Chapter 1

Demo problem: Small-amplitude non-axisymmetric oscillations of a thin-walled elastic ring

Detailed documentation to be written. Here's the already fairly well documented driver code...

```
//LIC// This file forms part of oomph-lib, the object-oriented,
//LIC// multi-physics finite-element library, available
//LIC// at http://www.oomph-lib.org.
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//LIC//
//LIC// The authors may be contacted at oomph-lib@maths.man.ac.uk.
//Driver for small amplitude ring oscillations
//OOMPH-LIB includes
#include "generic.h'
#include "beam.h"
#include "meshes/one_d_lagrangian_mesh.h"
using namespace std;
using namespace oomph;
//====start_of_namespace=================
/// Namespace for physical parameters
namespace Global_Physical_Variables
 /// Flag for long/short run: Default = perform long run
 unsigned Long_run_flag=1;
 /// Flag for fixed timestep: Default = fixed timestep
 unsigned Fixed_timestep_flag=1;
 /// Boolean flag to decide if to set IC for Newmark
 /// directly or consistently : No Default
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bool Consistent_newmark_ic;
} // end of namespace
/// Oscillating ring problem: Compare small-amplitude oscillations /// against analytical solution of the linearised equations.
template<class ELEMENT, class TIMESTEPPER>
class ElasticRingProblem : public Problem
public:
 /// Constructor: Number of elements, length of domain, flag for
 /// setting Newmark IC directly or consistently
ElasticRingProblem(const unsigned &N, const double &L);
 /// Access function for the mesh
OneDLagrangianMesh<ELEMENT>* mesh_pt()
  return dynamic_cast<OneDLagrangianMesh<ELEMENT>*>(Problem::mesh_pt());
 /// Update function is empty
 void actions_after_newton_solve() {}
 /// Update function is empty
void actions_before_newton_solve() {}
 /// Doc solution
void doc_solution(DocInfo& doc_info);
 /// Do unsteady run
void unsteady_run();
private:
 /// Length of domain (in terms of the Lagrangian coordinates)
 /// In which element are we applying displacement control? /// (here only used for doc of radius)
ELEMENT* Displ_control_elem_pt;
 /// At what local coordinate are we applying displacement control?
Vector<double> S_displ_control;
 /// Pointer to geometric object that represents the undeformed shape
GeomObject* Undef_geom_pt;
 /// Pointer to object that specifies the initial condition
SolidInitialCondition* IC_pt;
 /// Trace file for recording control data
ofstream Trace_file;
}; // end of problem class
/// Constructor for elastic ring problem
template<class ELEMENT, class TIMESTEPPER>
ElasticRingProblem<ELEMENT,TIMESTEPPER>::ElasticRingProblem
(const unsigned& N, const double& L)
: Length(L)
 //Allocate the timestepper -- This constructs the time object as well
add_time_stepper_pt(new TIMESTEPPER());
 // Undeformed beam is an elliptical ring
Undef_geom_pt=new Ellipse(1.0,1.0);
 //Now create the (Lagrangian!) mesh
 Problem::mesh_pt() = new OneDLagrangianMesh<ELEMENT>(
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N, L, Undef_geom_pt, Problem::time_stepper_pt());
 // Boundary condition:
// Bottom:
unsigned ibound=0:
 // No vertical displacement
mesh_pt()->boundary_node_pt(ibound,0)->pin_position(1);
 // Zero slope: Pin type 1 dof for displacement direction 0
mesh_pt()->boundary_node_pt(ibound,0)->pin_position(1,0);
 // Top:
ibound=1;
 // No horizontal displacement
 mesh_pt()->boundary_node_pt(ibound,0)->pin_position(0);
 // Zero slope: Pin type 1 dof for displacement direction 1
mesh\_pt() -> boundary\_node\_pt(ibound, 0) -> pin\_position(1, 1);
 // Resize vector of local coordinates for control displacement
 // (here only used to identify the point whose displacement we're
 // tracing)
 S_displ_control.resize(1);
 // Complete build of all elements so they are fully functional
 // Find number of elements in mesh
unsigned Nelement = mesh_pt()->nelement();
 // Loop over the elements to set pointer to undeformed wall shape
 for(unsigned i=0;i<Nelement;i++)</pre>
 {
   // Cast to proper element type
  ELEMENT *elem_pt = dynamic_cast<ELEMENT*>(mesh_pt()->element_pt(i));
   // Assign the undeformed surface
  elem_pt->undeformed_beam_pt() = Undef_geom_pt;
 // Establish control displacment: (even though no displacement
 // control is applied we still want to doc the displacement at the same point)
 // Choose element: (This is the last one)
Displ_control_elem_pt=dynamic_cast<ELEMENT*>(
 mesh_pt()->element_pt(Nelement-1));
 // Fix/doc the displacement in the vertical (1) direction at right end of
 // the control element
 S_displ_control[0]=1.0;
// Do equation numbering
cout « "# of dofs " « assign_eqn_numbers() « std::endl;
 // Geometric object that specifies the initial conditions
double eps_buckl=1.0e-2;
double HoR=dynamic_cast<ELEMENT*>(mesh_pt()->element_pt(0))->h();
unsigned n_buck1=2;
unsigned imode=2;
GeomObject* ic_geom_object_pt=
 new PseudoBucklingRing(eps_buckl, HoR, n_buckl, imode,
                        Problem::time_stepper_pt());
 // Setup object that specifies the initial conditions:
IC_pt = new SolidInitialCondition(ic_geom_object_pt);
} // end of constructor
//===start_of_doc_solution===============
/// Document solution
template<class ELEMENT, class TIMESTEPPER>
void ElasticRingProblem<ELEMENT, TIMESTEPPER>::doc_solution(
DocInfo& doc_info)
// Loop over all elements to get global kinetic and potential energy
 unsigned Nelem=mesh_pt()->nelement();
double global_kin=0;
double global_pot=0;
double pot, kin;
 for (unsigned ielem=0;ielem<Nelem;ielem++)</pre>
  dynamic_cast<ELEMENT*>(mesh_pt()->element_pt(ielem))->get_energy(pot,kin);
  global_kin+=kin;
  global_pot+=pot;
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// Control displacement for initial condition object
Vector<double> xi_ctrl(1);
Vector<double> posn_ctrl(2);
 // Lagrangian coordinate of control point
xi_ctrl[0]=Displ_control_elem_pt->interpolated_xi(S_displ_control,0);
 // Get position
IC_pt->geom_object_pt()->position(xi_ctrl,posn_ctrl);
// Write trace file: Time, control position, energies
Trace_file « time_pt() -> time() « " "
            " " « global_pot * global_kin
" " « global_pot + global_kin
            « " " « posn_ctrl[1]
            « std::endl;
ofstream some_file;
char filename[100];
// Number of plot points
unsigned npts=5;
// Output solution
sprintf(filename, "%s/ring%i.dat", doc_info.directory().c_str(),
        doc_info.number());
some_file.open(filename);
mesh_pt()->output(some_file,npts);
some_file.close();
 // Loop over all elements do dump out previous solutions
 unsigned nsteps=time_stepper_pt()->nprev_values();
 for (unsigned t=0;t<=nsteps;t++)</pre>
  sprintf(filename,"%s/ring%i-%i.dat",doc_info.directory().c_str(),
           doc_info.number(),t);
   some_file.open(filename);
   unsigned Nelem=mesh_pt()->nelement();
   for (unsigned ielem=0; ielem<Nelem; ielem++)</pre>
     dynamic_cast<ELEMENT*>(mesh_pt()->element_pt(ielem))->
      output(t,some_file,npts);
   some_file.close();
 // Output for initial condition object
sprintf(filename, "%s/ic_ring%i.dat", doc_info.directory().c_str(),
         doc_info.number());
 some_file.open(filename);
unsigned nplot=1+(npts-1)*mesh_pt()->nelement();
 Vector<double> xi(1);
 Vector<double> posn(2);
Vector<double> veloc(2);
Vector<double> accel(2);
 for (unsigned iplot=0;iplot<nplot;iplot++)</pre>
   xi[0]=Length/double(nplot-1)*double(iplot);
   IC_pt->geom_object_pt()->position(xi,posn);
   IC_pt->geom_object_pt()->dposition_dt(xi,1,veloc);
   IC_pt->geom_object_pt()->dposition_dt(xi,2,accel);
   some_file « posn[0] « " " « posn[1] « " " « xi[0] « " "
             « x1[0] « " " « veloc[1] « " "
« accel[0] « " " « accel[1] « " "
             « sqrt(pow(posn[0],2)+pow(posn[1],2)) « " "
             « sqrt(pow(veloc[0],2)+pow(veloc[1],2)) « " "
             « sqrt(pow(accel[0],2)+pow(accel[1],2)) « " "
             « std::endl;
 some_file.close();
} // end of doc solution
//---start_of_unsteady_run------
/// Solver loop to perform unsteady run
template<class ELEMENT, class TIMESTEPPER>
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```
void ElasticRingProblem<ELEMENT,TIMESTEPPER>::unsteady_run()
 /// Label for output
DocInfo doc info;
 // Output directory
doc_info.set_directory("RESLT");
 // Step number
doc_info.number()=0;
 // Set up trace file
 char filename[100];
 sprintf(filename, "%s/trace_ring.dat", doc_info.directory().c_str());
Trace_file.open(filename);
Trace_file « "VARIABLES=\"time\",\"R<sub>ctrl</sub>\",\"E<sub>pot</sub>\"";
Trace_file « ",\"E<sub>kin</sub>\",\"E<sub>kin</sub>+E<sub>pot</sub>\"";
Trace_file « ",\"<sub>exact</sub>R<sub>ctrl</sub>\""
            « std::endl;
 // Number of steps
unsigned nstep=600;
 if (Global_Physical_Variables::Long_run_flag==0) {nstep=10;}
 // Initial timestep
 double dt=1.0;
 // Ratio for timestep reduction
double timestep_ratio=1.0;
if (Global Physical Variables::Fixed timestep flag==0) {timestep ratio=0.995;}
 // Number of previous timesteps stored
unsigned ndt=time_stepper_pt()->time_pt()->ndt();
 // Setup vector of "previous" timesteps
 Vector<double> dt_prev(ndt);
dt_prev[0]=dt;
 for (unsigned i=1;i<ndt;i++)</pre>
   dt_prev[i]=dt_prev[i-1]/timestep_ratio;
 // Initialise the history of previous timesteps
time_pt()->initialise_dt(dt_prev);
 // Initialise time
double time0=10.0;
time_pt()->time()=time0;
 // Setup analytical initial condition?
 if (Global_Physical_Variables::Consistent_newmark_ic)
   // Note: Time has been scaled on intrinsic timescale so
   // we don't need to specify a multiplier for the inertia // terms (the default assignment of 1.0 is OK) \,
   SolidMesh::Solid_IC_problem.
    set_newmark_initial_condition_consistently(
     this, mesh_pt(), static_cast<TIMESTEPPER*>(time_stepper_pt()), IC_pt, dt);
else
   SolidMesh::Solid_IC_problem.
   set_newmark_initial_condition_directly(
     this, mesh_pt(), static_cast<TIMESTEPPER*>(time_stepper_pt()), IC_pt, dt);
 //Output initial data
doc_solution(doc_info);
 // Time integration loop
 for(unsigned i=1;i<=nstep;i++)</pre>
  {
// Solve
  unsteady newton solve(dt);
   // Doc solution
   doc_info.number()++;
   doc_solution(doc_info);
   // Reduce timestep
   if (time_pt()->time()<100.0) {dt=timestep_ratio*dt;}</pre>
```

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}
} // end of unsteady run
//===start_of_main======
/// Driver for ring that performs small-amplitude oscillations
int main(int argc, char* argv[])
 // Store command line arguments
CommandLineArgs::setup(argc,argv);
 /// Convert command line arguments (if any) into flags:
 if (argc==2)
  {
   // Nontrivial command line input: Setup Newmark IC directly
   // (rather than consistently with PVD)
   if (atoi(argv[1]) == 1)
     Global_Physical_Variables::Consistent_newmark_ic=true; cout « "Setting Newmark IC consistently" « std::endl;
    }
   else
     Global_Physical_Variables::Consistent_newmark_ic=false; cout « "Setting Newmark IC directly" « std::endl;
   cout « "Not enough command line arguments specified -- using defaults."
         « std::endl;
  } // end of 1 argument
 else if (argc==4)
   cout « "Three command line arguments specified:" « std::endl;
// Nontrivial command line input: Setup Newmark IC directly
   // (rather than consistently with PVD)
   if (atoi(argv[1]) == 1)
     Global_Physical_Variables::Consistent_newmark_ic=true; cout « "Setting Newmark IC consistently" « std::endl;
   else
     Global_Physical_Variables::Consistent_newmark_ic=false; cout « "Setting Newmark IC directly" « std::endl;
   // Flag for long run
   Global_Physical_Variables::Long_run_flag=atoi(argv[2]);
   // Flag for fixed timestep
   Global_Physical_Variables::Fixed_timestep_flag=atoi(argv[3]);
  } // end of 3 arguments
 else
  {
   std::string error_message =
    "Wrong number of command line arguments. Specify one or three.\n";
   error_message += "Arg1: Long_run_flag [0/1]\n";
error_message += "Arg2: Impulsive_start_flag [0/1]\n";
   error_message += "Arg3: Restart_flag [restart_file] (optional)\n";
   throw OomphLibError(error_message,
                         OOMPH_CURRENT_FUNCTION,
                          OOMPH_EXCEPTION_LOCATION);
  } // too many arguments
 cout « "Setting Newmark IC consistently: "
« Global_Physical_Variables::Long_run_flag « std::endl;
 cout « "Fixed timestep flag: "
      « Global_Physical_Variables::Fixed_timestep_flag « std::endl;
 //Length of domain
double L = MathematicalConstants::Pi/2.0;
 // Number of elements
 unsigned nelem = 13;
 //Set up the problem
ElasticRingProblem<HermiteBeamElement,Newmark<3> >
 problem(nelem,L);
 // Do unsteady run
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problem.unsteady_run();
} // end of main
```

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