



WICKED

WORLD IN CATASTROPHE: KILLZONE EXPERIMENT DEPARTMENT

FOD FACILITIES: GARAGE MANAGEMENT GUIDELINES

Warning:

This document is for Facilities Support+ and FoD Supervisor+ access only.

The sharing of this document outside of Facilities or FoD Command will lead to consequences.

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Garage Management Purpose

FoD will have at least one Facilities Agent+ stationed at the office desk in the Garage, in order to ensure WICKED's assets are being properly used and maintained. Before players take out a vehicle, they are expected to go through FoD. This duty will stop unnecessary usage of vehicles, such as taking out 2 cars per 4 people. There will always be someone stationed there to open garage doors, monitor the health status of vehicles, and overall, making sure vehicle operations are handled with ease.

Vehicle Logging Protocols

Before taking a vehicle, users are expected to briefly explain to the Facilities member stationed at the garage desk the purpose of their expedition, along with how many members they're taking and the amount of cars they would like. All members must be present before the car is taken out, the squad leader cannot take out a car with the intent to "pick up" members later. It is FoD's job to oversee the usage of cars, making sure that they are being used efficiently and with purpose.

FoD will then log the vehicle's usage in #vehicle-log, and update it once it's returned. The current status of the vehicle must also be included, such as: Returned, In use, Captured/Lost. Do not log after the vehicle has been returned, log as soon as it's leaving, and update it regularly.

Example of a proper vehicle log:

Username: [Team leader/Driver's user]
Passengers:
Date: 06/08/2021
Time: 1:30 PM EST
Time of return: 2:15
Number of cars: 1
Reason: Scorchlander capturing
Status: Returned

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In the situation that no FoD Facilities are online to manage the garage, users will log vehicles themselves, and Divisional Authority is expected to ensure their members are properly handling vehicles.

Vehicle Maintenance Protocols

As a Facilities Agent you are not only managing the usage of vehicles, but you are also expected to ensure that the health of the vehicles remains at the max capacity. You are expected to repair the vehicles once they return to the garage, as they may have experienced damage during their use time. You can repair these vehicles by simply driving them into the repair bay.

You are expected to protect the vehicles from raiders alongside any other threats the vehicles may face. Ensuring the safety of said vehicles is important, as they are a part of many divisional duties for other divisions, such as SRD.

Rules Regarding Vehicles: What You Should Enforce

These are basic rules regarding vehicles. The only time these rules would differ is with O-2 authority.

- A minimum of 2 people, not including the squad leader, must be present and in the vehicle at the time of leave in order to properly use the vehicle. Anyone caught stealing cars without permissions is subject to punishment.
- Divisional personnel require at least 2 people present (including the team leader) and in the vehicle at the time of leave. Any divisional personnel taking cars without permission or going alone should be reported to the proper divisional authorities.

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- Divisional personnel gain priority with car usage. SRD has the highest priority when it comes to vehicle usage, followed by BLKT-E.
- FoD Facilities must check if members of the squad have been on a expedition within the last hour, if so, they are on cooldown and are not allowed to attend the current expedition. If the group does not have enough members due to this, they must find more people before leaving with the vehicle.
- Enforce the 30 minutes and 15 minute grace period for expeditions, on groups you allow out. If they are overly extending their time in the scorch, radio for them to come back. If they do not, call for an SRD Captain to order the group back.
- Enforce the Expedition rules on groups, such as TFA Sentinel+ only taking up to 3 members, with only 2 ongoing TFA Specialist expeditions at a time.

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Conclusion

>Honor in Duty!<

>Proficiency in Facilities!<

>WICKED is GOOD!<

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