Dhruv Agarwal

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SKILLS

PROGRAMMING

Over 5000 lines:

Python • JavaScript • CSS HTML

Over 2000 lines:

C • PHP

Over 500 lines:

C++ • Assembly • LATEX

Database Management:

MySQL • MongoDB

Others:

Git • Bash • Flask • Node.js

DESIGNING

Familiar:

Adobe Photoshop • Adobe Illustrator

EDUCATION

ASHOKA UNIVERSITY

B.Sc. IN COMPUTER SCIENCE
Expected May 2019 | Sonepat, India
Dean's List (All Semesters)
Cum. GPA: 3.72 / 4.0
Major GPA: 3.86 / 4.0

MOUNT ST. MARY'S SCHOOL

Grad. May 2016 | New Delhi, India Percentage: 94.00% Best of 4: 95.75%

COURSEWORK

UNDERGRADUATE

Introduction to Programming
Discrete Mathematics
Probability & Statistics
Computer Organization & Systems
Advanced Programming
Currently enrolled in:
Operating Systems
Algorithms Design & Analysis
Data Visualization

LINKS

Github:// agdhruv LinkedIn:// agdhruv Twitter:// @agdhruv Quora:// Dhruv-Agarwal-38

EXPERIENCE

AMPERSAND DESIGN | DEVELOPMENT INTERN

July 2017 - August 2017 | Gurgaon, India

- Solely developed web pages for the SBI Card (a joint venture by State Bank of India and General Electric) website.
- Developed the company website in WordPress.
- All code was reviewed and pushed to production.

ASHOKA UNIVERSITY STUDENT GOVERNMENT | IT MINISTER

February 2017 - February 2018 | Sonepat, India

- Elected into the Student Government and nominated as the IT Minister by the President in my freshman year.
- Developed websites and applications to make living easier on the university campus.
- Provided technology oriented solutions to everyday problems on campus.

FREELANCER | DESIGNER AND DEVELOPER

June 2015 - Present | Gurgaon, India

- Designed websites and web applications for ventures, initiatives and college festivals.
- Used multiple languages and frameworks including Flask, NodeJS and PHP.

PROJECTS

THOR: AN ONLINE CODE JUDGE Nov '16 - Dec '16

- Developed an online code judge (like CodeChef) intended to be used for programming contests in the university.
- Successfully used by the instructor and TA for programming assignment submissions in the CS101 course in Spring 2016.

ASHOKA MENU AND SHUTTLE BOT Mar '17

- Developed a Facebook Messenger Bot to inform users about the mess meal menu for the day, the timings of the university shuttle service, and important phone numbers like that of the infirmary.
- Over 650 unique users and 100k messages sent and received as of February 2018.

ENERGY MONITORING SYSTEM Aug '17 - Dec '17

- Developed a prototype using sensors, Arduino and Raspberry Pi concurrently to measure and reduce energy wastage in dorm rooms at Ashoka University.
- Worked in a team of 3 undergrads under the guidance of Prof. Ashish Sureka and Prof. Vivek Seshadri.

TEAM EXPERIENCE

2015 Part of Core team for Tech & Eco Symposium

2016 Head of Tech team for inaugural inter-varsity cultural fest

2017 Part of the ideation and Core Team for inaugural inter-varsity sports fest

2017 Fest Secretary of the sports fest (headed 70 member team)