

Edward Smith

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edwardsmith.work

Experience

Freelance Designer

Feb 2018 - Current
Wellington/Auckland
Part Time

Video Editing for Fluke Creative including audio editing, color correction and post-production.

Worked with Eleven Studio to create a mobile based AR web app to make paper documents interactive.

Collaborated with artists to create 3D scenes and audio tracks for an exhibition at Toi Pōneke Arts Centre.

Stock Room Manager Unity Books

Nov 2017 - Current
Wellington/Auckland
Full Time

Responsible for processing all incoming freight, data entry and categorisation of stock. Liaised with couriers and suppliers regarding any issues. General design work, work-place maintenance and upkeep.

Tutor Victoria University

June 2018 - Nov 2018
Wellington
Part Time

Tutored for DSDN 112 - Interaction Design, acted as point of contact for the lecturer to the students, gave tutorials in studio on web and interaction design (html, css, jQuery, and js). Gave feedback and critique to students as well as graded projects.

References available on request.

Skills

Photoshop



Illustrator



InDesign



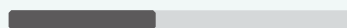
Premiere Pro



After Effects



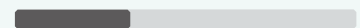
Houdini



Js



MEL(Python)



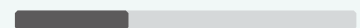
Autodesk Maya



ZBrush



TouchDesigner



HTML+CSS



Education

Victoria University of Wellington - BDI in Media Design with a specialisation in Video Design, 3D Design and Animation. Deans List - 2018.