

code step by step bank account class:

```
class BankAccount:
    def __init__(self, name, balance = 0.00):
        self.name = name
        self.balance = balance

    def deposit(self, ammount):
        if ammount <= 0:
            return
        self.balance += ammount

    def withdraw(self, ammount):
        if ammount < 0:
            return
        if ammount > self.balance:
            return
        self.balance -= ammount

account = BankAccount("John", 100.00)
account.deposit(50.00)
account.withdraw(30.00)
print(account.name)
print(account.balance)
```

John
120.0

code step by step bank account class plus transaction fee:

```
class BankAccount:
    def __init__(self, name, balance = 0.00, transaction_fee = 0.00):
        self._name = name
        self._balance = balance
        self._transaction_fee = 0.00
        self.transaction_fee = transaction_fee

    @property
    def name(self):
        return self._name

    @property
    def balance(self):
        return self._balance

    @property
    def transaction_fee(self):
        return self._transaction_fee

    @transaction_fee.setter
```

```

def transaction_fee(self, fee):
    if fee >= 0:
        self._transaction_fee = fee

def deposit(self, amount):
    if amount > 0:
        self._balance += amount

def withdraw(self, amount):
    if amount < 0:
        return
    withdraw_total = amount + self._transaction_fee
    if withdraw_total <= self._balance:
        self._balance -= withdraw_total

account = BankAccount("John", 100.00)
account.transaction_fee = 2.00
account.deposit(50.00)
account.withdraw(30.00)
print(account.name)
print(account.balance)

```

John
118.0

code step by step bank account str method:

```

class BankAccount:
    def __init__(self, name, balance = 0.00, transaction_fee = 0.00):
        self._name = name
        self._balance = balance
        self._transaction_fee = 0.00
        self.transaction_fee = transaction_fee

    @property
    def name(self):
        return self._name

    @property
    def balance(self):
        return self._balance

    @property
    def transaction_fee(self):
        return self._transaction_fee

    @transaction_fee.setter
    def transaction_fee(self, fee):
        if fee >= 0:
            self._transaction_fee = fee

```

```

def deposit(self, amount):
    if amount > 0:
        self._balance += amount

def withdraw(self, amount):
    if amount < 0:
        return
    withdraw_total = amount + self._transaction_fee
    if withdraw_total <= self._balance:
        self._balance -= withdraw_total

def __str__(self):
    return f"{self.name}, ${self.balance:.2f}"

account = BankAccount("John", 100.00)
account.transaction_fee = 2.00
account.deposit(50.00)
account.withdraw(30.00)
account.__str__()

'John, $118.00'

```

code step by step factorial function:

```

def factorial(n):
    if n == 0:
        return 1
    if n == 1:
        return 1
    else:
        return(n * factorial(n - 1))

print(factorial(5))

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```

data lemur problem:

```

factorial(5) # input

def factorial(n):
    x = 1 # base case
    for i in range(1, n+1): # go from 1 to n
        x *= i # update answer incrementally
    print(x)
    return x

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```