code step by step problem 1:

code step by step problem 2:

```
numbers = [5, 3, 4, 2, 1]
def is stack sorted(numbers):
    restoration list = list()
    if len(numbers) <= 1: # check to see if numbers list empty or only
one number
        return True
    sorted boolean = True
    compare number = numbers.pop() # first number
    while len(numbers) > 0:
        next number = numbers.pop() # next number to compare against
        if compare number > next number: # comparison to test sorting
            sorted boolean = False # test result false, stack not
sorted
        restoration_list.append(compare_number) # banking numbers for
restoration
        compare number = next number # next number to check
    restoration list.append(compare number)
    while len(restoration list) > 0:
        numbers.append(restoration list.pop()) # restoring the numbers
list from restoration list bank
    return sorted boolean
print(is_stack_sorted(numbers))
False
```

```
numbers = [5, 2, 4, 17, 55, 4, 3, 26, 18, 2, 17]
def median(numbers): # partially from class code repository insertion
sort
    for i in range(1, len(numbers)):
        j = i
        # Insert numbers[i] into sorted part
        # stopping once numbers[i] in correct position
        while j > 0 and numbers[j] < numbers[j - 1]:
            # Swap numbers[j] and numbers[j - 1]
            temp = numbers[i]
            numbers[j] = numbers[j - 1]
            numbers[j - 1] = temp
            i -= 1
    middle = len(numbers) // 2 # define middle of sorted list
    if len(numbers) % 2 == 0: # check for list being even
        median value = (numbers[middle - 1] + numbers[middle] / 2) #
if even median is average of two middle numbers
    else:
        median value = numbers[middle] # if odd median is middle
    return median value
median(numbers)
5
```

data lemur problem:

```
a = [1, 2, 3, 4, 5]
b = [0, 1, 3, 7]

def intersection(a, b):
   intersection_list = [] # list to be returned
   for value in a: # iterate through a
        if value in b: # compare if the number in a is a number in b
        intersection_list.append(value) # if true then add to return

list
   return intersection_list

intersection(a, b)

[1, 3]
```

leet code problem:

```
class MyQueue(object):
    def __init__(self): #initialize our two stacks
        self.s1 = []
        self.s2 = []
```

```
def push(self, x):
        while self.sl:
            self.s2.append(self.s1.pop()) # populate our stack 2 with
stack 1 numbers
        self.s1.append(x) # stack 1 holds only x
        while self.s2:
            self.s1.append(self.s2.pop()) # add the numbers back to
stack 1 behind x
    def pop(self):
        return self.sl.pop()
    def peek(self):
        return self.s1[-1] # the last number in stack 1 is the top
    def empty(self):
        return not self.s1
NewQueue = MyQueue()
NewQueue.push(1)
NewQueue.push(2)
print(NewQueue.peek())
print(NewQueue.pop())
print(NewQueue.empty())
1
1
False
```