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I. Introduction

• In the world of mobile app development, we have two primary approaches: multi-Platform (Cross-Platform) and Native Development



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Native Mobile Programming

- Native development involves creating separate versions of an app for each platform—iOS and Android.
- Advantages: Maximum Performance, Full Access to Platform Features, Native Look and Feel, Platform-Specific Optimizations
- Disadvantages: Higher Development Cost, Longer Development Time, Platform-Specific Codebase, Double Maintenance Effort

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Multi-Platform (Cross-Platform) Mobile Programming

- Multi-platform development, also known as cross-platform development, enables you to write code once and deploy it across multiple platforms.
- · React native
- Flutter
- Xamarin
- Advantages: Cost and Time Efficiency, Shared Codebase, Easier Maintenance, Rapid Prototyping
- Disadvantages: Slightly Lower Performance, Limited Access to Platform-Specific Features, Potential Compatibility Issues, Framework Learning Curve

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What is React Native?

- React Native is an open-source framework for building mobile apps.
- Developed by Facebook, it allows you to use React and JavaScript/Typescript to create native-quality mobile apps for iOS and Android.

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Advantages of React Native

- Cross-Platform Development: Write code once, run it on both iOS and Android.
- Reusable Components: Components can be reused across platforms.
- Hot Reloading: Real-time code changes without app restart.
- Strong Community: Active community and third-party libraries.
- Performance: Near-native performance thanks to native modules.
- Faster Development: Streamlined development process.

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Disadvantages of React Native

- Limited Access: Some native features may require native code.
- Debugging: Debugging can be complex compared to web development.
- Frequent Updates: Keeping up with platform updates can be challenging.
- Navigation: Complex navigation can be harder to implement.
- Third-Party Dependencies: Reliance on third-party libraries.

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Use Cases

- Prototyping: Quickly develop and test app ideas.
- MVPs: Build Minimum Viable Products rapidly.
- Content-Driven Apps: News, blogs, social media.
- E-commerce: Shopping apps with dynamic content.
- Showcase examples like Facebook, Instagram, Airbnb, and Tesla using React Native for their apps.

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II. Setting up the development environment



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Expo CLI

- Expo CLI is a command-line tool provided by Expo(https://expo.dev/), a framework built around React Native. It simplifies the development process and provides additional features.
- Ease of Setup, Development Speed, Over-the-Air Updates
- Limitations: Expo CLI may limit access to some native modules and configurations

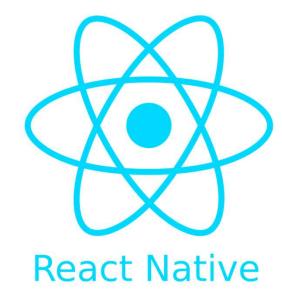


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React Native CLI

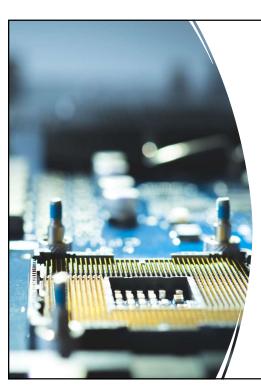
- React Native CLI is the official command-line tool for React Native development. It provides core functionality for creating, managing, and building React Native apps.
- · An open source tool
- Full Control
- Native Module Integration
- Access to Third-Party Libraries



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Prerequisites

- Node.js (LTS version)
- npm (Node Package Manager)
- Yarn (optional but recommended)
- Xcode (for macOS users)
- Android Studio (for Android development)"

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Install Chocolatey, Node.Js, NpN, Yarn, Expo CLI, React Native CLI

- Download and install from: https://chocolatey.org/install
- Open an Administrator Command Prompt (right click Command Prompt and select "Run as Administrator")
- Install Node.js.
- choco install -y nodejs-lts microsoft-openjdk11
- Install Yarn (Optional)
 - choco install yarn
- Install Expo CLI: npm install -g expo-cli
- Install the React Native CLI globally: npm install -g react-native-cli

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Install Android Studio (All Platforms)

 For Android development, install Android Studio from https://developer.android.com/studio."

Select the "SDK Platforms" tab from within the SDK Manager, then check the box next to "Show Package Details" in the bottom right corner. Look for and expand the Android 13 (Tiramisu) entry, then make sure the following items are checked:

- Android SDK Platform 33
- Intel x86 Atom_64 System Image Or Google APIs Intel x86 Atom System Image

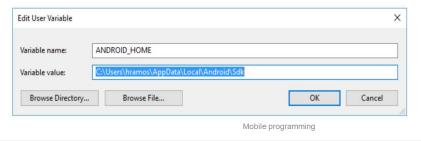
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Configure the ANDROID_HOME environment variable

The React Native tools require some environment variables to be set up in order to build apps with native code.

- 1. Open the Windows Control Panel.
- 2. Click on User Accounts, then click User Accounts again
- 3. Click on Change my environment variables
- 4. Click on New... to create a new ANDROID_HOME user variable that points to the path to your Android SDK:

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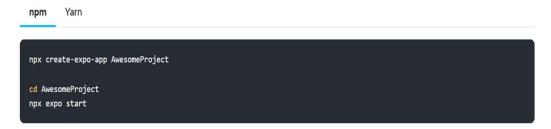


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III. Structure a program

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Creating a Project with Expo CLI



• Run the online application at https://snack.expo.dev/

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Create a New React Native App with React native CLI

- Present the steps to create a new app:
- Let's create your first React Native app with the following command:
- npx react-native init MyFirstApp

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Project Structure

- "Your project is structured like this:
 - MyFirstApp/
 - android/: Android-specific files
 - ios/: iOS-specific files
 - node_modules/: Third-party libraries
 - App.js: Main app component"

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Run the App

• To run your app, use:

npx react-native run-android (for Android)
npx react-native run-ios (for iOS)"

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Imports and Exports

- ES6 provides two ways to export multiple components from one file:
- named export, default export.
 - Named export: use export and {}

```
//functionsFile.js

//exporting a function
export function squareNumber(x) {
   return x * x;
}

//exporting a variable
export const pi = 3.14;

//Cách khác để export:

//exporting a function
function squareNumber(x) {
   return x * x;
}

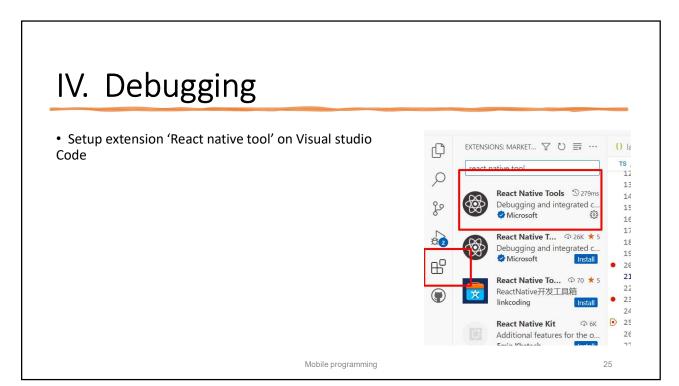
//exporting a variable
const pi = 3.14;
export {squareNumber, pi};
```

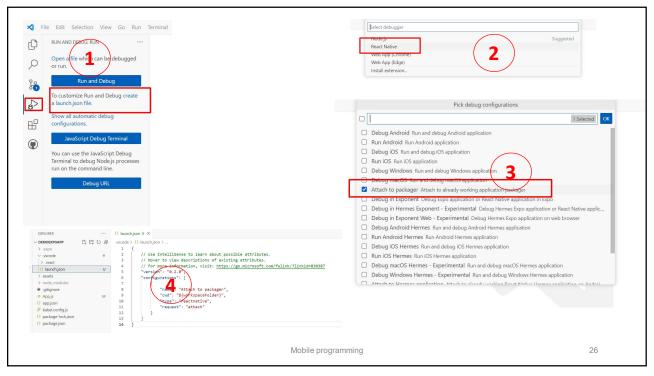
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| Default export | |
|--|----|
| Systax: import, export default | |
| <pre>//functionsFile.js export default function(x) { return x * x ; }</pre> | |
| <pre>import vào 1 file khác //main.js import squareNumber from "functionsFile"; squareNumber(7);</pre> | |
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V. Typescript

 TypeScript is a statically typed superset of JavaScript that enhances code quality and developer productivity by adding strong typing to your code.



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Why TypeScript in React Native?

- In React Native, TypeScript offers:
 - · Better code quality
 - · Enhanced developer tooling
 - Improved collaboration in teams
 - Reduced runtime errors
- TypeScript is used to:
 - Define component props and states
 - · Annotate function parameters and return types
 - Type-check your code at compile-time

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Basic Types

- number, string, boolean, array
- null, undefined, any, void"
- Example: let age: number = 30;
- let name: string = "John";
- let isCompleted: boolean = true;
- let numbers: number[] = [1, 2, 3, 4, 5];

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React Native Component, function with TypeScript

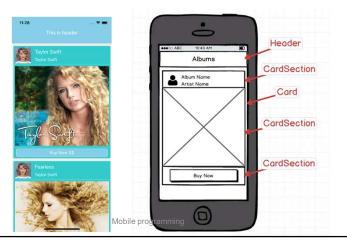
```
function greet(name: string): string {
  return `Hello, ${name}!`;
}
```

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VI. Components

• Components are a fundamental concept of both React and React native. It is the breakdown of the application into small components that create their high reusability and scalability

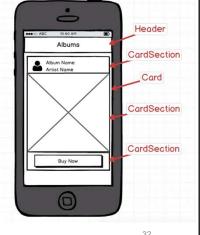


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Components

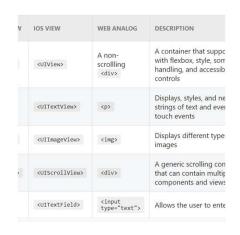
- In addition to the components we build and reuse, Reat native provides a lot of default components.
 - Native Components
 - Custom Component



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Native Components

- React Native provides a set of core/native components that allow you to build mobile user interfaces using familiar concepts from web development.
- These components are part of the React Native framework and offer a bridge to native UI elements on both iOS and Android platforms
- Can use community-made Native Components: https://reactnative.directory/



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Native Components

• The following core component APIs Documents can be found:

https://reactnative.dev/docs/components-and-apis

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Custom Component

• There are two main types of custom components in React Native:

Functional Components
Class Components"

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Custom Component

• Functional Components:

```
import React from 'react';
import HelloWorld from './Helloworld'
export default App =()=>{

return (

KHelloWorld/>
)
}
```

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Custom Component

Class Components

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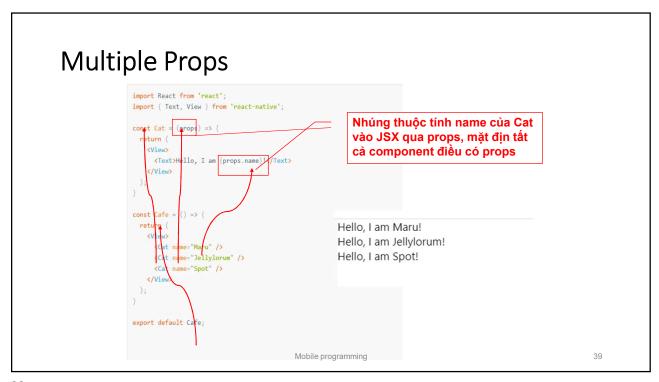
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Props

- 1. Data in the React Component is managed by state and props.
- 2. The state can change while prop is immutable. This means that the state can update in the future while prop is impossible.
- 3. Props: allows changing the React Component through properties.

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State

- Props are considered parameters passed to configure components to use and remain immutable.
- While State handles when data componets changes due to interaction from users
 - Use prop when rendering components.
 - Enable state to keep track of the component's data that wants to change over time.

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Publishing

• Step 1: On Windows keytool must be run from C:\Program Files\Java\jdkx.x.x_x\bin, as administrator. Open powershell.

Run keytool -genkeypair -v -storetype PKCS12 -keystore my-upload-key.keystore -alias my-key-alias -keyalg RSA -keysize 2048 -validity 10000

• Step 2: Setting up Gradle variables

Place the my-upload-key.keystore file under the android/app directory in your project folder

Edit the file \sim /.gradle/gradle.properties or android/gradle.properties, and add the following (replace ***** with the correct keystore password, alias and key password)

```
MYAPP_UPLOAD_STORE_FILE=my-upload-key.keystore
MYAPP_UPLOAD_KEY_ALIAS=my-key-alias
MYAPP_UPLOAD_STORE_PASSWORD=*****

MYAPP_UPLOAD_KEY_PASSWORD=*****
```

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Publishing

• Step 3: Edit the file android/app/build.gradle in your project folder, and add the signing config

```
android {
...
defaultConfig { ... }
signingConfigs {
    release {
        if (project.hasProperty('MYAPP_UPLOAD_STORE_FILE')) {
            storeFile file(MYAPP_UPLOAD_STORE_FILE') }
            storePassword MYAPP_UPLOAD_STORE_PASSWORD
            keyAlias MYAPP_UPLOAD_KEY_ALIAS
            keyPassword MYAPP_UPLOAD_KEY_PASSWORD
        }
    }
}
buildTypes {
    release {
        ...
        signingConfig signingConfigs.release
    }
}
```

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Publishing

```
• Step 4.1 : Generating the release AAB
```

```
npx react-native build-android --mode=release

Optional: divided by CPU type

android {

splits {

abi {

reset()

enable true

universalApk false

include "armeabi-v7a", "arm64-v8a", "x86", "x86_64"

}

}
```

• Step 4.2: Build React native App to apk file

./gradlew assembleRelease

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Exercises

- 1. Install the environment and create your first project with Expo CLI and React Native CLI
- 2. Rewrite the example code in the Props, state, component slide.

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