



# MODULE 1-2 [CPE11201]

**ARRAY** 

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#### **OUTLINES**

- ★ Introduction to Array
- ★ Declaration of Array
- ★ Accessing the Elements of Array
- ★ Storing Values in Array

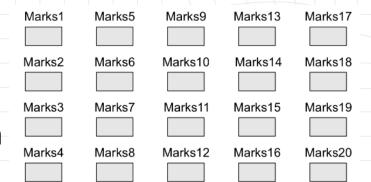


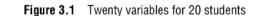
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#### **ARRAY**

- An array is a collection of similar data elements.
- ★ These data elements have the same data type.
- The elements of the array are stored in consecutive memory locations and are referenced by an index (also known as the subscript).
- ★ The subscript is an ordinal number which is used to identify an element of the array.

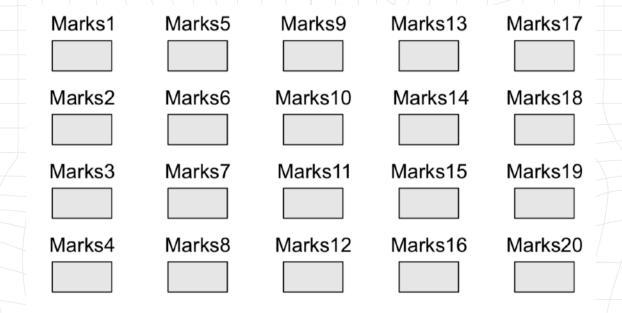








#### **ARRAY**



Twenty variables for 20 students



Figure 3.1



### **Declaration of Array**

Arrays are declared using the following syntax:

type name[size];

int marks[10];

| 1 <sup>st</sup> | 2 <sup>nd</sup> | 3 <sup>rd</sup> | 4 <sup>th</sup> | 5 <sup>th</sup> | 6 <sup>th</sup> | 7 <sup>th</sup> | 8 <sup>th</sup> | 9 <sup>th</sup> | 10 <sup>th</sup> |
|-----------------|-----------------|-----------------|-----------------|-----------------|-----------------|-----------------|-----------------|-----------------|------------------|
| element          |

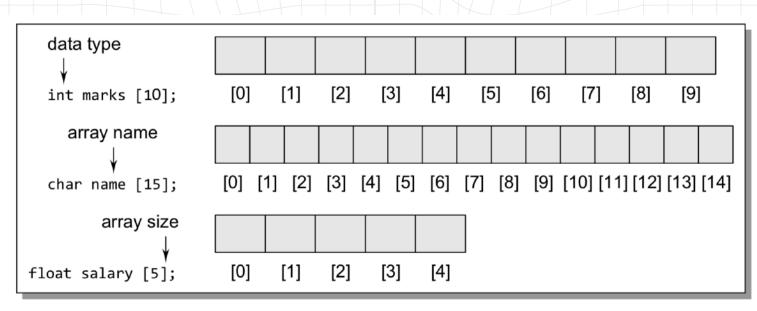
marks[0] marks[1] marks[2] marks[3] marks[4] marks[5] marks[6] marks[7] marks[8] marks[9]

Figure 3.2 Memory representation of an array of 10 elements





### **Declaration of Array**



**Figure 3.3** Declaring arrays of different data types and sizes



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# **Accessing the Elements of Array**

Arrays are declared using the following syntax:

```
// Set each element of the array to -1
int i, marks[10];
for(i=0;i<10;i++)
    marks[i] = -1;</pre>
```

Figure 3.4 Code to initialize each element of the array to -1

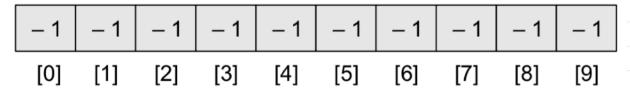


Figure 3.5 Array marks after executing the code given in Fig. 3.4





# Calculating the address of array elements

The formula to perform this calculation is,

or. 4. 6631 size of datatype ศ.น.ที่ต้องการ

Address of data element,  $A[k] = BA(A) + w(k - lower_bound)$ 

the memory address of the first element of the array.

Here, A is the array, k is the index of the element of which we have to calculate the address, BA is the base address of the array A, and w is the size of one element in memory, for example, size of int is 2.



int: 2 bytes



# Calculating the address of array elements

Address of data element, A[k] = BA(A) + w(k - lower bound)

Given an array int marks[] = {99,67,78,56,88,90,34,85}, calculate the address of marks[4] if the base address = 1000.

#### Solution

| 99       | 67       | 78       | 56       | 88       | 90       | 34       | 85       |
|----------|----------|----------|----------|----------|----------|----------|----------|
| marks[0] | marks[1] | marks[2] | marks[3] | marks[4] | marks[5] | marks[6] | marks[7] |
| 1000     | 1002     | 1004     | 1006     | 1008     | 1010     | 1012     | 1014     |

We know that storing an integer value requires 2 bytes, therefore, its size is 2 bytes.

marks[4] = 
$$1000 + 2(4 - 0)$$
  
=  $1000 + 2(4) = 1008$ 





### Calculating the Length of an Array

The length of an array is given by the number of elements stored in it. The general formula to calculate the length of an array is

```
Length = upper_bound - lower_bound + 1
```

where upper\_bound is the index of the last element and lower\_bound is the index of the first element in the array.



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# Calculating the Length of an Array

**Example 3.2** Let Age[5] be an array of integers such that

$$Age[0] = 2$$
,  $Age[1] = 5$ ,  $Age[2] = 3$ ,  $Age[3] = 1$ ,  $Age[4] = 7$ 

Show the memory representation of the array and calculate its length.

#### Solution

The memory representation of the array Age[5] is given as below.

| 2 5 3 1 | 7 |
|---------|---|
|---------|---|

Age[0] Age[1] Age[2] Age[3] Age[4]

Therefore, length = 
$$4 - 0 + 1 = 5$$



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# Storing Values in Arrays

- When we declare an array, we are just allocating space for its elements; no values are stored in the array.
- There are three ways to store values in an array.

Initialize the elements during declaration Input values for the elements from the keyboard

Storing values in an array

Assign values to individual elements







The elements of an array can be initialized at the time of declaration, just as any other variable. When an array is initialized, we need to provide a value for every element in the array.

int marks[5]={90, 82, 78, 95, 88};

Figure 3.7 Initialization of array marks [5]





# **Initializing Arrays during Declaration**

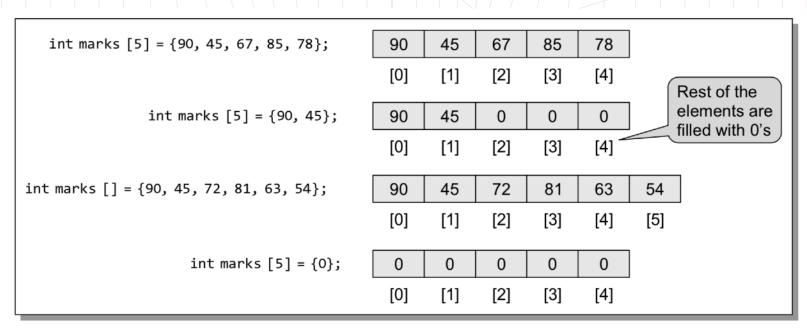


Figure 3.8 Initialization of array elements

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# Inputting Values from Keyboard

Figure 3.9 Code for inputting each element of the array





# **Assigning Values to Individual Elements**



Figure 3.10 Code to copy an array at the individual element level

```
// Fill an array with even numbers
int i,arr[10];
for(i=0;i<10;i++)
    arr[i] = i*2;</pre>
```

Figure 3.11 Code for filling an array with even numbers





# **Operations on Arrays**

- There are a number of operations that can be preformed on arrays. These operations include:
  - ★ Traversing an array
  - ★ Inserting an element in an array
  - ★ Searching an element in an array
  - ★ Deleting an element from an array
  - ★ Merging two arrays
  - \* Sorting an array in ascending or descending order.



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### Traversing an Array

- Traversing the data elements of an array, A, can include printing every element, counting the total number of elements, or performing any process on these elements.
- Since, array is a linear data structure (because all its elements form a sequence), traversing its elements is very simple and straightforward.

```
Step 1: [INITIALIZATION] SET I = lower_bound
Step 2: Repeat Steps 3 to 4 while I <= upper bound
Step 3: Apply Process to A[I]
Step 4: SET I = I + 1
       [END OF LOOP]
Step 5: EXIT
```

Figure 3.12 Algorithm for array traversal





#### **Traversing an Array**

★ Write a program to read and display n numbers using an array.

```
#include <stdio.h>
#include <conio.h>
int main() {
    int i, n, arr[20];
    clrscr();
    printf("\n Enter the number of elements in the array : ");
    scanf("%d", &n);
    for(i=0;i<n;i++) {
       printf("\n arr[%d] = ", i);
       scanf("%d", &arr[i]);
                                                              Output
                                                                  Enter the number of elements in the array : 5
    printf("\n The array elements are ");
                                                                  arr[0] = 1
    for(i=0;i<n;i++)
                                                                  arr[1] = 2
       printf("\t %d", arr[i]);
                                                                  arr[2] = 3
                                                                  arr[3] = 4
    return 0;
                                                                  arr[4] = 5
                                                                  The array elements are 1
```







#### **Traversing an Array**

★ Write a program to find the mean of n numbers using arrays.

```
#include <stdio.h>
#include <comio.h>
int main() {
    int i, n, arr[20], sum =0;
   float mean = 0.0;
   clrscr();
    printf("\n Enter the number of elements in the array : ");
    scanf("%d", &n);
    for(i=0;i<n;i++)
                                                                Output
         printf("\n arr[%d] = ", i);
                                                                     Enter the number of elements in the array : 5
         scanf("%d",&arr[i]);
                                                                     arr[0] = 1
                                                                     arr[1] = 2
    for(i=0;i<n;i++)
                                                                     arr[2] = 3
         sum += arr[i];
                                                                     arr[3] = 4
    mean = (float)sum/n;
                                                                     arr[4] = 5
    printf("\n The sum of the array elements = %d", sum);
                                                                     The sum of the array elements = 15
    printf("\n The mean of the array elements = %.2f", mean);
                                                                     The mean of the array elements = 3.00
    return 0;
```







# **Inserting an Element in an Array**

★ If an element has to be inserted at the end of an existing array, then the task of insertion is quite simple.

```
Step 1: Set upper_bound = upper_bound + 1
```

Step 2: Set A[upper\_bound] = VAL

Step 3: EXIT

Figure 3.13 Algorithm to append a new element to an existing array



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### Inserting an Element in an Array

**Example 3.3** Data[] is an array that is declared as int Data[20]; and contains the following values:

```
Data[] = {12, 23, 34, 45, 56, 67, 78, 89, 90, 100};
```

- (a) Calculate the length of the array.
- (b) Find the upper\_bound and lower\_bound.
- (c) Show the memory representation of the array.
- (d) If a new data element with the value 75 has to be inserted, find its position.
- (e) Insert a new data element 75 and show the memory representation after the insertion.

#### Solution

- (a) Length of the array = number of elements
  Therefore, length of the array = 10
- (b) By default, lower\_bound = 0 and upper\_bound = 9



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**Example 3.3** Data[] is an array that is declared as int Data[20]; and contains the following values:

- Data[] = {12, 23, 34, 45, 56, 67, 78, 89, 90, 100};
- (a) Calculate the length of the array.
- (b) Find the upper\_bound and lower\_bound.
- (c) Show the memory representation of the array.
- (d) If a new data element with the value 75 has to be inserted, find its position.
- (e) Insert a new data element 75 and show the memory representation after the insertion.
- (c) 12 23 34 45 56 67 78 89 90 100
  - Data[0] Data[1] Data[2] Data[3] Data[4] Data[5] Data[6] Data[7] Data[8] Data[9]
- (d) Since the elements of the array are stored in ascending order, the new data element will be stored after 67, i.e., at the 6th location. So, all the array elements from the 6th position will be moved one position towards the right to accommodate the new value

(e)

12 23 34 45 56 67 75 78 89 90 100

Data[0] Data[1] Data[2] Data[3] Data[4] Data[5] Data[6] Data[7] Data[8] Data[9] Data[10]





### Insert an Element in the Middle of an Array

- (a) A, the array in which the element has to be inserted
- (b) N, the number of elements in the array
- (c) Pos, the position at which the element has to be inserted
- (d) VAL, the value that has to be inserted

Figure 3.14 Algorithm to insert an element in the middle of an array.





# Insert an Element in the Middle of an Array



Figure 3.14 Algorithm to insert an element in the middle of an array.

Initial Data[] is given as below.

| 45      | 23      | 34      | 12      | 56      | 20      |
|---------|---------|---------|---------|---------|---------|
| Data[0] | Data[1] | Data[2] | Data[3] | Data[4] | Data[5] |

Calling INSERT (Data, 6, 3, 100) will lead to the following processing in the array:

| 45      | 23      | 34      | 12      | 56      | 20      | 20      |
|---------|---------|---------|---------|---------|---------|---------|
| Data[0] | Data[1] | Data[2] | Data[3] | Data[4] | Data[5] | Data[6] |
| 45      | 23      | 34      | 12      | 56      | 56      | 20      |
| Data[0] | Data[1] | Data[2] | Data[3] | Data[4] | Data[5] | Data[6] |
| 45      | 23      | 34      | 12      | 12      | 56      | 20      |
| Data[0] | Data[1] | Data[2] | Data[3] | Data[4] | Data[5] | Data[6] |
| 45      | 23      | 34      | 100     | 12      | 56      | 20      |
| Data[0] | Data[1] | Data[2] | Data[3] | Data[4] | Data[5] | Data[6] |

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# **Deleting an Element from an Array**

★ Deleting an element from an array means removing a data element from an already existing array. If the element has to be deleted from the end of the existing array, then the task of deletion is quite simple.

Step 1: SET upper\_bound = upper\_bound - 1
Step 2: EXIT

Figure 3.15 Algorithm to delete the last element of an array





### **Deleting an Element from an Array**

**Example 3.4** Data[] is an array that is declared as int Data[10]; and contains the following values:

Data[] = {12, 23, 34, 45, 56, 67, 78, 89, 90, 100};

- (a) If a data element with value 56 has to be deleted, find its position.
- (b) Delete the data element 56 and show the memory representation after the deletion.

#### Solution

- (a) Since the elements of the array are stored in ascending order, we will compare the value that has to be deleted with the value of every element in the array. As soon as VAL = Data[I], where I is the index or subscript of the array, we will get the position from which the element has to be deleted. For example, if we see this array, here VAL = 56. Data[0] = 12 which is not equal to 56. We will continue to compare and finally get the value of POS = 4.
- (b) 12 23 34 45 67 78 89 90 100 Data[0] Data[1] Data[2] Data[3] Data[4] Data[5] Data[6] Data[7] Data[8]









The algorithm DELETE will be declared as DELETE(A, N, POS). The arguments are:

- (a) A, the array from which the element has to be deleted
- (b) N, the number of elements in the array
- (c) Pos, the position from which the element has to be deleted

Figure 3.16 Algorithm to delete an element from the middle of an array



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#### **Delete an Element from the Middle of Array**

**Figure 3.16** Algorithm to delete an element from the middle of an array

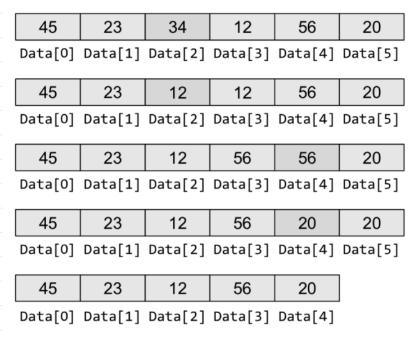


Figure 3.17 Deleting elements from an array





### Delete an Element from the Middle of Array

★ Write a program to delete a number from a given location in an array.

```
#include <stdio.h>
#include <comio.h>
int main()
         int i, n, pos, arr[10];
         clrscr();
         printf("\n Enter the number of elements in the array : ");
         scanf("%d", &n);
         for(i=0;i<n;i++)
                   printf("\n arr[%d] = ", i);
                   scanf("%d", &arr[i]);
         printf("\nEnter the position from which the number has to be deleted : ");
         scanf("%d", &pos);
         for(i=pos; i<n-1;i++)</pre>
                                                                                                Enter the number of elements in the array : 5
                   arr[i] = arr[i+1];
                                                                                                arr[1] = 2
         printf("\n The array after deletion is : ");
         for(i=0;i<n;i++)
                                                                                                     the position from which the number has to be deleted : 3
                   printf("\n arr[%d] = %d", i, arr[i]);
                                                                                                The array after deletion is :
         getch();
         return 0;
                                                                                                arr[2] = 3
                                                                                                arr[3] = 5
```

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# **Merging two Arrays**

- Merging two arrays in a third array means first copying the contents of the first array into the third array and then copying the contents of the second array into the third array.
- Hence, the merged array contains the contents of the first array followed by the contents of the second array.
- ★ If the arrays are unsorted, then merging the arrays is very simple, as one just needs to copy the contents of one array into another.
- ★ But merging is not a trivial task when the two arrays are sorted and the merged array also needs to be sorted.





# **Merging two Arrays**

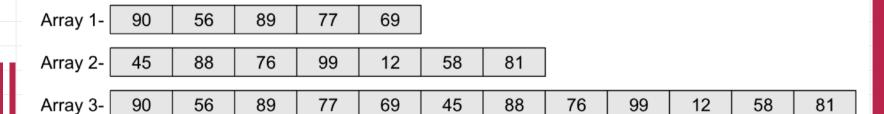


Figure 3.18 Merging of two unsorted arrays





# **Passing Array to Functions**

Like variables of other data types, we can also pass an array to a function.

