Muqaffa Al-Afham Bin Kamaruzaman

+65 84084052

purifish97@gmail.com



github.com/Purifish

in linkedin.com/in/muqaffa-k

An adaptable, fast-learning scholar with a passion for elegant and efficient coding. I hope to contribute to an open-minded, everevolving company with an amicable environment.

EXPERIENCE

Software Engineer Intern (Robotics Team), Klass Engineering & Solutions

Jul 2022 – Dec 2022

- Designed and implemented ROS/ROS2 packages in C++ and Python to improve communication with our robot
- Developed state management code in Python in the team's backend stack (Flask)
- Modified and implemented ReactJS components in the frontend
- Independently implemented the Boustrophedon Cellular Decomposition Algorithm in Python for the robot's path planning

EDUCATION

Nanyang Technological University (NTU) – Computer Science

Aug 2020 – Jun 2024 (Expected)

- ❖ Bachelor of Engineering (Computer Science) CGPA: 4.64 / 5.00
- ❖ NTU College Scholar
- Relevant Courses: Algorithms Design & Analysis (A+), Data Structures & Algorithms (A+), Operating Systems (A+), Object-Oriented Design & Programming (A), Computer Security (A), Introduction to Databases (A-), Software Engineering (A-)

National University of Singapore (NUS) – Exchange Program

Jan 2022 - May 2022

- Selected for Singapore Universities Student Exchange Program (SUSEP) granted to only 200 students
- Relevant Courses: Parallel & Concurrent Programming, Computer Networks, Database Systems Implementation

Ngee Ann Polytechnic (NP) – Engineering Science

Apr 2015 - Apr 2018

- Diploma in Engineering Science GPA: 3.94 / 4.00
- Diploma Plus in Advanced Engineering Mathematics
- Attained Director's List (Top 10% of cohort) in 3 Semesters: 1.2, 2.1 and 3.1

PROJECTS

BingeBuddy – Web Application

Jan 2023

- A web app that recommends TV shows to the user. Recommendations change based on currently-selected show
- Framework/Languages used: ReactJS, CSS, HTML, Bootstrap
- View the app on https://show-recommender-two.vercel.app/

Simon Game – Web Game Application

Jul 2022

- A simple web game app based on Simon by Ralph H. Baer and Howard J. Morrison
- Frameworks/Languages used: CSS, HTML, Bootstrap, jQuery
- Play the game on: https://purifish.github.io/Simon-Game/

Dolphine – Bus/MRT Smartphone Application

Aug 2021 - Oct 2021

- Part of a team that developed a commute application, similar to common bus apps available, but with added features
- Developed key algorithms and part of the backend
- Frameworks/Libraries used: React Native, Node.js, Express.js, MongoDB, Firebase
- Led the documentation for the app
- App Demo Video

TECHNICAL SKILLS

- Programming Languages: C++, Java, Python, JavaScript/TypeScript, C, Go, HTML, CSS, SQL
- Tools/Frameworks: ReactJS, Node.js, Express.js, MongoDB, Git, Linux, ROS, ROS2, Flask, Docker, Bootstrap, jQuery

CERTIFICATES/COURSES

React, NodeJS, Express & MongoDB - The MERN Fullstack Guide, Udemy

Feb 2023

React + Redux, The Beginner Guide (2023 Edition), Udemy

Feb 2023

CO-CURRICULAR ACTIVITIES

President, Chess Club, Ngee Ann Polytechnic

Apr 2017 - Apr 2018

Maintained balance between training and recreation for all members. Planned and coordinated numerous events such as camps and tournaments. Led the club to attain over a dozen trophies/medals during presidency