Code for BER of BPSK modulation-

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clc;
clear all;
close all;
% Generating random binary data of length 100000
len = 100000;
data = randi(2, 1, len) - 1;
% Mapping the data to BPSK signal constellation
% So here 0 is mapped to sqrt(E b) and 1 is mapped to -sqrt(E b)
E b = 1;
symbols = sqrt(E_b) * (1 - 2 * data);
% Multiplying the random fading coefficient and adding noise to it
SNR in dB = -5 : 1 : 10;
SNR = 10 .^ (SNR in dB / 10);
BER rayleigh = zeros(1, length(SNR in dB));
BER rician = zeros(1, length(SNR in dB));
BER nakagami = zeros(1, length(SNR in dB));
BER AWGN = zeros(1, length(SNR in dB));
for i = 1 : length(SNR in dB)
    gauss1 = randn([1, len]);
    gauss2 = randn([1, len]);
    % Multiplying the Random Fading Coefficient
    % For rayleigh fading-
    h1 = abs(complex(gauss1, gauss2)) / sqrt(2);
    rayleigh faded sym = h1 .* symbols;
    % For rician fading-
    mean = 1;
    h2 = abs(complex(mean + gauss1, gauss2)) / sqrt(2);
    rician faded sym = h2 .* symbols;
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% For Nakagami-m fading
    m = 2;
    h3 = abs(sqrt(m*abs(complex(gauss1,
gauss2)))./sqrt(sum(abs(complex(gauss1,
gauss2)).^2)/len).*complex(gauss1, gauss2));
    nakagami_faded_sym = h3 .* symbols;
   % No fading
    awgn sym = symbols;
   % Adding AWGN noise to signal
   AWGN mean = complex(0, 0);
    AWGN sigma = 1 / sqrt(2 * SNR(i));
    noise = AWGN_mean + AWGN_sigma * complex(randn([1, len]),
randn([1, len]));
    rayleigh noisy = rayleigh faded sym + noise;
    rician noisy = rician faded sym + noise;
    nakagami noisy = nakagami faded sym + noise;
    awgn_noisy = awgn_sym + noise;
    % Detecting symbols using ML rule
    rayleigh detected sym = ML detector BPSK(rayleigh noisy ./ h1,
E_b);
    rician detected sym = ML detector BPSK(rician noisy ./ h2, E b);
    nakagami detected sym = ML detector BPSK(nakagami noisy ./ h3,
E b);
    awgn detected sym = ML detector BPSK(awgn noisy, E b);
    % Detecting bits
    rayleigh bits = (1 - (rayleigh detected sym / sqrt(E b))) / 2;
    rician_bits = (1 - (rician_detected_sym / sqrt(E_b))) / 2;
    nakagami_bits = (1 - (nakagami_detected_sym / sqrt(E_b))) / 2;
    awgn bits = (1 - (awgn detected sym / sqrt(E b))) / 2;
    % BER calculation
```

```
BER rayleigh(i) = calculate BER(rayleigh bits, data);
    BER rician(i) = calculate_BER(rician_bits, data);
    BER nakagami(i) = calculate BER(nakagami bits, data);
    BER AWGN(i) = calculate BER(awgn bits, data);
end
semilogy(SNR_in_dB, BER_rayleigh, 'b.-', 'linewidth', 1);
hold on;
semilogy(SNR in dB, BER rician, 'g.-', 'linewidth',1);
hold on;
semilogy(SNR_in_dB, BER_nakagami, 'r.-', 'linewidth',1);
hold on;
semilogy(SNR in dB, BER AWGN, 'k.-', 'linewidth',1);
hold on;
title('BER in BPSK modulation');
xlabel('SNR (in dB)');
ylabel('BER');
legend("BER of Rayleigh", "BER of Rician", "BER of Nakagami-m", "BER
with AWGN");
function [detected symbols] = ML detector BPSK(received symbols, E b)
    len = length(received symbols);
    detected symbols = zeros([1, len]);
    for i = 1 : len
        if real(received symbols(i)) >= 0
            detected_symbols(i) = sqrt(E_b);
        else
            detected symbols(i) = -1 * sqrt(E b);
        end
    end
end
function [BER] = calculate BER(received bits, transmitted bits)
    len = length(transmitted bits);
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```
BER = sum(abs((received_bits - transmitted_bits))) / len;
end
```

Obtained Plot-

