

include/clienteSocket.h

```
graph TD; A[include/clienteSocket.h] --> B[netinet/in.h]; A --> C[string];
```

A diagram illustrating the preprocessor directives in the file include/clienteSocket.h. The file includes two other headers: netinet/in.h and string. The include/clienteSocket.h box is dark gray, while the other two are light gray. Blue arrows point from the top of the include/clienteSocket.h box to the top of the netinet/in.h and string boxes.

netinet/in.h

string