Microprocessor and Assembly language programming (CSE-208, Dec-2007)

Note: Section A is compulsory. Attempt any four questions from Section-B and any two from Section-C.

Section-A

- 1. a) Write advantage of the assembly language in comparison with high level language.
 - b) Draw diagram of a memory chip with eight registers.
 - c) Write down the communication steps with I/O devices which are similar to those in communicating with memory.
 - d) If the memory chip size is 256 x 1 bits, how many chips are required to make 1 K byte of memory?
 - e) Draw the timing diagram of the memory read cycle.
 - f) Explain the function of the system controller in 8085.
 - g) List the four categories of 8085 instructions that manipulate data.
 - h) Give the sum & the flag setting for AF, SF, ZF, CF, OF & PF after hexadecimally adding 4AE0 to each of the following.
 - i) Write the principle used in interfacing a matrix keyboard seven segment led display
 - j) Write note on 8051 chip.

Section-B

- 2. Explain all four operations performed by MPU using diagram.
- The instruction code 0100 1111(4FH) is stored in memory location 2005H.
 Illustrate the data flow and list of sequence of events when the instruction code is fetched by MPU.
- 4. Using diagram explain how many address lines are used to identify an I/O port in the peripheral I/O and in the memory –mapped I/O method.
- 5. How does 8085 based single board microcomputer works?
- 6. Draw a schematic to demultiplex bus $AD_7 AD_0$ using any octal latch.

Section-C

7. Draw the 8085 timing of execution of the 2 byte instruction MVI A,32H(load the accumulator with the data 32 H) and store in location as follows

Memory location Machine Code Mnemonics 2000 3E MVI A, 32H

- 8. (a) Write the machine code for the instruction MOV H, A if the opcode=01, the register code for $H+100_2$ and register code for A=111.
 - (b) Explain why the PTR attribute operator is sometimes necessary in 8086.
- 9. (a) Write instruction to clear the CY flag, to load number FFH in register C, and to add 01 to (C), if the CY flag is set; display 01 at an output port otherwise display the content of register C.
 - (b) Explain how traffic light system works using stepper motor interface.