# **Pulumock Assessment - Participant 3**

Date

2025-05-15 12.43.22

# 1. Which approach had a smoother learning curve in regards to unit testing?

Pulumock

### Motivate your answer

It was much easier to mock the resources and a smoother experience. The documentation was well written and barely any guidance was needed to create the tests, unlike without Pulumock where I needed additional guidance to even finish the tasks provided.

# 2. Which approach offered better readability in your code?

Pulumock

#### Motivate your answer

Pulumock made the code much more readable and easier to understand as there wasn't that much "unclear" jargon as when not using Pulumock. There were less steps to finishing the tasks.

## 3. Which approach offered better reusability in your code?

Pulumock

#### Motivate your answer

I didn't really experience the reusability of the tool as there wasn't enough tasks to implement. But I can see that Pulumock is more reusable than the standard approach.

# 4. Which approach would you personally prefer to use in a real-world project?

Pulumock

# Motivate your answer

Pulumock all the way, I would go mad without it.

# 5. What challenges (if any) did you face when using either approach?

My greatest challenges were that i've never worked in C# or .NET.

#### 6. What was your overall experience using Pulumock?

It was great, the contrast from not using it to using it was stark and if I in the future were to work on a project were I could use Pulumock I would do it in a heartbeat.

# 7. Do you have any suggestions for improving Pulumock?

The Build and BuildAsync were a little bit confusing, but that might be due to inexperience.