### CS 105: DIC on Discrete Structures

### Graph theory

Basic terminology, Bipartite graphs and a characterization

Lecture 27 Oct 19 2023

## Some simple types of Graphs

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- ▶ paths, cycles.
- ▶ Are there other interesting classes of graphs?

## Bipartite graphs

### Definition

A graph is called bipartite, if the vertices of the graph can be partitioned into  $V = X \cup Y$ ,  $X \cap Y = \emptyset$  s.t.,  $\forall e = (u, v) \in E$ ,

- ightharpoonup either  $u \in X$  and  $v \in Y$
- ightharpoonup or  $v \in X$  and  $u \in Y$

Example: m jobs and n people, k courses and  $\ell$  students.

- ▶ How can we check if a graph is bipartite?
- ► Can we characterize bipartite graphs?

- ightharpoonup Recall: A path or a cycle has length n if the number of edges in it is n.
- ▶ A path (or cycle) is call odd (or even) if its length is odd (or even, respectively).

### Exercise: Prove or Disprove:

Every closed odd walk contains an odd cycle.

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Proof: By induction on the length of the given closed odd walk. Exercise!

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### Theorem, Konig, 1936

A graph is bipartite iff it has no odd cycle.

#### Proof:

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- Let G be bipartite with  $(V = X \cup Y)$ . Then, every walk in G alternates between X, Y.
- $\implies$  if we start from X, each return to X can only happen after an even number of steps.
- $\implies$  G has no odd cycles.

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 $\blacktriangleright$  ( $\Leftarrow$ ) Suppose G has no odd cycle, then let us construct the bipartition. Wlog assume G is connected.

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 $X = \{v \in V \mid \text{length of shortest path } P_{uv} \text{ from } u \text{ to } v \text{ is even}\},\ Y = \{v \in V \mid \text{length of shortest path } P_{uv} \text{ from } u \text{ to } v \text{ is odd}\},\$ 

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- ▶ If there is an edge vv' between two vertices of X or two vertices of Y, this creates a closed odd walk:  $uP_{uv}vv'P_{v'u}u$ .

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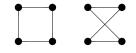
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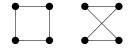
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- ▶ By Lemma, it must contain an odd cycle: contradiction.
- ▶ This along with  $X \cap Y = \emptyset$  and  $X \cup Y = V$ , implies X, Y is a bipartition.

# Are these graphs the same?

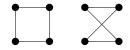


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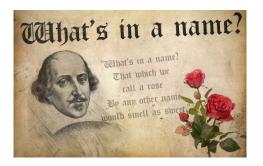


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► As an adjacency list:

	$v_1$	$v_2, v_4$
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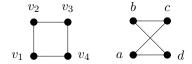
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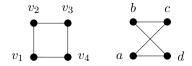
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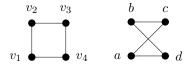
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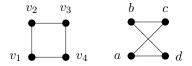
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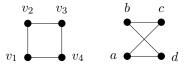
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- ▶ How do we formalize this?

### Isomorphism

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An isomorphism from simple graph G to H is a bijection  $f:V(G)\to V(H)$  such that  $uv\in E(G)$  iff  $f(u)f(v)\in E(H)$ .

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- ▶ Thus, it is a bijection that "preserves" the edge relation.
- Can be checked using adjacency matrix by reordering/renaming.
- ▶ What are the properties of this function/relation:  $R = \{(G, H) \mid \exists \text{ an isomorphism from } G \text{ to } H\}.$

Isomorphism There is isomorphism iff there is bijection.

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- ▶ The equivalence classes are called isomorphism classes.
- ▶ When we talked about an "unlabeled" graph till now, we actually meant the isomorphism class of that graph!