

Discrete-Event Simulation

Exponential and Geometric
Variates

Geometric Distribution

- A coin has p as its probability of a head. Toss it until the first tail occurs. If X is the number of heads,

$$\mathcal{X} = \{x \mid x = 0, 1, 2, \dots\}$$

- The pdf is

$$P(X=x) = f(x) = p^x(1-p), x = 0, 1, 2, \dots$$

$$p^n(1-p)$$

- X is Geometric(p) and the set of possible values is infinite

$$\sum f(x) = 1 ?$$

$$\sum_{x=0}^{\infty} p^x(1-p) = (1-p)(1 + p + p^2 + p^3 + \dots) = 1$$

$$P(X=1) = p, \quad P(X=0) = 1-p$$

$$H \rightarrow P, T \rightarrow$$

	T	\longrightarrow	0	$1-P$
	HT	\longrightarrow	1	$P(1-P)$
\rightarrow	HHT	\longrightarrow	2	$P \cdot P(1-P)$
	$HHHT$	\longrightarrow	3	$P^3(1-P)$
	\vdots		\vdots	\vdots
	$\underbrace{HHHH \dots}_{100} HT$	\longrightarrow	100	$P^{100}(1-P)$

$$X \left\{ \begin{array}{l} 0, 1, 2, 3, \dots \\ \downarrow \quad \downarrow \quad \downarrow \\ (1-P) \quad P(1-P) \quad P^2(1-P) \end{array} \right\}$$

$$(1-P) + P(1-P) + P^2(1-P) + P^3(1-P) + \dots$$

$$= \sum_{x=0}^{\infty} P^x (1-P) = (1-P) \sum_{x=0}^{\infty} P^x$$

$$= (1-P) \cdot [1 + P + P^2 + P^3 + P^4 + \dots + P^n + P^{n+1} + \dots]$$

$$= (1-P) \frac{1 - \cancel{P^{n+1}} \rightarrow 0}{1-P} \xrightarrow{P < 1} \frac{1}{\cancel{1-P}} = 1$$

Cumulative Distribution Function

- The cumulative distribution function (cdf) of the discrete random variable X is the real-valued function $F(\cdot)$ for each $x \in \mathcal{X}$:

$$F(x) = \Pr(X \leq x) = \sum_{t \leq x} f(t)$$

- If X is Equilikely(1, 6),

x	1	2	3	4	5	6
$f(x) = \Pr(X=x)$	1/6	1/6	1/6	1/6	1/6	1/6
$F(x)=\Pr(X \leq x)$	1/6	2/6	3/6	4/6	5/6	1

$$F(2) = \Pr(X \leq 2) = \Pr(X=1) + \Pr(X=2)$$

Examples - cdf

$$= F(1) + f(2)$$

$$\begin{matrix} a & x & b \\ (1, & 1 & 15) \end{matrix}$$

- If X is Equilikely(a, b) then the cdf is

$$\frac{1}{15} + \frac{1}{15} + \frac{1}{15}$$

$$b - a + 1$$

$$F(x) = \sum_{t=a}^x \frac{1}{b-a+1} = \frac{x-a+1}{b-a+1}, \quad x = a, a+1, \dots, b$$

- If X is Geometric(p) then the cdf is

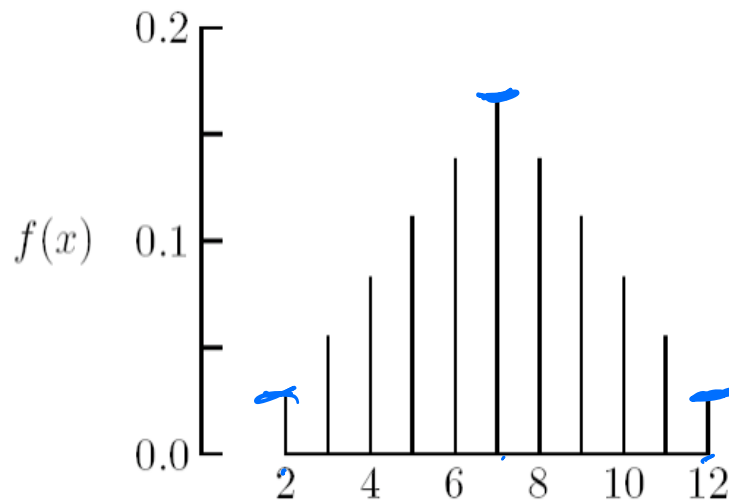
$$F(x) = \sum_{t=0}^x p^t (1-p) = (1-p)(1 + p + \dots + p^x) = 1 - p^{x+1},$$

$$x = 0, 1, 2, \dots$$

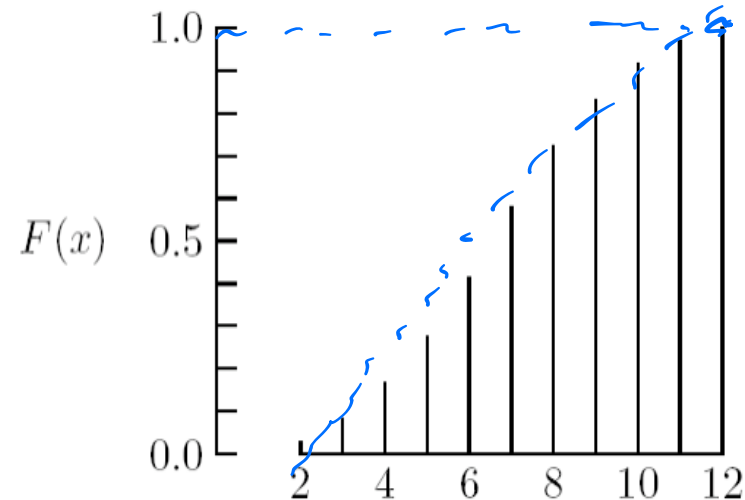
$$= \cancel{1-p} \cdot \frac{1-p^{x+1}}{\cancel{1-p}} = 1-p^{x+1}$$

pdf and cdf – sum of two dice

- No simple equation for $F(\cdot)$ for sum of two dice.



pdf



cdf

Relationship Between cdfs and pdfs

- A cdf can be generated from its corresponding pdf by recursion.
For example, $\mathcal{X} = \{x \mid x = a, a + 1, \dots, b\}$:

$$F(a) = f(a),$$

$$F(x) = F(x - 1) + f(x), \quad x = a + 1, a + 2, \dots, b.$$

pdf \rightarrow cdf

- A pdf can be generated from its corresponding cdf by subtraction.

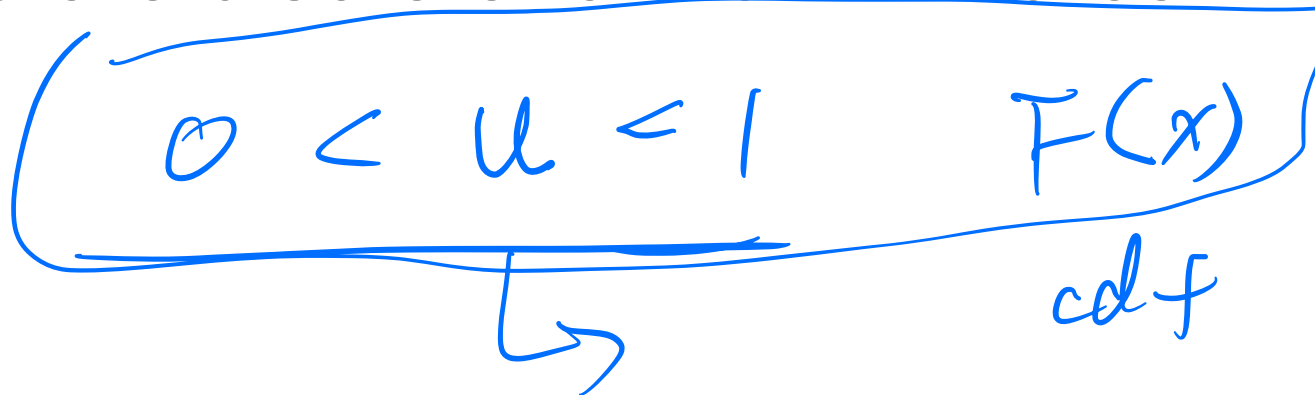
$$f(a) = F(a)$$

$$f(x) = F(x) - F(x - 1), \quad x = a + 1, a + 2, \dots, b.$$

- A discrete random variable can be defined by specifying either its pdf or its cdf.

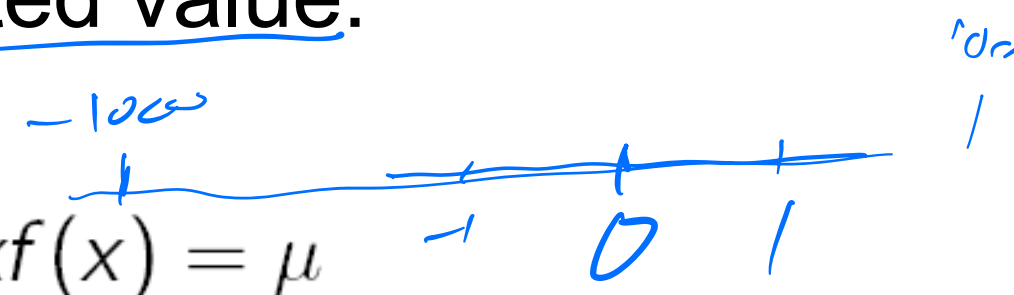
Other cdf Properties

- A cdf is strictly monotone increasing:
if $x_1 < x_2 \Rightarrow F(x_1) < F(x_2)$
- The cdf values are bounded between 0.0 and 1.0.
- Monotonicity of $F(\cdot)$ is the basis to generate discrete random variates.



Mean and Variance

- The mean is the measure of the central tendency of a random variable where the variance is the spread of possible values around the mean.
- The mean of a random variable is also known as the expected value:

$$\underline{E[X]} = \sum_x x f(x) = \underline{\mu}$$


$$\mu = \sum \underline{x} f(x)$$

Mean and Standard Deviation

- The mean μ of the discrete random variable X is

$$\mu = \sum_x xf(x)$$

- The corresponding standard deviation σ is

$$\sigma = \sqrt{\sum_x (x - \mu)^2 f(x)} \quad \text{or} \quad \sigma = \sqrt{\left(\sum_x x^2 f(x) \right) - \mu^2}$$

- The variance is σ^2 .

$$\sigma^2 = \sum_x (x - \underbrace{\mu}_{\text{Mean}})^2 f(x)$$

Example

- If X is Geometric (p) random variable, what are the mean, variance and standard deviation?

$$\begin{aligned} & p \\ & p(1-p) \\ & p^2(1-p) \\ & \vdots \end{aligned}$$

x	ϕ	pdf $f(x)$
0		0.2
1		0.3
2		0.1
3		0.4

$\mu = 1.7$ ←

Mean : $\mu = 0 \times 0.2 + 1 \times 0.3 + 2 \times 0.1 + 3 \times 0.4$

$$= 0.3 + 0.2 + 1.2$$

$$= 0.5 + 1.2 = 1.7$$

$$\sigma^2 = (0-1.7)^2 \cdot 0.2 + (1-1.7)^2 \cdot 0.3 + (2-1.7)^2 \cdot 0.1 + (3-1.7)^2 \cdot 0.4$$

$$\sigma =$$