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Tuesday, October 13th, 2020.

Object: College of Science and Mathematics Faculty Sponsored Student Research Awards (FSSRA) Programs Guidelines for 2020/21 AY

I am writing this letter to fully support the application of M. Tyler Gillette for the CSM Sponsored Student Research Awards. He has started his project in August 2020. He is a very motivated and engaged student who is spending time and effort to learn about the Unity framework and adapt a virtual reality application for improving its user experience and usability. We have weekly meetings on Thursday at 5pm and we have regularly spent several hours until the evening to discuss and debug the project.

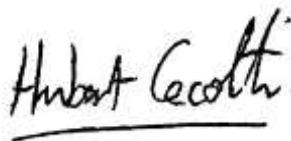
M. Tyler Gillette was also my student in other undergraduate courses where he was serious and a good exemplar of undergraduate computer science of Fresno State.

This award would help M. Tyler Gillette to deal with a difficult pandemic situation where the lab is not available and he had to borrow some equipment from my lab to his home, where the required space and resources can be serious issues for working on the project. This award would also strengthen the hardware availability to students to conduct research related to virtual reality, in collaboration with other departments and colleges.

Finally, this award would help to the development of the application, which can be presented at the next CSU Computer Science conference for undergraduate students.

Sincerely,

Hubert Cecotti, PhD, IEEE Senior member



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