IR U2

Components of an Index

Indexes are specialized **data structures** used in search engines and databases to improve the speed of retrieving relevant documents. A typical index (like an *inverted index*) is made up of the following components:

1. Dictionary (Lexicon)

• **Definition:** Stores **all unique terms** (words) present in the document collection, much like a vocabulary.

• Purpose:

- Acts as an entry point for searching.
- Links each term to its postings list.
- **Example:** If documents contain "AI", "data", "science", the dictionary stores these terms once.

2. Postings Lists

- **Definition:** For each term in the dictionary, there is a **list of postings**, where each posting contains:
 - o **Document ID** (docID) \rightarrow The document where the term appears.
 - Optional: **Term Frequency** (**TF**), **positions** of the term in the document.
- Purpose: Helps identify exactly which documents contain the term.
- **Example:** For "AI" → [Doc3, Doc5, Doc8]

3. Skip Pointers

- Definition: Special links inside postings lists that allow the search engine to jump over sections instead of scanning every entry sequentially.
- **Purpose:** Improves search speed, especially in large postings lists.
- Example: Instead of reading each docID oneby-one, skip pointers might jump from Doc3
 → Doc10 → Doc17.

4. Metadata

- **Definition:** Additional data stored with terms or documents to support ranking and filtering.
- Common Metadata Fields:

- Term Frequency (TF): How many times a term appears in a document.
- Document Frequency (DF): Number of documents containing the term.
- Document Length: Total words in the document.
- Purpose: Used in ranking algorithms like TF-IDF or BM25.

Index Life Cycle

The **Index Life Cycle** refers to the different stages an index goes through from its initial creation to its removal.

This process ensures that the index remains accurate, efficient, and optimized for fast data retrieval.

1. Creation:

• **Definition:** Building the index for the first time from a collection of documents.

• Process:

- o Extract terms from documents.
- Create dictionary and postings lists.
- Store index on disk.
- Example: First-time indexing of a new document collection.

2. Updating

- Definition: Modifying the index when documents are added, updated, or deleted.
- Process:
 - Incrementally update postings lists.
 - Adjust metadata like term/document frequency.
- **Example:** Adding new blog posts to a search engine index.

3. Merging

- **Definition:** Combining **smaller partial indexes** into a larger one to improve efficiency.
- Purpose: Reduces lookup time and storage overhead.
- **Example:** Merging daily indexes into a monthly index.

4. Optimization

- **Definition:** Reorganizing index structure to remove **fragmentation** and make queries faster.
- Process:
 - o Reorder postings lists.
 - o Remove deleted document entries.
- **Example:** Compacting an index to improve performance.

5. Deletion

- Definition: Removing outdated or unused indexes.
- **Purpose:** Saves storage space and avoids searching through obsolete data.
- **Example:** Removing old index files after a product catalog update.

Static Inverted Index

A Static Inverted Index is an index that is built once from a fixed document collection and never updated after creation. It is most useful when the dataset is unchanging or rarely updated, so the index structure remains constant.

Key Characteristics

- Built Once → Created from the complete document collection at a single point in time.
- 2. **Immutable** → Cannot be modified; if changes are required, the **entire index must be rebuilt**.
- 3. **Optimized for Search** → Since there are no update operations, the index can be stored in a highly compact and query-efficient format.

When to Use

- When the document collection is **static** (does not grow or change).
- Examples:
 - Digital archives of historical books.
 - Static research paper repositories.
 - o Government records that are frozen after a certain date.

Advantages

• Faster Query Processing:
No update overhead → structure can be fully optimized for search speed.

- Compact Storage:
 No need to keep extra data structures for updates.
- Simplicity:

Easier to maintain since there are no incremental updates or merges.

Disadvantages

- No Real-Time Updates: Cannot handle newly added or modified documents without rebuilding the index from scratch.
- **Rebuild Cost:** For large collections, rebuilding the index is time-consuming and resource-intensive.
- Not Suitable for Dynamic Content: Poor choice for news sites, social media, or e-commerce where content changes frequently.

Example

Imagine an **online archive** of Shakespeare's complete works:

- The text is fixed and never changes.
- A static inverted index is created to store every unique word and the list of plays/pages it appears in.
- The index will never need to update because the text is permanent.

Dictionaries

A **dictionary** in information retrieval is the part of the index that **maps each term to its postings list** (list of documents where the term appears). It is the first step in retrieving information — a search begins by finding the term in the dictionary.

a) Sort-Based Dictionary

- Structure: Terms stored in sorted order (often lexicographical order: $A \rightarrow Z$).
- Search:
 - O Use **binary search** to find the term quickly in O(log n) time.
 - O Good for finding exact matches and prefix matches.
- Advantages:
 - O Supports **prefix queries** (e.g., "comp*" matches "computer", "competition").
 - Easy to compress dictionary since terms are stored in a predictable order.

• Disadvantages:

- Slow updates: Inserting new terms requires shifting entries to maintain order.
- Not suitable for highly dynamic collections.

b) Hash-Based Dictionary

- **Structure:** Terms stored in a **hash table** with term as key and postings list as value.
- **Search:** Constant time lookup on average **O**(1).

Advantages:

- Very fast lookups for exact matches.
- Works well for large vocabularies where quick access is important.

• Disadvantages:

- No inherent ordering → cannot easily perform prefix searches or range queries.
- Hash collisions require extra handling.

c) Interleaving

• **Structure:** Stores multiple term lists **interleaved** in memory to save space and improve **cache locality**.

• Purpose:

- Reduces memory fragmentation.
- O Improves **CPU cache performance** during lookups.

• Advantages:

- o Space-efficient.
- Can speed up search operations due to better memory access patterns.

• Disadvantages:

- o More complex to implement.
- May require decoding steps during lookup.

d) Posting Lists

• **Definition:** The **core mapping**: Term → List of documents (docIDs) containing that term.

• Contents of a Posting:

- Document ID (docID)
- Term Frequency (TF) How many times the term appears in that document.
- **Positions** For phrase queries (exact position of term in text).

 Weights – Used in ranked retrieval (TF-IDF, BM25 scores).

Advantages:

• Stores all necessary information for retrieval.

Disadvantages:

 Can become very large — needs compression techniques (e.g., delta encoding, variable-byte encoding).

Index Construction Methods

Index construction is the process of **creating an index** from a set of documents to allow fast and efficient information retrieval. Different construction methods are used depending on **collection size**, **memory availability**, and **update frequency**.

1. In-Memory Index Construction

Process:

- 1. Read the **entire document collection** into RAM
- 2. Tokenize documents to extract terms.
- 3. Build the **dictionary** and **postings lists** in memory.
- 4. Write the complete index to disk once construction is done.

Advantages:

- **Fastest method** since all operations are in RAM.
- Simple to implement; fewer I/O operations.

Disadvantages:

- **Memory-bound** cannot handle collections larger than available RAM.
- Not scalable for very large or continuously growing datasets.

Use Case:

• Small academic projects or local search tools with a limited number of documents (<1–2 GB).

2. Sort-Based Index Construction

Process:

- 1. Extract all (**term, docID**) pairs from the document collection.
- 2. **Sort** these pairs first by term, then by document ID.
- 3. Merge duplicates to form postings lists.
- 4. Store the sorted dictionary and postings lists on disk.

Advantages:

- Works well for **large collections** that do not fit entirely in memory.
- Sorted order simplifies compression and prefix searches.

Disadvantages:

- Sorting is **computationally expensive** for very large datasets.
- Not ideal for highly dynamic collections because frequent updates require repeated sorting.

Use Case:

 Batch processing of static collections such as archives, digital libraries, or offline document repositories.

3. Merge-Based Index Construction

Process:

- 1. Build **small partial indexes** in memory from subsets of documents.
- 2. When memory is full, write partial indexes to disk.
- Periodically merge partial indexes into a single large index using an efficient multiway merge.
- 4. Repeat this process as new documents arrive.

Advantages:

- Can handle **massive datasets** larger than available RAM.
- Supports dynamic updates efficiently by merging small indexes instead of rebuilding the entire index.

Disadvantages:

- Merge operations require extra CPU and disk I/O, which can be time-consuming.
- Implementation is **more complex** than sort-based or in-memory methods.

Use Case:

 Web search engines or online platforms where documents are constantly added, modified, or deleted (e.g., Google, Bing).

4. Disk-Based Index Construction

Process:

- 1. Build the index **directly on disk** without loading the entire collection into memory.
- 2. Postings are incrementally written to disk, often using buffers to optimize I/O.
- 3. No in-memory consolidation is needed.

Advantages:

- Can handle **very large datasets** (terabytes or petabytes).
- Low memory requirements can work on systems with limited RAM.

Disadvantages:

- **Slower** due to frequent disk reads/writes.
- More complex to manage, especially when performing merges or updates.

Use Case:

 Archival systems, government or scientific datasets where scale is prioritized over indexing speed.

Dynamic Indexing

Dynamic indexing is a way to keep an index up-todate while documents are added, changed, or removed — without rebuilding the whole index every time.

Why we need it

- Real-world collections (news sites, blogs, web pages) change constantly.
- Rebuilding the entire index for each change would be **too slow and expensive**.
- Dynamic indexing lets the system accept updates quickly and keep searches correct.

How it works (simple steps)

- 1. New or updated documents arrive.
- 2. The system writes them to a **small in-memory index** (fast to update).

- 3. Queries check both the **in-memory index** and the **main disk index** so search results include recent documents.
- 4. When the in-memory index grows past a threshold, it is **merged** into the large disk-based index (background process).
- 5. During merge, deleted documents are permanently removed and space is reclaimed.

Common techniques / components

- **In-memory buffer / index:** Fast structure (RAM) that stores recent changes (insertions/updates/deletes).
- Main disk index: Large, optimized index stored on disk for long-term storage and fast reads.
- Merge (compaction): Periodic process that combines small in-memory index(es) with the main index to keep structure efficient.
- Tombstones (delete markers): When a document is deleted, a "tombstone" is recorded so the system knows to ignore it until merge removes it fully.
- Log-structured approach / LSM-style: Many systems use log-structured ideas (write new entries sequentially, merge later) to make writes cheap and merges efficient.

Handling deletes and updates

- **Update** = **delete** + **add:** A document update can be recorded as a tombstone for the old version plus a new posting for the updated version.
- **Tombstones** ensure deleted items are not returned in queries until a merge permanently removes them.

Advantages

- Fast updates and inserts (writes go to RAM, cheap).
- Low query latency for new data (recent documents are searchable immediately).
- Scales to large, changing collections you avoid frequent full rebuilds.

Disadvantages

 Merge/compaction cost: background merges use CPU and disk I/O and can be expensive.

- **Temporary storage overhead:** until merged, there are multiple index fragments and tombstones which use space.
- **Complexity:** implementation is more complex than a static index (concurrency, consistency, merging logic).

Query Processing for Ranked Retrieval

Ranked retrieval is a method in information retrieval where **documents are returned not just as matching or not matching**, but in **ranked order of relevance** to the user query. Modern search engines (like Google, Bing) use this approach to show the most useful results first.

Steps in Ranked Retrieval

1. Retrieve Postings Lists for Query Terms

• **Postings list:** For each term in the query, there is a list of documents containing that term.

• Step:

- For query Q = {term1, term2, term3}, fetch postings lists for each term from the index.
- o Example:
- \circ term1 \rightarrow [Doc1, Doc3, Doc5]
- \circ term2 \rightarrow [Doc2, Doc3, Doc6]
- $term3 \rightarrow [Doc1, Doc4, Doc5]$
- **Purpose:** Identify which documents contain the query terms.

2. Compute Relevance Score

- Each document is assigned a score representing how relevant it is to the query.
- Common scoring methods:
- 1. **TF-IDF** (**Term Frequency–Inverse Document Frequency**):
 - Measures importance of a term in a document relative to the entire collection.
 - Formula (simplified):
 - score(D, Q) = Σ (TF(term, D) * IDF(term))

2. **BM25**:

- Advanced scoring model that considers term frequency, document length, and collection statistics.
- More accurate for real-world search engines.

3. Vector Space Model:

- Represents documents and queries as vectors in a multi-dimensional space.
- Score = cosine similarity between query and document vectors.
- **Purpose:** Determine which documents are most relevant to the user's query.

3. Rank Documents by Score

- Once scores are computed for all documents, sort them from highest to lowest.
- Documents with higher scores are shown first in the search results.

•	Example		Table	
	Documen	t	Score	
	Doc3		0.95	
	Doc1		0.87	
	Doc5		0.75	
	Doc4		0.60	-

• Here, **Doc3** is considered the most relevant, so it appears at the top.

4. Return Results to User

- The top k documents are returned to the user.
- Many search engines may also apply additional ranking signals: user behavior, personalization, freshness, etc.

Advantages of Ranked Retrieval

- Users get **more relevant results first**, improving satisfaction.
- Can handle long queries and partial matches.
- Allows advanced ranking using TF-IDF, BM25, or learning-to-rank models.

Disadvantages / Challenges

- Requires scoring all candidate documents, which can be computationally expensive for large collections.
- Accuracy depends on quality of scoring model and index metadata.
- Ranking can be biased if scores don't consider all factors (like user intent).

Document-at-a-Time (DAAT) Query Processing
Document-at-a-Time (DAAT) is a query processing
strategy where the search engine processes one
document at a time across all postings lists of the
query terms.

It is commonly used in **ranked retrieval systems** to compute document scores efficiently.

Key Idea

- Instead of processing one term at a time (Term-at-a-Time), DAAT focuses on documents.
- For each document, the system combines contributions from all query terms to compute the final relevance score before moving to the next document.

Step-by-Step Process

- 1. **Retrieve postings lists** for all query terms.
 - Each postings list contains document IDs where the term appears, optionally with term frequency, positions, or weights.
- 2. **Identify the smallest document ID** among the current pointers of all lists (or the next document in order).
 - This is the next document to process.
- 3. **Compute the full score** for this document by combining contributions from all query terms.
 - Example: Using TF-IDF or BM25, sum the individual term scores for this document.
- 4. **Move pointers forward** in the postings lists for the document just processed.
- 5. Repeat steps 2–4 until **all postings lists are exhausted** or the top-k results are obtained.

Example

Query: "machine learning"

Postings lists:

machine \rightarrow [Doc1, Doc3, Doc5]

learning → [Doc2, Doc3, Doc4, Doc5]

Processing Steps (DAAT):

- 1. Next smallest docID across lists = Doc1
 - Score = contribution from "machine"
 (present) + "learning" (absent) = partial score
 - Move pointer for "machine" to next docID
- 2. Next smallest docID = Doc2
 - Score = contribution from "machine" (absent) + "learning" (present)
 - o Move pointer for "learning"
- 3. Next smallest docID = Doc3
 - \circ Score = contributions from both terms
 - Move both pointers
- 4. Continue until all documents are processed

Finally, documents are ranked by total scores.

Pros of DAAT

- Full-score computation per document: Ensures accurate ranking.
- Works well with impact-ordered postings: High-scoring documents can be processed first, enabling early termination in some algorithms.
- **Memory-efficient:** Can process large postings lists sequentially.

Cons of DAAT

- May require scanning all postings lists even if we only need top-k results.
- **Slower if lists are very large** and there is no effective early pruning.
- More complex implementation compared to term-at-a-time approaches.

Term-at-a-Time (TAAT) Query Processing

Term-at-a-Time (TAAT) is a query processing strategy where the search engine **processes one query term at a time**, updating document scores for all documents containing that term. After all terms are processed, documents are ranked by their accumulated scores.

Key Idea

- Instead of computing the score for one document at a time (like DAAT), TAAT focuses on one term at a time.
- For each term, all documents containing that term are updated in a score accumulator.
- At the end, the score accumulators contain the total relevance scores for all documents.

Step-by-Step Process

- 1. **Retrieve postings list** for the first query term.
 - Each posting contains document
 ID and optionally term
 frequency or weights.
- 2. **Update score accumulators** for each document in the postings list.
 - Add the contribution of this term to the document's total score.
- Repeat steps 1–2 for all remaining query terms.
 - Each document's score is updated cumulatively across all terms.
- 4. **Rank documents** by their final accumulated scores.
 - Return the top-k results to the user.

Example

Query: "machine learning"

Postings lists:

machine \rightarrow [Doc1, Doc3, Doc5]

learning \rightarrow [Doc2, Doc3, Doc4, Doc5]

Processing Steps (TAAT):

- 1. Process machine postings:
 - o Doc1: score += contribution of "machine"
 - O Doc3: score += contribution of "machine"
 - O Doc5: score += contribution of "machine"

- 2. Process learning postings:
 - Doc2: score += contribution of "learning"
 - O Doc3: score += contribution of "learning"
 - O Doc4: score += contribution of "learning"
 - O Doc5: score += contribution of "learning"
- 3. Score accumulator after all terms:

 $Doc1 \rightarrow 0.8$

 $Doc2 \rightarrow 0.6$

 $Doc3 \rightarrow 1.5$

 $Doc4 \rightarrow 0.7$

 $Doc5 \rightarrow 1.3$

4. **Rank documents**: Doc3, Doc5, Doc1, Doc4, Doc2

Pros of TAAT

- Simple to implement and understand.
- Easy to combine **weights or term contributions** incrementally.
- Can handle complex scoring models where each term contributes independently.

Cons of TAAT

- May process unnecessary postings for documents that eventually get very low scores.
- Less efficient than DAAT for top-k queries because it can touch many low-relevance documents.
- Not ideal for very large collections without optimizations.

Pre-computing Score Contributions

Pre-computing score contributions is an optimization technique in ranked retrieval where partial or complete scores for terms in documents are computed in advance and stored in the index. This reduces the computation needed at query time and speeds up search results.

Key Idea

Instead of calculating term scores (e.g., TF-IDF, BM25) for each document during query processing, we pre-calculate them and store in the index.

 During query execution, the search engine simply retrieves pre-computed scores from the index and combines them to rank documents.

How It Works

- During index construction, compute score contribution of each term for each document.
 - Example: TF-IDF weight of term t in document D.
- 2. Store this **score in the postings list** along with the document ID.
 - Postings entry format: (DocID, TF-IDF_weight, positions, etc.)
- 3. At query time, retrieve postings lists for all query terms and **sum pre-computed scores** instead of calculating from scratch.

Example

Suppose query: "machine learning"

• Pre-computed TF-IDF weights in postings:

machine \rightarrow Doc1: 0.8, Doc3: 0.7, Doc5: 0.9

learning → Doc2: 0.6, Doc3: 0.8, Doc4: 0.5, Doc5: 0.7

- At query time, score for Doc3 = 0.7 (machine) + 0.8 (learning) = **1.5**
- No need to calculate TF-IDF from raw term frequencies during the query.

Advantages

- **Faster query processing:** Scores are ready to use.
- Reduces CPU usage at query time.
- Useful for **high-traffic search engines** with millions of queries.

Disadvantages

- **Increased index size:** Storing scores for all term-doc pairs consumes more space.
- **Static scores:** If scoring parameters change (e.g., normalization, new ranking function), scores must be recomputed and the index rebuilt.

Impact Ordering

Impact ordering is a technique in information retrieval where **postings lists are sorted by the** "impact" (importance) of the term in the document rather than by document ID. The goal is to **process the most relevant documents first**, improving efficiency, especially in top-k retrieval.

Key Idea

- In traditional inverted indexes, postings are **ordered by document ID**.
- In impact-ordered indexes, postings are sorted by term contribution to document relevance, e.g., TF-IDF weight or BM25 score.
- This allows the system to **focus on documents with higher potential relevance first**, often skipping less relevant documents.

How It Works

1. During index construction:

- Compute the **impact score** of each term in each document (e.g., TF-IDF or BM25 weight).
- Sort the postings list for each term in descending order of impact score.

2. **During query processing:**

- Start scoring documents from the highest impact postings.
- Stop processing once the top-k documents are guaranteed to be found, without scanning the entire list.

Example

Query: "machine learning"

Impact-ordered postings list for "machine":

Doc5: $0.9 \rightarrow Doc1: 0.8 \rightarrow Doc3: 0.7$

• For top-2 retrieval, the system can focus on **Doc5 and Doc1** first, and may skip Doc3 if it's guaranteed not to enter top results.

Impact vs DocID ordering:

DocID Order Doc5 Doc1 Doc3

Impact Order 0.9 0.8 0.7

Advantages

- Speeds up top-k queries: Only highimpact postings may need to be scanned.
- Reduces unnecessary computation: Low-impact documents can be ignored if they won't enter top results.
- Works well with DAAT and TAAT: Especially when combined with early termination techniques.

Disadvantages

- Index sorting overhead: Postings must be sorted by impact score during index construction.
- Dynamic updates are harder: Adding new documents may require re-sorting postings.
- **Best for ranked retrieval:** Less useful for exact-match or boolean queries.

Query optimization refers to the techniques used in information retrieval systems to make query processing faster and more efficient, without changing the correctness of the results. It is crucial for large-scale search engines that handle millions of queries per day.

Why Query Optimization is Needed

- Searching large document collections can be **computationally expensive**.
- Naively processing all postings lists for every query can waste time and resources.
- Optimization techniques reduce the number of postings processed and speed up top-k retrieval.

Common Techniques for Query Optimization

1. Term Ordering

- **Definition:** Process query terms in an **optimal order** to reduce computation.
- How it works:

- Rare terms (terms that appear in fewer documents) are processed first.
- Why? Intersecting rare-term postings with other lists quickly reduces candidate documents.

• Example:

Query: "machine learning AI"

- Suppose document frequencies: machine = 5000, learning = 2000, AI = 1000
- Process order: AI → learning → machine
- Fewer documents are scored in early steps → faster query execution.

2. Skip Pointers

• **Definition:** Extra pointers in postings lists that allow **jumping over irrelevant documents** without scanning each one sequentially.

• How it works:

- Postings lists are sorted by document ID.
- Skip pointers allow the algorithm to jump ahead when the current docID is smaller than needed.
- **Benefit:** Reduces the number of comparisons during intersections.

• Example:

- o Postings: [1, 2, 3, 10, 15, 20]
- Skip pointer from 3 → 10 allows jumping over 4–9 instead of checking each docID.

3. Caching

• **Definition:** Store **results of frequent queries** or partial computations to avoid recomputation.

• How it works:

 When a common query is executed, the result (or top-k docs) is stored in cache. Subsequent identical queries fetch results directly from cache, saving time.

• Example:

- Query "COVID-19 vaccine" is searched thousands of times.
- Cache stores top-k results → immediate response for repeated queries.

4. Early Termination

• **Definition:** Stop processing postings lists once **top-k documents are guaranteed**, rather than scoring all candidates.

How it works:

- Use impact-ordered lists or threshold-based scoring.
- Once the top-k scores are unlikely to change by processing remaining postings, stop computation.
- **Benefit:** Significantly reduces runtime for large postings lists.

• Example:

- Top-10 documents requested.
- o High-impact documents processed first; low-impact documents cannot enter top-10 → stop early.

Advantages of Query Optimization

- Reduces query response time.
- Minimizes CPU and memory usage.
- Improves user experience with faster search results.
- Essential for large-scale, real-time search systems.

Disadvantages / Challenges

- Additional index maintenance may be required (e.g., skip pointers, precomputation).
- Cache may consume extra **memory**.
- Complexity increases with dynamic or frequently updated collections.