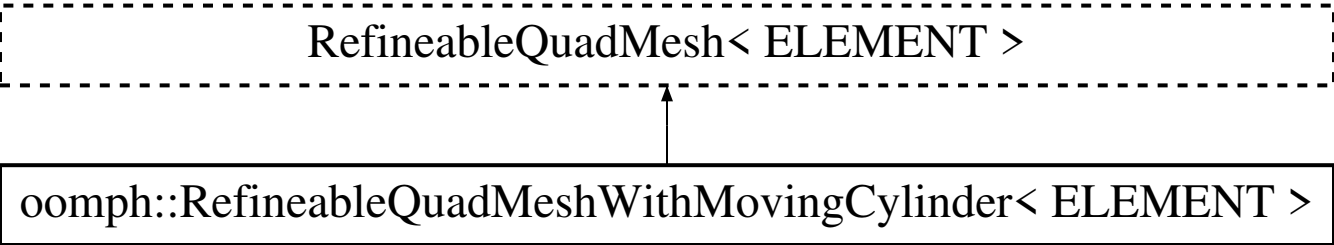
RefineableQuadMesh< ELEMENT >
oomph::RefineableQuadMeshWithMovingCylinder< ELEMENT >