

Assignment: Operators, Objects, and Arrays in JavaScript

Instructions:

- Work in a single file (e.g., `assignment.js`).
 - Include clear comments and separate each part.
 - Do not use functions (apart from what's built into JavaScript) since functions haven't been covered yet.
 - Run and test your code with Node.js (e.g., run `node assignment.js`).
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Part 1: Mastering Operators

1.1 Arithmetic, Assignment, and Comparison Operators

1. Basic Calculations:

- Create variables `a = 15` and `b = 7`.
- Compute the sum, difference, product, quotient (round to two decimals), and remainder.
- Log each result with descriptive messages.

Example Output:

Sum of 15 and 7 is 22.

Difference is 8.

Product is 105.

Quotient is 2.14.

Remainder is 1.

2.

3. Compound Operators:

- Declare a variable `x = 10`.
- Increase `x` by 5 using `+=` and log the result.
- Multiply `x` by 2 using `*=` and log the result.
- Decrease `x` by 3 using `-=` and log the final value.

4. Comparison and Logical Operators:

- Declare `p = 10` and `q = 20`.

- Log the results of these comparisons:
 - `p < q`
 - `p === q`
 - `p !== q`
 - Combine comparisons with logical operators (e.g., `p < q && q > 15`) and log the boolean outcome.
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Part 2: Exploring and Manipulating Objects

2.1 Creating and Modifying Objects

1. Student Profile Object:

Create an object `student` with the following properties:

- `name` (string)
- `age` (number)
- `major` (string)
- `grades` (an array of numbers, e.g., [88, 92, 76])
- `isEnrolled` (boolean)
- **Include two methods:**
 - `introduce`: Returns a string such as "Hi, my name is [name] and I study [major]."
 - `averageGrade`: Calculates and returns the average grade from the `grades` array (use basic arithmetic and a loop).

2. Access and Update:

- Use dot notation to log the student's name.
- Use bracket notation to log the major.
- Update the student's age and add a new property `year` (e.g., "Sophomore").
- Log the entire updated object.

2.2 Object Methods and Advanced Features

1. Iteration over Object Properties:

- Write a `for...in` loop to iterate over all keys of `student` (using `hasOwnProperty`) and log the key and its value.

2. Destructuring and Merging:

- Use object destructuring to extract `name` and `major` into separate variables.
- Create a separate object `contact` with properties:
 - `email`
 - `phone`

- Merge `contact` into `student` using the spread operator and log the merged object.
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Part 3: Working Deeply with Arrays

3.1 Basic Array Operations

1. Color Array:

- Declare an array `colors` with at least five color strings.
- Log the first and last elements.
- Replace the second element with a different color.
- Add a color to the end using `push()` and one to the beginning using `unshift()`.
- Remove the first and last elements using `shift()` and `pop()`, then log the removed elements and the final array.

2. Iteration:

- Use a `for` loop to log every color with its index.

3.2 Array Methods: `splice()`, `slice()`, and `forEach()`

1. Using `splice()`:

- From your `colors` array, remove two elements starting at index 1.
- Then, insert two new color names at the same position.
- Log the modified array and explain what changed.

2. Using `slice()`:

- Create a new array `subsetColors` by extracting elements from index 1 to 3 (not including index 3).
- Log `subsetColors` and confirm the original array remains unchanged.

3. Using `forEach()`:

- Iterate over the array using `forEach()` and log each element along with its index in a formatted string.
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Part 4: Advanced Array Methods – Focusing on `map()`

4.1 Understanding `map()`

1. Definition and Syntax:

- Write a comment explaining that `map()` returns a new array by applying a function to every element, and that it does not modify the original array.
- 2. **Example – Doubling Numbers:**
 - Given `const numbers = [1, 2, 3, 4, 5]`, use `map()` to create a new array `doubled` where each element is doubled.
 - Log the original and new array.
- 3. **Example – Extracting Data from Objects:**
 - Use the `student` object from Part 2. Suppose the student object now has an array property `grades`.
 - Use `map()` to create a new array of letter grades based on numeric scores (e.g., `score >= 90 => "A"`, `score >= 80 => "B"`, otherwise "C").
 - Log the new array.
- 4. **Example – Data Transformation with Real-world Scenario:**
 - Create an array `temperaturesC = [0, 15, 25, 30]`.
 - Use `map()` to convert each Celsius temperature to Fahrenheit (using the formula $F = C \times 9/5 + 32$).
 - Log the original Celsius and new Fahrenheit arrays.

4.2 Chaining map() with Other Methods

1. **Combine map() and filter():**
 - Use an array of numbers, e.g., `[5, 10, 15, 20, 25]`.
 - First, use `map()` to multiply each number by 2, then use `filter()` to keep only numbers greater than 30.
 - Log the final result and explain how chaining methods creates a pipeline for data transformation.
2. **Combine map() with reduce():**
 - Given an array of prices `[19.99, 9.99, 4.99, 29.99]`, use `map()` to add a sales tax of 10% to each price, then use `reduce()` to calculate the total cost of all items.
 - Log the final total.

Part 5: Integrating Objects and Arrays

5.1 Managing a Product Inventory

1. **Inventory Array:**
 - Create an array `products` where each element is an object representing a product with the properties:
 - `name` (string)

- `price` (number)
- `quantity` (number)

Example:

```
const products = [  
  { name: 'Laptop', price: 1200, quantity: 5 },  
  { name: 'Smartphone', price: 800, quantity: 10 },  
  { name: 'Tablet', price: 450, quantity: 7 }  
];
```

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2. Calculating Inventory Value:

- Use a loop to compute the total inventory value for each product (price × quantity) and log each value.
- Then, use `reduce()` on the array (or a loop) to sum these values and log the overall inventory value.

3. Updating Inventory:

- Assume a sale occurred: reduce the quantity of “Smartphone” by 2.
- Log the updated `products` array.

4. Using `map()` for Price Adjustments:

- Use `map()` to create a new array `discountedProducts` where each product's price is reduced by 10%.
- Log `discountedProducts` and explain how the original array remains unchanged.