

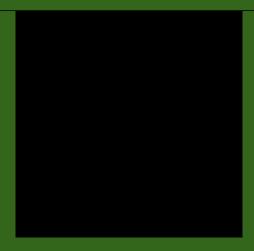
# **RGB** tuple

#### default fill color





## DeviceRGB









RGB tuple	
fill color set	



