# DAY 6 - IPv4

### Purinat33

# IPv4 Addresses

- 32 bits addresses.
- Separated into 4 octets of 8 bits each.
- Written in dotted decimal notation

192	168	1	254
11000000	10101000	00000001	11111110

Each octet have values from 0-255.

## Network and Host portion:

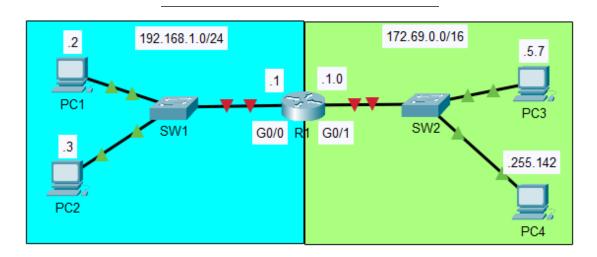
- /24 bits netmask signifies **How many bits are used to identified the network portion** (Which network the IP belongs to).
  - **192.168.1**.0 Network.
  - 192.168.1.**2** Host
  - 24 bits are used to identify the Network.
  - -32- 24 = 8 bits are used to identify the Host.

#### Netmask

- How many bits are used to identified the network portion.
  - eg.
- /8
  - 8 bits network portion.
  - 11111111 .00000000.00000000.00000000
  - 255 .0.0.0
- /16
  - 16 bits network portion.
  - **11111111 . 11111111 .**00000000.00000000

- 255 . 255 .0.0

- /24
  - 24 bits network portion.
  - **11111111** . **11111111** . **11111111** .00000000
  - 255 . 255 . 255 .0
- /21
  - 21 bits network portion.
  - **11111111** . **11111111** . **11111000** .00000000
  - **255** . **255** . **248** .0

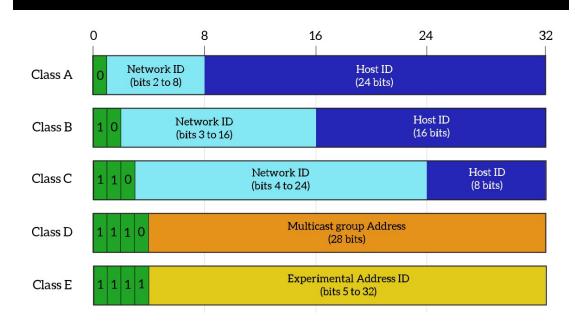


- 192.168.1.0/24 Network
  - PC1: 192.168.1.2
  - PC2: 192.168.1.3
  - R1's G0/0 Interface: 192.168.1.1
- 172.69.0.0/16 Network
  - PC3: 172.69.5.7
  - PC4: 172.69.255.142
  - R1's G0/1 Interface: 172.69.1.0

IPv4 Address Classes:

Address Class	RANGE	Default Subnet Mask
Α	1.0.0.0 to 126.255.255.255	255.0.0.0
В	128.0.0.0 to 191.255.255.255	255.255.0.0
С	192.0.0.0 to 223.255.255.255	255.255.255.0
D	224.0.0.0 to 239.255.255.255	Reserved for Multicasting
E	240.0.0.0 to 254.255.255.255	Experimental

Note: Class A addresses 127.0.0.0 to 127.255.255.255 cannot be used and is reserved for loopback testing.



### What is Loopback Address:

• Address used to test the network model on the local device.

```
C:\Users\User>ping 127.0.0.1

Pinging 127.0.0.1 with 32 bytes of data:
Reply from 127.0.0.1: bytes=32 time<1ms TTL=128

Ping statistics for 127.0.0.1:

Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:

Minimum = 0ms, Maximum = 0ms, Average = 0ms
```

## Important IP Addresses in each network:

- 1. Network Address
- 2. Broadcast Address