COIS 4470H Winter 2023 - Lab 2

1. Develop a Monte Carlo simulation program to calculate an approximation π by considering the number of random points selected inside the quarter circle:

$$Q: x^2 + y^2 = 1, x \ge 0, y \ge 0$$
,

where the quarter circle is taken to be inside the square:

$$S: 0 \le x \le 1$$
 and $0 \le y \le 1$.

Use the equation: $\pi/4$ = (area Q)/(area S).

2. Using your program to fill in the following form:

| Total random points generated | 10 ² | 10 ³ | 10 ⁴ | 10 ⁵ | 10 ⁶ |
|-------------------------------|-----------------|-----------------|-----------------|-----------------|-----------------|
| Value of π | 2.92 | 3.192 | 3.1708 | 3.14276 | 3.14144 |