Project Title

Student Name *Month Year*



Department of Computer Science College of Science and Mathematics Fresno State

Project Title

Student Name *Month Year*

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Project Advisor: Adviser Name
Submitted in partial fulfillment of the requirements
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Abstract

blablabla blablabla

Plagiarism Statement

I declare that this is all my own work and does not contain unreferenced material copied from any other source. I have read the University's policy on plagiarism and understand the definition of plagiarism. If it is shown that material has been plagiarised, or I have otherwise attempted to obtain an unfair advantage for myself, I understand that I may face sanctions in accordance with the policies and procedures of the University. A failing grade may be awarded and the reason for that mark will be recorded on my file.

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Acknowledgment

I would like to extend my sincere thanks to all my family, and those who have helped me throughout my entire degree. I would also like to thank my supervisor Dr. X for all of his support and guidance throughout the semester; the assistance he has provided has been invaluable to my learning experience at Fresno State.

1 Introduction

1.1 Aims and objectives

The main aim of this project is to bla bla bla
In order to achieve this aim, it is needed to do bla bla bla
This project is important because bla bla bla
The expected results of the projects are bla bla bla

1.2 Outline

The remaining sections of this report are organized as follows: The state of the art related to bla bla is described in Section 2. The analysis of the project is detailed in Section 3. The methods are given in Section 4 and the information related to their implementation is detailed in Section 5. The results are presented in Section 6 and discussed in Section 7. Finally, the main contributions and results of the project are summarized in Section 8.

2 Related works

In [2], bla bla bla. It has been found that bla bla bla [1].

Table 1: Timeline for the CSci298 project.

Week	Objectives	Comments
0		
1		
2		
3		
4		
2 3 4 5 6		
7		
8		
9		
10		
11		
12		
Spring break		
13		
14		
15		

3 Analysis

3.1 Problem Statement

3.2 Proposed solution

3.3 Requirements

- 3.3.1 Functional requirements
- 3.3.2 Non-Functional requirements
- 3.3.3 Software requirements
- 3.3.4 Hardware requirements

3.4 Project management

The project has been organized following the timeline depicted in Table.1.

4 Methods

Detailed Description of the algorithms and methods...

Each figure is referenced and described in the text. Fig. 1 depicts Mickey Mouse. Each table is referenced and described in the text. Table 2 depicts Mickey Mouse.



Figure 1: The caption is under the figure. Each figure has a caption that ends with a point.

Table 2: The caption is on top of the table. Each table has a caption that ends with a point.

Method	Performance (in %)	
	Mean	SD
A	97.31	5.34
A	98.31	3.12

5 Implementation

6 Results and evaluation

- 7 Discussion
- 7.1 Future developments
- 7.2 Personal reflection

8 Conclusion

References

- [1] M. Breunig, H.-P. Kriegel, R. Ng, and J. Sander, "Lof: indentifying density-based local outliers," in *Proc. of the ACM SIGMOD 2000 international conference on management of data*, 2000, pp. 1–6.
- [2] E. M. Knorr, R. T. Ng, and V. Tucakov, "Distance-based outliers: algorithms and applications," *VLDB*, vol. 8, pp. 237–253, 2000.