

Department of Electrical Engineering  
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## **EE 6340/3801** **Wireless Communications**

**Channel**

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### Lecture 2 Outline

- **Announcements**
  - 1<sup>st</sup> HW will be posted tonight, due next Monday 12 pm.
  - Review of Last Lecture
- Wireless Channel
- TX and RX Signal Models
- Path Loss Models
  - Free-space and Simplified Path Loss Model
  - General Ray Tracing
  - 2-Ray Models
  - Empirical Models
  - mmWave Models

## Transmit and Receive Signal Models

- Transmitted signal

$$\begin{aligned} s(t) &= \text{Re}\{u(t)e^{j(2\pi f_c t + \phi_0)}\} \\ &= \text{Re}\{u(t)\} \cos(2\pi f_c t + \phi_0) - \text{Im}\{u(t)\} \sin(2\pi f_c t + \phi_0) \\ &= x(t) \cos(2\pi f_c t + \phi_0) - y(t) \sin(2\pi f_c t + \phi_0), \\ u(t) &= x(t) + jy(t) \text{ is a complex baseband signal} \end{aligned}$$

- Received Signal

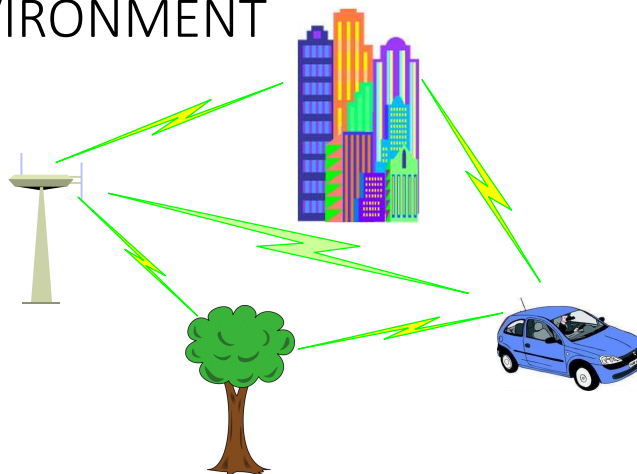
$$r(t) = \text{Re}\{v(t)e^{j(2\pi f_c t + \phi_0)}\}$$

- $v(t) = u(t) * h(t) + n(t)$   
 $h(t)$  is time-invariant channel  
 $n(t)$  is additive white Gaussian noise

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## CHANNEL: PROPAGATION ENVIRONMENT

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## CHANNEL: PROPAGATION MODES

- **Free-space (line-of-sight)**
  - There is a clear transmission path between transmitter (Tx) and receiver (Rx).
  - E.g. satellite
- **Reflection**
  - The bouncing of electromagnetic waves from surrounding objects
  - Size of reflecting objects must be large compared to the wavelength of signal
  - Reflecting surface must be smooth compared to the wavelength of signal
  - E.g. ground, building, walls, windows, lakes

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## CHANNEL: PROPAGATION MODES (CONT'D)

- **Diffraction**
  - The bending of electromagnetic waves around objects (such as buildings), or through objects (such as trees).
  - Due to diffraction, signals can propagate
    - Around curved surface of Earth
    - **Beyond** LOS horizon
    - **Behind** obstructions
- **Scattering**
  - Electromagnetic waveforms incident upon rough or complex surfaces are scattered in **many directions**
    - Reflection: smooth surface, one direction
- **Refraction (not common in terrestrial wireless communication).**
  - Electromagnetic waves bend as they move from one medium to another.

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## CHANNEL

**Channel:** a collection of propagation effects and other signal impairments caused by the environments

- **Wireless channel: propagation, noise and interference**

- Propagation effects: line-of-sight, reflection, diffraction, scattering
  - Induced by the transmission of desired signals itself
  - Impairments: **large scale fading (path loss, shadowing)**, **small scale fading**
  - Unique to wireless communication
- Noise and interference: unwanted electrical signals interfering with desired signal.
  - Thermal noise (movements of electrons) → Present in all communication systems
  - Automobile ignition, electrical machinery, etc. → Present in all communication systems
  - Interferences from other users operating on the same frequency.

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## PATH LOSS

- **Path loss: the power loss during signal propagation from Tx to Rx**

- Only a portion of the power from Tx will be captured by the receiver.



- **Path loss is defined as the ratio between the signal power at transmitter ( $P_T$ ) and signal power at receiver ( $P_R$ ).**

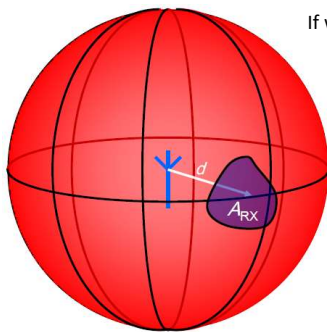
$$L_p = \frac{P_T}{P_R}$$

$$L_p(dB) = 10 \log_{10} \frac{P_T}{P_R} = 10 \log_{10} P_T - 10 \log_{10} P_R$$

## Path Loss Modeling

- Maxwell's equations
  - Complex and impractical
- Free space and 2-path models
  - Too simple
- Ray tracing models
  - Requires site-specific information
- Simplified power falloff models
  - Main characteristics: good for high-level analysis
- Empirical and Standards-based Models
  - Not accurate; used to assess different designs

## Free Space Path Loss (LOS) Model



If we assume RX antenna to be isotropic

$$P_{RX} = \left( \frac{\lambda}{4\pi d} \right)^2 P_{TX}$$

Attenuation between two isotropic antennas in free space is (free-space loss):

$$L_{free}(d) = \left( \frac{4\pi d}{\lambda} \right)^2$$

## Friis' Formula

- Isotropic antenna radiates equally in all directions
- Radiation pattern is spherical

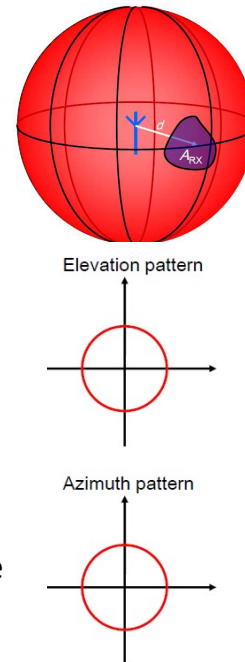
- If the TX antenna radiates **isotropically**, then the receive power density on the surface is

$$\frac{P_{TX}}{4\pi d^2}$$

- The received power is given by

$$P_{RX}(d) = A_{RX} \frac{P_{TX}}{4\pi d^2}$$

where  $A_{RX}$  is the **effective area** of the receive antenna

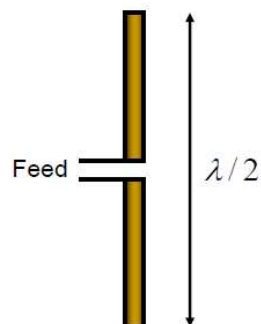


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## Friis' Formula

Dipole Antenna and Antenna Gain

$\lambda/2$ -dipole

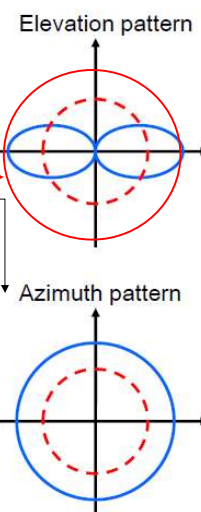


A dipole can be of any length, but the antenna patterns shown are only for the  $\lambda/2$ -dipole.

This antenna does not radiate straight up or down. Therefore, more energy is available in other directions.

Isotropic with increased power

The amount of **increase** in I/P power to isotropic antenna, to get the same **maximum radiation** is called **antenna gain, G**



-- Antenna pattern of isotropic antenna

## Friis' Formula

- The received power for a nonisotropic TX antenna is given by

$$P_{RX}(d) = G_{TX} A_{RX} \frac{P_{TX}}{4\pi d^2}$$

- The effective Area is related to  $G_{RX}$  as

$$A_{RX} = \frac{\lambda^2}{4\pi} G_{RX}$$

- The Friis Formula is given by

$$P_{RX}(d) = P_{TX} G_{TX} G_{RX} \left( \frac{\lambda}{4\pi d} \right)^2$$

### Limitations

- >30 MHz ([VHF](#) & higher)

- Far field of the antenna:

the far field requires

$$d \gg \lambda, L_a$$

Where  $L_a$  is the largest dimension of the antenna

- Received Signal

- For system with fixed  $P_T$ ,  $G_T$  and  $G_R$

$$- d \uparrow \rightarrow P_{RX} \downarrow$$

$$- f \uparrow \rightarrow \lambda \downarrow \rightarrow P_{RX} \downarrow$$

$$\begin{aligned} r(t) &= \text{Re}\{v(t)e^{j(2\pi f t + \phi_0)}\} \\ &= \text{Re}\left\{\left[\frac{\lambda\sqrt{G_T G_R}}{4\pi d} u(t) + n(t)\right] e^{j(2\pi f t + \phi_0)}\right\} \end{aligned}$$

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## PATHLOSS: FREE-SPACE

### • Example

- In order to operate properly, a receiver must capture the signal power of at least -90dBm. Assuming a 100-miliwatt transmitter and free-space path loss. The antenna gain at Tx and Rx are 3dB. What is the service area radius of the Tx for a signal frequency of 800MHz?

Sol:  $P_T = 100mW$

$$P_R(dBm) = 10 \log_{10} \frac{P_R(mW)}{1(mW)} \Rightarrow P_R(mW) = 10^{P_R(dBm)/10} = 10^{-9} (mW)$$

$$G_T(dB) = G_R(dB) = 3dB \Rightarrow G_T = G_R = 10^{3/10} = 2$$

$$P_R = P_T G_T G_R \left( \frac{\lambda}{4\pi R} \right)^2 \Rightarrow R = \frac{\lambda}{4\pi} \sqrt{\frac{P_T G_T G_R}{P_R}}$$

$$R = \frac{c}{4\pi f} \sqrt{\frac{P_T G_T G_R}{P_R}} = 18.9km$$