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Pr 5
#inc
```

```
#include <iostream>
#include <map>
using namespace std;
map<string, string> dictionary;
void AddKeyword() {
  string word, meaning;
  cout << "Enter keyword: ";</pre>
  cin >> word;
  cout << "Enter meaning: ";</pre>
  cin >> meaning;
  dictionary[word] = meaning;
  cout << "Keyword added successfully.\n";</pre>
}
void DeleteKeyword() {
  string word;
  cout << "Enter keyword to delete: ";</pre>
  cin >> word;
  if (dictionary.erase(word) == 1) {
    cout << "Keyword deleted successfully.\n";</pre>
  } else {
    cout << "Keyword not found.\n";</pre>
  }
}
void UpdateKeyword() {
  string word, meaning;
  cout << "Enter keyword to update: ";</pre>
  cin >> word;
  if (dictionary.find(word) != dictionary.end()) {
    cout << "Enter new meaning: ";</pre>
    cin >> meaning;
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dictionary[word] = meaning;
     cout << "Meaning updated successfully.\n";</pre>
  } else {
    cout << "Keyword not found.\n";</pre>
  }
}
void DisplayAscending() {
  cout << "Dictionary in Ascending Order:\n";</pre>
  for (auto it = dictionary.begin(); it != dictionary.end(); ++it) {
    cout << it->first << ": " << it->second << endl;</pre>
  }
}
void DisplayDescending() {
  cout << "Dictionary in Descending Order:\n";</pre>
  for (auto it = dictionary.rbegin(); it != dictionary.rend(); ++it) {
    cout << it->first << ": " << it->second << endl;
  }
}
void FindMaxComparisons() {
  string word;
  cout << "Enter keyword to find maximum comparisons: ";</pre>
  cin >> word;
  auto it = dictionary.find(word);
  if (it != dictionary.end()) {
    cout << "Maximum comparisons required: " << distance(dictionary.begin(), it) + 1 << endl;</pre>
  } else {
    cout << "Keyword not found.\n";</pre>
  }
}
int main() {
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```
int choice;
do {
  cout << "\nDictionary Operations:\n";</pre>
  cout << "1. Add Keyword\n";</pre>
  cout << "2. Delete Keyword\n";</pre>
  cout << "3. Update Meaning\n";</pre>
  cout << "4. Display in Ascending Order\n";</pre>
  cout << "5. Display in Descending Order\n";</pre>
  cout << "6. Find Maximum Comparisons\n";</pre>
  cout << "7. Exit\n";
  cout << "Enter your choice: ";</pre>
  cin >> choice;
  switch (choice) {
    case 1:
      AddKeyword();
      break;
    case 2:
      DeleteKeyword();
      break;
    case 3:
      UpdateKeyword();
      break;
    case 4:
      DisplayAscending();
      break;
    case 5:
      DisplayDescending();
      break;
    case 6:
      FindMaxComparisons();
      break;
```

```
cout << "Exiting...\n";</pre>
        break;
      default:
        cout << "Invalid choice!\n";</pre>
    }
  } while (choice != 7);
  return 0;
}
Output
Dictionary Operations:
1. Add Keyword
2. Delete Keyword
3. Update Meaning
4. Display in Ascending Order
5. Display in Descending Order
6. Find Maximum Comparisons
7. Exit
Enter your choice: 1
Enter keyword: A
Enter meaning: Apple
Keyword added successfully.
Dictionary Operations:
1. Add Keyword
2. Delete Keyword
3. Update Meaning
4. Display in Ascending Order
5. Display in Descending Order
6. Find Maximum Comparisons
7. Exit
```

case 7:

`

Enter your choice: 1
Enter keyword: B
Enter meaning: Board
Keyword added successfully.
Dictionary Operations:
1. Add Keyword
2. Delete Keyword
3. Update Meaning
4. Display in Ascending Order
5. Display in Descending Order
6. Find Maximum Comparisons
7. Exit
Enter your choice: 1
Enter keyword: C
Enter meaning: Chair
Keyword added successfully.
Dictionary Operations:
1. Add Keyword
2. Delete Keyword
3. Update Meaning
4. Display in Ascending Order
5. Display in Descending Order
6. Find Maximum Comparisons
7. Exit
Enter your choice: 4
Dictionary in Ascending Order:
A: Abcd
B: BDDE

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Dictionary Operations:

- 1. Add Keyword
- 2. Delete Keyword
- 3. Update Meaning
- 4. Display in Ascending Order
- 5. Display in Descending Order
- 6. Find Maximum Comparisons
- 7. Exit

Enter your choice: 5

Dictionary in Descending Order:

B: BDDE

A: Abcd

Dictionary Operations:

- 1. Add Keyword
- 2. Delete Keyword
- 3. Update Meaning
- 4. Display in Ascending Order
- 5. Display in Descending Order
- 6. Find Maximum Comparisons
- 7. Exit

Enter your choice: 6

Enter keyword to find maximum comparisons: A

Maximum comparisons required: 1

```
PR 6
#include <iostream>
#include <vector>
#include <unordered_map>
#include <tuple>
#include <algorithm> // for find()
using namespace std;
struct Edge {
  int destination;
  int cost
};
class Graph {
public:
  vector<string> cities;
  unordered_map<int, vector<Edge>> adjList;
  void addFlight(int source, int destination, int cost) {
    adjList[source].push_back({destination, cost});
    adjList[destination].push_back({source, cost}); // Assuming flights are bidirectional
  }
  bool isConnected() {
    vector<bool> visited(cities.size(), false);
    dfs(0, visited); // Start from any city (assume city at index 0)
    for (bool v : visited) {
      if (!v) {return false; }
    return true;
  }
private:
  void dfs(int city, vector<bool>& visited) {
    visited[city] = true;
    for (const auto& edge : adjList[city])
       if (!visited[edge.destination])
```

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```
dfs(edge.destination, visited);
  }
};
int main() {
  vector<string> cities = {"Chicago", "New York", "Los Angeles", "Seattle"};
  vector<tuple<string, string, int>> flights = {{"Chicago", "New York", 2}, {"New York", "Los Angeles",
5}, {"Los Angeles", "Seattle", 3}};
  Graph graph;
  for (const auto& city: cities)
    graph.cities.push_back(city);
  for (const auto& flight : flights) {
    string source, destination;
    int cost;
    tie(source, destination, cost) = flightl
    int sourceIndex = find(cities.begin(), cities.end(), source) - cities.begin();
    int destinationIndex = find(cities.begin(), cities.end(), destination) - cities.begin();
    graph.addFlight(sourceIndex, destinationIndex, cost);
  }
  if (graph.isConnected()) cout << "The flight network is connected!" << endl;
  else cout << "The flight network is not connected." << endl;
  return 0;
}
Output:
The flight network is connected.
=== Code Execution Successful ===
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PR 7
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```
#include <iostream>
using namespace std;
int main()
{
  int n, i, j, k, row, col, mincost = 0, min;
  char op;
  cout << "Enter no. of vertices: ";</pre>
  cin >> n;
  int cost[n][n];
  int visit[n];
  for (i = 0; i < n; i++)
    visit[i] = 0;
  for (i = 0; i < n; i++)
  {
     for (j = 0; j < n; j++)
    {
       cost[i][j] = -1;
    }}
  for (i = 0; i < n; i++)
  {
     for (j = i + 1; j < n; j++)
       cout << "Do you want an edge between " << i + 1 << " and " << j + 1 << ": ";
       cin >> op;
       if (op == 'y' | | op == 'Y')
       {
          cout << "Enter weight: ";</pre>
          cin >> cost[i][j];
          cost[j][i] = cost[i][j];
       }}}
```

```
visit[0] = 1;
  for (k = 0; k < n - 1; k++)
  {
    min = 999;
    for (i = 0; i < n; i++)
    {
       for (j = 0; j < n; j++)
       {
         if (visit[i] == 1 \&\& visit[j] == 0)
         {
           if (cost[i][j] != -1 && min > cost[i][j])
           {
              min = cost[i][j];
              row = i;
              col = j;
           }}}}
    mincost += min;
    visit[col] = 1;
    cost[row][col] = cost[col][row] = -1;
    cout << row + 1 << "->" << col + 1 << endl; }
  cout << "\nMin. Cost: " << mincost;</pre>
  return 0;
}
Output:
Enter no. of vertices: 5
Do you want an edge between 1 and 2: Y
Enter weight: 4
Do you want an edge between 1 and 3: Y
Enter weight: 8
Do you want an edge between 1 and 4: Y
Enter weight: 3
```

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Do you want an edge between 1 and 5: N

Do you want an edge between 2 and 3: N

Do you want an edge between 2 and 4: Y

Enter weight: 7

Do you want an edge between 2 and 5: Y

Enter weight: 7

Do you want an edge between 3 and 4: Y

Enter weight: 2

Do you want an edge between 3 and 5: Y

Enter weight: 1

Do you want an edge between 4 and 5: Y

Enter weight: 9

1->4

4->3

3->5

1->2

Min. Cost: 10

=== Code Execution Successful ===

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