



WICKED

WORLD IN CATASTROPHE: KILLZONE EXPERIMENT DEPARTMENT

FOD FACILITIES: MANUAL OF MINING REGULATIONS & OPERATIONS

Warning:

This document is to be followed by all members of the Facility Oversight Division.

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[WIP]

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GLOBAL MINING REGULATIONS

These procedures are to be followed by all members of the Facility Oversight Division, however FoD Facilities takes priority when performing them. If you find yourself without something to do while in Relations or Operations, you're to follow and perform these procedures.

- Mine Regulations

- WCKD personnel are not allowed to mine during raids.
- Scorchlanders may not mine without supervision.
- There should be at least one member of FOD Facilities in the mine at all times.
- Enforce WICKED regulations towards Recruits - Senior Operatives while inside the mine.
- Send those who are idling or loitering in the mine back to the border.

- **MORE COMING SOON**



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FOD MINING OPERATIONS

Supervising and operating the WICKED mine can lead to problems if done incorrectly therefore it's vital that the proper procedures and regulations are followed when operating this station to ensure top operational capacity and efficiency.

- Mining Operations

- While a mining operation is active, only FOD or AD+ are allowed inside the mines. Remove those who refuse to leave by lethal force if needed.
- Ensure all scorchlanders are properly equipped with food and pickaxes.
 - Do not leave scorchlanders without supervision while in the mines.
- There should be at least three FOD in the mines during a mining operation, but less than that is acceptable if that many are not available.
- When a scorchlander is finished mining, have them stand to the side of the concrete room and contact an Facility Supervisor+ (If one is not in-game, contact one of Discord)
- If an Facility Supervisor is not available, contact a subdivisional specialist (Operations, Relations, Facilities).
 - If none of these are available, go to the jail and buy a pair of zipties.
- Scorchlanders are now required to be frisked when we're collecting taxes, only a member of FOD should be doing this.
- 15% of the Scorchlander's profits will be given to the FOD supervising the mine and guarding it, the rest goes towards the Supervisor or highest FOD rank in the mine.
- Bring the miner to the range to sell their profit, then unclear them once they enter the waiting room.



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Conclusion

>Honor in Duty!<

>WICKED is Good!<

PROPERTY OF THE FACILITY
OVERSIGHT DIVISION