

Compilers I : CS3320 Spring 2019

Programming Assignment 1 : Toy Cool Programs

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Correct Programs :

1. Absoulte difference

Given two numbers find the absolute difference between them.

| Cool | MIPS | Correspondance |
|--|---|--|
| <pre>if (x-y)< 0 then out_int(y-x) else out_int(x-y) fi</pre> | <pre>label1: ... sub \$t1 \$t1 \$t2 sw \$t1 12(\$a0) ... blt \$t1 \$t2 label4 la \$a0 bool_const0 ...</pre> | <p>Start of label</p> <p>Subtracts both numbers stores the difference</p> <p>compare differnce with 0 prints the abs. Difference when it returns from label4</p> |

2. Triangle

Given three numbers check whether they form a triangle or not.

| Cool | MIPS | Correspondance |
|--|---|---|
| <pre>if c < a+b then if a < b+c then if b < a+c then out_string("Triangle !\n") else out_string("Not triangle !\n") fi else</pre> | <pre>label2: ... add \$t1 \$t1 \$t2 ... blt \$t1 \$t2 label5 label5: ... add \$t1 \$t1 \$t2 ...</pre> | <p>Start of label</p> <p>Add a+b</p> <p>Compare with a+b with c</p> <p>Start of next label</p> <p>Add b+c</p> |

| | | |
|---|--|--|
| <pre> out_string("Not triangle !\n") fi else out_string("Not triangle !\n") fi </pre> | <pre> blt \$t1 \$t2 label8 ... label8: ... add \$t1 \$t1 \$t2 ... blt \$t1 \$t2 label11 la \$a0 bool_const0 </pre> | <p>Compare b+c with a</p> <p>Start of next label</p> <p>Add a+c</p> <p>Comapre a+c with b print the output string sfter returning from label11</p> |
|---|--|--|

3. Perpendicular vectors

Check if two vectors are perpendicular or not.

| Cool | MIPS | Correspondance |
|---|---|--|
| <pre> If x1*x2 + y1*y2 = 0 then out_string("Yes, they are perpendicular vectors !\n") else out_string("Oops, they are not perpendicular vectors !\n") fi </pre> | <pre> label3: ... mul \$t1 \$t1 \$t2 ... mul \$t1 \$t1 \$t2 ... add \$t1 \$t1 \$t2 sw \$t1 12(\$a0) ... beq \$t1 \$t2 label6 la \$a1 bool_const0 </pre> | <p>Start of label</p> <p>multiply x coordinates</p> <p>multiply y coordinates</p> <p>add both of them to get dot product</p> <p>comapre with 0 and print prints the ouput string sfter returning from label6</p> |

4. Even and Odd number

Find if a given number is even or odd.

| Cool | MIPS | Correspondance |
|---|---|---|
| <pre> if (x - 2*(x/2)) = 0 then out_string("Even Number\n") else out_string("Odd Number\n") fi </pre> | <pre> label0: ... div \$t1 \$t1 \$t2 ... mul \$t1 \$t1 \$t2 ... sub \$t1 \$t1 \$t2 </pre> | <p>Start of label</p> <p>Divide the number by 2</p> <p>Multiply the result by 2</p> <p>Subtract the result from</p> |

| | | |
|--|---|---|
| | ... beq \$t1 \$t2 label3 la \$a1 bool_const0 ... | original number Compare with 0 print the output string after returning from label3 |
|--|---|---|

5. Pythagorean Triplet

Check whether a triplet (h,p,b) forms a pythagorean triplet.

| Cool | MIPS | Correspondance |
|---|---|--|
| if h*h = p*p + b*b then out_string("Yes, they are pythagorean triplets !\n") else out_string("Oops, they are not pythagorean triplets !\n") fi | label2: ... mul\$t1 \$t1 \$t2 ... mul\$t1 \$t1 \$t2 ... mul\$t1 \$t1 \$t2 ... add\$t1 \$t1 \$t2 ... beq \$t1 \$t2 label5 la \$a1 bool_const0 | Start of label Square hypotenuse Square perpendicular Square base Add base square and perpendicular square Compare with hypotenuse square print the output string after returning from label5 |

Incorrect Programs:

1. Wrong Identifiers (Section 10.1)

Code snippet :

```
let 1x : Int <- in_int() in
  out_int(1x)
```

Error Message :

```
syntax error at or near INT_CONST = 1
syntax error at or near OBJECTID = x
Compilation halted due to lex and parse errors
```

Study :

1x is not a valid identifier in cool. When compiler encounters 1, It assumes that a number should be there but when encounters x throws a parsing error because it is unexpected.

2. Wrong Strings (Section 10.2)

Code snippet :

```
let str : String <- "Hello there ,  
                    I am using cool" in  
    out_string(str)
```

Error Message :

syntax error at or near ERROR = Unterminated string
constant

Compilation halted due to lex and parse errors

Study :

According to cool lexical conventions a non-escaped newline character may not appear in a string. But at first line there is a newline which is non-escaped and this is the reason of the error.

3. Wrong Comments (Section 10.3)

Code snippet :

```
let str : String <- "Hello there , I am using cool\n" in -  
section 10.3 : line 1  
    out_string(str)
```

Error Message :

syntax error at or near '-'

Compilation halted due to lex and parse errors

Study :

When compiler sees '-' token it assumes that another '-' token should follow to start the comments but throws an error because no other '-' character that is found.

4. Wrong Keywords (Section 10.4)

Code snippet :

```
let class : Int <- 10 in
  out_int(3*class)
```

Error Message :

```
syntax error at or near CLASS
syntax error at or near CLASS
Compilation halted due to lex and parse errors
```

Study :

‘class’ is a reserved keyword in cool for declaring classes. Since it is reserved we can’t use it as a variable name and hence the cool compilers throws the error. It expects a class defination after keyword ‘class’.

5. Wrong whitespaces (Section 10.5)

Code snippet :

```
let xwhitespace: Int <- in_int() in
  out_int(x)
```

Error Message :

```
Undeclared identifier x.
In call of method out_int, type Object of parameter arg
does not conform to declared type Int.
Compilation halted due to lex and parse errors
```

Study :

whitespace should be blank, \n, \r, \t, \v. ‘whitespace’ can’t be used to seperate <x> and <:> . Cool compilers thinks ‘xwhitespace’ to be an identifier and throws an error when it tries to print ‘x’ which is undeclared.