Insertion Sort

arr[] → | 10 | 1 | 7 | 4 | 8 | 2 | 11 |

↑

Round 1:

i = 1

1 < 10 → left-side

10 → 1 place

other index → 1 copy karke

1 | 10 | 7 4 8 2 11

Round 2:

i = 2

7 < 10 → left

7 > 1 → right

1 7 10 | 4 8 2 11

Round 3:

i = 3

4 < 10 → left ∴ 10, 7 → 1 place

4 < 7 → left

4 > 1 → right

Round 4:

1 4 7 10 | 8 2 11

8 < 10 → right

Round 5:

1 4 7 8 10 | 2 11

right shift

Round 6:

1 2 4 7 8 10 | 11

11 > 10 → no shift.

→ Sorted.

```
int i, key, j;
for(i=1; i<n; i++){
    key = arr[i];
    j = i-1;
    while(j>=0 && arr[j]>key){
        arr[j+1] = arr[j];
        j = j-1;
    }
    arr[j+1] = key;
}
```

why ? ⇒ Adaptable method.
→ stable Algorithm.

* T.C → $O(n^2)$, best case : $O(n)$ worst case : $O(n^2)$

1
2
3
.
.
.
n-1

$\} \frac{n(n-1)}{2}$

Space complexity :- constant.