

```
Block:Block_0
temporary_2 := new BT
temporary_1 := call Start, 0
Print: temporary_1
```

```
Block:Block_2
x := 10
temporary_3 := x + 1
x := temporary_3
temporary_4 := x - 1
x := temporary_4
temporary_5 := x / 1
x := temporary_5
temporary_6 := x * 3
x := temporary_6
return 0
```