For code 1
$$[T_1 \rightarrow 1a \text{ and } T_2 \rightarrow 1b]$$

$$T_1 | T_2$$

$$R(x) | R(x)$$

$$W(x) | W(x)$$

Conflict &	Serializable
T,	TL
R(x) W(x)	
	R(x) W(x)

Now, trying to solve the conflicts using locks:

11 12	T,	Tz
e_lock(x) R(x)	S_lock(x) R(x)	
$w(x)$ $w(x)$ $e_{-lock(x)}$ $e_{-lock(x)}$ $e_{-lock(x)}$ $e_{-lock(x)}$ $e_{-lock(x)}$	unlock(x) C-lock(x) W(x) unlock(x)	

For code ?	1 [Ti	for 2a	and	T ₂	for	26]
R(SC) R(SC) W(SC) W(SC) R(Y) R(Y) W(Y) W(Y) R(Z) W(Y)) .) .) .)					

Conflict Serializable			
T,	T2		
R(x) W(x)			
	R(x) w(x)		
Riy)			
6 (y)	R (y)		
	w(y)		
	R(z)		
	W(Z)		

Non C	orflict	Serializable
	Tı	T ₂
	R ()() W ()()	
	W C)C)	R(X)
	R(y)	(7)
		w(x) R(y)
	w (y)	
		W(y) R(z)
		100
		い(を)

Now, trujing to solve the conflicts using locks

		y many mon	∞		
T,	T ₂	Τ,	T ₂	Ti	T2
e_look(x)	e_look(x)	C_lock(x) R(x) W(x) w(x) unlock(x)	5_lock (x)		R(z) W(z) unleckiz
e_lookly) Rly)	R(x) w(x) unlock(x)	S-lock(y) R(y)	R(X) unlock(x) S_lock(x) W(x)		
w(y) muleck(y)	e_lock(y) R(y) W(y) unlock(y)	e_lock(y) W(y)	unlock (x) S-18ck(y) R(y) unlock(y)		
	Clock (z) $R(z)$ $W(z)$ $W(z)$	unlock(y)	e-lock(y) w (y) unuode (y) e-lock(z)		