

# Web programming (CSci 130)

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# Learning outcomes

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## ➤ Conclusion about Web Programming

- Putting pieces together for success
  - In the final
  - In Job interviews
  - In your career

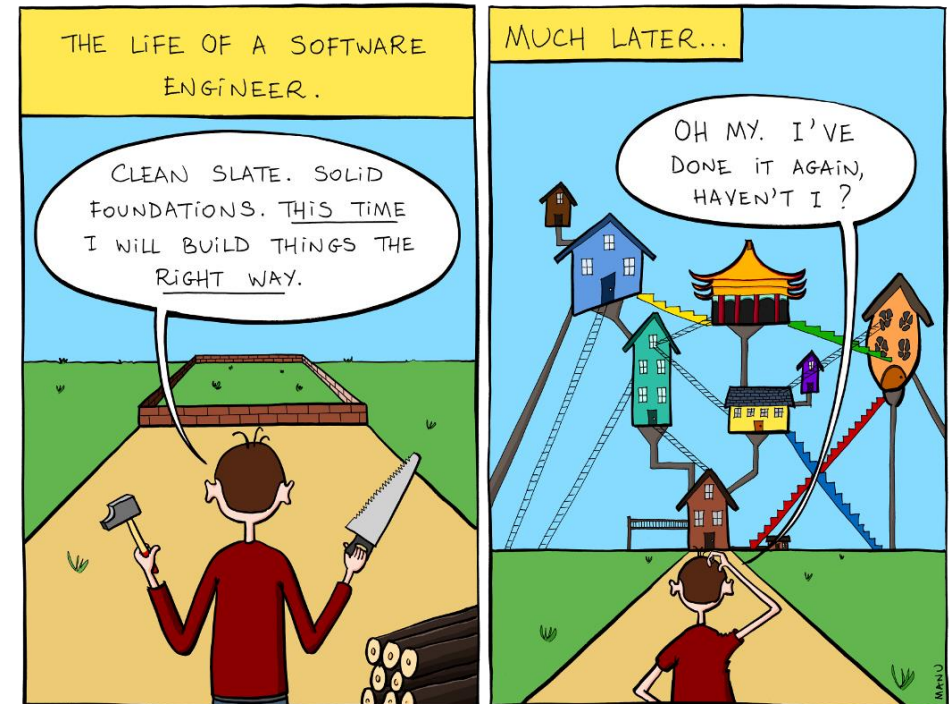
## ➤ Last minute questions about the project

- Use software engineering practice to be more efficient!!!
- Difficulties:
  - Server/Client communication
    - POST/GET
  - Asynchronous requests
    - AJAX
  - Syntax transferring data from one format to another
    - Description of objects using classes in JS and PHP

# Project management

## ■ Additional project outcomes

- Don't start late
- Don't expect it will work according to your "plan"
- Main rule
  - 30% of the time to do 70% of the **estimated** work to do
  - 70% of the remaining time to do 30% of the **estimated** work to do
    - It takes more time to fix bugs, code refactoring



# Web Programming

## ■ IEEE Spectrum (July 2017)

Language Types (click to hide)

Web Mobile Enterprise Embedded

Language Rank	Types	Jobs Ranking
1. Java	Web Mobile Enterprise	100.0
2. Python	Web Enterprise	99.3
3. JavaScript	Web Mobile	90.2
4. C#	Web Mobile Enterprise	86.6
5. PHP	Web	81.0
6. HTML	Web	79.6
7. Ruby	Web Enterprise	77.2
8. Scala	Web Mobile	71.5
9. Perl	Web Enterprise	66.4
10. Go	Web Enterprise	61.2
11. Rust	Web Enterprise	41.2
12. Lua	Web Enterprise	37.9
13. Processing	Web Enterprise	32.9
14. Clojure	Web Enterprise	28.1
15. D	Web Mobile Embedded	25.3
16. Ocaml	Web Enterprise	3.7
17. Actionscript	Web Mobile	0.0

## (July 2018)

Language Types (click to hide)

Web Mobile Enterprise Embedded

Language Rank	Types	Spectrum Ranking
1. Python	Web Enterprise Embedded	100.0
2. Java	Web Mobile Enterprise	97.5
3. C#	Web Mobile Enterprise	89.4
4. PHP	Web	84.9
5. JavaScript	Web Mobile	82.6
6. Go	Web Enterprise	76.4
7. Scala	Web Mobile	72.1
8. Ruby	Web Enterprise	71.4
9. HTML	Web	71.2
10. Perl	Web Enterprise	57.4
11. Processing	Web Enterprise	53.1
12. Lua	Web Enterprise	49.8
13. Rust	Web Enterprise	41.8
14. D	Web Mobile Embedded	40.6
15. Clojure	Web Enterprise	25.6
16. Ocaml	Web Enterprise	14.4
17. Actionscript	Web Mobile	0.6

## (July 2019)

Language Ranking: Jobs

Rank	Language	Type	Score
1	Python	Web Mobile Enterprise	100.0
2	Java	Web Mobile Enterprise	97.5
3	JavaScript	Web	83.1
4	C#	Web Mobile Enterprise	77.2
5	HTML,CSS	Web	75.6
6	PHP	Web	68.8
7	Ruby	Web Enterprise	67.7
8	Go	Web Enterprise	62.1
9	Scala	Web Mobile Enterprise	59.7
10	Dart	Web Mobile	53.4
11	Perl	Web Enterprise	53.2
12	Rust	Web Mobile Enterprise	52.1
13	Kotlin	Web Mobile	51.3
14	Apache Groovy	Web Enterprise	37.5
15	Lua	Web Enterprise	34.2
16	Haskell	Web Enterprise	33.7

# Web Programming

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- Stack Overflow Developer Survey (2016)

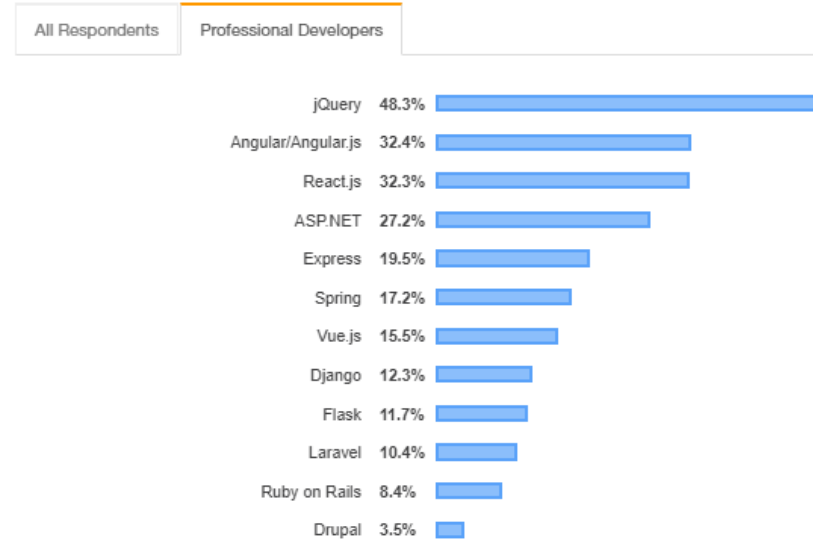
- Most used technologies:

- 1 **JavaScript** — 55.4%
- 2 **SQL** — 49.1%
- 3 **Java** — 36.3%
- 4 **C#** — 30.9%
- 5 **PHP** — 25.9%
- 6 **Python** — 24.9%
- 7 **C++** — 19.4%
- 8 **AngularJS** — 17.9% (JavaScript framework)
- 9 **Node.js** — 17.2% (server-side JavaScript)
- 10 **C** — 15.5%

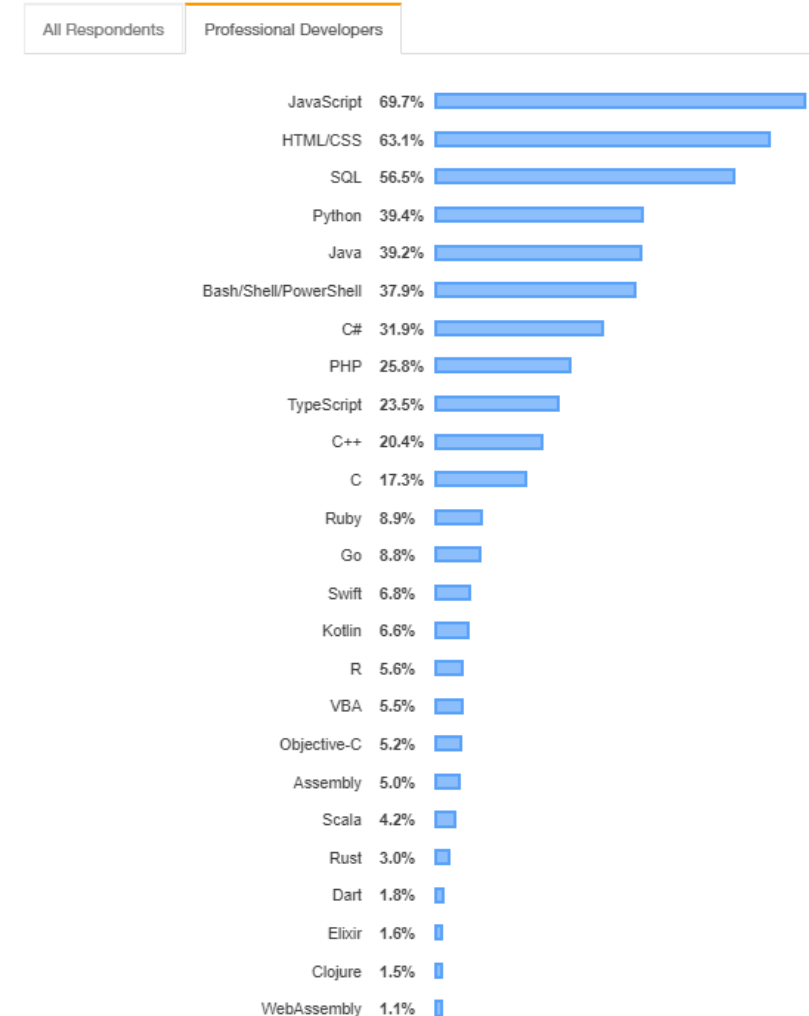
# Web Programming

## ■ Stackoverflow survey 2019

### Web Frameworks



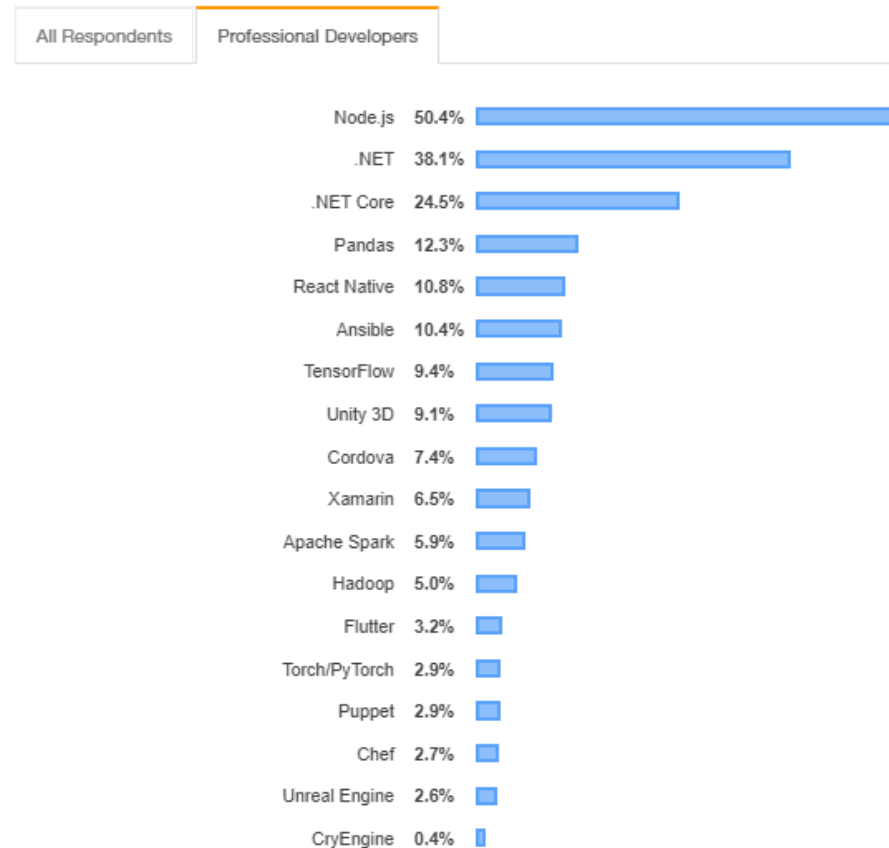
### Programming, Scripting, and Markup Languages



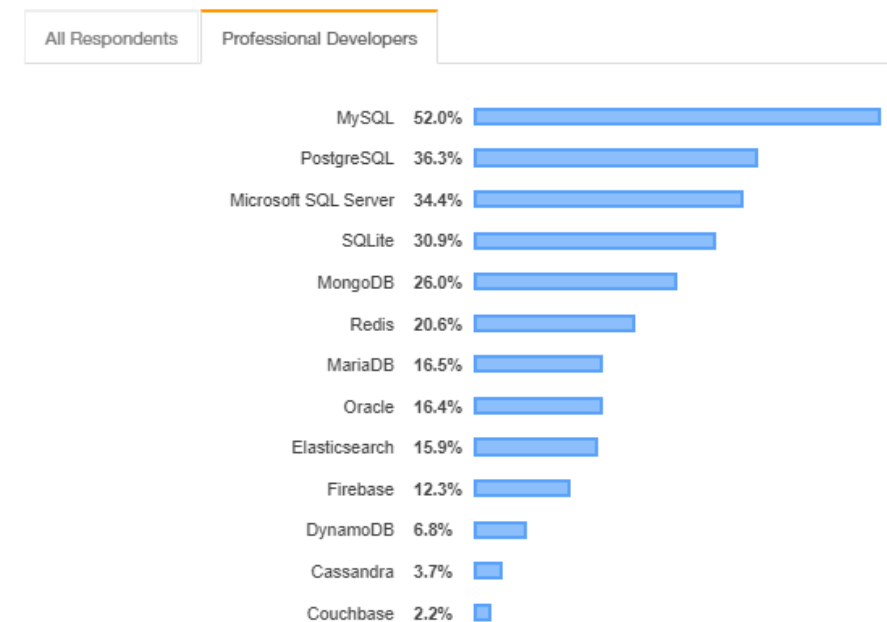
# Web Programming

## ■ Stackoverflow survey 2019

### Other Frameworks, Libraries, and Tools



### Databases



# Web Programming

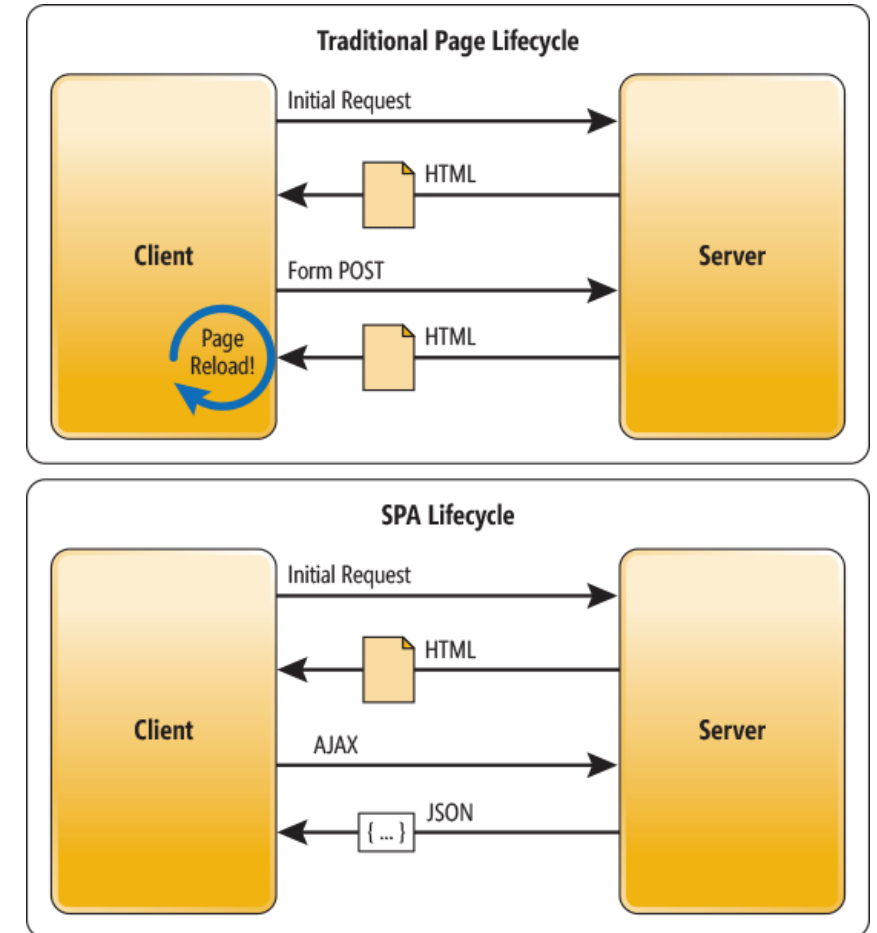
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- Web pages
  - HTML: structure
  - CSS: Presentation
  - Javascript: Programming on the client side
    - Use the practice of the last versions (const, let, classes,...)
  - AJAX: Communication Client/Server through the XMLHttpRequest Object
  - PHP: Programming on the server side
- Principles
  - Separation of Concerns
    - Use of OOP
      - Classes (Objects, Properties, Methods)
    - Separation GUI/
      - Model View Controller (MVC)
- Paradigm shift
  - **Documents/Pages → Data**



# Web Programming

- Where the work is happening?
  - Balance between client-side and server-side
- **Traditional Page Lifecycle**
  - POST → submit button
  - More on the server side (PHP)
- **Single Page Application (SPA)**
  - AJAX+JSON
  - More on JS



# Between what you learnt and what you know

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- You may not know what you learnt
  - Awareness about what you are able to do
  - PHP/JS Frameworks
    - Minimum time to know how it works
    - Thanks to what you know in PHP and JS
- Job interview
  - “Can you do ... ?”
  - **Yes.**

# Rationale

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- More frameworks?
  - “The measure of intelligence is the ability to change.”  
— Albert Einstein
- Do not expect to use the same language and technologies all your life
  - Theoretical concepts
    - Not new
    - Mixture of old and new ideas
- If you use frameworks, read the documentation !!!
- Frameworks come and go
  - React developer = can only do React, no react → no job
  - JS developer = can do all JS frameworks

# Mobile programming

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- Evolution

- Thin client layer → More emphasis on the client → Application on the client side
- More clients → More challenges to manage concurrency on the server side

- Online presence for a company

- Website

- Social media

- Facebook, Twitter, Instagram ...



- Mobile app

- Android, iOS, ...
- C# with Xamarin
- → Same principles with GUI connected to a database
  - MFC model
  - Separation UI / code to do something
- Challenge
  - What goes on the client side (thin client?)
  - What goes on the server side (database, extra functions...)

# About the final

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- **Information**

- 30 % of the final mark
- Duration: 2h
- Documents are not allowed
  - **Bring your laptop as the test is online**
  - No electronic devices (tablet, phone, smart wrist watch,...)
- You will get reminders about the time during the exam
- On Canvas

- **Structure** (fill the blank + multiple choices)

- HTML: around 20 questions
- CSS: around 16 questions
- AJAX, JSON, PHP, COOKIE: around 25 questions
- PHP-MySQL: around 15 questions

- **Go fast:** key definitions

- **Be precise with your answers!!!!**

# About the final

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- **Examples**

- → Fill the blank
- Definitions
- Piece of code to complete

- **Key concepts**

- **Everything from examples that were given during the class or labs**

- **Be precise**

- JSON (types: string, number,... brackets: {} [] )

# About the final

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- Description of classes and objects in JS and PHP
- AJAX
  - Send + POST/GET
- JSON
  - Serialize: to convert an object into that string
    - **JS**: JSON.stringify()
    - **PHP**: json\_encode
  - Deserialize: to convert a string into an object
    - **JS**: JSON.parse()
    - **PHP**: json\_decode()

# Key elements

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- What you can find on **Canvas**

- Creation of a **dynamic table**

- See lecture about DOM
    - Example: you get the output of a query from PHP+MySQL →
      - You must know how to present the table

- Forms

- AJAX + JSON, AJAX + MySQL

- See in particular lectures from week 9,10,11

- **Login**

- Data browser with

- JSON
    - MySQL



# Positions

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- **Front-End Web Development**
  - HTML, CSS3, JavaScript
- **Back-End Web Development**
  - PHP, MySQL, Python, Ruby
- **Full-stack**
  - Both the front-end and Back-End categories
  - Expertise in all layers of a website's development
    - Client, server, UX, hosting,...
- **Key skill**
  - To communicate with everybody, people of marketing 😊
  - You must be able to present, communicate with others, maintain your code

# Conclusion

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- From **documents**, web pages → **Data** (images, signals, documents)
  - “Forget about the web, because the web is everywhere”
  - Data scientists, Data engineers, Data miners,...
  - Focus on data
    - Query
    - Storage
    - Visualization
    - Information extraction
  - Connection to sensors to obtain Data
    - Internet of Things (IoT)
    - Data: not only Relational databases, XML, JSON
- Good luck for the final

