

HW 2

M.

$$a) \left. \begin{aligned} x(t) &= x_0 + x_1 t \\ y(t) &= y_0 + y_1 t \\ z(t) &= z_0 + z_1 t \end{aligned} \right\} \vec{V}(t) = \langle x(t), y(t), z(t) \rangle$$

b) Given a point, $\vec{P} = \begin{bmatrix} x(t) \\ y(t) \\ z(t) \end{bmatrix}$, its affine coordinates are $\vec{P}' = \begin{bmatrix} x(t)/\omega \\ y(t)/\omega \\ z(t)/\omega \end{bmatrix}$, where $\omega = z(t)$.

Therefore, $\vec{P}' = \begin{bmatrix} x(t)/z(t) \\ y(t)/z(t) \\ 1 \end{bmatrix}$.

$$x(t) = \frac{x_0 + x_1 t}{z_0 + z_1 t} \quad y(t) = \frac{y_0 + y_1 t}{z_0 + z_1 t} \quad z(t) = \frac{z_0 + z_1 t}{z_0 + z_1 t} = 1$$

c) $\frac{x(t)}{1} = \frac{x_0 + x_1 t}{z_0 + z_1 t}$

$$x(t) \cdot (z_0 + z_1 t) = x_0 + x_1 t$$

$$x(t) z_0 + x(t) z_1 t = x_0 + x_1 t$$

$$x(t) z_1 t - x_1 t = x_0 - x(t) z_0$$

$$t(x(t) z_1 - x_1) = x_0 - x(t) z_0$$

$$\frac{x_0 - x(t) z_0}{t} = x(t) z_1 - x_1$$

$$y(t) = \frac{y_0 + y_1 t}{z_0 + z_1 t}$$

$$y(t) = \frac{y_0 + y_1 \cdot \left(\frac{x_0 - x(t) z_0}{x(t) z_1 - x_1} \right)}{z_0 + z_1 \cdot \left(\frac{x_0 - x(t) z_0}{x(t) z_1 - x_1} \right)}$$

$$y(t) = \frac{(y_0 + y_1 \cdot \frac{x_0 - x(t) z_0}{x(t) z_1 - x_1}) \cdot x(t) z_1 - x_1}{(z_0 + z_1 \cdot \frac{x_0 - x(t) z_0}{x(t) z_1 - x_1}) \cdot x(t) z_1 - x_1}$$

$$y(t) = \frac{y_0 (x(t) z_1 - x_1) + y_1 (x_0 - x(t) z_0)}{z_0 (x(t) z_1 - x_1) + z_1 (x_0 - x(t) z_0)}$$

$$y(t) = \frac{y_0 x(t) z_1 - y_0 x_1 + y_1 x_0 - y_1 x(t) z_0}{z_0 x(t) z_1 - z_0 x_1 + z_1 x_0 - z_1 x(t) z_0}$$

$$y(t) = \frac{x(t) \cdot (y_0 z_1 - y_1 z_0) - y_0 x_1 + y_1 x_0}{x(t) \cdot (z_0 z_1 - z_0 z_0) - z_0 x_1 + z_1 x_0}$$

$$y(t) \cdot (x(t) \cdot (z_0 z_1 - z_0 z_0) - z_0 x_1 + z_1 x_0) + x(t) (y_1 z_0 - y_0 z_1) + y_0 x_1 - y_1 x_0 = 0$$

$$d) y(t) \cdot (x(t) \cdot (z_0 z_1 - z_0 z_0) - z_0 x_1 + z_1 x_0) + x(t) (y_1 z_0 - y_0 z_1) + y_0 x_1 - y_1 x_0 = 0$$

Since $(z_0 z_1 - z_0 z_0) = 0$, we have

$$y(t) \cdot (x(t) \cdot (0) - z_0 x_1 + z_1 x_0) + x(t) (y_1 z_0 - y_0 z_1) + y_0 x_1 - y_1 x_0 = 0$$

$$y(t) (z_1 x_0 - z_0 x_1) + x(t) (y_1 z_0 - y_0 z_1) - y_0 x_1 + y_1 x_0 = 0$$

$$\underbrace{x(t)}_a (y_1 z_0 - y_0 z_1) + \underbrace{y(t)}_b (z_1 x_0 - z_0 x_1) + \underbrace{y_0 x_1 - y_1 x_0}_c = 0$$

For the given line to be a point,

$x(t) = y(t) + b$, which occurs when the direction vectors, $\begin{bmatrix} x_1 \\ y_1 \\ z_1 \end{bmatrix}$, are parallel — or the same.

For the above to occur,

$$\frac{x_1}{z_1} = \frac{y_1}{z_1}$$

$$x_1 = y_1$$

Therefore, the line collapses to a point, \vec{P}