

# Edward Smith

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edwardsmith.work

## Experience

### Stock Room Manager Unity Books

Nov 2017 - Current  
Wellington/Auckland  
Seasonal

Responsible for processing all incoming freight, data entry and categorisation of stock. Liaised with couriers and suppliers regarding any issues. General design work, work-place maintenance and upkeep.

### Freelance Designer

Feb 2018 - Current  
Wellington/Auckland  
Part Time

Worked with Eleven to create a mobile based AR web app to make paper documents interactive. // Collaborated with artists to create 3D scenes and audio for an exhibition at Toi Pōneke Arts Centre.

### Tutor Victoria University

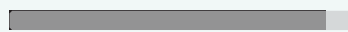
June 2018 - Nov 2018  
Wellington  
Part Time

Tutored for DSDN 112 - Interaction Design, acted as point of contact for lecturer to the students, gave tutorials in studio on web design (html, css and js). Gave feedback and critique to students as well as graded projects.

References available on request.

## Skills

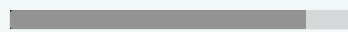
Photoshop



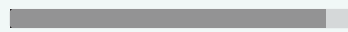
Illustrator



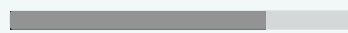
InDesign



Premiere Pro



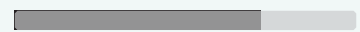
After Effects



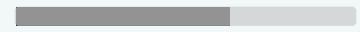
HTML+CSS



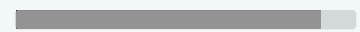
Js



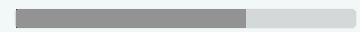
MEL(Python)



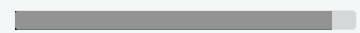
Autodesk Maya



ZBrush



Office



Houdini



## Education

Victoria University of Wellington - BDI in Media Design with a specialisation in Video Design, 3D Design and Animation.

Deans list - 2018