

Block:Block_0
temporary_1 := call Start, 0
Print: temporary_1

Block:Block_1
x := 10
return x
return

true

Block:Block_2
temporary_2 := x < 1

true

true

false

Block:Block_3
a := b
temporary_3 := x - 1
x := temporary_3

Block:Block_4
return
temporary_4 := x + 1
x := temporary_4
return x
return
y := 121
return y