

Q.1 a)

$$I = \begin{bmatrix} 2 & 0 & 1 \\ 1 & -1 & 2 \end{bmatrix} \quad F = \begin{bmatrix} 1 & -1 \\ 1 & -1 \end{bmatrix}$$

We add 1 layer of padding on top and left so that output has same dimension as  $I$ .  $I^p$  is the padded image

$$I^p = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 2 & 0 & 1 \\ 0 & 1 & -1 & 2 \end{bmatrix} \quad F = \begin{bmatrix} 1 & -1 \\ 1 & -1 \end{bmatrix}$$

$F * I^p = F' \oplus I^p$  where  $\oplus$  is correlation and  $F'$  is flipped kernel

$$F' = \begin{bmatrix} -1 & 1 \\ -1 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 2 & 0 & 1 \\ 0 & 1 & -1 & 2 \end{bmatrix} = \begin{bmatrix} 2 & - & - \\ - & - & - \\ - & - & - \end{bmatrix}$$

$$\begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 2 & 0 & 1 \\ 0 & 1 & -1 & 2 \end{bmatrix} = \begin{bmatrix} 2 & -2 & - \\ - & - & - \end{bmatrix}$$

$$\begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 2 & 0 & 1 \\ 0 & 1 & -1 & 2 \end{bmatrix} = \begin{bmatrix} 2 & -2 & 1 \\ - & - & - \end{bmatrix}$$

$$\begin{bmatrix} 0 & 2 & 0 & 0 \\ 0 & 2 & 0 & 1 \\ 0 & 1 & -1 & 2 \end{bmatrix} = \begin{bmatrix} 2 & -2 & 1 \\ 3 & - & - \end{bmatrix}$$

$$\begin{bmatrix} 0 & 2 & 0 & 0 \\ 0 & 2 & 0 & 1 \\ 0 & 1 & -1 & 2 \end{bmatrix} = \begin{bmatrix} 2 & -2 & 1 \\ 3 & -4 & - \end{bmatrix}$$

$$\begin{bmatrix} 0 & 2 & 0 & 0 \\ 0 & 2 & 0 & 1 \\ 0 & 1 & -1 & 2 \end{bmatrix}$$

$$= \begin{bmatrix} 2 & -2 & 1 \\ 3 & -4 & 4 \end{bmatrix}$$

↓  
Ans.

$$b) F = \begin{bmatrix} 1 & -1 \\ 1 & -1 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 & -1 \end{bmatrix}$$

so  $F_1 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$  and  $F_2 = \begin{bmatrix} 1 & -1 \end{bmatrix}$ , we first pad  $F_2$  horizontally on top

$$F_1 * I^P = F_1' \oplus I^P \quad \text{here } F_1' = \begin{bmatrix} 1 \\ 1 \end{bmatrix} \quad I^P = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 2 & 0 & 1 & \\ 1 & -1 & 2 & \end{bmatrix}$$

$$\begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 2 & 0 & 1 \\ 0 & 1 & -1 & 2 \end{bmatrix} = \begin{bmatrix} 0 & - & - & - \\ - & - & - & - \\ - & - & - & - \end{bmatrix}, \quad \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 2 & 0 & 1 \\ 0 & 1 & -1 & 2 \end{bmatrix} = \begin{bmatrix} 0 & 2 & - & - \\ 2 & - & - & - \\ - & - & - & - \end{bmatrix}$$

$$\begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 2 & 0 & 1 \\ 0 & 1 & -1 & 2 \end{bmatrix} = \begin{bmatrix} 0 & 2 & - & - \\ 0 & - & - & - \\ 0 & - & - & - \end{bmatrix}, \quad \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 2 & 0 & 1 \\ 0 & 1 & -1 & 2 \end{bmatrix} = \begin{bmatrix} 0 & 2 & - & - \\ 2 & 3 & - & - \\ - & - & - & - \end{bmatrix}$$

$$\begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 2 & 0 & 1 \\ 0 & 1 & -1 & 2 \end{bmatrix} = \begin{bmatrix} 0 & 2 & 0 & - \\ 0 & 3 & - & - \\ 0 & 3 & - & - \end{bmatrix}, \quad \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 2 & 0 & 1 \\ 0 & 1 & -1 & 2 \end{bmatrix} = \begin{bmatrix} 0 & 2 & 0 & 1 \\ 0 & 3 & - & - \\ 0 & 3 & - & - \end{bmatrix}$$

$$\begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 2 & 0 & 1 \\ 0 & 1 & -1 & 2 \end{bmatrix} = \begin{bmatrix} 0 & 2 & 0 & 1 \\ 0 & 3 & - & - \\ 0 & 3 & - & - \end{bmatrix}, \quad \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 2 & 0 & 1 \\ 0 & 1 & -1 & 2 \end{bmatrix} = \begin{bmatrix} 0 & 2 & 0 & 1 \\ 0 & 3 & - & - \\ 0 & 3 & - & - \end{bmatrix}$$

$$F_1 * I^P = \begin{bmatrix} 0 & 2 & 0 & 1 \\ 0 & 3 & - & - \end{bmatrix}$$

We pad  $F_1 * I^P$  at left then

$$F_2 * (F_1 * I^P) = F_2' \oplus (F_1 * I^P), \quad F_2' = \begin{bmatrix} -1 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 0 & 2 & 0 & 1 \\ 0 & 3 & - & - \end{bmatrix} = \begin{bmatrix} 2 & - & - & - \\ - & - & - & - \end{bmatrix}, \quad \begin{bmatrix} 0 & 2 & 0 & 1 \\ 0 & 3 & - & - \end{bmatrix} = \begin{bmatrix} 2 & - & 2 & - \\ - & - & - & - \end{bmatrix}$$

$$\begin{bmatrix} 0 & 2 & 0 & 1 \\ 0 & 3 & - & - \end{bmatrix} = \begin{bmatrix} 2 & - & 2 & 1 \\ - & - & - & - \end{bmatrix}, \quad \begin{bmatrix} 0 & 2 & 0 & 1 \\ 0 & 3 & - & - \end{bmatrix} = \begin{bmatrix} 2 & - & 2 & 1 \\ 3 & - & - & - \end{bmatrix}$$

$$\begin{bmatrix} 0 & 2 & 0 & 1 \\ 0 & 3 & - & - \end{bmatrix} = \begin{bmatrix} 2 & - & 2 & 1 \\ 3 & - & 4 & - \end{bmatrix}, \quad \begin{bmatrix} 0 & 2 & 0 & 1 \\ 0 & 3 & - & - \end{bmatrix} = \begin{bmatrix} 2 & - & 2 & 1 \\ 3 & - & 4 & 4 \end{bmatrix}$$

$$\text{so, } F_2 * (F_1 * I^P) = \begin{bmatrix} 2 & - & 2 & 1 \\ 3 & - & 4 & 4 \end{bmatrix}$$

c) let  $F$  is  $m \times m$  filter which is separable. i.e.  $F = F_1 \cdot F_2$   
 $F_{m \times m} = F_{1 \times 1} \cdot F_{1 \times m}$

$$\text{now } F_1 * I = \sum_k I[i-k, j] F_1[k, 1]$$

$$\text{now } F_2 * (F_1 * I)[i, j] = \sum_l \left( \sum_k I[i-k, j-l] F_1[k, 1] \right) F_2[l, j]$$

$$= \sum_l \sum_k I[i-k, j-l] F_1[k, 1] F_2[l, j] \quad \text{--- (1)}$$

$$\text{now } F_{m \times m}[i, j] = F_1[i, 1] \cdot F_2[1, j]$$

so Eq - (1) becomes

$$\begin{aligned} F_2 * (F_1 * I)[i, j] &= \sum_{l, k} I[i-k, j-l] F[k, l] \\ &= F * I[i, j] \end{aligned}$$

$$\text{hence } F_2 * (F_1 * I) = F * I$$



d)

In part (a)

Image height x width after padding =  $3 \times 4$

# ops in one local op of  $F = 4$  { since  $F$  is  $2 \times 2$  filter }

# times kernel gets convolved  
= 6 { as output has dimension  $2 \times 3$  }

Total multiplications =  $4 \times 6 = 24$

In part (b)

# ops in one local op of  $F_1 = 2$   
" " " "  $F_2 = 2$

# times  $F_1$  operates on  $I^p = 6$

# "  $F_2$  " on  $(F_1 * I^p) = 6$

Total multiplications =  $2 \times 6 + 2 \times 6$   
=  $2 \times (12)$   
= ~~28~~ 24

Part (a) requires fewer no of operations.  
same as part (b)

e)  $I: M_1 \times N_1$  Image.  
 $F: M_2 \times N_2$  separable filter.

(i) # multiplications for direct 2D conv.

one <sup>local</sup> operation will require  $\Rightarrow M_2 N_2$  ops.

# of times  $F$  gets convolved with  $I$  =  
 takes to  
 $(M_1 - M_2 + 1) \times (N_1 - N_2 + 1)$

Total multiplications:

$$M_2 N_2 \times [(M_1 - M_2 + 1) \times (N_1 - N_2 + 1)]$$

$$\Rightarrow M_2 N_2 [M_1 N_1 - N_1 N_2 - M_2 N_1 - M_2 N_2 + N_1 - N_2 + 1]$$

(ii)  $F = F_1 F_2$   $F_1: M_2 \times 1$  filter.  
 $F_2: 1 \times N_2$  filter.

one local op. by  $F_1$  takes =  $M_2$  ops.  
 one " " "  $F_2$  takes =  $N_2$  ops.

# times  $F_1$  takes to convolve with  $I$   
 $= (M_1 - M_2 + 1) \cdot N_1$

# "  $F_2$  " " with  $I$  =  
 $= (N_1 - N_2 + 1) \cdot (M_1 - N_2 + 1)$

Total multiplication ops:

$$(M_1 - M_2 + 1) \cdot M_1 M_2 + N_2 (N_1 - N_2 + 1) \cdot M_1 (M_1 - N_2 + 1)$$

(iii) direct 2D conv:  $M_2 N_2 \times [(M_1 - N_2 + 1) \times (N_1 - N_2 + 1)]$   
 $\equiv O(M_2 N_2 N_1 M_1)$

using 2 successive 1D convs:  $(M_1 - N_2 + 1) \cdot N_1 M_2$   
 $+ (N_1 - N_2 + 1) \cdot M_1 N_2$

$$\equiv O(M_1 M_2 N_1) + O(M_1 N_1 N_2)$$

~~Generally  $N_1 < N_2$  and  $N_2 < N_1$~~   
 ~~$\equiv O(M_1 M_2)$~~

~~Generally  $M_2$  and  $N_2$  are smaller than  $M_1$  and  $N_1$~~

~~$$\equiv O(M_1 N_1 M_2) \text{ or } ($$~~  
~~$$\equiv O(N_1 M_1 (M_2 + N_2))$$~~

Since  $O(N_2 N_2 N_1 M_1) \gg O(M_1 N_1 (M_2 + N_2))$

2 1D convs are more efficient than a single 2D convs.



Q.2 a) Claim: Edge will be detected.

Proof: Let at point  $(x, y)$

$$D_{xx} = \frac{dI}{dx}, \quad D_{yy} = \frac{dI}{dy}$$

here  $I$  is the intensity.

Now at rotated point  $(x', y')$  the magnitude along direction  $\hat{\theta}_{||} = (\cos\theta \hat{i} + \sin\theta \hat{j})$

will be same as  $D_{xx}$  and magnitude along direction  $\hat{\theta}_{\perp} = (-\sin\theta \hat{i} + \cos\theta \hat{j})$  will be same as  $D_{yy}$ . ( $D_{\hat{\theta}_{||}} = D_{xx}$ )

$$\text{Now } D_{x'x'} = D_{\hat{\theta}_{||}} \cos\theta - D_{\hat{\theta}_{\perp}} \sin\theta$$

$$D_{y'y'} = D_{\hat{\theta}_{\perp}} \cos\theta + D_{\hat{\theta}_{||}} \sin\theta$$

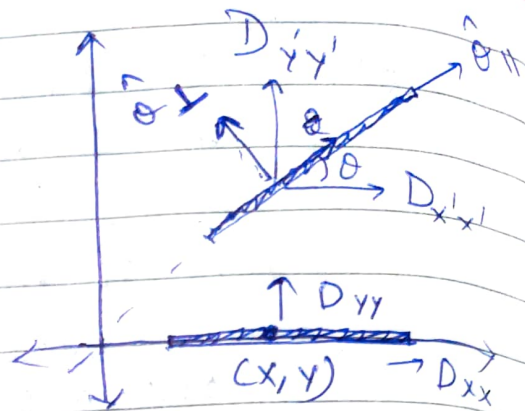
$$\text{Net magnitude} = \sqrt{D_{x'x'}^2 + D_{y'y'}^2}$$

$$= \sqrt{(D_{\hat{\theta}_{||}} \cos\theta - D_{\hat{\theta}_{\perp}} \sin\theta)^2 + (D_{\hat{\theta}_{\perp}} \cos\theta + D_{\hat{\theta}_{||}} \sin\theta)^2}$$

$$= \sqrt{D_{\hat{\theta}_{||}}^2 + D_{\hat{\theta}_{\perp}}^2}$$

$$= \sqrt{D_{xx}^2 + D_{yy}^2} \quad \left\{ \begin{array}{l} D_{\hat{\theta}_{||}} = D_{xx} \\ D_{\hat{\theta}_{\perp}} = D_{yy} \end{array} \right\}$$

Hence magnitude of derivative will not change and edge will be detected.



b) Since there are long broken edges separated by gaps. that means 'low' threshold is too high because of which edges are getting disconnected. Hence lowering the 'low' threshold will include more pixels of long edge. 'High' threshold is enough as parts of long edges are detected but to eliminate spurious edges, we need slightly higher 'high' threshold. Hence it should be increased with very little amount so as to avoid the complete disappearing of long edges.