

# Potential Vulnerabilities in RIOT-OS

## Vuln 1: Out-of-Bound Write in \_gcoap\_forward\_proxy\_copy\_options

### Description

There is a potential out-of-bound write vulnerability in [line 411](#) of the `_gcoap_forward_proxy_copy_options` function. This occurs because the payload is copied from `client_pkt->payload` to `pkt->payload` but there is no check that the size of `pkt->payload` is up to or greater than the size of data copied in.

### Technical Details

- The function `_gcoap_forward_proxy_copy_options` performs a `memcpy` operation, copying data from `client_pkt` to `pkt`, and is called from the [\\_gcoap\\_forward\\_proxy\\_via\\_coap function](#).
- The destination packet, `pkt`, is initialized in [line 459](#), and looking at the implementation of `coap_pkt_init`, the payload field will have a size equal to  $(\text{CONFIG\_GCOAP\_PDU\_BUF\_SIZE} - \text{sizeof}(\text{coap\_hdr\_t}) - \text{token\_len})$ .
- `CONFIG_GCOAP_PDU_BUF_SIZE` by default, has size 128 bytes. Hence, the payload length of the destination packet has a max size of 124 bytes (assuming 0 `token_len` and `coap_hdr_t` of 4 bytes).
- Tracing the source of the client `pkt` up to [\\_forward\\_proxy\\_handler](#), we can't find any constraints on the size of the payload that `client_pkt` holds.
- Hence, if `client_pkt` holds a user-provided data or data of arbitrary length, then this will cause a buffer overflow in line 411.

### Impact

An out-of-bound write can lead to an arbitrary code execution. This is more severe in real-time operating systems like RIOT that run in embedded devices without common memory protection systems. Even on devices with some form of memory protection, this can still lead to a crash and a resultant denial of service.

### Fix Recommendation

We recommend adding a validation before line 411 to ensure `pkt->payload` has enough space for the incoming data. The function can return an error if the validation fails. Here is a [PR](#) that makes this change.

## Vuln 2: Out-of-Bound Read in `_gcoap_forward_proxy_copy_options`

### Description

The function `_gcoap_forward_proxy_copy_options` also has an out-of-bound read in [line 585](#) when the `_cep_set_req_etagis` is called from [line 381](#). This occurs because `_gcoap_forward_proxy_copy_options` does not validate `optlen`, which is user-controlled, before using it to copy data from value in line 585.

### Technical Details

- This vulnerability occurs because the variable, `optlen`, is user-controlled and not validated.
- They are read from the packet using the `coap_opt_get_next` function call in [line 366](#).
- Reviewing the call trace, we see that `coap_opt_get_next` leads to `_decode_value` getting called in [line 243](#).
- `_decode_value` returns a value read from the user-controlled packet, after undergoing some computation.
- This value is saved in the `opt_len` field without any validation.
- Finally, this unvalidated `optlen` value is used to perform a `memcpy` read operation in line 585.

### Impact

An out-of-bound memory access can cause a crash and lead to a denial of service. Such denial of service can have severe consequences in real-time safety-critical devices where RIOT-OS is typically used.

### Fix Recommendation

We recommend adding a validation that the `optlen` field, read from [line 366](#), is within the bounds of the `client_pkt` buffer. Here is a [PR](#) that makes this change.

## Vuln 3: Out-of-Bound Write in `_rbuf_add`

### Description

There is a potential out-of-bound write in the `memcpy` operation on [line 493](#) of the `_rbuf_add` function in `gnrc_sixlowpan_frag_rb.c`.

This occurs because an arithmetic overflow in [line 388](#) can cause an invalid offset parameter to be used to compute the destination address in line 493.

### Technical Details

- Line 388 validates that the offset and `frag_size` would not overflow the buffer in `entry.rbuf->pkt->data`.
- However, if the offset is very large, the addition will overflow, leading to a value less than `entry.super->datagram_size`. As a result, the validation passes.
- The `rbuf_add` function can be reached from the `_handle_nth_rfrag` function in the `gnrc_sixlowpan_frag_sfr.c` file ([line 1224](#)).
- In this trace, the offset is retrieved using the `sixlowpan_sfr_rfrag_get_offset` function, which only reads the offset field from the packet. Hence, the offset field is user-controlled.
- There is a call to a valid offset check in [line 311](#) in the `_rbuf_add` function. However, for SFR fragments, [this check](#) only verifies that the offset is not equal to zero. Hence, it is not sufficient to prevent this vulnerability.

### Impact

An out-of-bound write can lead to an arbitrary code execution. This is more severe in real-time operating systems like RIOT that run in embedded devices without common memory protection systems. Even on devices with some form of memory protection, this can still lead to a crash and a resultant denial of service.

### Fix Recommendation

We recommend that the offset validation on [line 388](#) includes a check that the offset field is within the range of `entry.super->datagram_size` or that the sum (`offset+frag_size`) does not overflow. Here is a [PR](#) that makes this change.

## Vuln 4: Out-of-Bound Read in \_rbuf\_add

### Description

There is an out-of-bound read in the memcpy operation on [line 493](#) in the \_rbuf\_add function. This occurs because there is a discrepancy in how the first and the nth fragments are distinguished in the \_6lo\_frag\_payload and the \_6lo\_frag\_size functions. This vulnerability can be triggered by a malicious nth fragment with an offset value of 0.

### Technical Details

- For a non-SFR fragment, the data and frag\_size fields are calculated using the \_6lo\_frag\_payload and the \_6lo\_frag\_size functions respectively.
- The \_6lo\_frag\_payload function uses the [sixlowpan\\_frag\\_1\\_is\\_function](#) to distinguish a first from an nth fragment. On the other hand, the \_6lo\_frag\_size function [only checks if the offset is 0 or not](#).
- Hence, for an nth packet with an offset field of 0, the frag\_size is computed as if it was a first fragment, leading to an off-by-one error.
- Since frag\_size is used to copy out data from the data field in [line 493](#), this causes an OOB read of 1 byte.
- Reviewing the callers of \_rbuf\_add, we find that the [offset field for an nth fragment is read from the packet](#), hence, user controlled. This means it can have a 0 value.
- Additionally, the \_valid\_offset function called in [line 311](#) only checks that offset variable corresponds with what was read in the packet ([here](#)).
- Hence, the 6Lowpan stack does not properly validate that nth fragments have valid offsets, leading to an invalid memory access.

### Impact

An out-of-bound memory access can cause a crash and lead to a denial of service. Such denial of service can have severe consequences in real-time safety-critical devices where RIOT-OS is typically used.

### Fix Recommendation

We recommend modifying the \_6lo\_frag\_size function so that it uses the sixlowpan\_frag\_1\_is function to distinguish first from nth fragment. Here is a [PR](#) that makes this change.

## Vuln 5: Out-of-Bound Read and Null Pointer Dereferencing in `_get_content_format`

### Description

The function `_get_content_format` reads the `content_type` from a received packet. However, if the `content_type` option is at the end of the packet, this function, in the `memcpy` on [line 330](#), can read up to two bytes beyond the end of the packet. Additionally, `_parse_option` can return `NULL` and `pkt_pos` is dereferenced in lines 328 and 330 without any null pointer validation.

### Technical Details

- The `_get_content_format` function can be reached from multiple functions, such as the [on\\_rd\\_init function](#) in `cord_lc.c`.
- The `option_len` field is read using the `_parse_option` function in [line 323](#).
- However, there is no validation that the complete `option_len` is within the bounds of the packet.
- Hence, if `option_len` is 2 and `pkt_pos` is already at the end of the packet, the `memcpy` read operation in line 330 will lead to an out-of-bound memory access.
- Additionally, we see that `_parse_option` can also return null if the current pointer position is already invalid ([line 237](#)).
- However, even if this happens, the `_get_content_format` function goes ahead to dereference or read from the null pointer in lines 328 and 330 respectively.

### Impact

An out-of-bound memory access or null pointer dereferencing can cause a crash and lead to a denial of service. Such denial of service can have severe consequences in real-time safety-critical devices where RIOT-OS is typically used. A skilled attacker can also use them to craft more severe exploits.

### Fix Recommendation

We recommend adding a validation after the `_parse_option` call in [line 323](#) that the returned `pkt_pos` is not `NULL` and the `option_len` field read can be safely accessed. Here is a [PR](#) that makes this change.