



# SHYAM MODI

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## SUMMARY

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Experienced in problem solving, project management, and design, with a strong focus on web development. Proven ability to lead and collaborate in college-level initiatives, ensuring successful project completion. Passionate about building innovative web solutions and actively learning new technologies.

## PROJECTS

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### MemeSaber (Team Project)

- Worked in a team of 3 to develop a **VR** based Beat Saber type game made using **Unity** and **C#**.
- Designed the **Game Environment**, **Game Maps** and **Assets**.
- Technologies: Unity, C#, Blender
- Repository Link: <https://github.com/abhijit-23blaze/Popeyies>

### HDIMS (SIH)

- Working on a **Heath Data Information Management System** in a team of 6 for automating the Health Management Systems ensuring efficient flow of data and paperless workflow.
- Working as a Web-Developer for designing the Web application for the Higher authorities for Dynamic Dashboards and Automated Reports.

## EXPERIENCE

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### Web3ssh Outreach Team

May 2024 - Jul 2024

- Worked in the Outreach Team to contact and collaborate with colleges all over India for the Web3SSH event conducted by IIIT Sri City.

### Enigma Club

Jan 2024 - Sep 2024

- Worked as a Core member in the Domain of Cyber Security

### Nirvana Club

Sep 2023 - Present

- Worked as the Core Member of Research Domain
- Contributed in Conducting and Managing various events in the Technical and Cultural Fest

## ACHIEVEMENTS

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- Secured 4th position in Global Game Jam 2024
- Secured 1st Position in PixelPulse (Conducted by GDSCxNirvana)

## SKILLSET

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- **Languages:** C++, JavaScript, Java, C.
- **Technologies:** Node.js, Express.js, Tailwind, EJS, Figma/FigJam, SQL, PostgreSQL, Git, GitHub, npm, Canva.
- **Soft Skills:** Management, Public Outreach, Public Relations.
- **Interests:** Data Structures and Algorithms, Compiler Design, Computer Networks, Blockchain.