Roll 1	No.	************************	
Total	No.	of Questions: 09]  WWW. allsulgects 4 year  B. Tech. (Sem 7th / 8th)	[Total No. of Pages: 02
	\$	SYMBOLIC LOGIC AND LOGIC PR	
		<b>SUBJECT CODE</b> : CS - 40	)2
		<u>Paper ID</u> : [A0480]	
		[Note: Please fill subject code and paper ID	on OMR]
Time	e : 0	3 Hours	Maximum Marks: 60
Instr	uct	ion to Candidates:	
	1)	Section - A is Compulsory.	
	2)	Attempt any Four questions from Section - B.	
,	3)	Attempt any Two questions from Section - C.	
		Section - A	
<i>Q1</i> )	,		$(10 \times 2 = 20)$
;	a)	How is knowledge manipulated?	
]	b)	What is backtracking?	
	c)	Define functor with example.	
(	d)	What is goal?	
(	e)	Differentiate between Prolog and Logic.	
. 4	F)	What is syntax trae?	

i) Explain neural nets.j) What is resolution?

What is Meta-Interpreter in Prolog?

What are applications of knowledge based systems?

g)

h)

- Q2) Define operations on list. Explain membership and append relation.
- Q3) Explain the operations of cut and fail productions in Prolog.
- Q4) Develop a predicate Sum (Int, Result), which succeeds if the result is the Sum of all the integers between 0 and Int in Prolog.
- 05) Differentiate between:
  - (a) Facts and Rules.
  - (b) Iteration and recursion.
- Q6) Write a program to find factorial of the number using Prolog.

 $(2 \times 10 = 20)$ 

- Q7) What are data structures available in Prolog? Write a Prolog program for merging two ordered lists.
- Q8) Describe the following with respect to Prolog.
  - (a) Abstract Data Types.
  - (b) A Production System.
  - (c) Search strategies.
  - (d) Rules based expert system.
- Q9) Write a Prolog Code for the farmer, wolf, goat and cabbage problem:
  - (a) Execute the code and draw search space.
  - (b) Alter the rule ordering to produce alternative solution paths.

