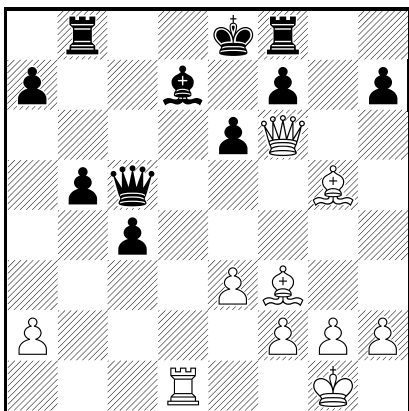


Erbis – Kempf
Germany GFR, 1954

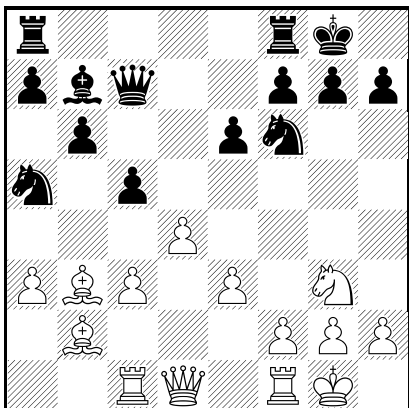


1.Bc6! Bxc6 [1...Qxc6 2.Qe7#]

2.Rd8+ Rxd8 3.Qxd8#

+–

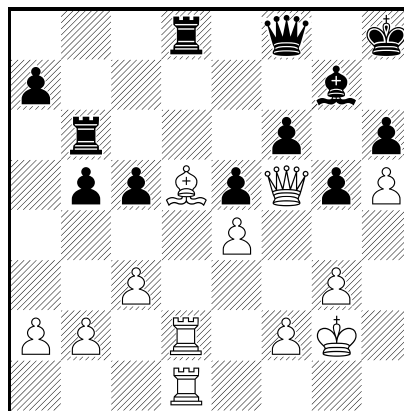
Rivera – Fischer
Varna (OI), 1962



1...Qc6 2.f3 Qb5

–+

Trifunovic – Aaron
Beverwijk, 1962

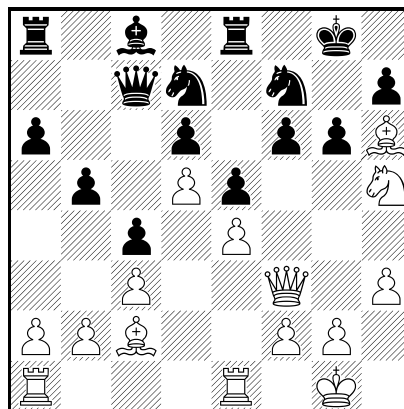


1.Bg8 Kxg8 [1...Rxd2 2.Qh7#]

2.Rxd8

+–

Meera,S – Kadam,S
India, 1999

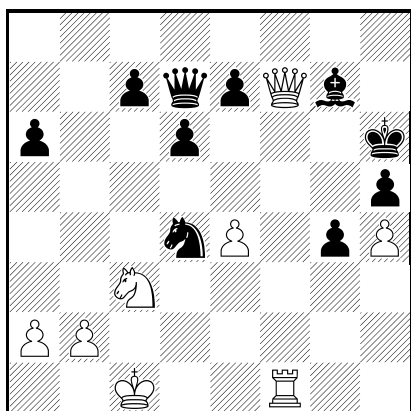


1.Qxf6 Nxf6 [1...Nxb6 2.Qg7#]

2.Nxf6+ Kh8 3.Bg7+ Kxg7 4.Nxe8+

+–

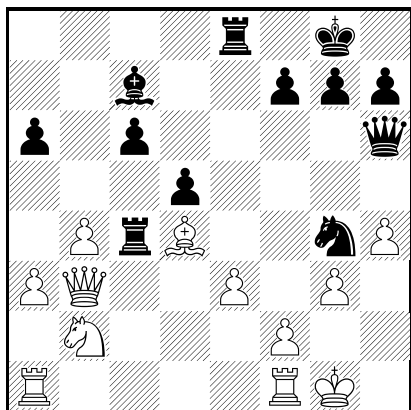
Miles,A – Jadoul,M
Brussels, 1986



1.Rf5! Nxf5 2.exf5 Kh7 3.f6

+–

Ilie – Caldwell,D
Kikinda, 1978

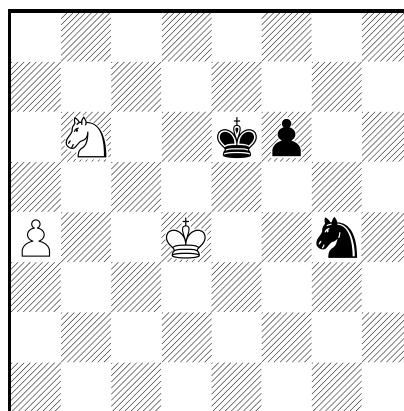


1...Bxg3! 2.fxg3 [2.Nxc4 Qxh4]

2...Rxd4! 3.exd4 Qd2

–+

Vilela,Jose – Augustin,Josef
Praha, 1980



1.Kc5! [Shouldering!]

[1.a5? does not work in view of 1...Kd6! 2.a6 Ne5!=]

1...f5 [1...Ne5 2.a5 Nd7+ 3.Kc6!+–]

2.a5 f4 3.a6 f3 4.Nc4! [4.a7? f2 5.a8Q f1Q 6.Qe8+ Kf5 leads only to a draw.]

[Now, the white knight holds the f–pawn while the a–pawn cannot be stopped. The remainder was]

4...f2 5.Nd2 Nf6 6.Kc6! [6.a7? Ne4+]

6...Ne4 7.Nf1

1-0

Morphy,P – Anderssen,A [C65]
3rd matchgame, Paris, 1858

1.e4 e5 2.Nf3 Nc6 3.Bb5 Nf6 4.d4 Nxd4 [4...exd4 5.0-0 a6 is a more popular continuation]

5.Nxd4 exd4 6.e5 c6 7.0-0! [7.exf6?! Qa5+ gives black a satisfactory position; Also good is 7.Qxd4 Nd5 (7...cxb5 8.exf6 Qxf6 9.Qxf6 gxf6 10.Nc3 Bb4 11.Bd2±) 8.Bc4]

7...cxb5 8.Bg5! [The obvious 8.exf6 hands over the advantage to black after 8...Qxf6 9.Nd2 Be7 10.Ne4 Qc6]

8...Be7 9.exf6 Bxf6 10.Re1+ [10.Bxf6 Qxf6 11.Re1+ is equally good, but gives black an additional option of playing 11...Kd8]

10...Kf8 11.Bxf6 Qxf6 12.c3!? [Typical of Morphy's style. He focuses on quick development]

to seize the initiative]

[The attempt to attack immediately with 12.Qe2 leads to nothing after 12...g6 But the simple 12.Re4 was worth considering.]

12...d5 [If 12...dxc3 13.Nxc3 White has a very dangerous initiative so, unsurprisingly, Anderssen returns the pawn at once.]

13.cxd4 Be6 14.Nc3 a6 [It is time to take stock of the situation. Black has an extra pawn, but White has several positional advantages.– The extra Black pawn is the doubled pawn in the 'b' file which diminishes its value.– The Black King has moved and can no longer castle. This not only compromises the safety of the King, but also delays the development of the Black Rook on 'h8'.– Black's Bishop on 'e6' is a bad Bishop and White's Knight is the better of the two minor pieces.]

15.Re5 Rd8?! [15...g6 was much better, when White has to be content with a small advantage after 16.Qd2 (White would have to play for equality after the hasty pawn grab with 16.Nxd5 Bxd5 17.Rxd5 Kg7) 16...Kg7 17.Rae1 Rac8]

16.Qb3 Qe7?! [So that 17 Nxd5 can be met by 17...Qd6, winning the knight. However White can ignore the pawn and mobilise his pieces. 16...g6 was preferable]

17.Rae1 g5? [A rash move. Anderssen intends to bring his rook on h8 into the game via g8, but he seriously weakens his position in the process.]

[17...h5 would have been a safer way to develop the rook, but black would still have many difficulties to overcome; It is now too late to play 17...g6 as White can gain the upper hand with 18.Ne2 Kg7 19.Nf4]

18.Qd1! [A logical response. The White Queen shifts to the kingside, where Black has weakened his position.]

18...Qf6 19.R1e3 Rg8? [In his eagerness to activate the Rook on 'h8', Anderssen overlooked White's threat.]

[19...g4 would have controlled the 'f3' square and avoided immediate defeat. Morphy would probably have continued to pile on the pressure with 20.g3! followed by Ne2 and Nf4; 19...Rd6!? was another possibility]

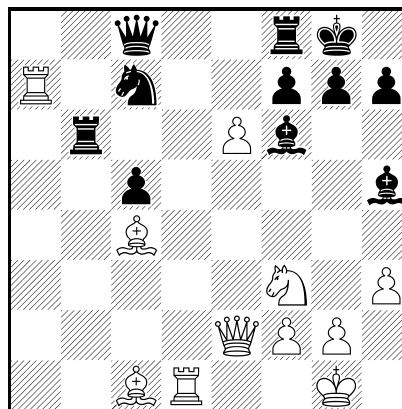
20.Rxe6! [winning material and leaving Black without any hopes. Anderssen resigned.]

[20.Rxe6 fxe6 21.Rf3 wins the queen.]

1-0

Chandler – Olafsson

Hastings, 1991

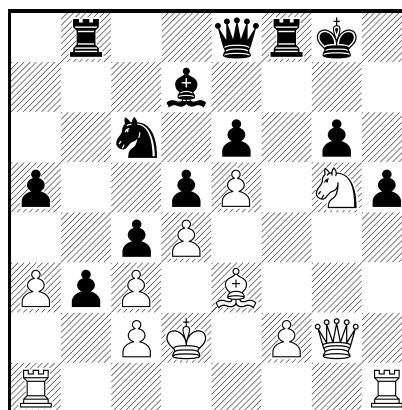


1.e7 Re8 2.Rd8 Rxd8 3.Rxc7 Qxc7 4.e8Q+

+–

Karjakin,Sergey – Papa,S

Biel, 2003



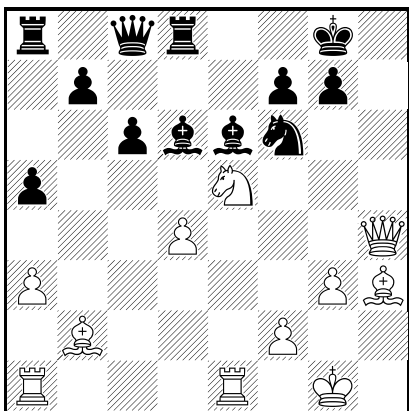
1.Rxh5! gxh5 2.Nf7+! Kxf7 [2...Kh7 3.Qg5 Qxf7 4.Qh6+ Kg8 5.Rg1+]

3.Rg1 Rg8 4.Qf3+ Ke7 5.Qf6#

+–

IIT NSO – Tuesday, October 10, 2023

Taimanov,M – Kuzminykh,E
USSR, 1950



1.Ng6! Nh7 [1...fxg6 2.Bxe6+-]

2.Rxe6! fxe6 3.Qxd8+! [3.Qxd8+ Qxd8 4.Bxe6#]

+-