Unit 1 Practice questions

24 August 2025

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History and Features of C

1. Who is the father of C language?

Ans . Dennis Ritchie

2. In which year was C language developed?

Ans . 1972

3. C was developed at which research center?

Ans . Bell Laboratories (AT & T)

4. C is a successor of which programming language?

Ans . B language

5. Name two features of C language?

Ans . Fast execution , Portability

6. Why is C called a middle language?

Ans . Because it has both low - level (hardware)and high - level User features.

7. What are the applications of C language?

Ans . Operating system, databases, compilers, embedded systems.

8. Why is called a portable language?

Ans . Because C programs can run on different machines with little .

2. Structure of C program

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1. What are the main sections of a C program?

Ans . Documentation section , Preprocessor directives , Global declaration , main() functions and Subprograms(user defined programs).

2. What is the use of the #include directive?

Ans . It is used to include header files (like stdio.h) that contain predefined functions .

3. Why is main()function important in C?

Ans . It is the entry point of every C program where execution starts.

4. Write the general structure of a C program.

```
Ans . #include <stdio.h>
int main() {
    // statements
    return 0;
}
```

5. What is the difference between header files and source code files?

Ans $. \rightarrow$ Header files (.h) contain declarations and function prototypes.

- → Source files (.c) contain the actual code/definitions.
- 6. What is the role of the return 0; statement in main()?

Ans $. \rightarrow$ It tells the operating system that the program executed successfully.

3. Constants And Variables

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- 1. What is a variable in C?
- \rightarrow A variable is a named memory location used to store data.
- 2. Define constants in C.
- → Constants are fixed values that cannot be changed during execution.
- 3. What is the difference between a variable and a constant?
- → A variable can change its value, a constant cannot.
- 4. Which keyword is used to define constants in C?
- → const (or #define for symbolic constants).
- 5. Give an example of an integer constant.
- \rightarrow 10, -25, 0
- 6. What is the difference between symbolic constant and literal constant?
- → Symbolic constant: defined using #define MAX 100.
- → Literal constant: directly written in the code, e.g., 100.
- 7. Can we change the value of a constant during execution?
- \rightarrow No.

4. Data Types And Type Conversion

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- 1. What are the basic data types in C?
- → int, float, char, double
- 2. What is the difference between int and float?
- → int stores whole numbers, float stores decimal numbers.
- 3. What is the size of char in C?
- \rightarrow 1 byte
- 4. What is the range of int in C (16-bit compiler)?
- \rightarrow -32,768 to +32,767
- 5. Define type conversion in C.
- → Changing one data type into another.
- 6. What is the difference between implicit and explicit type conversion?

Implicit: Automatic conversion by compiler (e.g., int to float).

Explicit: Forced conversion by programmer using type casting.

- 7. What is type casting? Give an example.
- → Converting one type to another manually.

Example: (float)5/2 = 2.5

8. What is the difference between signed and unsigned integers? Signed: Can hold both positive and negative values.

Unsigned: Only positive values.

5. Operators And Expressions

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- 1. What is an operator in C?
- \rightarrow A symbol that performs an operation (e.g., +, -, *).
- 2. List the types of operators in C.
- → Arithmetic, Relational, Logical, Bitwise, Assignment, Increment/Decrement, Conditional, Special.
- 3. What is the difference between = and ==? Ans = is assignment.

== is comparison.

- 4. Explain the difference between pre-increment (++i) and post-increment (i++).
- ++i: Increases value first, then uses it.

i++: Uses value first, then increases it.

- 5. What is the use of the modulus (%) operator?
- → Returns remainder of division.
- 6. What is operator precedence in C?
- → It decides the order in which operators are evaluated.
- 7. What is the difference between logical AND (&&) and bitwise AND (&)?
- &&: Works on conditions (true/false).
- &: Works on individual bits.
- 8. What is an expression in C? Give an example.
- → A combination of variables, constants, and operators.

Example: a + b * c

6. Input And Output Functions

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1. What is the difference between printf() and scanf()? Ans . printf() \rightarrow It is used to take output. scanf() \rightarrow It is used to take input .

2. Why do we use format specifiers in C?

Ans . Format specifiers (like %d, %f, %c) tells to compiler which type of data wants to handle.

Example: $\%d \rightarrow integer$, $\%f \rightarrow float$, $\%c \rightarrow character$.

3. What is the format specifier for float? Ans . %f

4. Which header file is required for printf() and scanf()?

Ans . <stdio.h> (Standard Input Output header file.

5. Write the syntax of scanf() function?

```
Ans . scanf("format_specifier", &variable);
Example:
scanf("%d", &a);
```

6. How can we take a single character as input in C?

```
Ans . Using %c in scanf()
Example:
char ch;
scanf("%c", &ch);
```

- 7. How can we print multiple values using printf()?
 Ans . printf("Sum = %d and Average = %.2f", sum, avg);
- 8. What happens if you don't use & in scanf()?
 Ans . In programmer there was a run time error or wrong value is store because it is compulsory to put address location.
