

Assignment-B6

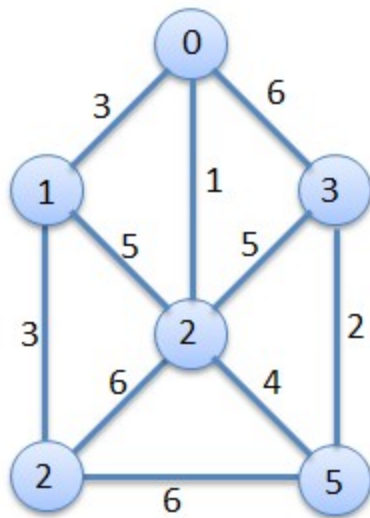
Implement concurrent prims algorithm using OPENMP

A series of horizontal lines of varying lengths and colors (teal and white) extending from the left edge of the slide towards the right, positioned below the main text.

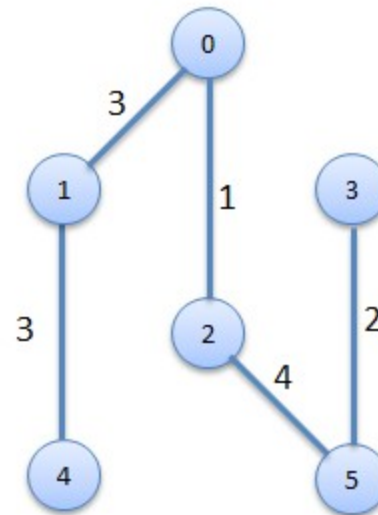
Prim's Algorithm

- greedy algorithm that finds a minimum spanning tree for a connected weighted undirected graph
- finds a subset of the edges
 - forms a tree that includes every vertex
 - the total weight of all the edges in the tree is minimized
- directly based on the MST(minimum spanning tree) property

Example



A Simple Weighted Graph



Minimum-Cost Spanning Tree

Example

- Procedure for finding Minimum Spanning Tree

Step1

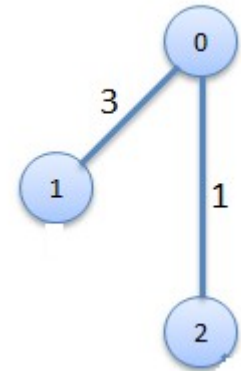
No. of Nodes	0	1	2	3	4	5
Distance	0	3	1	6	∞	∞
Distance From		0	0	0		



Example

Step2

No. of Nodes	0	1	2	3	4	5
Distance	0	3	0	5	6	4
Distance From		0		2	2	2



Similarly.....

Step3

No. of Nodes	0	1	2	3	4	5
Distance	0	0	0	5	3	4
Distance From				2	1	2

Example

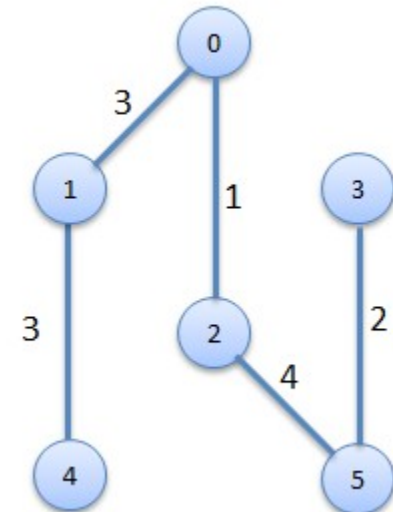
Step4

No. of Nodes	0	1	2	3	4	5
Distance	0	0	0	5	0	4
Distance From				2		2

Step5

No. of Nodes	0	1	2	3	4	5
Distance	0	0	0	3	0	0
Distance From				2		2

Minimum Cost = $1+2+3+3+4 = 13$



Program description

```
struct prim_data {  
    int edges_weight[DIM][DIM];  
    int dimension;  
    int U[DIM];  
    int total_min_distance;  
    int count_nodes_in_mst;  
};
```

```
struct prim_data prim;
```

- Declaring a structure that will be further shared by entire program.
- Structure contains all declared variables that will also be shared among the threads

Program Description

```
#pragma omp parallel default(none),private(i,j),shared(prim)
{
    int tid = omp_get_thread_num();
    printf("thread %d starting\n",tid);
    #pragma omp for
    for(i=0; i<prim.dimension; i++){
        for(j=0; j<prim.dimension; j++) {
            printf("%d\t\n",prim.edges_weight[i][j]);
        }
    }
}
```

- All variables in OpenMP are shared by default. If you want a set
- of private variables you will need to specify these variables in a
- parallel pragma directive in a private clause.

If you use

#pragma omp parallel default none

You need to specify the private variables and shared variables.

- For instance:

#pragma omp parallel default(none) private(i,j) shared(a,b)

Program Description

#pragma omp for

```
for(i=0; i<prim.dimension; i++){  
    for(j=0; j<prim.dimension; j++) {  
        printf("%d\t\n",prim.edges_weight[i][j]);  
    }  
}
```

- #pragma omp parallel spawns a group of threads, while
- #pragma omp for
- divides loop iterations between the spawned threads.
- You can do both things at once with the fused `#pragma omp parallel for` directive.

Program Description

```
void initialization(void) {  
  
    int i,j;  
  
    prim.total_min_distance = 0;  
    prim.count_nodes_in_mst = 0;  
  
    //initializing the U set  
    for(i = 0; i < prim.dimension; i++) prim.U[i] = -1;  
  
    //storing the first node into the U set  
    prim.U[0] = 0;  
    //deleting the first node  
    delete_elements( prim.U[0] );  
    //incrementing by one the number of node that are inside the U set  
    prim.count_nodes_in_mst++;  
}
```

Program Description

```
//initializing the data
    initialization();

//calculating for all the nodes
for(k = 0; k < prim.dimension -1; k++)
{
    min_distance = 1000;
    //for every node in minimum spanning tree
    for(i = 0; i < prim.count_nodes_in_mst; i++)
    {
        //declaring OpenMP's derective with the appropriate scheduling...
        #pragma omp parallel for
        for(j = 0; j < prim.dimension; j++)
        {
            //find the minimum weight
            if(prim.edges_weight[prim.U[i]][j] > min_distance ||
prim.edges_weight[prim.U[i]][j]==0)
            {
                continue;
            }
        }
    }
}
```

Program Description

else

```
{  
    #pragma omp critical  
    {  
        min_distance = prim.edges_weight[prim.U[i]][j];  
        new_next_element = j;  
    }  
}
```

```
//Adding the local min_distance to the total_min_distance  
    prim.total_min_distance += min_distance;  
    //Adding the next node in the U set  
    prim.U[i] = new_next_element;  
//Substructing the elements of the column in which the new node is  
associated with  
    delete_elements( new_next_element );  
    //Increasing the nodes that they are in the MST  
    prim.count_nodes_in_mst++;  
}
```

Program Description

```
//Print all the nodes in MST in the way that they stored in the U set
for(i = 0 ; i < prim.dimension; i++) {
    printf("%d ",prim.U[i] + 1);
    if( i < prim.dimension - 1 ) printf("-> ");
}

printf("\n\n");
printf("Total minimun distance: %d\n\n",
prim.total_min_distance);
printf("\nProgram terminates now..\n");
return 0;
```



Thank You