# Puneet Sachdeva

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#### Education

2016 - 2020 B.S. IN COMPUTER SCIENCE Washington University in St. Louis - 3.80 GPA

## Work Experience

June 2018 - TRIPADVISOR: CORE EXPERIENCE Full Stack Software Engineering Intern

♦ Composed core front end functions for the TripAdvisor social platform using ReactJS to improve the user experience. Nov 2018

♦ Upgraded TripAdvisor microservices by writing optimized GraphQL scripts to revamp the social service backend.

♦ Initiated a monitoring and alerting dashboard using Prometheus/Grafana which currently tracks all GraphQL services

accessed by TripAdvisor and is used to troubleshoot system crashes.

**WASHINGTON UNIVERSITY IN ST. LOUIS** Android Course Developer May 2017 -

 Partnered with Professor Doug Shook to create an Android App Development course to be offered to students, helping Aug 2017

to provide Mobile App Development to everyone in the Computer Science department.

♦ Published examples, assignments, and prototypes to teach different Android Development concepts.

June 2016 - **COMPGEOM INC.- U.S. AIR FORCE** Software Engineering Intern

Aug 2016 ♦ Integrated a new, more efficient design for a motor controller in robots used for geographic data collection.

♦ Formulated, in Python, a library that utilized a high-precision GPS to track and plot robot exploration which is now used

by the US Air Force for research expeditions.

## Selected Projects

April 2018 - SENTIMENT ANALYSIS OF AMAZON REVIEWS Apache Spark, Apache Hive, Amazon Elastic MapReduce

♦ Generated a large scale sentiment analysis program to predict ratings of Amazon reviews based on consumer feedback. May 2018

♦ Integrated Spark for pre-processing, Hive for analysis, and hosted the job on Amazon EMR for over 80 million reviews.

Nov 2017 -IOS AUGMENTED REALITY MAZE Swift 3, UIKit, SpriteKit, ARKit, SceneKit

Dec 2017 Applied a maze generation algorithm to create an Augmented Reality iOS game where a user can navigate through a

maze in a timed session.

♦ The player can generate mazes of varying sizes depending on difficulty and place markings to complete the game.

July 2017 - STS TRAINING APP ReactJS, Node.js/ExpressJS, PostgreSQL

♦ Developed a web application to train technicians at Student Technology Services in the annual training program. Aug 2017

♦ The administrative staff at STS can track the progress of all 80+ student employees as they complete benchmark tests

regarding technical support material.

### Teaching

Dec 2018 -**INSTRUCTOR - PROGRAMMING FOR TECHNICAL INTERVIEWS** 

Present ♦ Facilitate the growth of a new university seminar (currently over 80 students) aimed at preparation for coding interviews.

♦ Enhance course content and deliver lectures to instruct students in data structures and algorithms, utilizing pair

programming and on the spot code review.

Oct 2017 -**HEAD TEACHING ASSISTANT - DATA STRUCTURES AND ALGORITHMS** 

♦ Manage over 70 student TAs, host office hours, and instruct students in core computer science theory and principles by Present

leading a recitation for over 150 students.

Spearheaded the improvement of the course content by creating more resources for TAs/students and developing new

lab assignments that allowed the class to double in size to 400+ students.

#### Software Skills

PROGRAMMING LANGUAGES: JavaScript, PHP, Java, Python, Swift, C++

**DATABASES:** MySQL, MongoDB, PostgreSQL, SQLite

WEB DEVELOPMENT: HTML, CSS, ReactJS, GraphQL, ExpressJS, Socket.IO, PHP Laravel, jQuery

**OPERATING SYSTEMS/DEPLOYMENT:** Node. js, Linux/Unix, LAMP (Apache), AWS (EC2), Heroku, Android Studio

DATA FRAMEWORKS: Apache Spark, Hadoop MapReduce, Apache Hive, Prometheus