

PUSHKAR ASODEKAR

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SUMMARY

Passionate Artificial Intelligence & Data Science student seeking internship to bridge theoretical knowledge with practical implementation. Eager to contribute and learn within a dynamic environment. Dedicated to gaining valuable experience and making meaningful contributions to future projects.

EDUCATION

Konkan Gyanpeeth College of Engineering

B.E. Artificial Intelligence & Data Science
Pursuing

Royal Junior College

PCM and Bifocal Electronics HSC
Score: 72.33%
2020 - 2022

Model English School

SSC
Score: 91.00%
2014 - 2020

SKILLS

- OOPS
- Python
- SQL
- JAVA
- C

PROJECTS

1. Workspace Management System

- Developed a Workspace Management System using Python and MySQL, facilitating streamlined organization and efficient task management within workspace environments. Utilized Tkinter for GUI development, ensuring user-friendly interaction and customization options.
- Implemented features including user authentication, project management, task allocation, and employee details management. Actively contributed to project enhancements and bug fixes.

2. Arcade Games

- Developed Python Arcade Games Collection showcasing three classic titles: Snake, Ping Pong, and Turtle Crossing. Leveraged Python's Turtle and Tkinter libraries for game mechanics and main screen interface, respectively. Demonstrated proficiency in Python programming, game development, and GUI design.