiency and drastically accelerating the development cycle.


## Skills


Technical Skills	Soft Skills
Python, C#, C++, Git, Unreal Engine, Unity, Github Actions, Redis, Docker, PostgreSQL	Autonomy, Continuous Learning, Time Management, Attention to Detail, Adaptability


## Projects


**CineMaximo, Next-generation platform for booking movie tickets.**  08/2024

- Developed a *modern platform for movie ticket reservations*, focused on user experience and serving hundreds of users monthly.
- Implemented a *multilingual bot powered by artificial intelligence* that guides customers through the purchasing process, making the app more accessible and intuitive.
- Utilized *FastAPI, Python, and PostgreSQL* for efficient management of users and data.


**Mercadix**  07/2024

- Developed an intuitive and agile mobile application  that *analyzes the real-time price distribution of any product on MercadoLibre*.
- Enabled users to make strategic buying and selling decisions through precise and up-to-date data.

**Ephemera**  04/2024

- Created an *immersive puzzle game*, challenging players with rooms filled with riddles.
- Developed an eerie atmosphere that tests the logic and creativity of players in each challenge.
- Published on [itch.io](https://itch.io) , *gaining dozens of visits* and providing a unique and engaging experience.

## Education

**Technical Degree in Video Game Programming, University of Mendoza**  2023 – present  
Contributor at: "Video Games Club"

## Languages

Spanish (C2) | English (C1)