Dina Sterbrant / Product designer

Hey, I am Dina, a designer with 5+ years of work experience. I am passionate about solving complex UX challenges and designing high quality interfaces and design systems. I understand what it takes to create awesome, consumer-oriented experiences. Also I have strong eye for grids, visual patterns, pixel-perfect attention to detail and people-focused design mentality.

Contact

pustoshi@gmail.com

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Portfolio

pustoshi.com

behance.net/pustoshi

Achievements

Best Design	Created the best Social Media Design of the year for e-commerce, Russia, 2019
Winner	Won 4th place at Silver Mercury Design Youth Competition, Russia, 2018
Exibition	Was presented at the Hermitage museum, 2016
Winner	Won free education at the Hermitage Museum contest named 'Form and text', 2016
Exibition	Was presented at the creative space "Tkachi", 2015

Skills

User Interface Design, User Experience Design, Visual and interaction design, Personas, Wireframes, Interactive Prototyping, Rough sketches of interactions, Communication with developers, Task delegation and planning, User flows and pain points, Business goals solving, Team work

Design Tools: Sketch, Adobe creative suite (Photoshop, Illustrator, Indesign, Lightroom, AdobeXD, AfterEffects) InVision, Marvel, Axure, Figma, Zeplin, Framer X.

Experience

Young Jury	2020–now
Awwwards, Remote	
UX/UI Designer	2020–2021 (4 mo)
Animal, Stockholm, Sweden	
UX/UI Designer	2019–2020
Ubiquiti Networks, Stockholm, Sweden	
UX/UI Designer	2019 (6 mo)
Greater Than, Stockholm, Sweden	
UX/UI Designer	2017–2019
Deasign, Swedish digital agency in Russia.	
UX/UI Designer	2016–2017
Medor, Saint Petersburg, Russia.	
Graphic designer	2016
Devexperts, Munich, Germany (remotely).	
Graphic designer	2015
Aurora Fashion Week, Russia.	

Education

UX/UI Design Course	Adobe Education, 3 months.
UX/UI Design Course	Epic Skills, School of IT, 1 year.
Design Course	Hermitage Youth Centre, 6 months.
Master's degree	Digital, Multimedia & Information Resources, Peter the Great Polytechnic University, 1 year.
Associate's degree	Geodesy, National mineral resources university, 5 years.

Hobbies

Music, Running, Traveling, Maths, Photography: pustoshi.tumblr.com
Owner of a second-hand store: instagram.com/croyshop

My intention behind every product and interface is to understand people — their emotions, behaviors, and attitudes. And in everything I do, I'm interested in how design and technology can elevate businesses, people and the communities around them.
My workflow is based on organizing an idea into a well-functioning microsystem, where each element is logically connected to each other. With experience in component architectures, I can improve, maintain or design whole complex product ecosystems.