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Total No. of Questions: 09]

[Total No. of Pages: 02

B. Tech. (Sem. - 5th)

DESIGN AND ANALYSIS OF ALGORITHMS

SUBJECT CODE: CS - 307

<u>Paper ID</u>: [A0467]

[Note: Please fill subject code and paper ID on OMR]

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Time: 03 Hours

Maximum Marks: 60

Instruction to Candidates:

- 1) Section A is Compulsory.
- 2) Attempt any Four questions from Section B.
- 3) Attempt any Two questions from Section C.

Section - A

Q1)

 $(10 \times 2 = 20)$

- a) Define Big oh Notation (O) and Little oh Notation (o).
- b) What is re-entrant program?
- c) What is NP complete?
- d) What are row major and column major ordering?
- e) What is the purpose of AVL Tree?
- f) Differentiate between space complexity and Time space trade off.
- g) What is a solution space in the backtracking?
- h) Given an example of an algorithm which is infinite in nature.
- i) Name three conditions under which sequential search of a list is preferable to binary search.
- j) State the knapsack problem using branch and bound technique.

- **Q2)** Does greedy algorithm always give an optimal solution? Give arguments to support your answer.
- Q3) Among Merge sort, Insertion sort and Bubble sort which sorting technique is the best in worst case. Support your arguments with an example and analysis.
- Q4) Write a recursive algorithm for Binary search Tree and complexity.
- Q5) What are the features of branch and bound algorithms? Discuss in detail.
- **Q6)** Sort the following using Geapsort technique L=<5,9,20,8,4,100,11,3,30>.

Section - C

 $(2 \times 10 = 20)$

- Q7) (a) What are approximation algorithms? Explain approximation vertex cover.
 - (b) Using Knuth-Marries-pratt algorithm find whether the pattern $P = \langle 0010 \rangle$ is in the text

T = <110100001010001010010010>.

- **Q8)** What do you mean by dynamic programming? Explain assignment problem with example.
- **Q9)** Define a minimum spanning tree. Write Kruskal's algorithm to find minimum spanning tree.

