

Maximo Comperatore

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Software Developer with expertise in Python, C#, Azure, and scalable architectures, specialized in optimizing processes and solving complex problems in agile environments. Successfully reduced costs by 30% through AI chatbots and enhanced efficiency by 40% with SaaS solutions. With advanced English proficiency (C1), I excel in international teams, combining high-level technical skills with a focus on innovation and excellence.

PROFESSIONAL EXPERIENCE

Transparencia Latam Software Developer

Mendoza, Argentina
September 2024–Present

- Designed and implemented AI-powered chatbots for legal B2B and B2C processes, increasing conversion rates by 20% and reducing operational costs by 30% through optimized interactions and dynamic behavior trees for managing complex conversations.
- Developed modern web applications using React and .NET, collaborating with UX teams to create impactful frontend designs, achieving a 25% increase in user satisfaction.
- Implemented a comprehensive SaaS solution for compliance management, enabling providers to conduct self-assessments across multiple criteria, resulting in a 40% increase in evaluation participation and a 30% improvement in performance through training.
- Conducted extensive research on legal tech trends and presented practical ideas to investors, driving strategic decisions and fostering innovation within the organization.
- Provided exceptional technical support and resolved IT issues, ensuring optimal platform performance and reducing downtime by 40%, which significantly improved team productivity.

Intellicialis Game Developer

Remote
August 2023–Sept 2023

- Collaborated in a multidisciplinary team, contributing to the user interface design and developing essential scripts for the project Daahriens: Active and Operational, significantly enhancing the usability and functionality of game systems.
- Developed and optimized key scripts to ensure a smooth and efficient user experience, resulting in increased user satisfaction and a notable reduction in errors.
- Adopted agile methodologies to streamline workflow, improve team communication, and ensure the delivery of a high-quality final product, meeting established deadlines and fostering a collaborative work environment.

SKILLS

- Python, .NET/C#, C++, GitHub, Unity, Github Actions, Redis, Docker, React, IA, Chatbots, Azure Cloud
- Autonomy, Continuous Learning, Time Management, Attention to Detail, Adaptability.

EDUCATION

University of Mendoza
Faculty of Engineering: Video Game Programming

Mendoza, Argentina
March 2024–Present