CS2100: Computer Organisation

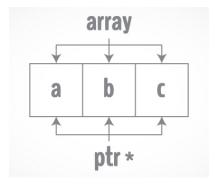
Lab #2: Debugging using GDB II

[This document is available on LumiNUS and module website http://www.comp.nus.edu.sg/~cs2100]

Name:	Student No.:	
Lab Group:		

C Arrays

Array is a kind of data structure that can store a <u>fixed-size</u> sequential collection of elements of the <u>same type</u>. An array is used to store a collection of data, but it is often more useful to think of an array as a collection of variables of the same type.

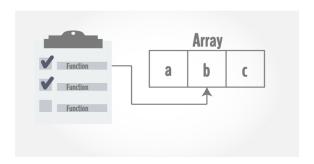


Instead of declaring individual variables, such as number0, number1... and number99, you declare one array variable such as numbers and use numbers[0], numbers[1], ..., numbers[99] to represent individual variables. A specific element in an array is accessed by an index which starts from 0.

All arrays consist of <u>contiguous memory locations</u>. The lowest address corresponds to the first element and the highest address to the last element.

C Functions and Arrays

In C programming, a single array element or an entire array can be passed to a function. A single value will be passed by value, whereas when passing the whole array, it is always passed as a reference to the first element of the array.



Objective: You will learn how to use arrays and functions in C. Preparation (before the lab): Please refer to lab#1.						
					Procedure:	
1.	Locate the lab2a.c and lab2b.c files in the zip file that this lab document came in.					
2.	Compile lab2a.c with gcc using the following command: gcc -o lab2a lab2a.c					
3.	What is the output of the program? Can you change it to "2"? Note: The output should be related to the ageArray such as an element in ageArray.					
4.	What is the purpose of the operator sizeof ? What datatype will sizeof give "1" value for on all architectures?					
5.	Can you get the number of elements in ageArray ? To produce the following output:					
	Size of the array is 4 Modify the main function, write it below and show your labTA the output. Note: The output "2" and size of array (i.e., 4 (<u>four</u>)) should be related to ageArray such as an element in ageArray and the number of elements in ageArray.					

you give 2 ways of array?	lisplaying the stored val	ue and address value of the	first element
		nar hex[], size_t siz	
-	ed to use strtoul , str	rtol , or other functions from	n
	back of array is easier. F hex) to simplify your	Furthermore, you are alread work.	y given the
-	of the array to the hexT array inside the function	ToDecimal function in lab20?	b.c? Can we
is the format speci	fier to print a variable of	datatype size_t?	
is the format speci	ier to print a variable of	datatype size_t?	

Marking Scheme: Report – 5 marks; correct output – 5 marks; Total: 10 marks.

Program lab2a.c

```
#include <stdio.h>

void display(int);

int main() {
   int ageArray[] = { 2, 15, 4 };
   display(ageArray[2]);
   return 0;
}

void display(int age) {
   printf("%d\n", age);
}
```

Program lab2b.c

```
#include <stdio.h>
#include <string.h>
#include <ctype.h>
int hexToDecimal(char[], size t);
int hexVal(char);
int main(void) {
     char hex[8];
     size t len;
     printf("Enter up to 7 hexadecimal characters: ");
     fgets(hex, 8, stdin);
     len = strlen(hex);
     /* End-of-Line Check */
     if(hex[len-1] == '\n') {
           len = len - 1;
           hex[len] = '\0';
     }
     printf("You entered: %s\n", hex);
     printf("The value in decimal is: %d\n", hexToDecimal(hex,
len));
     return 0;
```

```
int hexVal(char hex) {
     switch(toupper(hex)) {
           case '0': return 0;
           case '1': return 1;
           case '2': return 2;
           case '3': return 3;
           case '4': return 4;
           case '5': return 5;
           case '6': return 6;
           case '7': return 7;
           case '8': return 8;
           case '9': return 9;
           case 'A': return 10;
           case 'B': return 11;
           case 'C': return 12;
           case 'D': return 13;
           case 'E': return 14;
           case 'F': return 15;
     }
     return 0;
}
int hexToDecimal(char hex[], size t size) {
     // complete the function body
     return 0;
```