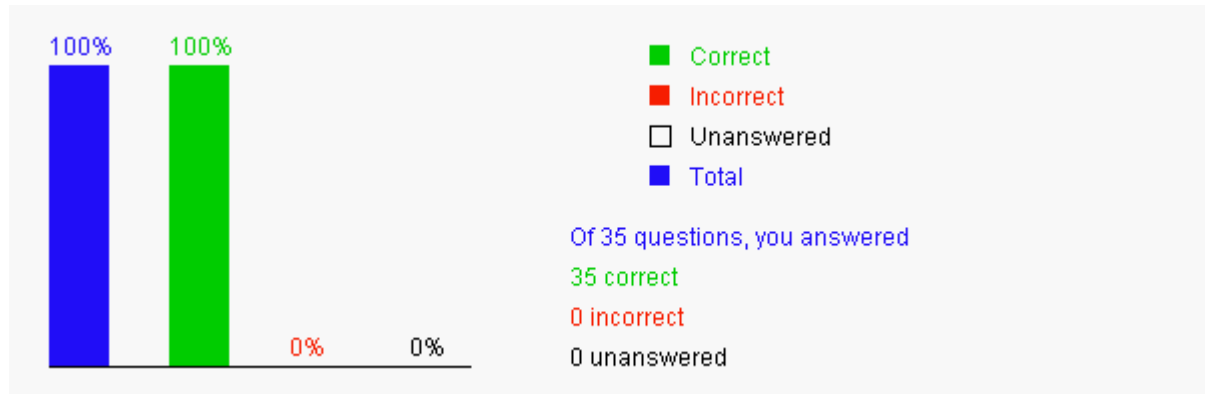


This quiz is for students to practice. A large number of additional quiz is available for instructors using Quiz Generator from the Instructor's Resource Website. Videos for Java, Python, and C++ can be found at <https://yongdanielliang.github.io/revelvideos.html>.

## Chapter 21 Sets and Maps



Please send suggestions and errata to Dr. Liang at [y.daniel.liang@gmail.com](mailto:y.daniel.liang@gmail.com). Indicate which book and edition you are using. Thanks!

### Section 21.2 Sets

**21.1** Which of the data types below does not allow duplicates?

- ☒ A. Set
- ☐ B. List
- ☐ C. Vector
- ☐ D. Stack
- ☐ E. LinkedList

Your answer is correct



### Section 21.2.3 TreeSet

**21.2** Which of the data types below could be used to store elements in their natural order based on the compareTo method?

- ☐ A. HashSet
- ☒ B. TreeSet
- ☐ C. LinkedHashSet
- ☐ D. Collection
- ☐ E. Set

Your answer is correct



### Section 21.2.1 HashSet

**21.3** What is the output for the following code?

```
import java.util.*;
public class Test {
    public static void main(String[] args) {
        Set<A> set = new HashSet<A>();
        set.add(new A());
        set.add(new A());
        set.add(new A());
        set.add(new A());
        System.out.println(set);
    }
}

class A {
    int r = 1;

    public String toString() {
        return r + "";
    }

    public boolean equals(Object o) {
        return this.r == ((A)o).r;
    }

    public int hashCode() {
        return r;
    }
}
```

- ☒ A. [1]

- ☐ B. [1, 1]
- ☐ C. [1, 1, 1]
- ☐ D. [1, 1, 1, 1]

Your answer is correct



**21.4** If two objects o1 and o2 are equal, what are the values for o1.equals(o2) and o1.hashCode() == o2.hashCode()?

- ☒ A. true true
- ☐ B. true false
- ☐ C. false true
- ☐ D. false false

Your answer is correct



### Section 21.3 Comparing the Performance of Sets and Lists

**21.5** What is the output of the following code?

```
import java.util.*;

import java.util.*;

public class Test {
    public static void main(String[] args) {
        Set<String> set1 = new HashSet<>();
        set1.add("Atlanta");
        set1.add("Macon");
        set1.add("Savanna");

        Set<String> set2 = new HashSet<>();
        set2.add("Atlanta");
        set2.add("Macon");
        set2.add("Savanna");

        Set<String> set3 = new HashSet<>();
        set3.add("Macon");
        set3.add("Savanna");
        set3.add("Atlanta");

        System.out.println(set1.equals(set2) + " " + set1.equals(set3));
    }
}
```

- ☒ A. true true
- ☐ B. true false
- ☐ C. false false
- ☐ D. false true

Your answer is correct



**21.6** What is the output for the following code?

```
import java.util.*;

public class Test {
    public static void main(String[] args) {
        Set<A> set = new HashSet<>();
        set.add(new A());
        set.add(new A());
        set.add(new A());
        set.add(new A());
        System.out.println(set);
    }
}

class A {
    int r = 1;

    public String toString() {
        return r + "";
    }

    public int hashCode() {
        return r;
    }
}
```

- ☐ A. [1]
- ☐ B. [1, 1]
- ☐ C. [1, 1, 1]

- ☒ D. [1, 1, 1, 1]

Your answer is correct



**21.7** What is the output for the following code?

```
import java.util.*;
public class Test {
    public static void main(String[] args) {
        Set<A> set = new HashSet<>();
        set.add(new A());
        set.add(new A());
        set.add(new A());
        set.add(new A());
        System.out.println(set);
    }
}

class A {
    int r = 1;

    public String toString() {
        return r + "";
    }

    public boolean equals(Object o) {
        return this.r == ((A)o).r;
    }
}
```

- ☐ A. [1]  
☐ B. [1, 1]  
☐ C. [1, 1, 1]  
☒ D. [1, 1, 1, 1]

Your answer is correct



**21.8** Which of the following data types have iterators?

- ☒ A. HashSet  
☒ B. TreeSet  
☒ C. ArrayList  
☒ D. LinkedList  
☒ E. LinkedHashSet

Your answer is correct



Explanation: The Collection interface has the iterator() method to return an iterator from a collection.

**21.9** To get an iterator from a set, you may use the \_\_\_\_\_ method.

- ☐ A. getIterator  
☐ B. findIterator  
☒ C. iterator  
☐ D. iterators

Your answer is correct



#### Section 21.4 Case Study: Counting Keywords

**21.10** Suppose set s1 is [1, 2, 5] and set s2 is [2, 3, 6]. After s1.addAll(s2), s1 is \_\_\_\_\_.

- ☐ A. [1, 2, 2, 3, 5, 6]  
☒ B. [1, 2, 3, 5, 6]  
☐ C. [1, 5]  
☐ D. [2]

Your answer is correct



**21.11** Suppose set s1 is [1, 2, 5] and set s2 is [2, 3, 6]. After s1.addAll(s2), s2 is \_\_\_\_\_.

- ☐ A. [1, 2, 2, 3, 5, 6]  
☐ B. [1, 2, 3, 5, 6]  
☐ C. [1, 5]  
☒ D. [2, 3, 6]  
☐ E. [2]

Your answer is correct 

**21.12** Suppose set s1 is [1, 2, 5] and set s2 is [2, 3, 6]. After s1.removeAll(s2), s1 is \_\_\_\_\_.

- ☐ A. [1, 2, 2, 3, 5, 6]
- ☐ B. [1, 2, 3, 5, 6]
- ☒ C. [1, 5]
- ☐ D. [2]

Your answer is correct 

**21.13** Suppose set s1 is [1, 2, 5] and set s2 is [2, 3, 6]. After s1.retainAll(s2), s1 is \_\_\_\_\_.

- ☐ A. [1, 2, 2, 3, 5, 6]
- ☐ B. [1, 2, 3, 5, 6]
- ☐ C. [1, 5]
- ☒ D. [2]

Your answer is correct 

**21.14** The output of the following code is \_\_\_\_\_.

```
LinkedHashSet<String> set1 = new LinkedHashSet<>();
set1.add("New York");
LinkedHashSet<String> set2 = (LinkedHashSet<String>)(set1.clone());
set1.add("Atlanta");
set2.add("Dallas");
System.out.println(set2);
```

- ☐ A. [New York]
- ☐ B. [New York, Atlanta]
- ☐ C. [New York, Atlanta, Dallas]
- ☒ D. [New York, Dallas]

Your answer is correct 

**21.15** The output of the following code is \_\_\_\_\_.

```
LinkedHashSet<String> set1 = new LinkedHashSet<>();
set1.add("New York");
LinkedHashSet<String> set2 = set1;
set1.add("Atlanta");
set2.add("Dallas");
System.out.println(set2);
```

- ☐ A. [New York]
- ☐ B. [New York, Atlanta]
- ☒ C. [New York, Atlanta, Dallas]
- ☐ D. [New York, Dallas]

Your answer is correct 

**21.16** Analyze the following code:

```
import java.util.*;

public class Test {
    public static void main(String[] args) {
        HashSet<String> set1 = new HashSet<>();
        set1.add("red");
        Set<String> set2 = set1.clone();
    }
}
```

- ☐ A. Line 5 is wrong because a HashSet object cannot be cloned.
- ☒ B. Line 5 has a compile error because set1.clone() returns an Object. You have to cast it to Set in order to compile it.
- ☐ C. The program will be fine if set1.clone() is replaced by (Set<String>)set1.clone()
- ☒ D. The program will be fine if set1.clone() is replaced by (Set<String>)(set1.clone())
- ☒ E. The program will be fine if set1.clone() is replaced by (HashSet<String>)(set1.clone())

Your answer is correct 

**21.17** Analyze the following code:

```
import java.util.*;
```

```
public class Test {
    public static void main(String[] args) {
        Set<String> set1 = new HashSet<>();
        set1.add("red");
        Set set2 = set1.clone();
    }
}
```

- ☒ A. Line 5 is wrong because the declared type for set1 is Set and the clone method is not defined Set.
- ☐ B. The program will be fine if set1.clone() is replaced by (HashSet)set1.clone()
- ☒ C. The program will be fine if set1.clone() is replaced by (Set)((HashSet)set1).clone()
- ☒ D. The program will be fine if set1.clone() is replaced by (HashSet)((HashSet)set1).clone()
- ☐ E. The program will be fine if set1.clone() is replaced by (LinkedHashSet)((HashSet)set1).clone()

Your answer is correct 

Explanation: For (E), the program will compile fine, but will get a runtime ClassCastException because set1 is a HashSet, not a LinkedHashSet.

**21.18** If you want to store non-duplicated objects in the order in which they are inserted, you should use \_\_\_\_\_.

- ☐ A. HashSet
- ☒ B. LinkedHashSet
- ☐ C. TreeSet
- ☐ D. ArrayList
- ☐ E. LinkedList

Your answer is correct 

**21.19** Which of the following statements are true?

- ☒ A. All the methods in HashSet are inherited from the Collection interface.
- ☐ B. All the methods in TreeSet are inherited from the Collection interface.
- ☒ C. All the methods in LinkedHashSet are inherited from the Collection interface.
- ☒ D. All the methods in Set are inherited from the Collection interface.
- ☒ E. All the concrete classes of Collection have at least two constructors. One is the no-arg constructor that constructs an empty collection. The other constructs instances from a collection.

Your answer is correct 

Explanation: TreeSet has the first(), last(), headSet(toElement), and tailSet(fromElement) methods.

**21.20** Which of the following is correct to perform the set union of two sets s1 and s2?

- ☐ A. s1.union(s2)
- ☐ B. s1 + s2
- ☒ C. s1.addAll(s2)
- ☐ D. s1.add(s2)

Your answer is correct 

**21.21** Which of the following is correct to perform the set difference of two sets s1 and s2?

- ☐ A. s1.difference(s2)
- ☐ B. s1 - s2
- ☐ C. s1.subtract(s2)
- ☒ D. s1.removeAll(s2)

Your answer is correct 

**21.22** Which of the following is correct to perform the set intersection of two sets s1 and s2?

- ☐ A. s1.intersect(s2)
- ☐ B. s1.join(s2)
- ☒ C. s1.retainAll(s2)
- ☐ D. s1.intersection(s2)

Your answer is correct 

**21.23** Analyze the following code.

```
import java.util.*;

public class Test {
```

```

public static void main(String[] args) throws Exception {
    Set<String> set = new TreeSet<>();

    set.add("Red");
    set.add("Green");
    set.add("Blue");

    System.out.println(set.first());
}
}

```

- ☐ A. The program displays Red
- ☐ B. The program displays Blue
- ☐ C. The program displays Green
- ☐ D. The program may display Red, Blue, or Green.
- ☒ E. The program cannot compile, because the first() method is not defined in Set.

Your answer is correct



Explanation: first() is defined in TreeSet. To compile this program, replace Set set = new TreeSet() with TreeSet set = new TreeSet().

**21.24** Analyze the following code.

```

import java.util.*;

public class Test {
    public static void main(String[] args) throws Exception {
        TreeSet<String> set = new TreeSet<>();

        set.add("Red");
        set.add("Green");
        set.add("Blue");

        System.out.println(set.last());
    }
}

```

- ☒ A. The program displays Red
- ☐ B. The program displays Blue
- ☐ C. The program displays Green
- ☐ D. The program may display Red, Blue, or Green.
- ☐ E. The program cannot compile, because the last() method is not defined in Set.

Your answer is correct



**21.25** Analyze the following code.

```

import java.util.*;

public class Test {
    public static void main(String[] args) throws Exception {
        TreeSet<String> set = new TreeSet<>();

        set.add("Red");
        set.add("Yellow");
        set.add("Green");
        set.add("Blue");
        SortedSet temp = set.headSet("Purple");

        System.out.println(temp.first());
    }
}

```

- ☐ A. The program displays Red
- ☒ B. The program displays Blue
- ☐ C. The program displays Green
- ☐ D. The program displays Yellow
- ☐ E. The program displays Purple

Your answer is correct



**21.26** Analyze the following code.

```

import java.util.*;

public class Test {
    public static void main(String[] args) throws Exception {
        TreeSet<String> set = new TreeSet<>();

        set.add("Red");
    }
}

```

```

        set.add("Yellow");
        set.add("Green");
        set.add("Blue");
        SortedSet temp = set.tailSet("Purple");

        System.out.println(temp.first());
    }
}

```

- ☒ A. The program displays Red
- ☐ B. The program displays Blue
- ☐ C. The program displays Green
- ☐ D. The program displays Yellow
- ☐ E. The program displays Purple

Your answer is correct 

### Section 21.5 Maps

**21.27** Analyze the following code:

```

public class Test {
    public static void main(String[] args) {
        Map<String, String> map = new HashMap<>();
        map.put("123", "John Smith");
        map.put("111", "George Smith");
        map.put("123", "Steve Yao");
        map.put("222", "Steve Yao");
    }
}

```

- ☐ A. After all the four entries are added to the map, "123" is a key that corresponds to the value "John Smith".
- ☒ B. After all the four entries are added to the map, "123" is a key that corresponds to the value "Steve Yao".
- ☐ C. After all the four entries are added to the map, "Steve Yao" is a key that corresponds to the value "222".
- ☐ D. After all the four entries are added to the map, "John Smith" is a key that corresponds to the value "123".
- ☐ E. A runtime error occurs because two entries with the same key "123" are added to the map.

Your answer is correct 

Explanation: The signature of the put method is put(key, value). So the first parameter in the put method is the key. When a new entry with the same key is added to the map, the existing entry with the same key is replaced by the new entry.

**21.28** To empty a Collection or a Map, you use the \_\_\_\_\_ method.

- ☐ A. empty
- ☒ B. clear
- ☐ C. zero
- ☐ D. setEmpty

Your answer is correct 

**21.29** The Collection interface is the base interface for \_\_\_\_\_.

- ☒ A. Set
- ☒ B. List
- ☒ C. ArrayList
- ☒ D. LinkedList
- ☐ E. Map

Your answer is correct 

Explanation: The Collection is not the base interface for Map.

**21.30** The elements in \_\_\_\_\_ are sorted.

- ☒ A. TreeSet
- ☐ B. List
- ☒ C. TreeMap
- ☐ D. HashSet
- ☐ E. LinkedHashSet

Your answer is correct 

**21.31** Suppose your program frequently tests whether a student is in a soccer team, what is the best data structure to store the students in a soccer team?

- ☐ A. ArrayList

- ☒ B. HashSet
- ☐ C. LinkedList
- ☐ E. Vector

Your answer is correct



**21.32** Suppose your program frequently tests whether a student is in a soccer team and also need to know the student's information such as phone number, address, and age, what is the best data structure to store the students in a soccer team?

- ☐ A. ArrayList
- ☒ B. HashMap
- ☐ C. TreeMap
- ☐ D. LinkedList
- ☐ E. HashSet

Your answer is correct



**21.33** The Map is the base interface for \_\_\_\_\_.

- ☒ A. TreeMap
- ☒ B. HashMap
- ☒ C. LinkedHashMap
- ☐ D. ArrayList
- ☐ E. LinkedList

Your answer is correct



**21.34** Which of the following are correct methods in Map?

- ☒ A. put(Object key, Object value)
- ☐ B. put(Object value, Object key)
- ☒ C. get(Object key)
- ☐ D. get(int index)

Your answer is correct



**21.35** Which of the following are correct methods in Map?

- ☒ A. containsKey(Object key)
- ☒ B. containsValue(Object value)
- ☒ C. remove(Object key)
- ☐ D. remove(int index)
- ☒ E. isEmpty()

Your answer is correct

