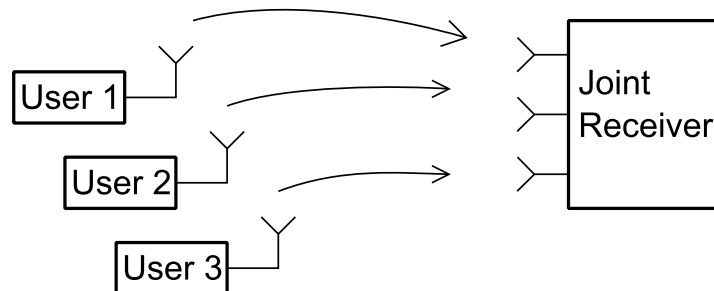
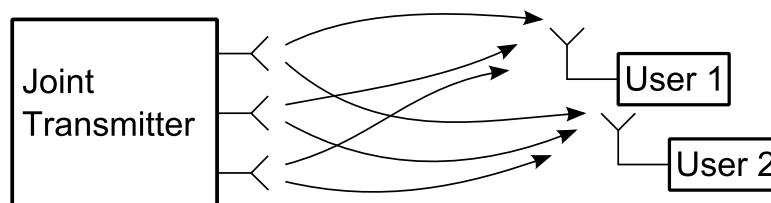


3 Multiuser MIMO

- We distinguish two cases:
 - multipoint - to - point transmission
 - point - to - multipoint transmission
- Multipoint - to - point transmission
 - typical uplink scenario in cellular systems
 - information theoretical channel model: Multiple Access Channel (MAC)



- Point - to - multipoint transmission
 - typical downlink scenario in cellular systems
 - information theoretical channel model: Broadcast Channel (BC)

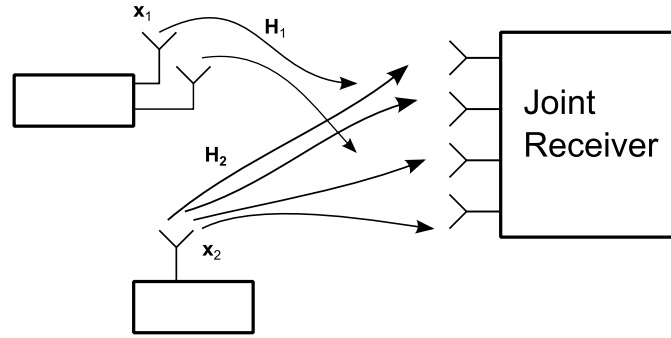


- Advantage of multiuser MIMO compared to point - to - point MIMO
 - multiplexing gain can be exploited even if users have only single antenna
 - users are spatially distributed in cell → channels to different users are independent

3.1 Multiple Access Channel (MAC)

We consider two aspects:

- Detector structures
- Rate region



3.1.1 Detector structures

Channel model: \rightarrow general MAC: $\mathbf{y} = \sum_{k=1}^K \mathbf{H}_k \mathbf{x}_k + \mathbf{n}$

with:

- K users
- user k has $N_{T,k}$ transmit antennas
- N_R receive antennas
- $\mathbf{H}_k \in \mathbb{C}^{N_R \times N_{T,k}}$

$$\mathbf{y} = \underbrace{\begin{bmatrix} \mathbf{H}_1 & \mathbf{H}_2 & \dots & \mathbf{H}_K \end{bmatrix}}_{\mathbf{H}} \cdot \underbrace{\begin{bmatrix} \mathbf{x}_1 \\ \vdots \\ \mathbf{x}_K \end{bmatrix}}_{\mathbf{x}} + \mathbf{n}$$

Observation:

- same equivalent channel model as for a point-to-point MIMO system transmitting $N_T = \sum_{k=1}^K N_{T,k}$ independent signal streams (*Anmerkung: kein Unterschied für Empfänger, ob Signale von einem Nutzer oder von mehreren*)
- the receiver (e.g. base station) can use detection schemes as for point-to-point MIMO systems
 - linear receiver
 - DFG
 - sphere decoder

Typical problems in uplink multiuser MIMO For given receiver structure:

- calculate SNR_k for all users k based on the expressions developed in Chapter 2.4
- optimize transmit power of users, $E_k = \mathcal{E}\{||x_k||^2\}$ for maximization of the sumrate or maximization of the minimum SNR_k (*Anmerkung: Maximierung der sumrate kann*

durch Maximierung des SNR des Users mit bestem Kanal erfolgen, aber: unfair anderen Usern gegenüber \Rightarrow starving)

3.1.2 Rate region

For point-to-point links, we can decode error free, if the rate, R , meets

- a) SISO $R < \log_2\left(1 + \frac{\mathcal{E}_s}{\sigma_n^2}\right)$
- b) MIMO $R < \log_2 \underbrace{\left| \mathbf{I} + \frac{\mathcal{E}_s}{N_T \sigma_n^2} \mathbf{H} \mathbf{H}^H \right|}_{\det}$

Questions: What happens if there are multiple users?

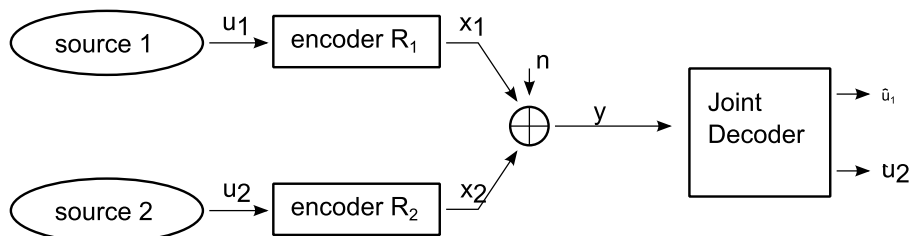
Rate Region for Single Antenna Users and Receivers

- Gaussian channel
- $N_R = N_{T,k} = 1 \forall k$
- received signal:

$$y = \sum_{k=1}^K x_k + n$$

$$*\mathcal{E}_k = \mathcal{E}\{|x_k|^2\}$$

$$*\sigma_n^2 = \mathcal{E}\{|n|^2\}$$



Example: 2 Users

- How should we choose R_1 and R_2 to ensure error free decoding of both signal streams?
- It is no longer sufficient to maximize a single rate. Instead we have to consider rate pairs (R_1, R_2)
- All possible rate points, that allows error free decoding, define the rate region \underline{C}
- Possible design goals of the system:
 - maximized sumrate $R_{\text{sum}} = \max_{(R_1, R_2) \in \underline{C}} R_1 + R_2$
 - maximize minimum user rate: $R_{\text{max-min}} = \max_{(R_1, R_2) \in \underline{C}} \min_{i \in \{1, 2\}} R_i$

- Rate Region of two user Gaussian MAC *Anmerkung: Einschränkungen*

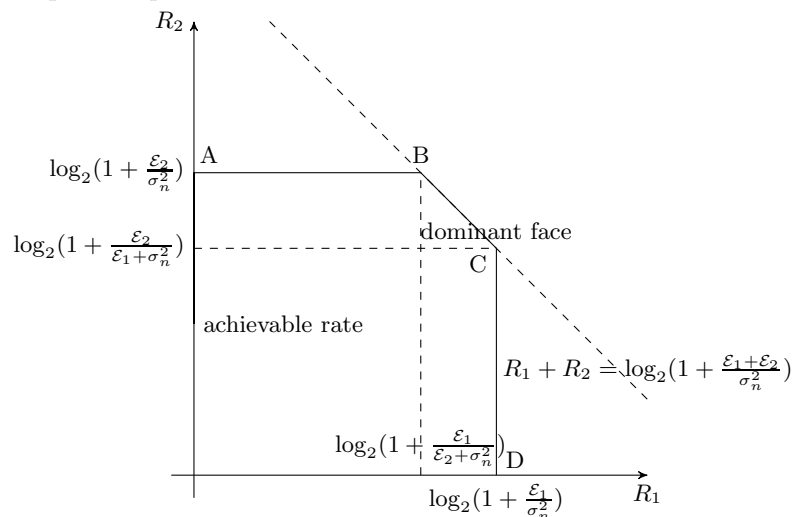
$$R_1 < \log_2\left(1 + \frac{\mathcal{E}_1}{\sigma_n^2}\right) \quad (1)$$

$$R_2 < \log_2\left(1 + \frac{\mathcal{E}_2}{\sigma_n^2}\right) \quad (2)$$

$$R_1 + R_2 < \log_2\left(1 + \frac{\mathcal{E}_1 + \mathcal{E}_2}{\sigma_n^2}\right) \quad (3)$$

- Interpretation:

- (1) and (2) (= single-to-user constraint) are the “single-user bounds, i.e., the maximum rates of user 1 and 2, if the other user was not there
- (3) can be interpreted as the maximum rate if streams of users 1 and 2 were jointly encoded. The separate encoding in the MAC cannot yield a better performance
- Graphical representation:



- Observations:
 - A - B is defined by (2)
 - C - D is defined by (1)
 - B - C is defined by (3)
 - A - B suggests that even if user 2 transmits with the same max. rate as in the single user case, user 1 can transmit with non-zero rate! → Multiuser communication enables “free rate gains!”
 - Which point on A - B - C, - D we choose, depends on the design criterion
- How do we achieve points on A - B - C, - D?
 - Both user use Gaussian codebooks
 - B:

* signal of user 1, x_1 , is decoded first and x_2 is treated as noise:

$$y = x_1 + \underbrace{x_2 + n}_{\text{treat as noise}}$$

$$\rightarrow R_1 < \log_2 \left(1 + \frac{\mathcal{E}_1}{\mathcal{E}_2 + \sigma_n^2} \right)$$

* once x_1 is known, we form

$$y - x_1 = x_2 + n$$

$$\rightarrow R_2 < \log_2 \left(1 + \frac{\mathcal{E}_2}{\sigma_n^2} \right)$$

* this approach is referred to as successive interference cancellation (SIC) and is a direct result of the chain rule in information theory:

$$I(X_1, X_2, Y) = I(X_1, Y) + I(X_2; Y|X_1)$$

- C: same as B, but X_1 and X_2 change roles
- Points on A-B, C-D can be achieved by decreasing the rate of users 1 and 2 respectively (not desirable)
- Points on B-C (dominant face): Achievable by “time-sharing, i.e., $\theta \cdot 100\%$ of the time we decode user 1 first and $(1 - \theta)100\%$ of the time we decode user 2 first, $0 \leq \theta \leq 1$

$$R_1 < \theta \log_2 \left(1 + \frac{\mathcal{E}_1}{\mathcal{E}_2 + \sigma_n^2} \right) + (1 - \theta) \log_2 \left(1 + \frac{\mathcal{E}_1}{\sigma_n^2} \right)$$

$$R_2 < \theta \log_2 \left(1 + \frac{\mathcal{E}_2}{\sigma_n^2} \right) + (1 - \theta) \log_2 \left(1 + \frac{\mathcal{E}_2}{\mathcal{E}_1 + \sigma_n^2} \right)$$

$$\rightarrow R_1 + R_2 < \theta \left(\log_2 \left(1 + \frac{\mathcal{E}_1}{\mathcal{E}_2 + \sigma_n^2} \right) + \log_2 \left(1 + \frac{\mathcal{E}_2}{\sigma_n^2} \right) \right) +$$

$$+ (1 - \theta) \left(\log_2 \left(1 + \frac{\mathcal{E}_1}{\sigma_n^2} \right) + \log_2 \left(1 + \frac{\mathcal{E}_2}{\mathcal{E}_1 + \sigma_n^2} \right) \right) =$$

$$= \theta \log_2 \left(\frac{\mathcal{E}_1 + \mathcal{E}_2 + \sigma_n^2}{\mathcal{E}_2 + \sigma_n^2} \cdot \frac{\mathcal{E}_2 + \sigma_n^2}{\sigma_n^2} \right) + (1 - \theta) \log_2 \left(\frac{\mathcal{E}_1 + \sigma_n^2}{\sigma_n^2} \cdot \frac{\mathcal{E}_1 + \mathcal{E}_2 + \sigma_n^2}{\mathcal{E}_1 + \sigma_n^2} \right) =$$

$$= \log_2 \left(1 + \frac{\mathcal{E}_1 + \mathcal{E}_2}{\sigma_n^2} \right)$$

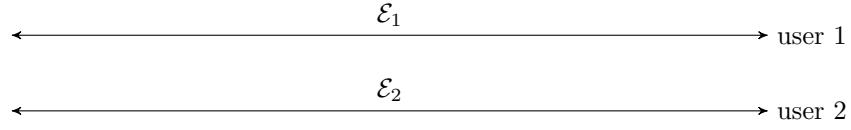
• Comparison with orthogonal transmission

- User 1 transmits for $\theta \cdot 100\%$ of the time and user 2 transmits for $(1 - \theta) \cdot 100\%$ of the time, $0 \leq \theta \leq 1$
- to keep average transmit power independent of θ , the users transmit with powers $\frac{\mathcal{E}_1}{\theta}$ and $\frac{\mathcal{E}_2}{1 - \theta}$
- Rates:

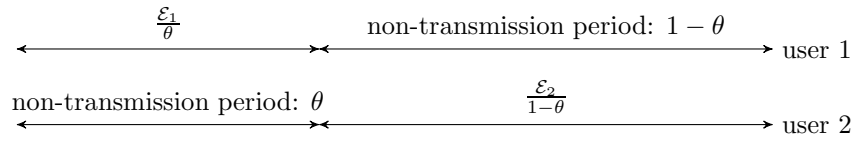
$$R_1 < \theta \log_2 \left(1 + \frac{\mathcal{E}_1}{\theta \sigma_n^2} \right)$$

$$R_2 < (1 - \theta) \log_2 \left(1 + \frac{\mathcal{E}_2}{(1 - \theta) \sigma_n^2} \right)$$

multiuser:



orthogonal:



– sumrate:

$$R_1 + R_2 < \theta \log_2 \left(1 + \frac{\mathcal{E}_1}{\theta \sigma_n^2} \right) + (1 - \theta) \log_2 \left(1 + \frac{\mathcal{E}_2}{(1 - \theta) \sigma_n^2} \right) = R_{\text{sum}}$$

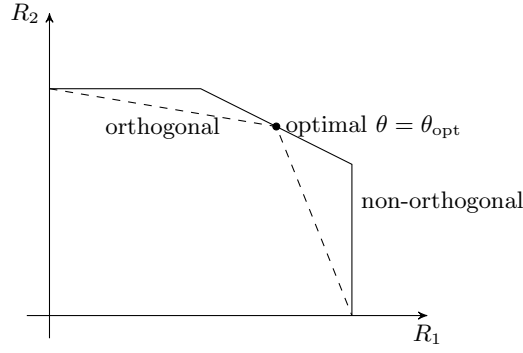
– Which θ maximizes sumrate?

$$\frac{\delta R_{\text{sum}}}{\delta \theta} \stackrel{!}{=} 0 \text{ leads to } \theta_{\text{opt}} = \frac{\mathcal{E}_1}{\mathcal{E}_1 + \mathcal{E}_2}$$

– Maximum sumrate

$$\begin{aligned} R_{\text{sum}} &= \frac{\mathcal{E}_1}{\mathcal{E}_1 + \mathcal{E}_2} \log_2 \left(1 + \frac{\mathcal{E}_1 + \mathcal{E}_2}{\sigma_n^2} \right) + \frac{\mathcal{E}_2}{\mathcal{E}_1 + \mathcal{E}_2} \log_2 \left(1 + \frac{\mathcal{E}_1 + \mathcal{E}_2}{\sigma_n^2} \right) = \\ &= \log_2 \left(1 + \frac{\mathcal{E}_1 + \mathcal{E}_2}{\sigma_n^2} \right) \\ &\rightarrow \text{same value as for general non-orthogonal transmission!} \end{aligned}$$

– But: In general, orthogonal transmission is suboptimal!



- 3 users case:

$$\begin{aligned}
 R_1 &< \log_2 \left(1 + \frac{\mathcal{E}_1}{\sigma_n^2} \right) \\
 R_2 &< \log_2 \left(1 + \frac{\mathcal{E}_2}{\sigma_n^2} \right) \\
 R_3 &< \log_2 \left(1 + \frac{\mathcal{E}_3}{\sigma_n^2} \right) \\
 R_i + R_j &< \log_2 \left(1 + \frac{\mathcal{E}_i + \mathcal{E}_j}{\sigma_n^2} \right), \quad i \neq j \\
 R_1 + R_2 + R_3 &< \log_2 \left(1 + \frac{\mathcal{E}_1 + \mathcal{E}_2 + \mathcal{E}_3}{\sigma_n^2} \right) \\
 &\rightarrow \text{rate region } \mathcal{C} \text{ has } 3! = 6 \text{ corner points}
 \end{aligned}$$

- general case of K users
 - define all non-empty subsets of $\mathbf{K} = \{1, \dots, K\}$ as $\mathbf{S} \in \mathbf{K}$,
e.g. $K = 2$: $\mathbf{K} = \{1, 2\}$, $\mathbf{S} = \{\{1\}, \{2\}, \{1, 2\}\}$
- rate region \mathcal{C} is defined by

$$\sum_{k \in \mathbf{S}} R_k < \log_2 \left(1 + \frac{\sum_{k \in \mathbf{S}} \mathcal{E}_k}{\sigma_n^2} \right) \quad \forall \mathbf{S}$$

$\rightarrow \mathcal{C}$ has $K!$ corner points which can all be achieved by successive interference cancellation (SIC)