# Test Plan

A. Single Player Mode 001,  Single Player Mode Button, Severity 1
B. Click "Single Player" button.
C. Game should start a new game in single player mode.

A. Single Player Mode 002,  Single Player Mode Button, Severity 1
B. Play in single player mode, and exit the game window. Then restart the game and click "Single Player" button.
C. Game should start a new game in single player mode.

A. Single Player Mode 003,  Single Player Mode Button, Severity 1
B. Play in multi player mode, and exit the game window. Then restart the game and click "Single Player" button.
C. Game should start a new game in single player mode.

A. Single Player Mode 004,  Single Player Mode Button, Severity 1
B. Play in single player mode, and finish current game. Then click "Single Player" button.
C. Game should start a new game in single player mode.

A. Single Player Mode 005,  Single Player Mode Button, Severity 1
B. Play in multi player mode, and finish current game. Then click "Single Player" button.
C. Game should start a new game in single player mode.

A. Single Player Mode 006,  Single Player Mode Button, Severity 1
B. Play in single player mode, and press "Esc". Then click "Single Player" button.
C. Game should continue existing game in single player mode.

A. Single Player Mode 007,  Single Player Mode Button, Severity 1
B. Play in multi player mode, and press "Esc". Then click "Single Player" button.
C. Game should continue existing game in single player mode.

A. Single Player Mode 008,  Single Player Mode Button, Severity 1
B. Click "Tutorial" button, and end tutorial. Then click "Single Player" button.
C. Game should start a new game in single player mode.

A. Single Player Mode 009,  Single Player Mode Button, Severity 1
B. Click "Highscores" button, and end tutorial. Then click "Single Player" button.
C. Game should start a new game in single player mode.

A. Multi Player Mode 001,  Multi Player Mode Button, Severity 2
B. Click "Multi Player" button.

C. Game should start a new game in multi player mode.

A. Multie Player Mode 002,  Multi Player Mode Button, Severity 1
B. Play in multi player mode, and exit the game window. Then restart the game and click "Multi Player" button.
C. Game should start a new game in multi player mode.

A. Multi Player Mode 003,  Multi Player Mode Button, Severity 1
B. Play in single player mode, and exit the game window. Then restart the game and click "Multi Player" button.
C. Game should start a new game in multi player mode.

A. Multi Player Mode 004,  Multi Player Mode Button, Severity 1
B. Play in multi player mode, and finish current game. Then click "Multi Player" button.
C. Game should start a new game in multi player mode.

A. Multi Player Mode 005,  Multi Player Mode Button, Severity 1
B. Play in single player mode, and finish current game. Then click "Multi Player" button.
C. Game should start a new game in multi player mode.

A. Multi Player Mode 006,  Multi Player Mode Button, Severity 1
B. Play in multi player mode, and press "Esc". Then click "Multi Player" button.
C. Game should continue existing game in multi player mode.

A. Multi Player Mode 007,  Multi Player Mode Button, Severity 1
B. Play in single player mode, and press "Esc". Then click "Multi Player" button.
C. Game should continue existing game in multi player mode.

A. Multi Player Mode 008,  Multi Player Mode Button, Severity 1
B. Click "Tutorial" button, and end tutorial. Then click "Multi Player" button.
C. Game should start a new game in multi player mode.

A. Multi Player Mode 009,  Multi Player Mode Button, Severity 1
B. Click "Highscores" button, and end tutorial. Then click "Multi Player" button.
C. Game should start a new game in multi player mode.

A. Multi Player Mode 009,  Multi Player Mode Button, Severity 1
B. Click "Highscores" button, and end tutorial. Then click "Multi Player" button.
C. Game should start a new game in multi player mode.

A. Multi Player Mode 010,  Multi Player Mode Screen Address Field, Severity 1
B. Put a valid address in address field and enter a valid port number between 49152 and 65535. Then click "Submit" button.

C. Game should start a new game in multi player mode.

A. Multi Player Mode 011,  Multi Player Mode Screen Address Field, Severity 3
B. Put a invalid address in address field and enter a valid port number between 49152 and 65535. Then click "Submit" button.
C. Game should prompt user invalid address entered.

A. Multi Player Mode 012,  Multi Player Mode Screen Address Field, Severity 3
B. Put an more than 100 characters address in address field and enter a valid port number between 49152 and 65535. Then click "Submit" button.
C. Game should prompt user invalid address entered.

A. Multi Player Mode 013,  Multi Player Mode Screen Address Field, Severity 3
B. Put an empty address in address field and enter a valid port number between 49152 and 65535. Then click "Submit" button.
C. Game should prompt user to enter an address.

A. Multi Player Mode 014,  Multi Player Mode Screen Port Number Field, Severity 1
B. Put an valid address in address field and enter the  port 49152. Then click "Submit" button.
C. Game should start a new game in multi player mode.

A. Multi Player Mode 015,  Multi Player Mode Screen Port Number Field, Severity 1
B. Put an valid address in address field and enter the  port 65535. Then click "Submit" button.
C. Game should start a new game in multi player mode.

A. Multi Player Mode 016,  Multi Player Mode Screen Port Number Field, Severity 3
B. Put an valid address in address field and enter the  port number less than 49152. Then click "Submit" button.
C.  Game should prompt user invalid address entered.

A. Multi Player Mode 017,  Multi Player Mode Screen Port Number Field, Severity 3
B. Put an valid address in address field and enter the  port number more than 65535. Then click "Submit" button.
C.  Game should prompt user invalid address entered.

A. Tutorial Mode 001,  Tutorial Mode Button, Severity 3
B. Click "Tutorial" button.
C. Game should start a new game in Tutorial player mode.

A. Tutorial Mode 002,  Tutorial Mode Button, Severity 1
B. Play in Tutorial mode, and exit the game window. Then restart the game and click "Tutorial " button.
C. Game should start a new game in Tutorial mode.

A. Tutorial Mode 003,  Tutorial Mode Button, Severity 1
B. Play in single player mode, and exit the game window. Then restart the game and click "Tutorial  Player" button.
C. Game should start a new game in Tutorial mode.

A. Tutorial Mode 004,  Tutorial Mode Button, Severity 1
B. Play in Multi player mode, and exit the game window. Then restart the game and click "Tutorial  Player" button.-
C. Game should start a new game in Tutorial mode.

A. Tutorial Mode 005,  Tutorial Mode Button, Severity 1
B. Play in single player mode, and finish current game. Then click "Tutorial" button.
C. Game should start a new game in Tutorial mode.

A. Tutorial Mode 006,  Tutorial Mode Button, Severity 1
B. Play in multi player mode, and finish current game. Then click "Tutorial" button.
C. Game should start a new game in Tutorial mode.

A. Tutorial Mode 005,  Tutorial Mode Button, Severity 1
B. Play in single player mode, and press "Esc". Then click "Tutorial" button.
C. Game should start a new game in Tutorial mode.

A. Tutorial Mode 006,  Tutorial Mode Button, Severity 1
B. Play in multi player mode, and press "Esc". Then click "Tutorial" button.
C. Game should start a new game in Tutorial mode.

A. High Score 001, High Score Button, Severity 3
B. Click "High Score" button.
C. Game should show high scores.

A. High Score 002, High Score Button, Severity 2
B. Play in single player mode, and exit game window. Then restart the game and click "High Score" button.
C. Game should show high scores.

A. High Score 003, High Score Button, Severity 2
B. Play in multi player mode, and exit game window. Then restart the game and click "High Score" button.
C. Game should show high scores.

A. High Score 004, High Score Button, Severity 2
B. Play in single player mode, and finish the current game. Then click "High Score" button.

C. Game should show high scores.

A. High Score 005, High Score Button, Severity 2
B. Play in multi player mode, and finish the current game. Then click "High Score" button.
C. Game should show high scores.

A. High Score 006, High Score Button, Severity 2
B. Play in single player mode, and press "Esc". Then click "High Score" button.
C. Game should show high scores.

A. High Score 007, High Score Button, Severity 2
B. Play in multi player mode, and press "Esc". Then click "High Score" button.
C. Game should show high scores.

A. High Score 008, High Score Button, Severity 2
B. Finish a game in single player mode achieving new high score. Then click "High Score" button.
C. Game should show new high scores.

A. High Score 009, High Score Button, Severity 2
B. Finish a game in multi player mode achieveing new high score. Then click "High Score" button.
C. Game should show new high scores.

A. High Score 010, High Score Button, Severity 2
B. Play a game in single player mode achieving new high score, but end or exit without finishing the game. Then click "High Score" button.
C. Game should show high scores that remains unchanged.

A. High Score 011, High Score Button, Severity 2
B. Play a game in multi player mode achieving new high score, but end or exit without finishing the game. Then click "High Score" button.
C. Game should show high scores that remains unchanged.

A. Levels 001, Level Sequence Mercury, Severity 2
B. Start a new game in single player mode.
C. Current level should be Mercury.

A. Levels 002, Level Sequence Venus, Severity 2
B. In single player mode, clear level Mercury.
C. Current level should be Venus.

A. Levels 003, Level Sequence Earth, Severity 2

B. In single player mode, clear level Venus.
C. Current level should be Earth.

A. Levels 004, Level Sequence Mars, Severity 2
B. In single player mode, clear level Earth.
C. Current level should be Mars.

A. Levels 004, Level Sequence Jupiter, Severity 2
B. In single player mode, clear level Mars.
C. Current level should be Jupiter.

A. Levels 005, Level Sequence Saturn, Severity 2
B. In single player mode, clear level Jupiter.
C. Current level should be Saturn.

A. Levels 006, Level Sequence Uranus, Severity 2
B. In single player mode, clear level Satrun.
C. Current level should be Uranus.

A. Levels 007, Level Sequence Neptune, Severity 2
B. In single player mode, clear level Urans.
C. Current level should be Neptune.

A. Levels 008, Level Sequence Pluto, Severity 2
B. In single player mode, clear level Neptune.
C. Current level should be Pluto.

A. Levels 009, Level Sequence Dark side of the Moon, Severity 2
B. In single player mode, clear level Pluto.
C. Current level should be Dark side of the Moon.

A. Levels 010, Level Sequence Mercury, Severity 2
B. Start a new game in multi player mode.
C. Current level should be Mercury.

A. Levels 011, Level Sequence Venus, Severity 2
B. In multi player mode, clear level Mercury.
C. Current level should be Venus.

A. Levels 012, Level Sequence Earth, Severity 2
B. In multi player mode, clear level Venus.
C. Current level should be Earth.

A. Levels 013, Level Sequence Mars, Severity 2
B. In multi player mode, clear level Earth.
C. Current level should be Mars.

A. Levels 014, Level Sequence Jupiter, Severity 2
B. In multi player mode, clear level Mars.
C. Current level should be Jupiter.

A. Levels 015, Level Sequence Saturn, Severity 2
B. In multi player mode, clear level Jupiter.
C. Current level should be Saturn.

A. Levels 016, Level Sequence Uranus, Severity 2
B. In multi player mode, clear level Satrun.
C. Current level should be Uranus.

A. Levels 017, Level Sequence Neptune, Severity 2
B. In multi player mode, clear level Urans.
C. Current level should be Neptune.

A. Levels 018, Level Sequence Pluto, Severity 2
B. In multi player mode, clear level Neptune.
C. Current level should be Pluto.

A. Levels 019, Level Sequence Dark side of the Moon, Severity 2
B. In multi player mode, clear level Pluto.
C. Current level should be Dark side of the Moon.

A. Levels 020, Level Fails Mercury, Severity 1
B. In single player mode, fails to clear level Mercury.
C. Current game should end.

A. Levels 021, Level Fails Venus, Severity 1
B. In single player mode, fails to clear level Venus.
C. Current game should end.

A. Levels 022, Level Fails Earth, Severity 1
B. In single player mode, fails to clear level Earth.
C. Current game should end.

A. Levels 023, Level Fails Mars, Severity 1
B. In single player mode, fails to clear level Mars.
C. Current game should end.

A. Levels 024, Level Fails Jupiter, Severity 1
B. In single player mode, fails to clear level Jupiter.
C. Current game should end.

A. Levels 025, Level Fails Saturn, Severity 1
B. In single player mode, fails to clear level Saturn.
C. Current game should end.

A. Levels 026, Level Fails Uranus, Severity 1
B. In single player mode, fails to clear level Uranus.
C. Current game should end.

A. Levels 027, Level Fails Neptune, Severity 1
B. In single player mode, fails to clear level Neptune.
C. Current game should end.

A. Levels 028, Level Fails Pluto, Severity 1
B. In single player mode, fails to clear level Pluto.
C. Current game should end.

A. Levels 029, Level Fails Dark side of the Moon, Severity 1
B. In single player mode, fails to clear level Dark side of the Moon.
C. Current game should end.

A. Levels 030, Level Fails Venus, Severity 1
B. In multi player mode, fails to clear level Venus.
C. Current game should end.

A. Levels 031, Level Fails Earth, Severity 1
B. In multi player mode, fails to clear level Earth.
C. Current game should end.

A. Levels 032, Level Fails Mars, Severity 1
B. In multi player mode, fails to clear level Mars.
C. Current game should end.

A. Levels 033, Level Fails Jupiter, Severity 1
B. In multi player mode, fails to clear level Jupiter.
C. Current game should end.

A. Levels 034, Level Fails Saturn, Severity 1
B. In multi player mode, fails to clear level Saturn.

C. Current game should end.

A. Levels 035, Level Fails Uranus, Severity 1
B. In multi player mode, fails to clear level Uranus.
C. Current game should end.

A. Levels 036, Level Fails Neptune, Severity 1
B. In multi player mode, fails to clear level Neptune.
C. Current game should end.

A. Levels 037, Level Fails Pluto, Severity 1
B. In multi player mode, fails to clear level Pluto.
C. Current game should end.

A. Levels 038, Level Fails Dark side of the Moon, Severity 1
B. In multi player mode, fails to clear level Dark side of the Moon.
C. Current game should end.

A. Game Screen 001, Show Score Mercury Clear, Severity 3
B. In single player mode, clear level Mercury.
C. Game Screen should show current score and "continue" button.

A. Game Screen 002, Show Score Mercury Fail, Severity 2
B. In single player mode, clear level Mercury.
C. Game Screen should show current score. If current score is in the top 10 scores, prompt user to enter a name.

A. Game Screen 003, Show Score Venus Clear, Severity 3
B. In single player mode, clear level Venus.
C. Game Screen should show current score and "continue" button.

A. Game Screen 004, Show Score Venus Fail, Severity 2
B. In single player mode, clear level Venus.
C. Game Screen should show current score. If current score is in the top 10 scores, prompt user to enter a name.

A. Game Screen 005, Show Score Earth Clear, Severity 3
B. In single player mode, clear level Earth.
C. Game Screen should show current score and "continue" button.

A. Game Screen 006, Show Score Earth Fail, Severity 2
B. In single player mode, clear level Earth.
C. Game Screen should show current score. If current score is in the top 10 scores, prompt

user to enter a name.

A. Game Screen 007, Show Score Mars Clear, Severity 3
B. In single player mode, clear level Mars.
C. Game Screen should show current score and "continue" button.

A. Game Screen 008, Show Score Mars Fail, Severity 2
B. In single player mode, clear level Mars.
C. Game Screen should show current score. If current score is in the top 10 scores, prompt user to enter a name.

A. Game Screen 009, Show Score Jupiter Clear, Severity 3
B. In single player mode, clear level Jupiter.
C. Game Screen should show current score and "continue" button.

A. Game Screen 010, Show Score Jupiter Fail, Severity 2
B. In single player mode, clear level Jupiter.
C. Game Screen should show current score. If current score is in the top 10 scores, prompt user to enter a name.

A. Game Screen 009, Show Score Saturn Clear, Severity 3
B. In single player mode, clear level Saturn.
C. Game Screen should show current score and "continue" button.

A. Game Screen 010, Show Score Saturn Fail, Severity 2
B. In single player mode, clear level Saturn.
C. Game Screen should show current score. If current score is in the top 10 scores, prompt user to enter a name.

A. Game Screen 009, Show Score Uranus Clear, Severity 3
B. In single player mode, clear level Uranus.
C. Game Screen should show current score and "continue" button.

A. Game Screen 010, Show Score Uranus Fail, Severity 2
B. In single player mode, clear level Uranus.
C. Game Screen should show current score. If current score is in the top 10 scores, prompt user to enter a name.

A. Game Screen 009, Show Score Neptune Clear, Severity 3
B. In single player mode, clear level Neptune.
C. Game Screen should show current score and "continue" button.

A. Game Screen 010, Show Score Neptune Fail, Severity 2

B. In single player mode, clear level Neptune.
C. Game Screen should show current score. If current score is in the top 10 scores, prompt user to enter a name.

A. Game Screen 009, Show Score Pluto Clear, Severity 3
B. In single player mode, clear level Pluto.
C. Game Screen should show current score and "continue" button.

A. Game Screen 010, Show Score Pluto Fail, Severity 2
B. In single player mode, clear level Pluto.
C. Game Screen should show current score. If current score is in the top 10 scores, prompt user to enter a name.

A. Game Screen 009, Show Score Dark Side of Moon Clear, Severity 3
B. In single player mode, clear level Dark Side of Moon.
C. Game Screen should show current score and "continue" button.

A. Game Screen 010, Show Score Dark Side of Moon Fail, Severity 2
B. In single player mode, clear level Dark Side of Moon.
C. Game Screen should show current score. If current score is in the top 10 scores, prompt user to enter a name.

A. Difficulty 001, Damage, Severity 2
B. Play across the level from 1 - 10
C. The enemies' shot accuracy should remain consistent

A. Difficulty 002, Damage, Severity 2
B. Increase the level from 1 - 10
C. The damage to the battleship increase uniformly

A. Difficulty 003, Damage, Severity
B. Play at the lowest level, make 90 shots damage to battleship
C. The battleship should be destroyed

A. Difficulty 004, Damage, Severity
B. Play at the highest level, make 9 shots damage to battleship
C. The battleship should be destroyed

A. Frequency 001, Frequency of Enemy Shots, Severity 3
B. Play in single player mode and try to get higher levels.
C. The frequency of enemy shots should increase level by level.

A. Enemies 001, Number of Enemies, Severity 3

B. Play in single player mode and try to get higher levels.
C. The number of enemies should increase level by level.

A. Movement 001, Player Movement, Severity 2
B. Press W(Up)
C. The battleship moves up

A. Movement 002, Player Movement, Severity 2
B. Press S(Down)
C. The battleship moves down

A. Movement 003, Player Movement, Severity 2
B. Press A(Left)
C. The battleship moves left

A. Movement 004, Player Movement, Severity 2
B. Press D(Right)
C. The battleship moves right

A. Movement 005, Player Movement, Severity 2
B. Press Up Arrow
C. The battleship moves up

A. Movement 006, Player Movement, Severity 2
B. Press Down Arrow
C. The battleship moves down.

A. Movement 007, Player Movement, Severity 2
B. Press Left Arrow
C. The battleship moves left.

A. Movement 008, Player Movement, Severity 2
B. Press Right Arrow
C. The battleship moves right

A. Movement 009, Player Movement, Severity 2
B. Press Up and Down at the same time
C. The battleship remains at current location

A. Movement 010, Player Movement, Severity 2
B. Press Left and Right at the same time
C. The battleship remains at current location

A. Movement 011, Player Movement, Severity 2
B. Press Up and Left at the same time
C. The battleship moves upper-left

A. Movement 012, Player Movement, Severity 2
B. Press Down and Right at the same time
C. The battleship moves bottom-right

A. Movement 013, Player Movement, Severity 3
B. Press other keys besides valid direction keys
C. The battleship remains at current location

A. Movement 014, Player Movement, Severity 3
B. Press W(Up) several times to move to the upper-most of the screen
C. The battleship stops moving when it reached the screen boundary.

A. Movement 015, Enemy Movement, Severity 2
B. Player's battleship is moving
C. Enemies move around the battleship

A. Movement 016, Enemy Movement, Severity 2
B. Player's battleship moves outside of the screen
C. Enemies move around the battleship

A. Movement 017, Enemy Movement, Severity 2
B. Player's battleship stay still
C. Enemies move around the battleship

A. Movement 018, Enemy Movement, Severity 2
B. One enemy exists
C. The enemy moves around the battleship

A. Movement 019, Enemy Movement, Severity 2
B. Many enemies exist
C. All the enemies move around the battleship

A. Movement 020, Enemy Movement, Severity 3
B. Many enemies exist
C. Enemies will not overlap with each other

A. Movement 020, Enemy Movement, Severity 2
B. Any enemy exist
C. Each enemy should appear on the screen at some location.

A. Player Shooting 001, Player Shooting, Severity 2
B. Enter single player mode, move the mouse to aim at enemies and left click the mouse.
C. The missiles from player's battleship should fly towards the target directly.

A. Player Shooting 002, Player Shooting, Severity 3
B. Enter single player mode, move the mouse to aim at enemies and right click the mouse.
C. There should not be any missiles from player's battleship

A. Player Shooting 003, Player Shooting, Severity 2
B. Enter single player mode, hold the left click without moving mouse.
C. The player's battleship should keep shooting towards one direction.

A. Player Shooting 004, Player Shooting, Severity 2
B. Enter single player mode, hold the left click and move mouse.
C. The player's battleship should keep shooting towards the mouse direction.

A. Player Shooting 005, Player Shooting, Severity 2
B. Enter single player mode, hold the left click and suddenly release the left click
C. The player's battleship should stop shooting.

A. Player Shooting 006, Player Shooting, Severity 2
B. Enter single player mode, left click and move the battleship at the same time
C. The player's battleship should shoot while moving.

A. Player Shooting 007, Player Shooting, Severity 2
B. Enter single player mode, no mouse clicking is provided
C. The player's battleship should not shoot.

A. Enemy Shooting 001, Enemy Shooting, Severity 2
B. Enter single player mode, keep playing in higher level
C. The enemies' shooting frequency, accuracy and damage to the player's battleship should increase compared to previous level.

A. Enemy Shooting 002, Enemy Shooting, Severity 2
B. Enter single player mode, play in level 1
C. The enemies' should have the lowest shooting frequency, accuracy and damage to the player's battleship.

A. Enemy Shooting 003, Enemy Shooting, Severity 2
B. Enter single player mode, play in the highest level
C. The enemies' should have the highest shooting frequency, accuracy and damage to the player's battleship.

A. Player Existence 001, Player Existence, Severity 1
B. Two players enter the game in multi-player mode.
C. The two players could see each other's battleship and missile.

A. Player Existence 002, Player Existence, Severity 2
B. More than two players enter the game in multi-player mode
C. Players trying to enter the game when there are already two players playing could not play the game.

A. Player Existence 003, Player Existence, Severity 3
B. Only one player enters the game in multi-player mode.
C. The player could play the game on his/her own.

A. Player Damage 001, Player Damage by Shooting, Severity 2
B. One player shoot at another
C. The health points of the player shot should decrease

A. Player Damage 002, Player Damage by Collision, Severity 2
B. One player collides with another
C. The health points of both players should decrease

A. Player Distinction 001, Player Distinction, Severity 3
B. Two players enter the game in multi-player mode.
C. Battleship of each player should be shown in different color.

A. Player Deaths 001, Player Deaths, Severity 2
B. Player 1 dies during a level process and player 2 successfully completes the level.
C. Player 1 will appear in the following level along with player 2.

A. Player Deaths 002, Player Deaths, Severity 2
B. Player 1 and player 2 both successfully completes the level.
C. Player 1 and player 2 will all appear in the following level.

A. Player Deaths 003, Player Deaths, Severity 1
B. Player 1 and player 2 all die during a level process.
C. The game should end without entering the next level.

A. Player Health 001, Player Health Point, Severity 2
B. Two players enter a game.
C. Initial health points of both players should be the same.

A. Player Health 002, Player Health Point, Severity 2

B. Two players are shot by a same enemy with same amount of missiles.
C. Health points of both players should be deducted the same amount.

A. Game graphics 001, Background, Severity 3
B. Play at level 1 as a single player.
C. The background picture should be Mercury

A. Game graphics 002, Background, Severity 3
B. Play at level 2 as a single player.
C. The background picture should be Venus

A. Game graphics 003, Background, Severity 3
B. Play at level 3 as a single player.
C. The background picture should be Earth.

A. Game graphics 004, Background, Severity 3
B. Play at level 4 as a single player.
C. The background picture should be Jupiter

A. Game graphics 005, Background, Severity 3
B. Play at level 5 as a single player.
C. The background picture should be Saturn

A. Game graphics 006, Background, Severity 3
B. Play at level 6 as a single player.
C. The background picture should be Uranus

A. Game graphics 007, Background, Severity 3
B. Play at level 7 as a single player.
C. The background picture should be Neptune

A. Game graphics 008, Background, Severity 3
B. Play at level 8 as a single player.
C. The background picture should be Pluto

A. Game graphics 009, Background, Severity 3
B. Play at level 9 as a single player.
C. The background picture should be Moon

A. Game graphics 010, Motion effect, Severity 3
B. Move the battleship
C. The battleship moves smoothly.

A. Game graphics 011, Motion effect, Severity 3
B. Hold mouse left click, and move the battleship
C. The missiles move smoothly.

A. Game graphics 012, Motion effect, Severity 3
B. Play with large amount of enemies, with many missiles and ships in the screen
C. Every objects move smoothly