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# **Chapter 6 Check Point Questions**

## Section 6.4

#### **▼**6.4.1

What are the benefits of using a method?

At least three benefits: (1) Reuse code; (2) Reduce complexity; (3) Easy to maintain.

Hide Answer

Read Answer

# **▼**6.4.2

How do you define a method? How do you invoke a method?

See the Sections 6.2 and 6.3 on how to define and invoke methods.

Hide Answer

Read Answer

### **V** 6.4.3

How do you simplify the max method in Listing 6.1 using the conditional operator?

return (num1 > num2) ? num1 : num2;

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#### **▼**6.4.4

True or false? A call to a method with a void return type is always a statement itself, but a call to a value-returning method cannot be a statement by itself.

True: a call to a method with a void return type is always a statement itself. False: a call to a value-returning method is always a component of an expression. Note that a value-returning method can also be invoked as a statement in Java. In this case, the caller simply ignores the return value.

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# **▼**6.4.5

What is the return type of a main method?

void

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Read Answer

#### **▼**6.4.6

What would be wrong with not writing a return statement in a value-returning method? Can you have a return statement in a void method? Does the return statement in the following method cause syntax errors?

```
public static void xMethod(double x, double y) {
   System.out.println(x + y);
   return x + y;
}
```

A syntax error occurs if a return statement is not used to return a value in a valuereturning method. You can have a return statement in a void method, which simply exits the method. But a return statement cannot return a value such as return x + y in a void method

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#### **▼**6.4.7

Define the terms parameter, argument, and method signature.

See Section 6.2.

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Read Answer

#### **▼**6.4.8

Write method headers (not the bodies) for the following methods:

- a. Return a sales commission, given the sales amount and the commission rate.
- b. Display the calendar for a month, given the month and year.
- c. Return a square root of a number.
- d. Test whether a number is even, and returning true if it is.
- e. Display a message a specified number of times.
- f. Return the monthly payment, given the loan amount, number of years, and annual interest rate.
- g. Return the corresponding uppercase letter, given a lowercase letter.
- (a) public static double getCommission(double salesAmount, double commissionRate)
- (b) public static void printCalendar(int month, int year)
- (c) public static double sqrt(double value)
- (d) public static boolean is Even(int value)
- (e) public static void printMessage(String message, int times)
- (f) public static double monthlyPayment(double loan, int numberOfYears, double annualInterestRate)
- (g) public static char getUpperCase(char letter)

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#### **V** 6.4.9

Identify and correct the errors in the following program:

```
public class Test {
      public static method1(int n, m) {
2
3
        n += m;
4
        method2(3.4);
5
      }
6
      public static int method2(int n) {
7
        if (n > 0) return 1;
8
9
        else if (n == 0) return 0;
10
        else if (n < 0) return -1;</pre>
11
      }
12
   }
```

Line 2: method1 is not defined correctly. It does not have a return type or void.

Line 2: type int should be declared for parameter m.

Line 7: parameter type for n should be double to match method2(3.4).

Line 11: if (n < 0) should be removed in method, otherwise a compile error is reported.

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# **▼**6.4.10

Reformat the following program according to the programming style and documentation guidelines proposed in Section 1.9, Programming Style and Documentation. Use the end-of-line brace style.

```
public class Test {
  public static double method(double i, double j)
  {
    while (i < j) {
        j--;
    }
    return j;
}

public class Test {
  public static double xMethod(double i, double j) {
    while (i < j) {
        j--;
    }
    return j;
}</pre>
```

Hide Answer

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## Section 6.5

#### **▼**6.5.1

How is an argument passed to a method? Can the argument have the same name as its parameter?

You pass actual parameters by passing the right type of value in the right order. The actual parameter can have the same name as its formal parameter.

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# **▼**6.5.2

Identify and correct the errors in the following program:

```
public class Test {
   public static void main(String[] args) {
     nPrintln(5, "Welcome to Java!");
}

public static void nPrintln(String message, int n) {
   int n = 1;
```

Two errors: 1. the arguments are not passed in the right order. 2. n is a parameter, but is redeclared in the nPrintln method in line 7.

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#### **▼**6.5.3

What is pass-by-value? Show the result of the following programs.

```
(a)
public class Test {
  public static void main(String[] args) {
    int max = 0;
    max(1, 2, max);
    System.out.println(max);
  }
  public static void max(
      int value1, int value2, int max) {
    if (value1 > value2)
      max = value1;
    else
      max = value2;
  }
}
(b)
public class Test {
  public static void main(String[] args) {
    int i = 1;
    while (i <= 6) {
      method1(i, 2);
      i++;
    }
  }
  public static void method1(
      int i, int num) {
    for (int j = 1; j <= i; j++) {
      System.out.print(num + " ");
      num *= 2;
    }
    System.out.println();
}
(c)
public class Test {
  public static void main(String[] args) {
    // Initialize times
    int times = 3;
```

```
System.out.println("Before the call,"
      + " variable times is " + times);
    // Invoke nPrintln and display times
    nPrintln("Welcome to Java!", times);
    System.out.println("After the call,"
      + " variable times is " + times);
  }
  // Print the message n times
  public static void nPrintln(
      String message, int n) {
    while (n > 0) {
      System.out.println("n = " + n);
      System.out.println(message);
    }
  }
}
(d)
public class Test {
  public static void main(String[] args) {
    int i = 0;
    while (i <= 4) {
      method1(i);
      i++;
    }
    System.out.println("i is " + i);
  }
  public static void method1(int i) {
    do {
      if (i % 3 != 0)
        System.out.print(i + " ");
      i--;
    while (i >= 1);
    System.out.println();
  }
"Pass by value" is to pass a copy of the value to the method.
(a) The output of the program is 0, because the variable max is not changed by invoking
the method max.
(b)
2
2 4
2 4 8
2 4 8 16
```

2 4 8 16 32 2 4 8 16 32 64

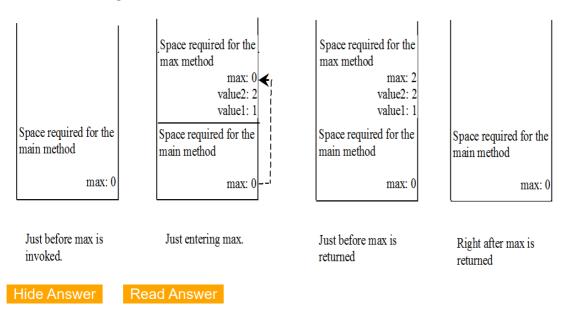
```
(c)
Before the call, variable times is 3
n = 3
Welcome to Java!
n = 2
Welcome to Java!
n = 1
Welcome to Java!
After the call, variable times is 3
(d)

1
2 1
2 1
4 2 1
i is 5

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```

# **▼**6.5.4

For (a) in the preceding question, show the contents of the activation records in the call stack just before the method max is invoked, just as max is entered, just before max is returned, and right after max is returned.



# Section 6.6

#### **V** 6.6.1

Trace the gcd method to find the return value for gcd(4, 6).

gcd(4, 6) returns 2.

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## **▼**6.6.2

Trace the isPrime method to find the return value for isPrime(25). isPrime(25) returns false.

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#### Section 6.7

## **▼**6.7.1

What is hexCharToDecimal('B')? What is hexCharToDecimal('7')? What is hexToDecimal('A9')?

hexCharToDecimal('B') returns 11. hexCharToDecimal('7') returns 7. hexToDecimal("A9") returns 169.

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#### Section 6.8

# **▼**6.8.1

What is method overloading? Is it permissible to define two methods that have the same name but different parameter types? Is it permissible to define two methods in a class that have identical method names and parameter lists but different return value types or different modifiers?

Two methods with the same name, defined in the same class, is called method overloading. It is fine to have same method name, but different parameter types. You cannot overload methods based on return type, or modifiers.

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#### **▼**6.8.2

What is wrong in the following program?

```
public class Test {
  public static void method(int x) {
  }
  public static int method(int y) {
    return y;
  }
}
```

Methods public static void method(int x) and public static int method(int y) have the same signature method(int).

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# **V** 6.8.3

Given two method definitions,

```
public static double m(double x, double y)
public static double m(int x, double y)
```

tell which of the two methods is invoked for:

```
a. double z = m(4, 5);
b. double z = m(4, 5.4);
c. double z = m(4.5, 5.4);
```

(a) invokes the second method. (b) invokes the second. (c) invokes the first method.

Hide Answer

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# Section 6.9

# **▼**6.9.1

What is a local variable?

A local variable is a variable declared inside a method.

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# **▼**6.9.2

What is the scope of a local variable?

The scope of a local variable starts from its declaration and continues to the end of the block that contains the variable.

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