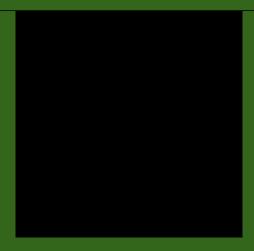






# DeviceRGB









RGB tuple	
fill color set	



