



PUNITHA.G

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CAREER OBJECTIVE:

To pursue a challenging career and be a part of progressive organization that gives scope to enhance my knowledge, skills. Will work for the upliftment of organization and myself.

COURSE	SCHOOL/COLLEGE	YEAR	PERCENTAGE
M Tech -CSE with specialization in Artificial and Machine Learning	Vellore Institute of Technology	2021 – 2023	9.17 CGPA (till 1 st Semester)
B.E – Computer Science and Engineering	Panimalar Engineering College	2017 - 2021	8.85 CGPA
H.S.L.C	Sri Vijay Vidyalaya Matric Higher Secondary School	2016 - 2017	95.83%
S.S.L.C	Sri Vijay Vidyalaya Matric Higher Secondary School	2014 - 2015	99%

TECHNICAL SKILLS:

- Python, SQL
- Data Structures, Web Designing, Machine Learning Techniques

CERTIFICATIONS:

- NPTEL course on Data Base Management System
- NPTEL course on Internet of Things
- BEC preliminary test
- COURSERA course on Python for Everybody.

COURSES:

- Completed ANDROID APP DEVELOPMENT course conducted by Infoziant Systems Pvt. Ltd
- Completed GUVI course on Python
- Completed Study monk course on WEB DEVELOPMENT.

WORKSHOPS:

Java: Conducted by Infoziant Systems Pvt. Ltd

Python: Conducted by IIT Madras

Advanced Excel: Conducted by Intershala Trainings (online).

Design Thinking and Web Application: Conducted by Study monk on Stackathon – A virtual hackathon.

- ❖ Presented the Idea in ICITIE'19 ON BIOMETRIC FINGERPRINT CAR SECURITY WITH ANTICARJACKING FUNCTION in Ideathon competition conducted by Panimalar Engineering College.
- ❖ Presented Poster on VOICE BASED EMAIL FOR VISUALLY CHALLENGED organised by World Humanitarian Drive powered by BRICS International Forum.

PROJECTS DETAILS:

S No	Name	Domain	My Role	Description
1.	Sportify (Virtual Hackathon)	Web App	Developer	This is an interactive app which provides virtual training for student wish to become a sportsman but has no resource to get trained. The trainer will be the one who was already a sportsman and couldn't continue their career due to certain situations.
2.	Online CrimeFile Management (Mini Project)	Web App	Developer, Leader	This software provides facility for reporting crimes, complaints, missing persons, show most wanted person details through online.
3.	Finding Inconsistency of Security Information from Unstructured Text (Main Project)	Machine Learning	Developer	This software works by collecting datasets (structured format from Kaggle) specifically for Fake news, Spamming and Cyber bullying activities. By using Supervised machine Learning Models, we analyze evaluation metrics like accuracy.

ACHIEVMENTS & AWARDS

- ❖ Won academic rank holder at school level.
- ❖ Participation in various cultural events.
- ❖ Won the District level in Table Tennis.
- ❖ Won the Crowd prize award in Skackathon – A virtual hackathon organized by Study monk.

EXTRA CURRICULAR ACTIVITIES:

- Athlete
- Table Tennis Player
- NSS
- Badminton Player

STRENGTH:

- Optimistic
- Quick Learner
- Good Listener and Hard Worker.
- Interest towards learning new things.
- Adaptable in nature.
- Good Grasping ability.

HOBBIES:

- ❖ Listening songs
- ❖ Rubik cube solving
- ❖ Playing keyboard, carom, and cards.

PERSONAL DETAILS

Date of Birth	: 03-12-1999
Father's Name	: Gnana Thesigan.B
Gender	: Female
Nationality	: India
Mother Tongue	: Tamil
Marital Status	: Unmarried
Address	: Plot no:45, Sri Meenakshi Nagar, Bagalur Road, Hosur

My Portfolio: <https://punitha312.github.io/punitha.github.io/>

DECLARATION

I hereby declare that the above finished information is authentic to the best of my knowledge.

PLACE: VELLORE

(G.PUNITHA)

DATE: