

# Pushkar Borkar

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## EDUCATION

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### Indian Institute of Information Technology, Pune

Bachelor of Technology in Computer Science and Engineering

Expected July, 2023

- CGPA: 8.15/10.0
- *Class Representative*, Computer Science and Engineering Department;

## SKILLS

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Object-Oriented Programming | C++ | Python | JavaScript | React.js | Node.js | web3.js | Web Development

## PROJECTS

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### [Stroller Protocol](#)

February 2022

Hackathon Project

- Stroller Protocol is a Top Up service built on SuperFluid using blockchain oracles for the Super Tokens which doesn't restrict users to wrap all their precious assets without earning from them. The Application was built using React, Chainlink Keepers, Moralis SDK, and Solidity.
- Developed the front-end for the Dapp and made it intuitive for the user to perform tasks as simple as possible.

### [ByteGIS](#)

December 2021 - January 2022

Microsoft InspireCup Project

- Developed a web platform to collaboratively manage geospatial data from drones or satellites. The web app was developed using React, Node.js for auth, Django for backend, OpenGIS, leaflet.js, and Azure.
- Designed and developed the front-end for the web app. Made *user experience* easy to grasp and *consistent* for ease of use of the user.

### [GHODA.crypto - Shatranj: Staked Chess Game on Polygon Blockchain](#)

Nov. 2021 - Dec. 2021

Hackathon Project

- Developed a chess game, where you can stake the platform token and bet on the games, and the game rewards you with personalized NFTs. The game was developed using React, Moralis SDK, and Solidity.
- Designed and developed the front-end for the game
- Made the *game experience* consistent and the user experience of navigating between different parts of the game easy to use.

### [MarsMello: An NFT based Web3.0 browser game](#)

July 2021 - August 2021

Hackathon Project

- A game, where you can buy and trade land and assets in the game as NFTs. The game was developed using React, The Graph Protocol, and Solidity. The project won at ETHOdyssey Hackathon by ETHIndia out of 76 project submissions.
- Designed and developed the front-end for the game and made the *game experience* intuitive and compelling for the user.
- Designed and Created sprites for the *game assets*.

## ACHIEVEMENTS

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- ByteGIS Project was amongst 32 India Pre-finalists of Microsoft inspire Cup. February 2022
- Stroller Protocol won best Defi Dapp in Road-to-web3 Hackathon by ETHGlobal February 2022
- GHODA.crypto - Shatranj won best Chess Dapp in BUIDLit Hackathon by Polygon December 2021
- MarsMello won best Gaming Dapp in EthOdyssey Hackathon by ETHIndia August 2021