

5 Minutes to Solve your Murder

Description

description: You're on death row for a crime you did not commit, today the last day before your final trial, and by the luck of the gods, also Groundhog Day. Your lawyer got you 5 minutes in the evidence locker under a guard's supervision before they take you to the stand. If you lose, time gets reset and you get another chance. The catch? The evidence is almost exactly how you left it on the previous run, some things may have changed.

❖ Theme

- Film Noire
- Detective

❖ Design Pillars

- A Detective Game that allows players to draw their own conclusions
- A game that encourages players to experiment
- The player should have to work to understand what's true, and what isn't true

❖ Goal

- Gather the correct evidence that proves your innocence

❖ Constraints

- You are limited to one room to explore
- Your only ability is to move/interact with objects
- Not everything you read will be true, or even linked directly to the case

❖ Abilities:

- Pickup object
- Move object
- Place object
- Interact with object
- Store object

❖ Player Experience

The Player should have a low stress, but exhilarating experience. The player shouldn't feel like the game is holding their hand. The player should be able to intrinsically tell when they are making progress towards the goal

○ Progression

- Realtime player and enemy movement
- the player "progresses" by collecting the evidence they think is correct, and ends when the player chooses for it to end.

○ POV

- First person

RED = C List Goals
Orange = key words
Blue = information
Black = headings

❖ **Stretch Goals (B list/C list)**

- Players can interact with the guard
 - Hit him with objects in the scene
 - Inspect him and take objects from him
 - Engage in dialogue with him
- Side stories
 - Other case files that connect to each other in a meaningful way
- More than one room
 - Player can look out of the current room and see events happening in another room
- Multiple endings
 - (you prove your innocence, you prove who the real killer is, you connect the real killer to other crimes)