# WANDERLUST: A PERSONALIZED TRAVEL PLANNING AND TRACKING APP

#### Team I'd-LTVIP2023TMID01861

**SUBMITTED BY** 

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# **Project Report Template**

## 1. INTRODUCTION

## 1.1) Overview :-

In simple words, Travel is the moving of objects or people between two geographical locations of relative distance. At times Introduction to Travel can also include movements between different destinations with short stop over's on the way to the final destination to be reached. By the way, Today's Adventurers and Nature lovers are undertake travel in search for new grounds for adventure activities and nature surrounding environments. A lot of Travel is usually undertaken as tourists who look for leisure, vacations and holidays. This usually acts as the base for boosting up the Tourism industry. According to this generation travel. People must need an application or websites to search about their

travelling places to gain information about the new places where		
the people not gone to the places before. So that the application		
was created.		

## 1.2) **Purpose:**-

Travelling is used to feel the Emotions of the World.

Modern life tends to be busy and pressured with little time for yourself.

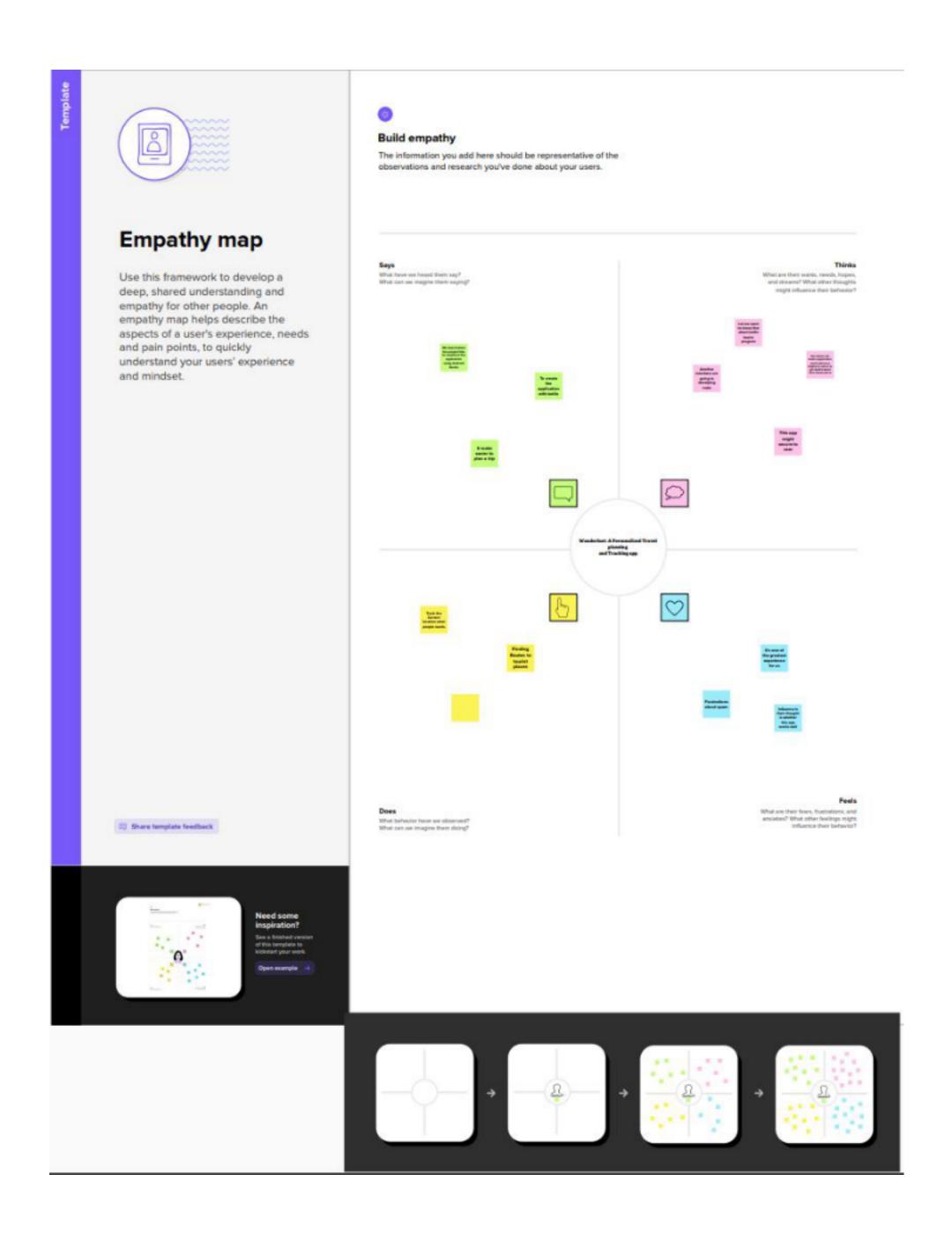
Can experience a new places information that you have not gone as before

Many tourism trips are taken where the main purpose is relaxation, rest and enjoyment.

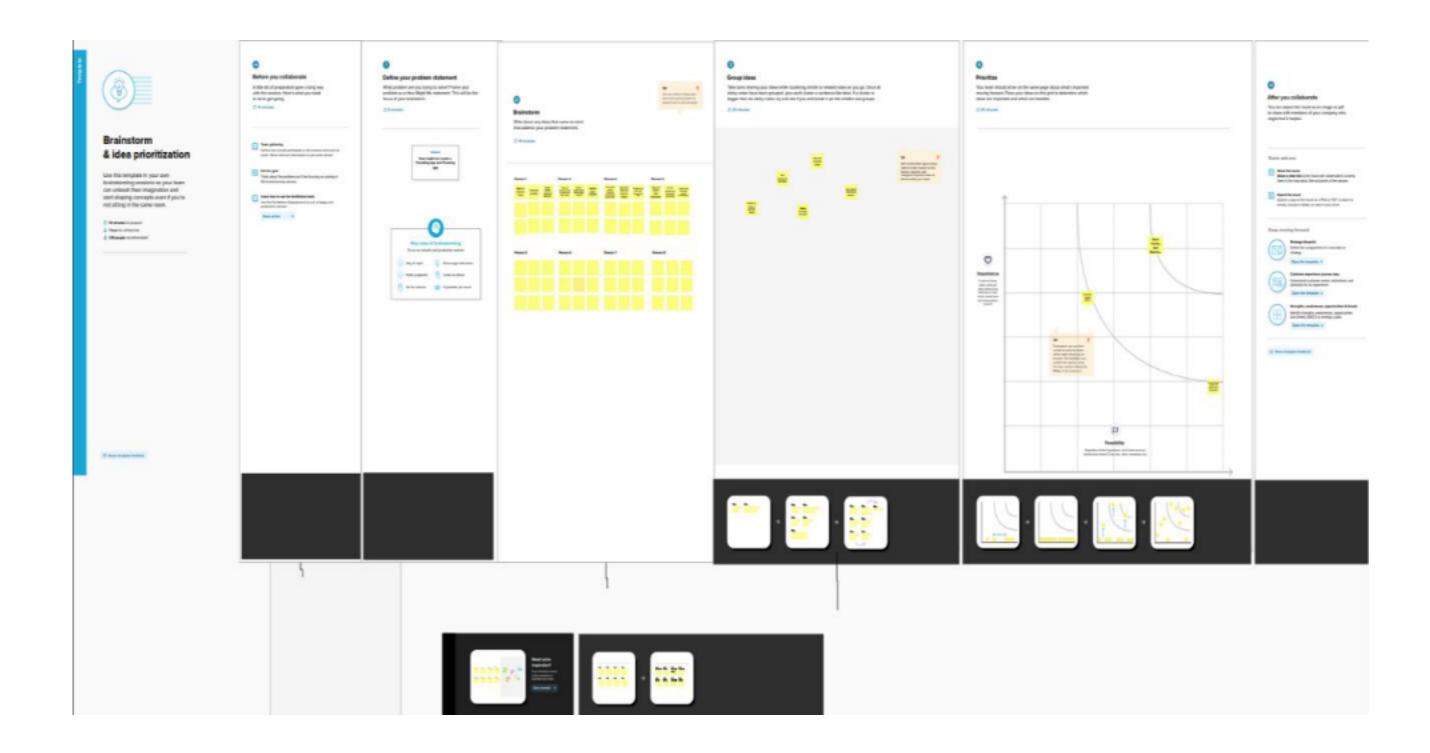
Travelling can improve your communications skills.

Travelling can help you make Memorable Memories.

# 2.1) Empathy Map:-



# 2.2) Brainstorming Map:-



## 3. Result :-



# Register

Username Mohan

Email studentraja28@gmail.com

Password ....

Register

Have an account? Log in



# Login

Username

Mohan

Password

••••

Login

Register

Forget password?

# Wanderlust Travel



**Bali**Super saver pack with less than 100000 Rupees
7 Days / 1 Person



Paris
Super saver pack with less than 100000 Rupees
7 Days / 1 Person



Singapore
Super saver pack with less than 100000 Rupees
7 Days / 1 Person

## **4.ADVANTAGES:-**

- Breaking from this routine helps you reset and relax
- 2. Getting out of your comfort zone and you can gain new information about new places through this app

#### **DISADVANTAGES:-**

Unexpected costs and emergencies.

Not being able to exercise regularly.

## 5. Application:-

This section should include a clear and brief description about your Travelling procedures. One important purpose of this section is to convince the customer that your work is valid. Here, customers can get information about their dream places.

#### 6. Conclusion :-

If an app is being built primarily for the Android platform, then using Travelling app is an easy choice. Because of Google's widespread adoption, any app based on Travelling Principles is going to feel you're your native app.

## 7. Future Scope:-

After introduction of Further Travel planning Apps, It become one of the most wanted App. The Android OS is capable of execution of High-Quality. The Enhancement of future scope will made efficient booking services and apps that will enable the tourists to create versatile itineraries with reasonable price. The Mobile Application can be accessed virtually from Remote Place with no requirement of additional Hardware which result in faster downloading and good user interface along with increase in number of user. The Mobile App are on the Best way to move forward as the 90% of Travelling Information application very efficiently. Travelling app will suggest good worldwide places for such tour circumstances; they can search a places from any part of the Globe.

## 8.Appendix

#### Source code :-

https://github.com/smartinternz02/Owl-M-A-Material-Design-Study-App

#### CODE:-

#### User.kt

```
import androidx.room.ColumnInfo
import androidx.room.Entity
import androidx.room.PrimaryKey

@Entity(tableName = "user_table")
data class User(
@PrimaryKey(autoGenerate = true) val id: Int?,
@ColumnInfo(name = "first_name") val firstName: String?,
@ColumnInfo(name = "last_name") val lastName: String?,
@ColumnInfo(name = "email") val email: String?,
@ColumnInfo(name = "password") val password: String?,
```

#### UserDao.kt

```
package com.example.travelapp
import androidx.room.*

@Dao
interface UserDao {

@Query("SELECT * FROM user_table WHERE email = :email")
suspend fun getUserByEmail(email: String): User?

@Insert(onConflict = OnConflictStrategy.REPLACE)
suspend fun insertUser(user: User)

@Update
suspend fun updateUser(user: User)
```

@Delete	

```
suspend fun deleteUser(user: User)
}
```

#### UserDatabase.kt

```
package com.example.travelapp
import android.content.Context
import androidx.room.Database
import androidx.room.Room
import androidx.room.RoomDatabase
@Database(entities = [User::class], version = 1)
abstract class UserDatabase : RoomDatabase() {
abstract fun userDao(): UserDao
companion object {
@Volatile
private var instance: UserDatabase? = null
        fun getDatabase(context: Context): UserDatabase {
return instance ?: synchronized(this) {
val newInstance = Room.databaseBuilder( context.applicationContext,
UserDatabase::class.java,
"user_database"
).build()
instance = newInstance
                newInstance
```

#### Userdatabasehelper.kt

```
package com.example.travelapp
import android.annotation.SuppressLint
import android.content.ContentValues
import android.content.Context
import android.database.Cursor
import android.database.sqlite.SQLiteDatabase
import android.database.sqlite.SQLiteOpenHelper
class UserDatabaseHelper(context: Context) :
    SQLiteOpenHelper(context, DATABASE_NAME, null, DATABASE_VERSION) {
companion object {
private const val DATABASE_VERSION = 1
private const val DATABASE_NAME = "UserDatabase.db"
private const val TABLE_NAME = "user_table"
private const val COLUMN_ID = "id"
private const val COLUMN_FIRST_NAME = "first_name"
private const val COLUMN_LAST_NAME = "last_name"
```

```
private const val COLUMN_EMAIL = "email'
private const val COLUMN_PASSWORD = "password"
override fun onCreate(db: SQLiteDatabase?) {
val createTable = "CREATE TABLE $TABLE_NAME (" +
"$COLUMN_ID INTEGER PRIMARY KEY AUTOINCREMENT, " +
"$COLUMN_FIRST_NAME TEXT, " + "$COLUMN_LAST_NAME
TEXT, " + "$COLUMN_EMAIL TEXT, " +
"$COLUMN_PASSWORD TEXT" +
db?.execSQL(createTable)
override fun onUpgrade(db: SQLiteDatabase?, oldVersion: Int, newVersion: Int)
        { db?.execSQL("DROP TABLE IF EXISTS $TABLE_NAME")
        onCreate(db)
fun insertUser(user: User) {
val db = writableDatabase
val values = ContentValues()
        values.put(COLUMN_FIRST_NAME, user.firstName)
        values.put(COLUMN_LAST_NAME, user.lastName)
        values.put(COLUMN_EMAIL, user.email)
        values.put(COLUMN_PASSWORD, user.password)
        db.insert(TABLE_NAME, null, values)
        db.close()
@SuppressLint("Range")
fun getUserByUsername(username: String): User? {
val db = readableDatabase
val cursor: Cursor = db.rawQuery("SELECT * FROM $TABLE_NAME WHERE $COLUMN_FIRST_NAME
= ?", arrayOf(username))
var user: User? = null
        if (cursor.moveToFirst()) {
            user = User(
id = cursor.getInt(cursor.getColumnIndex(COLUMN_ID)),
firstName = cursor.getString(cursor.getColumnIndex(COLUMN_FIRST_NAME)),
lastName = cursor.getString(cursor.getColumnIndex(COLUMN_LAST_NAME)),
email = cursor.getString(cursor.getColumnIndex(COLUMN_EMAIL)), password =
cursor.getString(cursor.getColumnIndex(COLUMN_PASSWORD)),
        cursor.close()
        db.close()
return user
@SuppressLint("Range")
fun getUserById(id: Int): User? {
val db = readableDatabase
val cursor: Cursor = db.rawQuery("SELECT * FROM $TABLE_NAME WHERE $COLUMN_ID = ?",
arrayOf(id.toString()))
var user: User? = null
        if (cursor.moveToFirst()) {
            user = User(
id = cursor.getInt(cursor.getColumnIndex(COLUMN_ID)),
firstName = cursor.getString(cursor.getColumnIndex(COLUMN_FIRST_NAME)),
lastName = cursor.getString(cursor.getColumnIndex(COLUMN_LAST_NAME)),
email = cursor.getString(cursor.getColumnIndex(COLUMN_EMAIL)),
```

```
password = cursor.getString(cursor.getColumnIndex(COLUMN_PASSWORD)),
        cursor.close()
        db.close()
return user
@SuppressLint("Range")
fun getAllUsers(): List<User> {
val users = mutableListOf<User>()
val db = readableDatabase
val cursor: Cursor = db.rawQuery("SELECT * FROM $TABLE_NAME", null)
if (cursor.moveToFirst()) {
do {
val user = User(
id = cursor.getInt(cursor.getColumnIndex(COLUMN_ID)),
firstName = cursor.getString(cursor.getColumnIndex(COLUMN_FIRST_NAME)),
lastName = cursor.getString(cursor.getColumnIndex(COLUMN_LAST_NAME)),
email = cursor.getString(cursor.getColumnIndex(COLUMN_EMAIL)), password =
cursor.getString(cursor.getColumnIndex(COLUMN_PASSWORD)),
                users.add(user)
            } while (cursor.moveToNext())
        cursor.close()
        db.close()
return users
```

## LoginActivity.kt

```
package com.example.travelapp
import android.content.Context
import android.content.Intent
import android.os.Bundle
import androidx.activity.ComponentActivity
import androidx.activity.compose.setContent
import androidx.compose.foundation.Image import
androidx.compose.foundation.background import
androidx.compose.foundation.layout.* import
androidx.compose.material.*
import androidx.compose.runtime.* import androidx.
compose.ui.Alignment import
androidx.compose.ui.Modifier import
androidx.compose.ui.graphics.Color import
androidx.compose.ui.layout.ContentScale import
androidx.compose.ui.res.painterResource import
androidx.compose.ui.text.font.FontFamily import
androidx.compose.ui.text.font.FontWeight
import androidx.compose.ui.text.input.PasswordVisualTransformation
import androidx.compose.ui.tooling.preview.Preview import
androidx.compose.ui.unit.dp
import androidx.compose.ui.unit.sp
import androidx.core.content.ContextCompat
```

```
class LoginActivity : ComponentActivity() {
private lateinit var databaseHelper: UserDatabaseHelper
override fun onCreate(savedInstanceState: Bundle?) {
super.onCreate(savedInstanceState)
        databaseHelper = UserDatabaseHelper(this)
        setContent {
LoginScreen(this, databaseHelper)
@Composable
fun LoginScreen(context: Context, databaseHelper: UserDatabaseHelper) {
var username by remember { mutableStateOf("") }
var password by remember { mutableStateOf("") }
var error by remember { mutableStateOf("") }
Column(
modifier = Modifier.fillMaxSize().background(Color.White),
horizontalAlignment = Alignment.CenterHorizontally,
verticalArrangement = Arrangement.Center
Image(painterResource(id = R.drawable.trav), contentDescription = "")
        Text(
fontSize = 36.sp,
fontWeight = FontWeight.ExtraBold,
fontFamily = FontFamily.Cursive,
text = "Login"
        Spacer(modifier = Modifier.height(10.dp))
        TextField(
value = username,
onValueChange = {    username = it },
label = { Text("Username") },
modifier = Modifier.padding(10.dp)
                .width(280.dp)
        TextField(
value = password,
onValueChange = { password = it },
label = { Text("Password") },
visualTransformation = PasswordVisualTransformation(),
modifier = Modifier.padding(10.dp)
                .width(280.dp)
if (error.isNotEmpty()) {
            Text(
text = error,
color = MaterialTheme.colors.error,
modifier = Modifier.padding(vertical = 16.dp)
        Button(
onClick = {
   (username.isNotEmpty() && password.isNotEmpty()) {
val user = databaseHelper.getUserByUsername(username)
```

```
if (user != null && user.password == password) { error
                         = "Successfully log in"
context.startActivity(
                             Intent(
                                 context,
MainActivity::class.java
//onLoginSuccess()
else {
                                    "Invalid username or password"
    error =
                 } else {
                     error = "Please fill all fields"
modifier = Modifier.padding(top = 16.dp)
Text(text = "Login")
Row {
TextButton(onClick = {context.startActivity(
                 Intent(
                     context,
 RegisterActivity::class.java
            )}
{ Text(text = "Register") }
TextButton(onClick = {
            })
Spacer(modifier = Modifier.width(60.dp))
                Text(text = "Forget password?")
private fun startMainPage(context: Context) {
  val intent = Intent(context, MainActivity::class.java)
    ContextCompat.startActivity(context, intent, null)
```

## RegisterActivity.kt

```
import android.content.Context
import android.content.Intent
import android.os.Bundle
import androidx.activity.ComponentActivity
import androidx.activity.compose.setContent
import androidx.compose.foundation.Image import
androidx.compose.foundation.background import
androidx.compose.foundation.layout.* import
androidx.compose.material.* import
androidx.compose.runtime.*
import androidx.compose.ui.Alignment
import androidx.compose.ui.Modifier
import androidx.compose.ui.graphics.Color
```

```
import androidx.compose.ui.layout.ContentScale
import androidx.compose.ui.res.painterResource
import androidx.compose.ui.text.font.FontFamily
import androidx.compose.ui.text.font.FontWeight
import androidx.compose.ui.text.input.PasswordVisualTransformation
import androidx.compose.ui.tooling.preview.Preview import
androidx.compose.ui.unit.dp
import androidx.compose.ui.unit.sp
import androidx.core.content.ContextCompat
class RegisterActivity : ComponentActivity() {
private lateinit var databaseHelper: UserDatabaseHelper
override fun onCreate(savedInstanceState: Bundle?) {
super.onCreate(savedInstanceState)
        databaseHelper = UserDatabaseHelper(this)
        setContent {
RegistrationScreen(this, databaseHelper)
@Composable
fun RegistrationScreen(context: Context, databaseHelper: UserDatabaseHelper) {
var username by remember { mutableStateOf("") }
var password by remember { mutableStateOf("") }
var email by remember { mutableStateOf("") } var
error by remember { mutableStateOf("") }
Column(
modifier = Modifier.fillMaxSize().background(Color.White),
horizontalAlignment = Alignment.CenterHorizontally,
verticalArrangement = Arrangement.Center
Image(painterResource(id = R.drawable.tra), contentDescription = "")
        Text(
fontSize = 36.sp,
fontWeight = FontWeight.ExtraBold,
fontFamily = FontFamily.Cursive,
text = "Register"
        Spacer(modifier = Modifier.height(10.dp))
        TextField(
value = username,
onValueChange = { username = it },
label = { Text("Username") },
modifier = Modifier
                 .padding(10.dp)
                 .width(280.dp)
        TextField(
value = email,
onValueChange = { email = it },
label = { Text("Email") },
modifier = Modifier
                 .padding(10.dp)
                 .width(280.dp)
```

```
TextField(
value = password,
onValueChange = { password = it },
label = { Text("Password") },
visualTransformation = PasswordVisualTransformation(),
modifier = Modifier
                .padding(10.dp)
                .width(280.dp)
if (error.isNotEmpty()) {
            Text(
text = error,
color = MaterialTheme.colors.error,
modifier = Modifier.padding(vertical = 16.dp)
        Button(
onClick = {
if (username.isNotEmpty() && password.isNotEmpty() && email.isNotEmpty()) {
val user = User(
id = null,
firstName = username,
lastName = null,
email = email,
password = password
                    databaseHelper.insertUser(user)
                    error = "User registered successfully"
      Start LoginActivity using the current
context context.startActivity(
                        Intent(
                            context,
 LoginActivity::class.java
                } else {
                    error = "Please fill all fields"
modifier = Modifier.padding(top = 16.dp)
Text(text = "Register")
Spacer(modifier = Modifier.width(10.dp))
        Spacer(modifier = Modifier.height(10.dp))
        Row() {
Text(
modifier = Modifier.padding(top = 14.dp), text = "Have an account?"
            TextButton(onClick = {
context.startActivity(
                    Intent(
                        context,
LoginActivity::class.java
```

#### MainActivity.kt

```
package com.example.travelapp
import android.content.Context
import android.content.Intent
import android.os.Bundle
import androidx.activity.ComponentActivity
import androidx.activity.compose.setContent
import androidx.compose.foundation.Image
import androidx.compose.foundation.clickable
import androidx.compose.foundation.layout.*
import androidx.compose.foundation.rememberScrollState
import androidx.compose.foundation.verticalScroll import
androidx.compose.material.Card
import androidx.compose.material.Text import
androidx.compose.runtime.Composable import
androidx.compose.ui.Alignment import
androidx.compose.ui.Modifier import
androidx.compose.ui.draw.scale import
androidx.compose.ui.graphics.Color import
androidx.compose.ui.res.painterResource import
androidx.compose.ui.res.stringResource import
androidx.compose.ui.text.font.FontFamily import
androidx.compose.ui.text.font.FontWeight import
androidx.compose.ui.text.style.TextAlign import
androidx.compose.ui.unit.dp import
androidx.compose.ui.unit.sp
class MainActivity : ComponentActivity() {
override fun onCreate(savedInstanceState: Bundle?) {
super.onCreate(savedInstanceState)
        setContent {
TravelApp(this)
    @Composable
fun TravelApp(context: Context) {
        Column(
modifier = Modifier
                 .padding(20.dp)
                 .verticalScroll(rememberScrollState())
        ) {
Text(
```

```
fontSize = 40.sp,
color = Color(android.graphics.Color.rgb(120, 40, 251)),
fontFamily = FontFamily.Cursive, text = "Wanderlust"
Travel"
            Spacer(modifier = Modifier.height(20.dp))
// 01
Card(
modifier = Modifier
                     .fillMaxWidth()
                     .height(250.dp)
                     .clickable {
context.startActivity(
                            Intent(context, BaliActivity::class.java)
elevation = 8.dp
Column(
horizontalAlignment =
                Alignment.CenterHorizontally ) {
Image(
                        painterResource(id = R.drawable.bali), contentDescription = "",
modifier = Modifier
                             .height(150.dp)
                             .scale(scaleX = 1.2F, scaleY = 1F)
                    Text(
text = stringResource(id = R.string.place_1),
fontSize = 18.sp
                    Text(
text = stringResource(id = R.string.description),
fontWeight = FontWeight.Light, fontSize = 16.sp,
textAlign = TextAlign.Center,
                    Text(
text = stringResource(id = R.string.plan), color = Color.Gray,
fontSize = 16.sp
            }
Spacer(modifier = Modifier.height(20.dp))
//02
Card(
modifier = Modifier
                     .fillMaxWidth()
                     .height(250.dp)
                     .clickable {
context.startActivity(
                            Intent(context, ParisActivity::class.java)
```

```
elevation = 8.dp
Column(
horizontalAlignment =
                Alignment.CenterHorizontally ) {
Image(
                        painterResource(id = R.drawable.paris), contentDescription = "",
modifier = Modifier
                             .height(150.dp)
                             .scale(scaleX = 1.2F, scaleY = 1F)
                    Text(
text = stringResource(id = R.string.place_2),
fontSize = 18.sp
                    Text(
text = stringResource(id = R.string.description),
fontWeight = FontWeight.Light, fontSize = 16.sp,
textAlign = TextAlign.Center,
                    Text(
text = stringResource(id = R.string.plan), color = Color.Gray,
fontSize = 16.sp
Spacer(modifier = Modifier.height(20.dp))
//03
Card(
modifier = Modifier
                    .fillMaxWidth()
                    .height(250.dp)
                    .clickable {
context.startActivity(
                            Intent(context, SingaporeActivity::class.java)
elevation = 8.dp
Column(
horizontalAlignment =
                Alignment.CenterHorizontally ) {
Image(
painterResource(id = R.drawable.singapore), contentDescription = "",
modifier = Modifier
                             .height(150.dp)
                             .scale(scaleX = 1.2F, scaleY = 1F)
Text(
```

#### **BaliActivity.kt**

```
package com.example.travelapp
import android.os.Bundle
import androidx.activity.ComponentActivity
import androidx.activity.compose.setContent
import androidx.compose.foundation.Image import
androidx.compose.foundation.background import
androidx.compose.foundation.layout.*
import androidx.compose.foundation.rememberScrollState
import androidx.compose.foundation.verticalScroll import
androidx.compose.material.MaterialTheme import
androidx.compose.material.Surface
import androidx.compose.material.Text import
androidx.compose.runtime.Composable import
androidx.compose.ui.Modifier import
androidx.compose.ui.draw.scale import
androidx.compose.ui.graphics.Color import androidx.
compose.ui.res.painterResource import
androidx.compose.ui.res.stringResource import
androidx.compose.ui.text.font.FontFamily import
androidx.compose.ui.tooling.preview.Preview import
androidx.compose.ui.unit.dp import
androidx.compose.ui.unit.sp
import com.example.travelapp.ui.theme.TravelAppTheme
class BaliActivity : ComponentActivity() {
override fun onCreate(savedInstanceState: Bundle?) {
super.onCreate(savedInstanceState)
setContent {
TravelAppTheme {
     A surface container using the 'background' color from the
theme Surface(
modifier = Modifier.fillMaxSize(),
color =
MaterialTheme.colors.background ) {
```

```
PlaceOne()
@Composable
fun PlaceOne() {
Column(modifier = Modifier.background(color = Color.White)
        .padding(20.dp)
        .verticalScroll(rememberScrollState())
Text(
fontSize = 40.sp,
color = Color(android.graphics.Color.rgb(120, 40, 251)),
fontFamily = FontFamily.Cursive,
text = stringResource(id = R.string.place_1),
Image(
painterResource(id = R.drawable.bali), contentDescription = "",
modifier = Modifier
                .padding(16.dp)
                .fillMaxWidth()
                .height(200.dp)
                .scale(scaleX = 1.2F, scaleY = 1F)
Text(
color=Color.Black,
text = "Day 1: Arrival and Relaxation\n" +
"Arrive in Bali and check into your hotel or accommodation.\n" +
"Spend the day relaxing and getting acclimated to the island.\n" +
"If you have time, explore the nearby area or head to the beach.\n" +
"\n" +
"Day 2: Ubud Tour\n" +
"Start your day early and head to Ubud, a cultural and artistic hub in Bali.\n" +
"Visit the Monkey Forest and the Ubud Palace.\n" +
"Take a tour of the Tegalalang Rice Terrace, a beautiful UNESCO World Heritage Site.\n" +
"End your day with a traditional Balinese dance performance.\n" + "\n" +
"Day 3: Temple Hopping\n" +
"Visit some of Bali's most famous temples, such as Tanah Lot and Uluwatu.\n" +
"Take in the stunning views of the ocean and cliffs.\n" +
"Enjoy a sunset dinner at one of the many restaurants near the temples.\n" +
"\n" +
"Day 4: Waterfalls and Beaches\n" +
"Take a day trip to Bali's beautiful waterfalls, such as Tegenungan or Gitgit.\n" +
"Spend the afternoon at one of Bali's world-renowned beaches, like Seminyak or Nusa
Dua.\n" +
"\n" +
"Day 5: Island Hopping\n" +
"Take a day trip to one of Bali's neighboring islands, such as Nusa Lembongan or Gili
Islands.\n" +
"Snorkel or scuba dive in the clear waters and relax on the beach.\n" +
"\n" +
"Day 6: Cultural Activities\n" +
"Visit a traditional Balinese village and learn about the island.\n" +
```

```
"\n" +
"Day 7: Departure\n" +
"Explore the surrounding area and take in the stunning sunset views.\n" +
"Have dinner at a local restaurant before returning to your accommodation."
)
```

#### ParisActivity.kt

```
package com.example.travelapp
import android.os.Bundle
import androidx.activity.ComponentActivity
import androidx.activity.compose.setContent
import androidx.compose.foundation.Image import
androidx.compose.foundation.background import
androidx.compose.foundation.layout.*
import androidx.compose.foundation.rememberScrollState
import androidx.compose.foundation.verticalScroll import
androidx.compose.material.MaterialTheme import
androidx.compose.material.Surface
import androidx.compose.material.Text import
androidx.compose.runtime.Composable import
androidx.compose.ui.Modifier import
androidx.compose.ui.draw.scale import
androidx.compose.ui.graphics.Color import androidx.
compose.ui.res.painterResource import
androidx.compose.ui.res.stringResource import
androidx.compose.ui.text.font.FontFamily import
androidx.compose.ui.tooling.preview.Preview import
androidx.compose.ui.unit.dp import
androidx.compose.ui.unit.sp
import com.example.travelapp.ui.theme.TravelAppTheme
class ParisActivity : ComponentActivity() {
override fun onCreate(savedInstanceState: Bundle?) {
super.onCreate(savedInstanceState)
setContent {
TravelAppTheme {
     A surface container using the 'background' color from the
theme Surface(
modifier = Modifier.fillMaxSize(),
color =
MaterialTheme.colors.background ) {
Greeting()
@Composable
fun Greeting() {
Column(
modifier = Modifier.background(color = Color.White)
            .padding(20.dp)
            .verticalScroll(rememberScrollState())
```

```
Text(
fontSize = 40.sp,
color = Color(android.graphics.Color.rgb(120, 40, 251)),
fontFamily = FontFamily.Cursive,
text = stringResource(id = R.string.place_2),
Image(
painterResource(id = R.drawable.paris), contentDescription = "",
modifier = Modifier
                .padding(16.dp)
                .fillMaxWidth()
                .height(200.dp)
                .scale(scaleX = 1.2F, scaleY = 1F)
Text(
color=Color.Black,
text = "Day 1: Arrival and Introduction\n" +
"Check into your accommodation and freshen up\n" +
"Take a stroll around the neighborhood to get acquainted\n" +
"Visit the Eiffel Tower, preferably in the evening when it is lit up\n" +
"Have a relaxing dinner at a nearby restaurant\n" +
"\n" +
"Day 2: Art and History\n" +
"Visit the Louvre Museum to see some of the world's most famous art pieces\n" +
"Stroll through the Tuileries Garden and the Place de la Concorde\n" +
"Visit the Orsay Museum, which houses a large collection of impressionist art n + c
"Have dinner at a local French restaurant\n" +
"\n" +
"Day 3: French Culture and Food\n" +
"Visit the Montmartre neighborhood to see the famous Basilique du Sacré-Cœur and Place du
"Explore the historic neighborhood of Le Marais\n" +
"Try some delicious French pastries at a local bakery\n" +
"Have dinner at a brasserie to taste some classic French cuisine\n" +
"\n" +
"Day 4: Architecture and Gardens\n" +
"Visit the Palace of Versailles, a UNESCO World Heritage site, and explore its beautiful
gardens\n" +
"Walk along the Champs-Elysées and stop at the Arc de Triomphe\n" +
"Visit the Sainte-Chapelle, a beautiful Gothic chapel with stunning stained-glass
windows\n" +
"Have dinner at a local restaurant in the 7th arrondissement\n" +
"\n" +
"Day 5: Shopping and Sightseeing\n" +
"Visit the Notre-Dame Cathedral and climb up to the top for a stunning view of the
city\n" +
"Explore the Latin Quarter and visit the Panthéon\n" +
"Go shopping at the famous Galeries Lafayette or Printemps department stores\n" +
"Have dinner at a local bistro\n" +
"\n" +
"Day 6: Parisian Parks and Museums\n" +
```

```
"Visit the Musée Rodin and explore its beautiful gardens\n" +

"Stroll through the Luxembourg Gardens and visit the Luxembourg Palace\n" +

"Visit the Centre Pompidou, a modern art museum in the Marais neighborhood\n" +

"Have dinner at a local restaurant in the Latin Quarter\n" + "\n" +

"Day 7: River Cruise and Farewell\n" +

"Take a boat cruise along the Seine River to see the city from a different perspective\n" +

"Visit the Musée de l'Orangerie, which houses Monet's famous water lilies paintings\n" +

"Have a farewell dinner at a Michelin-starred restaurant"

)

}
}
```

#### SingaporeActivity.kt

```
package com.example.travelapp
import android.os.Bundle
import androidx.activity.ComponentActivity
import androidx.activity.compose.setContent
import androidx.compose.foundation.Image import
androidx.compose.foundation.background import
androidx.compose.foundation.layout.*
import androidx.compose.foundation.rememberScrollState
import androidx.compose.foundation.verticalScroll import
androidx.compose.material.MaterialTheme import
androidx.compose.material.Surface
import androidx.compose.material.Text import
androidx.compose.runtime.Composable import
androidx.compose.ui.Modifier import
androidx.compose.ui.draw.scale import
androidx.compose.ui.graphics.Color import androidx.
compose.ui.res.painterResource import
androidx.compose.ui.res.stringResource import
androidx.compose.ui.text.font.FontFamily import
androidx.compose.ui.tooling.preview.Preview import
androidx.compose.ui.unit.dp import
androidx.compose.ui.unit.sp
import com.example.travelapp.ui.theme.TravelAppTheme
class SingaporeActivity : ComponentActivity() {
override fun onCreate(savedInstanceState: Bundle?) {
super.onCreate(savedInstanceState)
setContent {
TravelAppTheme {
     A surface container using the 'background' color from the
theme Surface(
modifier = Modifier.fillMaxSize(),
color =
MaterialTheme.colors.background ) {
Greeting2()
@Composable
fun Greeting2() {
```

```
Column(
modifier = Modifier.background(color = Color.White)
            .padding(20.dp)
            .verticalScroll(rememberScrollState())
Text(
fontSize = 40.sp,
color = Color(android.graphics.Color.rgb(120, 40, 251)),
fontFamily = FontFamily.Cursive,
text = stringResource(id = R.string.place 3),
Image(
painterResource(id = R.drawable.singapore), contentDescription = "",
modifier = Modifier
                .padding(16.dp)
                .fillMaxWidth()
                .height(200.dp)
                .scale(scaleX = 1.2F, scaleY = 1F)
Text(
color = Color.Black,
text = "Day 1:\n" +
"Morning: Visit Gardens by the Bay and marvel at the Supertree Grove and the Flower Dome
and Cloud Forest conservatories.\n" +
"Afternoon: Explore the Marina Bay Sands complex, which includes a casino, luxury
shopping mall, and observation deck with a stunning view of the city.\n" + "\n" +
"Day 2:\n" +
"Morning: Explore the historic district of Chinatown, including the Buddha Tooth Relic
Temple and Museum and the Sri Mariamman Temple.\n" +
"Afternoon: Visit the nearby Clarke Quay for lunch and to explore its waterfront
restaurants, bars, and shops.\n" +
"\n" +
"Day 3:\n" +
"Morning: Take a tour of the UNESCO-listed Botanic Gardens, one of the world's most
famous and significant tropical gardens.\n" +
"Afternoon: Head over to the National Museum of Singapore, which houses a vast collection
of historical and cultural artifacts.\n" +
"\n" +
"Day 4:\n" +
"Morning: Visit the Singapore Zoo and admire the wildlife, including orangutans, tigers,
and elephants.\n" +
"Afternoon: Head over to Sentosa Island and relax at one of its many beaches or try some
of the many attractions such as Universal Studios Singapore or Adventure Cove
Waterpark.\n" +
"\n" +
"Day 5:\n" +
"Morning: Go on a nature walk at MacRitchie Reservoir, which offers hiking trails and
stunning views of the city skyline.\n" +
"Afternoon: Visit Little India, a vibrant and colorful neighborhood, and explore the
shops, temples, and food stalls.\n" +
"\n" +
"Day 6:\n" +
"Morning: Explore the trendy neighborhood of Tiong Bahru, known for its hip cafes and
boutiques, as well as its Art Deco architecture.\n" +
```

```
"Afternoon: Visit the National Gallery Singapore, which houses the largest public collection of modern art in Singapore and Southeast Asia.\n" + "\n" + "Day 7:\n" + "Morning: Take a day trip to the nearby island of Pulau Ubin, where you can rent a ")
}
```

#### AndroidManifest.kt

```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
xmlns:tools="http://schemas.android.com/tools">
<application
android:allowBackup="true"
android:dataExtractionRules="@xml/data_extraction_rules"
android:fullBackupContent="@xml/backup_rules"
android:icon="@mipmap/ic_launcher"
android:label="@string/app_name"
android:supportsRtl="true"
android:theme="@style/Theme.TravelApp"
tools:targetApi="31">
<activity
android:name=".RegisterActivity"
android:exported="false"
android:label="RegisterActivity"
android:theme="@style/Theme.TravelApp" />
<activity
android:name=".SingaporeActivity"
android:exported="false"
android:label="@string/title_activity_singapore"
android:theme="@style/Theme.TravelApp" />
<activity
android:name=".ParisActivity"
android:exported="false"
android:label="@string/title_activity_paris"
android:theme="@style/Theme.TravelApp" />
<activity
android:name=".BaliActivity"
android:exported="false"
android:label="@string/title_activity_bali"
android:theme="@style/Theme.TravelApp" />
<activity
android:name=".MainActivity"
android:exported="true"
android:label="@string/app_name"
android:theme="@style/Theme.TravelApp"/>
<activity
android:name=".LoginActivity"
android:exported="true"
android:label="@string/app_name"
android:theme="@style/Theme.TravelApp">
<intent-filter>
<action android:name="android.intent.action.MAIN" />
<category android:name="android.intent.category.LAUNCHER" />
</intent-filter>
</activity>
</application>
</manifest>
```

