### Capture The Commander

Savita Madray, Jonathan Fagan





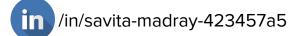
## **THE TEAM**



#### **Team Members**



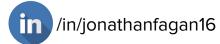
Savita Madray







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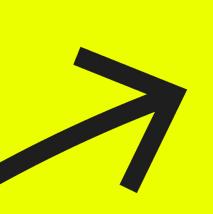






### **THE PROBLEM**





### **Problem**

→ In a time of social distancing, how do we keep People Home and Entertained during quarantine?





### THE SOLUTION



### Capture the Commander

An online Card game where luck and memory, meets strategy.

- Users are able to play a game of Capture the Commander.
- Create a Username and play against someone else.
- Look at Match History from Recent Games





# TECH MILESTONES & APP DEMO



# LIST APP TECHNICAL MILESTONES

- → Dealing and Shuffling Cards.
- → Displaying Cards according to game rules.
- Preventing players from making illegal moves.
- → Game Logic for evaluating winners and losers of each "BATTLE".



# **Future Implementations**



#### **FUTURE IMPLEMENTATIONS**

### Future features and tech challenges to overcome

- App will include login page.
- User can create profile.
- User will be able to start a game and play against another user online
- Profiles will display wins and loses,
- Users can create friend groups.



# Judges Q&A

