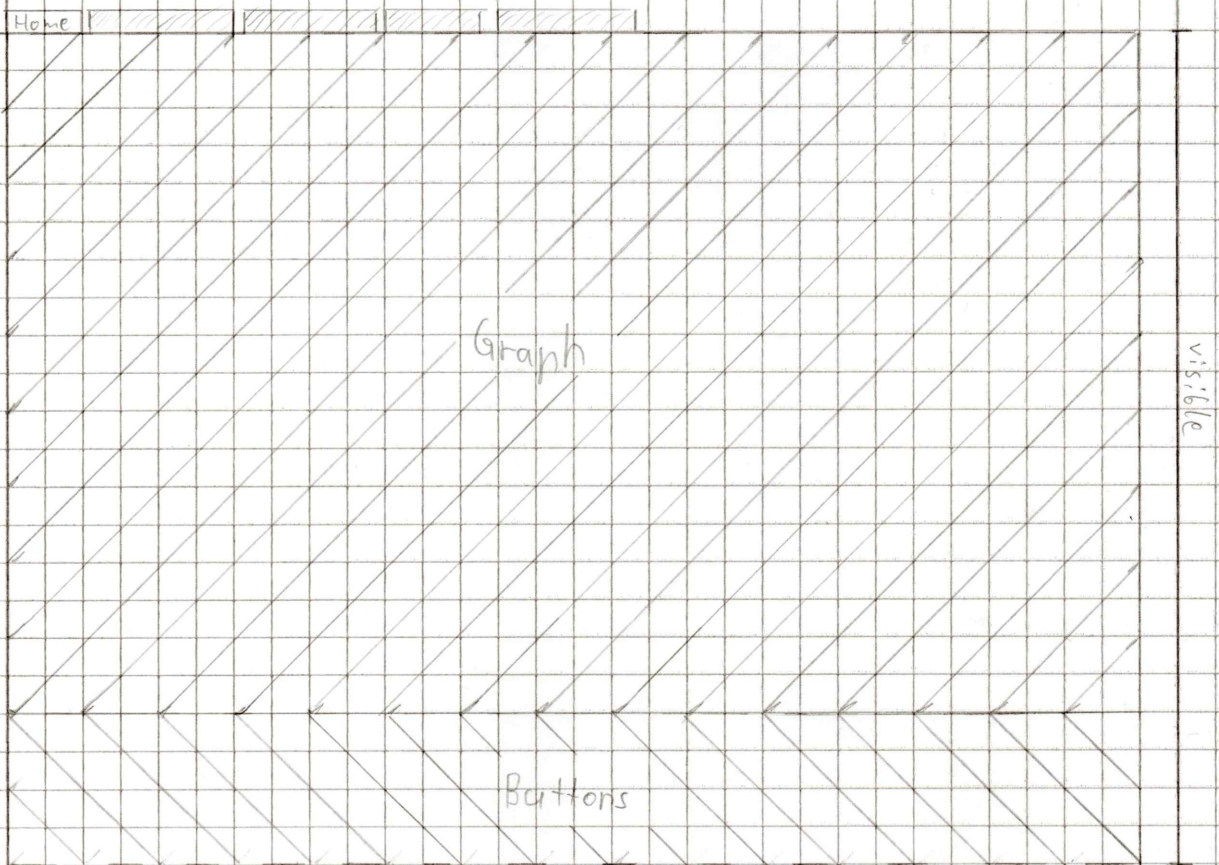


Design II



weapon ▾ module ▾ Ability ▾ MAPS

Tags → WEAPONS MODULE ABILITY

NAME	
K/D	kills <div>Progress Bar</div> Deaths
Uses	WINS <div></div> Loses