Pushkar Mishra

>Software Engineer

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Statement

I am profoundly dedicated to open source development and excel in cooperative work settings, where I can make meaningful contributions to practical projects. With a comprehensive comprehension of diverse domains such as Development, Operations & Machine Learning, coupled with exceptional communication and project management abilities. I am seeking a position at your company that will allow me to apply my skills and experience.

Education

2022 - 2026 | B.E. | Birla Institute of Technology and Science, Pilani, IN

Professional Experience

SEP_23 – Present | Lab Associate
BITSxPostman Innovation Lab, Pilani, IN
> created an attendance system that uses the face_recognition library to automatically record students' attendance up to 1.7 meters away. One image can be used to train the model.
> currently building the frontend UI using NextJS, and integrating both model and UI with PostgreSQL.
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FEB_23 – Present | AR/VR/Game Developer
DVM BITS, Pilani, IN
> Developed BitsARoute to facilitate the use of AR to navigate throughout the campus.

Projects

insta-clone-app, Web App
> built using ReactJS, Go, Firebase, Docker & K8s is a social media app like instagram but with some cool features like GameZone.
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Shopping-App-Backend, Backend App
> built using Go, Gin, GORM & Postgres, allow the shopping platform by performing various actions.
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CyberCity_UE5, AI Based Game
> built using Unreal Engine 5, is a dystopian modern game where players can converse with AI NPCs. Each NPC has a backstory, and the game generates responses based on it.

Skills

TypeScript, React, Firebase, Python, Flask, Go, PostgreSQL, Github Actions, Kyverno, Azure, Docker, Kubernetes, Unreal Engine 5, Unity,TensorFlow