

# Wireless Communication

## Homework - 3

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1) a)  $f = 900 \text{ MHz}$

Transmission Rate = 64 kbps

$$\left. \begin{array}{l} f = 900 \text{ MHz} \\ \text{Transmission Rate} = 64 \text{ kbps} \end{array} \right\} \text{Bit duration} = \frac{1}{64 \times 10^3}$$

$$\text{Bit duration} = 15.625 \mu\text{s} = T_b \text{ (say)}$$

$$\text{Doppler frequency, } f_d = f_c \cdot \frac{v}{c} = 900 \times 10^6 \times \frac{v}{3 \times 10^8} = 3v$$

└ carrier frequency

$$\text{Coherence time, } T_c = \frac{0.4}{f_d} \rightarrow \text{depends on speed.}$$

Probability of error is used when  $T_b \approx T_c$

Outage probability is used when  $T_b \ll T_c$

i) when  $v = 1 \text{ mph} = 0.447 \text{ m/s}$

$$T_c = \frac{0.4}{3 \times 0.447} = 298.28 \text{ ms} \Rightarrow T_b \ll T_c$$

So here we can use outage probability

ii) when  $v = 10 \text{ mph} = 4.47 \text{ m/s}$

$$T_c = \frac{0.4}{3 \times 4.47} = 29.828 \text{ ms} \Rightarrow T_b \ll T_c$$

So here we can use outage probability

iii) when  $v = 100 \text{ mph} = 44.7 \text{ m/s}$

$$T_c = \frac{0.4}{3 \times 44.7} = 2.982 \text{ ms} \Rightarrow T_b \ll T_c \Rightarrow \text{Here outage probability with average probability can be used.}$$

1b) MGF of SNR in Rayleigh fading is defined as -

$$M(s) = E[e^{sx}] = \int_0^{\infty} \exp(sx) p(x) dx$$

$\downarrow$  p.d.f. of r.v.  $x$

For Rayleigh fading,  $p(x) = \frac{1}{\alpha} \exp\left(-\frac{x}{\alpha}\right)$

where  $\alpha = E[x]$

$$\therefore M(s) = \int_0^{\infty} e^{sx} \frac{1}{\alpha} e^{-\frac{x}{\alpha}} dx = \frac{1}{\alpha} \int_0^{\infty} \exp\left(\left(s - \frac{1}{\alpha}\right)x\right) dx$$

$$M(s) = \frac{1}{\alpha s - 1} \exp\left(\left(s - \frac{1}{\alpha}\right)x\right) \Big|_0^{\infty}$$

$$M(s) = \frac{1}{1 - \alpha s}, \text{ given } s < \frac{1}{\alpha}$$

$$\therefore \text{MGF}(\text{SNR}) = \frac{1}{1 - \alpha s}$$

2) Given cell radius of 100m,  $K=1$ ,  $d_0 = 1\text{m}$ ,  $\gamma=3$

log-normal shadowing with  $\sigma_y \text{ dB} = 4 \text{ dB}$

with Rayleigh Fading

$$P_t = 100 \text{ mW}, B = 30 \text{ KHz}, N_0 = 10^{-14} \text{ W/Hz}$$

$\downarrow$  Noise PSD

We need average  $P_b \leq 10^{-4}$

a) From path loss model,  $\frac{P_r}{P_t} = \frac{1}{K} \left(\frac{d_0}{d}\right)^{\gamma}$

$\downarrow$  cell radius

$$\Rightarrow P_r = \frac{10^{-1}}{1} \times \left(\frac{1}{100}\right)^3 = 10^{-7} \text{ W}$$

$$P_r \text{ in dBm} = 10 \log_{10} \left( \frac{10^{-7}}{10^{-3}} \right) = -40 \text{ dBm}$$

b) For Rayleigh fading using BPSK:

$$P_b = \frac{1}{2} \left[ 1 - \sqrt{\frac{\bar{\gamma}_b}{1 + \bar{\gamma}_b}} \right] \approx \frac{1}{4\bar{\gamma}_b} < 10^{-4} \Rightarrow \bar{\gamma}_b > 2500$$

w.k.t.  $\bar{\gamma}_b = \frac{E_b}{N_0}$  and  $B \times E_b = P_o \Rightarrow P_o = B N_0 \bar{\gamma}_b$

$$P_{\text{power (min)}} = \bar{\gamma}_b \times N_0 \times B = 2500 \times 10^{-14} \times 30 \times 10^3 = 75 \times 10^{-8} \text{ W}$$

$$\text{In dBm, } P_{\text{min}} = 10 \log_{10} \left( \frac{75 \times 10^{-8}}{10^{-3}} \right)$$

$$P_{\text{min}} = -31.24 \text{ dBm}$$

c)  $P_{\text{min}} = 7.5 \times 10^{-7} \text{ W}$  ,  $P_t = 100 \text{ mW}$

By path loss model -

$$\frac{P_{\text{min}}}{P_t} = \frac{1}{k} \left( \frac{d_0}{d} \right)^{\gamma} \Rightarrow d^3 = \frac{10^{-1}}{7.5 \times 10^{-7}} = \frac{10^6}{7.5} \Rightarrow d = 51.0873 \text{ m}$$

$$\therefore \% \text{ of coverage area} = \frac{\pi d^2}{\pi r^2} = \frac{(51.0873)^2}{10^4} = 26.1\%$$

26.1% of area covered has  $P_b < 10^{-4}$ .

3) Given -

$$\text{Delay Spread} = 100 \text{ ns}$$

$$\text{Doppler Spread} = 90 \text{ Hz}$$

$$\text{Required } P_{\text{floor}} = 10^{-4}$$

$$\text{We know that for BPSK: } P_{\text{floor}} \leq \left( \frac{\sigma_{T_M}}{T_s} \right)^2$$

$$\Rightarrow \left( \frac{\sigma_{T_M}}{T_s} \right)^2 \leq 10^{-4} \Rightarrow T_s \geq 100 \sigma_{T_M} = 10 \mu\text{s}$$

$$\therefore \text{Data Rate} = \frac{1}{T_s} \leq 100 \text{ kbps}$$

$$\text{For uniform scattering, } P_c = J_0(2\pi f_D T_b) \quad \begin{array}{l} \nearrow \text{doppler spread} \\ \searrow \text{bit time} \end{array}$$

$$\text{So we can write, } P_{\text{floor}} \approx \frac{1}{2} (\pi f_D T_b)^2 < 10^{-4} \text{ (given)}$$

$$\Rightarrow T_b < \frac{\sqrt{2 \times 10^{-4}}}{\pi f_D} = 5.001 \times 10^{-5} \text{ s}$$

$$\text{Data Rate} = \frac{1}{T_b} = 20 \text{ kbps}$$

$$\therefore 20 \text{ kbps} < \text{Data Rate} \leq 100 \text{ kbps}$$

4) We use the following results -

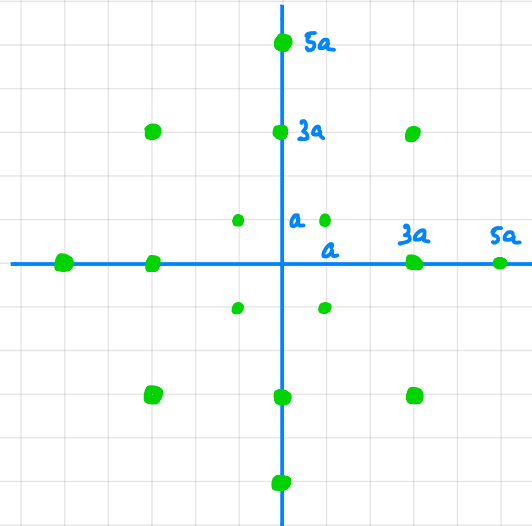
$$\text{Union Bound: } \Pr \left[ \bigcup_{i=1}^n E_i \right] \leq \sum_{i=1}^n \Pr[E_i]$$

$$\Pr(\text{Symbol Error}) \leq \frac{1}{M} \sum_{i=0}^{M-1} \sum_{j \in N(i)} Q \left( \sqrt{\frac{d_{\min}^2}{2N_0}} \right)$$

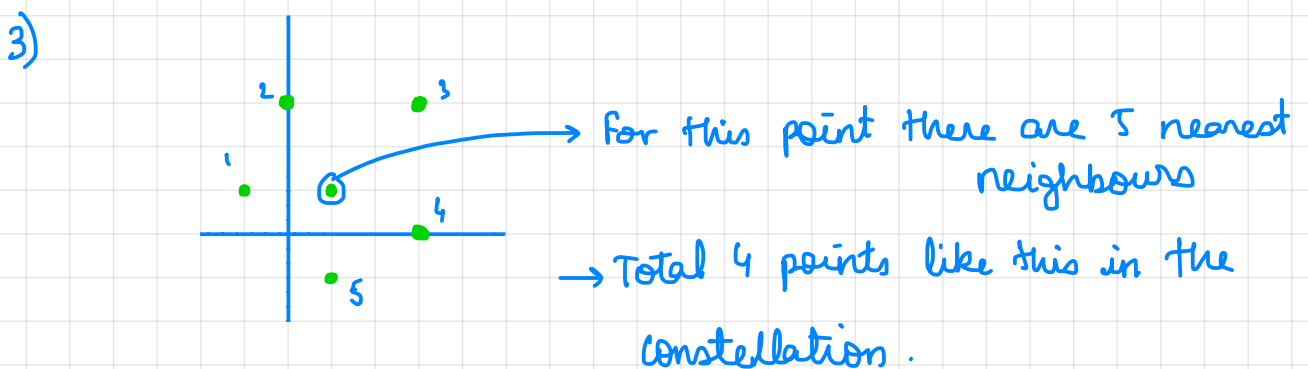
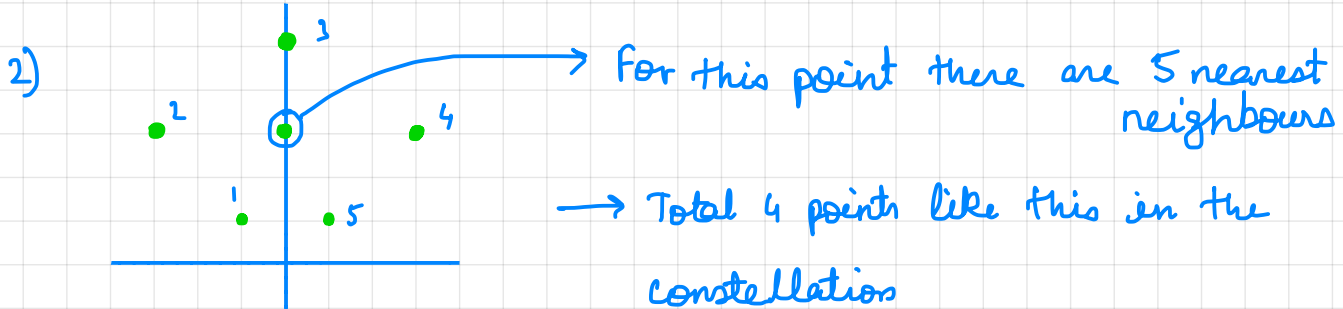
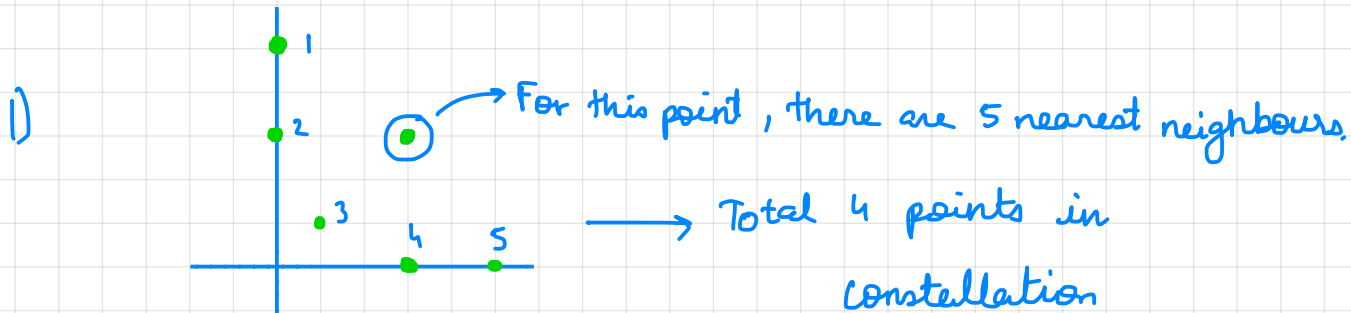
This can also be approximated as nearest neighbour -

$$\Pr(\text{Symbol Error}) \approx \frac{N_{\min}}{M} Q \left( \sqrt{\frac{d_{\min}^2}{2N_0}} \right)$$

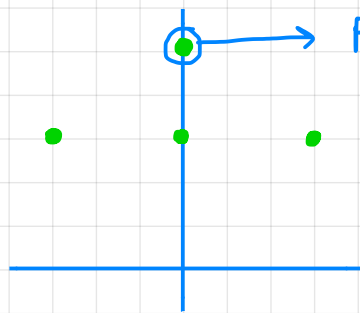
a) Given signal constellation :



Types of nearest neighbours -



4)



For this point there are 3 nearest neighbours

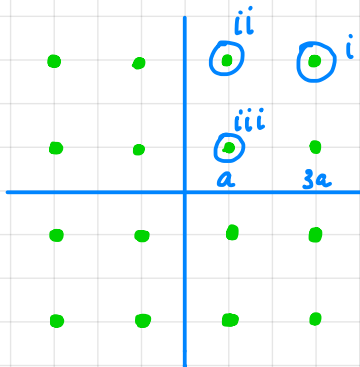
→ Total 4 points like this in the constellation

$$\therefore P_s = \frac{4 \times 5 + 4 \times 5 + 4 \times 5 + 4 \times 3}{16} Q\left(\frac{d_{\min}}{\sqrt{2N_0}}\right)$$

Here,  $d_{\min} = 2a$

$$P_s = 4.5 Q\left(a \sqrt{\frac{2}{N_0}}\right)$$

4b) Given signal constellation -



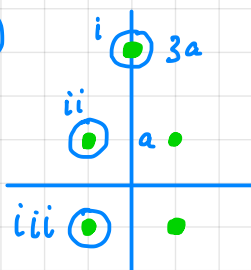
Points of (i)  $\Rightarrow$  2 nearest neighbours  $\times$  4 in total

Points of (ii)  $\Rightarrow$  3 nearest neighbours  $\times$  8 in total

Points of (iii)  $\Rightarrow$  4 nearest neighbours  $\times$  4 in total

$$\therefore P_s = \frac{4 \times 2 + 8 \times 3 + 4 \times 4}{16} Q\left(\frac{d_{\min}}{\sqrt{2N_0}}\right) = 3 Q\left(a \sqrt{\frac{2}{N_0}}\right)$$

4) C)



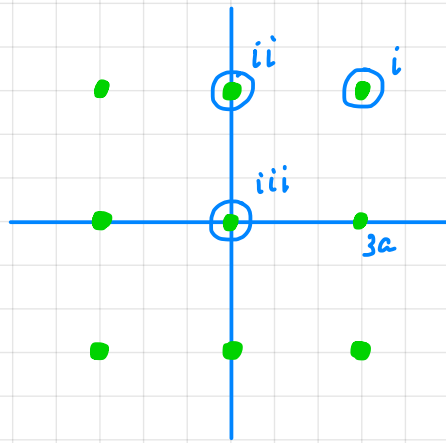
Points of type (i)  $\Rightarrow$  2 nearest neighbours  $\times$  1 in total

Points of type (ii)  $\Rightarrow$  3 nearest neighbours  $\times$  2 in total

Points of type (iii)  $\Rightarrow$  2 nearest neighbours  $\times$  2 in total

$$\therefore P_s = \frac{2 \times 1 + 3 \times 2 + 2 \times 2}{5} Q\left(\frac{d_{\min}}{\sqrt{2N_0}}\right) = 2.4 Q\left(a \sqrt{\frac{2}{N_0}}\right)$$

4) d) Given signal constellation -



Points of type (i)  $\Rightarrow$  2 nearest neighbours  $\times 4$  in total

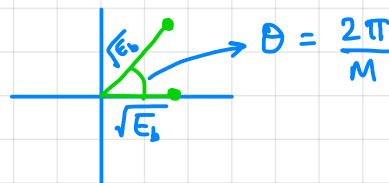
Points of type (ii)  $\Rightarrow$  3 nearest neighbours  $\times 4$  in total

Points of type (iii)  $\Rightarrow$  4 nearest neighbours  $\times 1$  in total

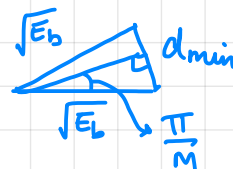
$$\therefore P_s = \frac{2 \times 4 + 3 \times 4 + 4 \times 1}{9} Q\left(\frac{d_{\min}}{\sqrt{2N_0}}\right), \quad d_{\min} = 3a$$

$$P_s = 2.67 Q\left(\frac{3a}{\sqrt{2N_0}}\right)$$

5) a) In M-ary PSK -



Redrawing the triangle :



From the inner right angled triangle:  $\sin\left(\frac{\pi}{M}\right) = \frac{d_{\min}}{2\sqrt{E_b}}$

$$\Rightarrow d_{\min} = 2\sqrt{E_b} \sin\left(\frac{\pi}{M}\right)$$

For 16-PSK modulation,  $M=16 \Rightarrow d_{\min} = 2\sqrt{E_b} \sin\left(\frac{\pi}{16}\right)$

$$d_{\min} \approx 0.39 \sqrt{E_b}$$

5) b) From union bound expression -

$$P_s = \frac{N_{\min}}{M} Q\left(\frac{d_{\min}}{\sqrt{2N_0}}\right)$$

16-PSK is essentially 16 points on a circle with  $r = \sqrt{E_b}$ .

Now, every point has 2 nearest neighbours and there are

16 points as such  $\Rightarrow N_{\min} = 16 \times 2 = 32$

$$\therefore P_s = \frac{32}{16} Q\left(\frac{0.39 \sqrt{E_b}}{\sqrt{2 N_0}}\right) = 2 Q\left(\sqrt{0.076 \times \frac{E_b}{N_0}}\right)$$

$$\text{Also, } \text{SNR} = \gamma_s = \frac{E_b}{N_0} \Rightarrow P_s = 2 Q\left(\sqrt{0.076 \gamma_s}\right)$$

$$\Rightarrow \alpha_M = 2 \text{ and } \beta_M = 0.076$$

$$5) c) \text{ Average Symbol Error: } P_e = \int_0^{\infty} P_s(\gamma_s) f(\gamma_s) d\gamma_s$$

$$\text{From previous part, } P_s(\gamma_s) = \alpha_M Q(\sqrt{\beta_M \gamma_s})$$

$$Q(z) = \frac{1}{\pi} \int_0^{\pi/2} \exp\left(-\frac{z^2}{2 \sin^2 \phi}\right) d\phi, \quad z > 0$$

$$Q(\sqrt{\beta_M \gamma_s}) = \frac{1}{\pi} \int_0^{\pi/2} \exp\left(-\frac{\beta_M \gamma_s}{2 \sin^2 \phi}\right) d\phi, \quad \beta_M \gamma_s > 0$$

$$\therefore P_s = \int_0^{\infty} \frac{\alpha_M}{\pi} \int_0^{\pi/2} \exp\left(-\frac{\beta_M \gamma_s}{2 \sin^2 \phi}\right) d\phi f(\gamma_s) d\gamma_s$$

$$P_s = \frac{\alpha_M}{\pi} \int_0^{\pi/2} \underbrace{\int_0^{\infty} \exp\left(-\frac{\beta_M}{2 \sin^2 \phi} \gamma_s\right) f(\gamma_s) d\gamma_s}_{\text{MGF of Rayleigh distribution}}$$

MGF of Rayleigh distribution

$$\text{with } s = -\frac{\beta_M}{2 \sin^2 \phi}$$

From Q1, MGF for SNR in Rayleigh fading is given as -

$$M_{\gamma_s}\left(-\frac{\beta_M}{2 \sin^2 \phi}\right) = \frac{1}{1 + \frac{\beta_M}{2 \sin^2 \phi} \bar{\gamma}_s} = \left(1 + \frac{\beta_M \bar{\gamma}_s}{2 \sin^2 \phi}\right)^{-1}$$



$$\therefore P_s = \frac{\alpha_M}{\pi} \int_0^{\pi/2} \left( 1 + \frac{\beta_M}{2 \sin^2 \phi} \bar{\gamma}_s \right)^{-1} d\phi$$

$$P_s = \frac{\alpha_M}{2} \left( 1 - \sqrt{\frac{\beta_M \bar{\gamma}_s}{2 + \beta_M \bar{\gamma}_s}} \right) = 1 - \sqrt{\frac{0.38 \cdot \bar{\gamma}_s}{1 + 0.38 \bar{\gamma}_s}}$$

$$P_s \approx \frac{1}{0.076 \bar{\gamma}_s}$$

5) d) Assuming for Gray coding:

$$P_{\text{gray}} = \frac{P_{\text{avg}}}{\log_2 M} = \frac{P_{\text{avg}}}{\log_2 16}$$

$$P_{\text{gray}} = \frac{P_{\text{avg}}}{4}$$

5) e) For BPSK:  $\beta \text{ BER} = \text{SER} = \frac{E_s}{d_{\min}^2 \bar{\gamma}_b}$

$$d_{\min} = 2\sqrt{E_s} \sin\left(\frac{\pi}{2}\right) = 2\sqrt{E_s}$$

$$\therefore 10^{-3} = \frac{E_s}{4 E_s \bar{\gamma}_b} \Rightarrow \bar{\gamma}_b = 250$$

$$\text{For 16-PSK, } P_s = \frac{1}{0.076 \bar{\gamma}_s} \longrightarrow P_b = \frac{1}{\underbrace{\log_2 M}_{4} \cdot 0.076 \cdot \bar{\gamma}_s} = 10^{-3}$$

$$\therefore \bar{\gamma}_s = \frac{1000}{4 \times 0.076}$$

$$\bar{\gamma}_s = 3289.47$$

$$\text{Power penalty} = \frac{3289.47}{250} = 13.15 \text{ times} \approx 11.27 \text{ dB}$$

$$6) \text{ Symbol Error : } P_s = \frac{\alpha}{\pi} \int_0^{\pi/2} \underbrace{M\left(\frac{-\beta_M}{2\sin^2\phi}\right)}_{= \left(1 + \frac{\beta_M \bar{\gamma}_s}{m \sin^2\phi}\right)^{-m}} d\phi$$

$$\Rightarrow P_s = \frac{\alpha}{\pi} \int_0^{\pi/2} \left(1 + \frac{\beta_M \bar{\gamma}_s}{m \sin^2\phi}\right)^{-m} d\phi$$

$$\text{For BPSK, } P_b = Q(\sqrt{2\bar{\gamma}_b}) \Rightarrow \alpha_M = 1, \beta_M = 2$$

$$\therefore P_s = \frac{1}{\pi} \int_0^{\pi/2} \left(1 + \frac{\bar{\gamma}_b}{m \sin^2\phi}\right) d\phi$$

Code, Output and Plot is given below.

## Q6-

```
clc;
clear all;
close all;

m = [1, 2, 4];
SNR = 0:0.01:20;
P_b_bar = zeros(length(SNR));
gamma_b = 10 .^ (SNR / 10);

f1 = figure(1);
line_style = ['-r', '-b', '-k'];

fprintf('At SNR = 10dB \n');
fprintf('m      BER\n');

for i = 1 : length(m)

    for j = 1 : length(gamma_b)

        syms phi
        integrand = (1 + (gamma_b(j) / (m(i) * (sin(phi) .^ 2)))) .^ (-m(i));
        integral = (1 / pi) * vpaintegral(integrand, phi, [0 (pi / 2)]);
        P_b_bar(j) = vpa(integral);

        if SNR(j) == 10

            fprintf('%d    %f\n', m(i), integral);

        end

    end

end

semilogy(SNR, P_b_bar, line_style(i));
hold on;

end

legend('m = 1', 'm = 2', 'm = 4');
title('Plots of P_b using BPSK modulation for Nakagami Fading with m = 1, 2, 4');
ylabel('Average Bit Error Probability (BER)');
xlabel('Average SNR (in dB)');
```

## OUTPUT-

### Command Window

```
At SNR = 10dB
m      BER
1    0.023269
2    0.005528
4    0.001039
```

*fx* >>

PLOT-

