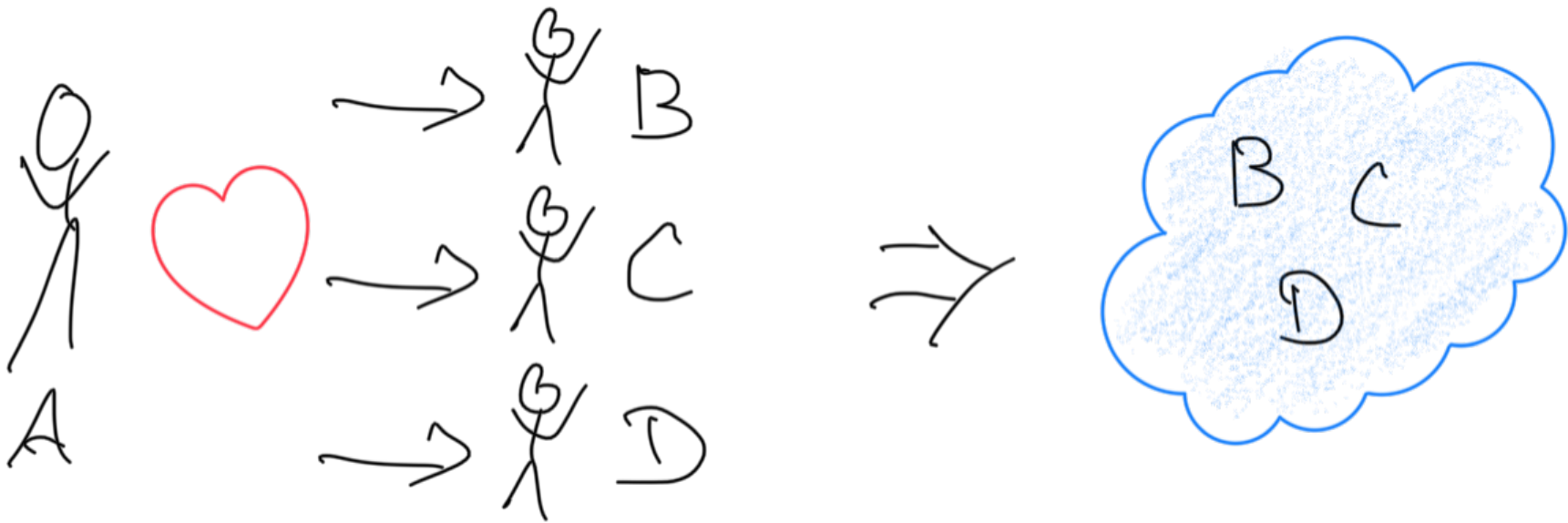


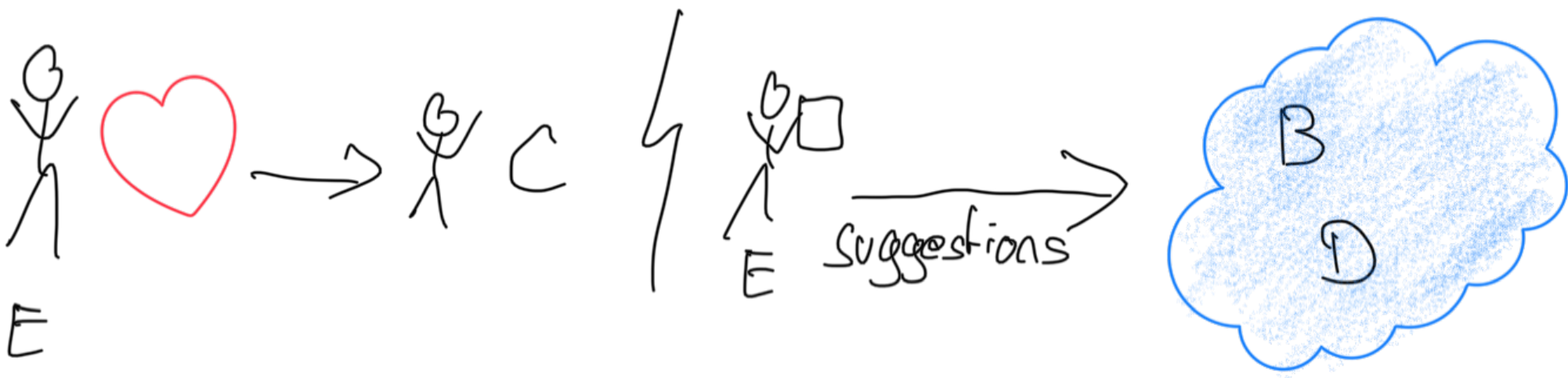
Matching Algorithmn:

Dating App

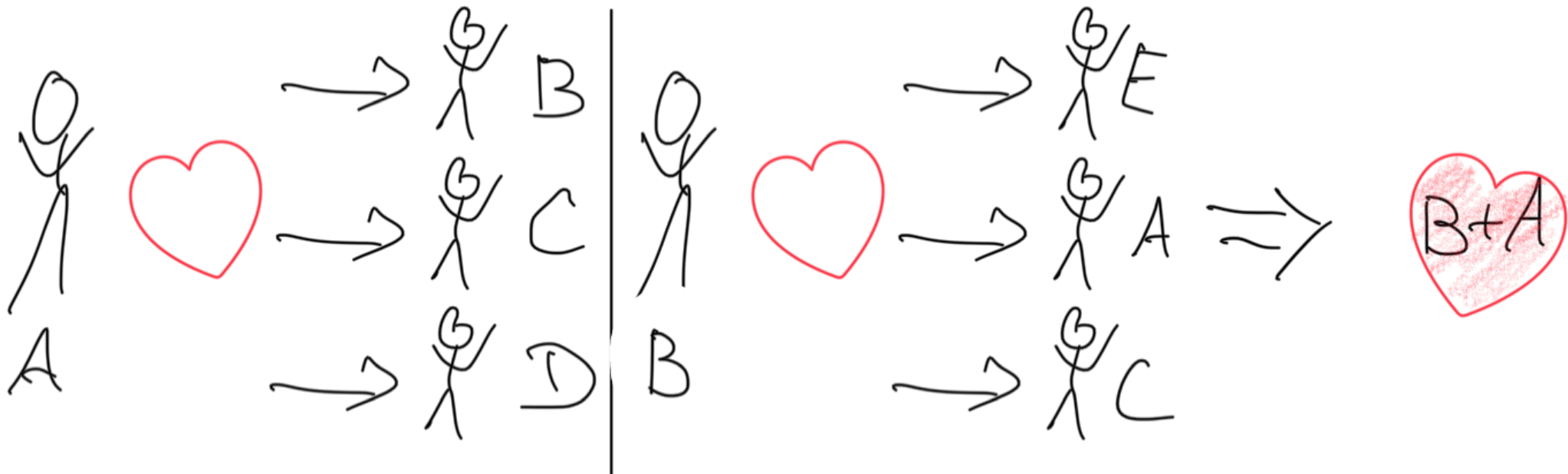
Creates bubbles based on your likes



People with similar likes will get suggestions based on previous bubbles



This way we dont need a complicated matching algorithmn we can just use human preferences



over time the algorithmn can learn to guess people who will likely match

Serious Game with the Goal of finding love / ...

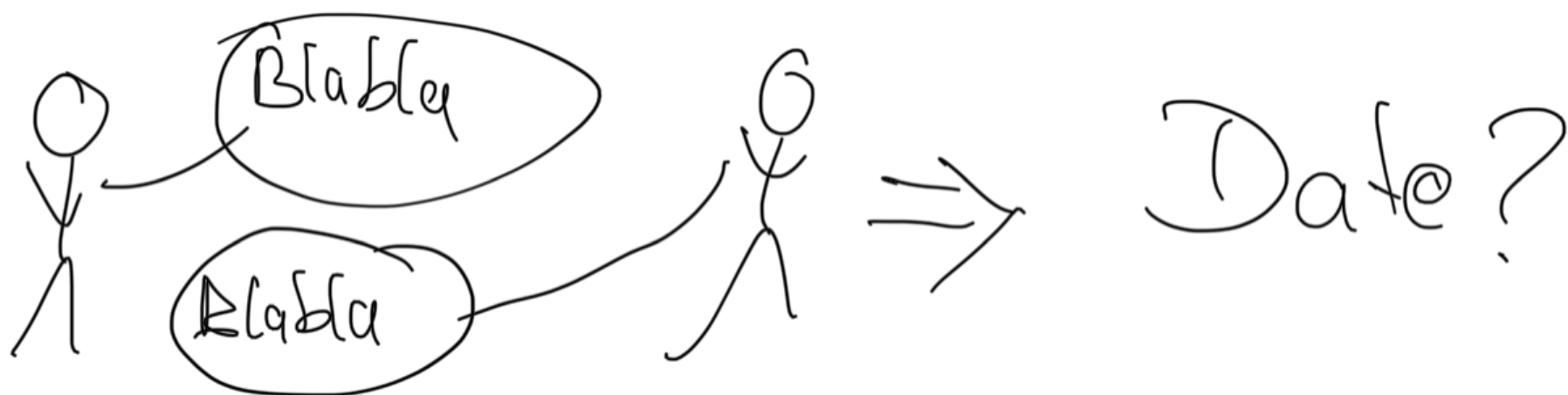


A is lonely

During corona times and also in general it is hard to find a partner outside of work

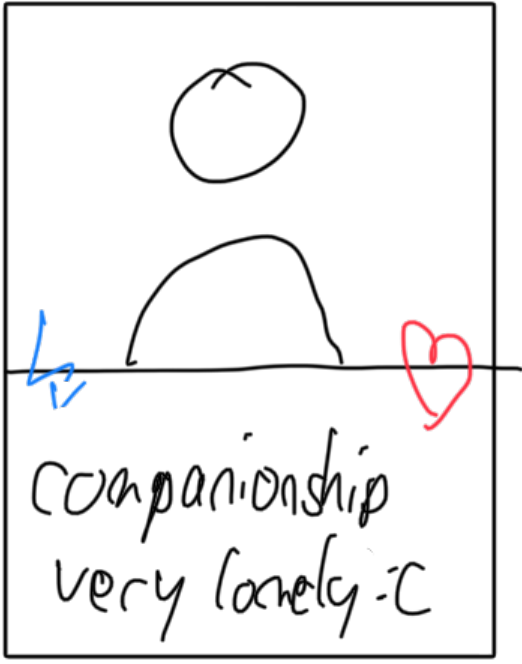
-> dating apps are the solution for that

-> some people even find friends through dating apps

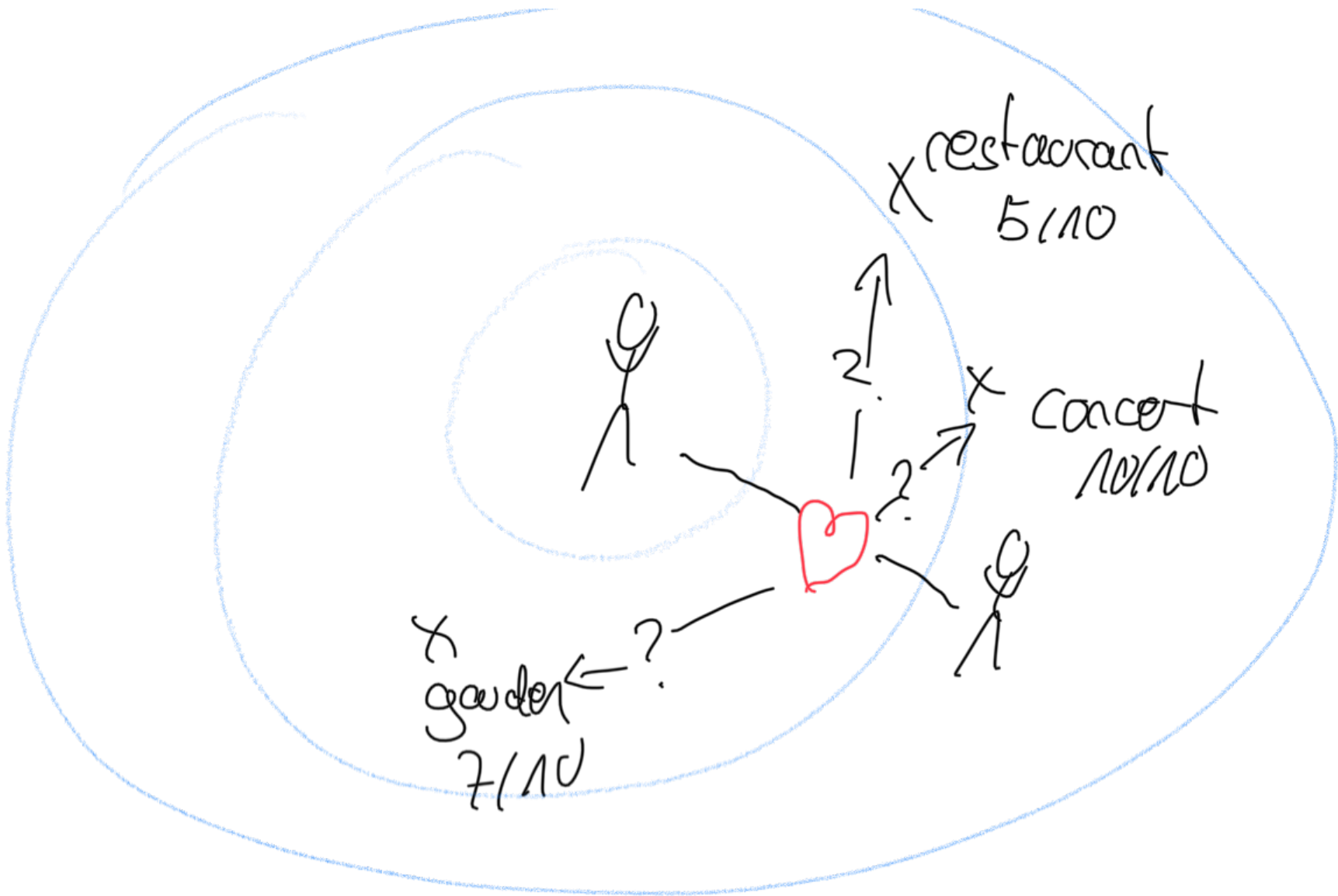


finding dates from normal conversation can be hard and uncomfortable

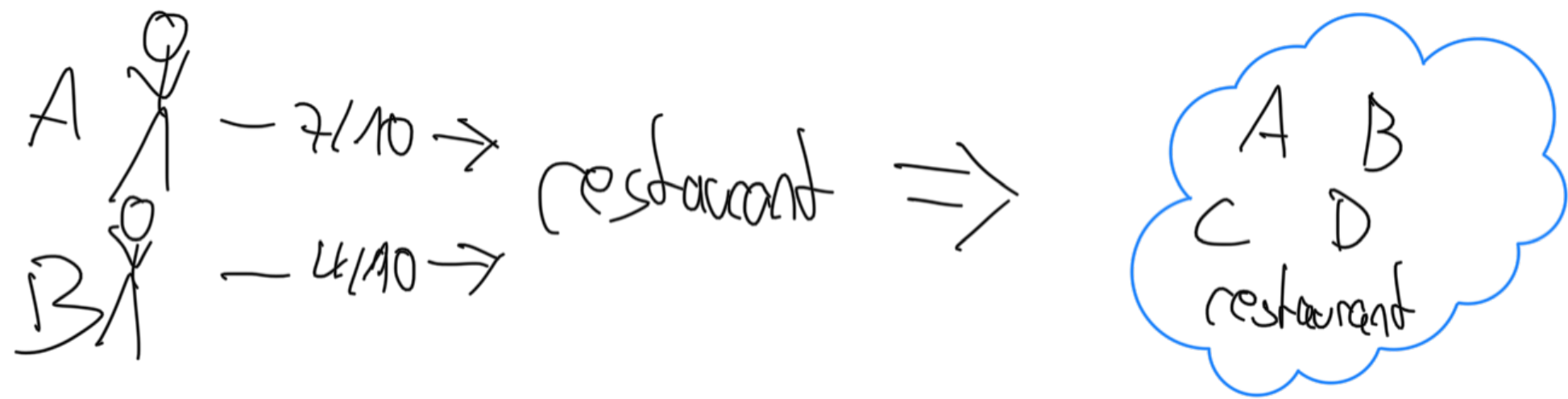
in an app everyone is looking and introductions are easier



Location/Date Suggestions



App suggests locations for dates based on your location your partners location and ratings from google



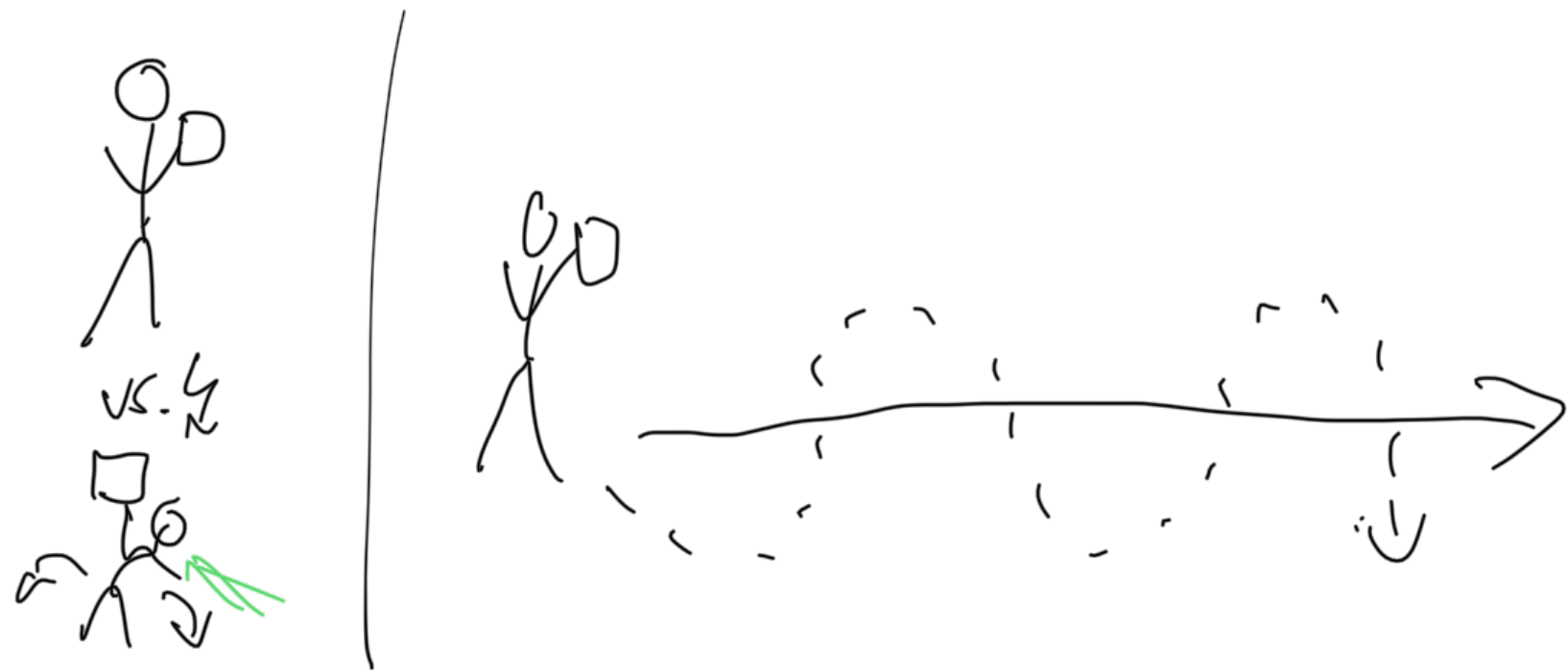
if location gets a good rating by you it will be connected to your bubble and similiar people to you will get similiar date suggestions after you match

$A + B \Rightarrow \text{concert} \Rightarrow 10/10$

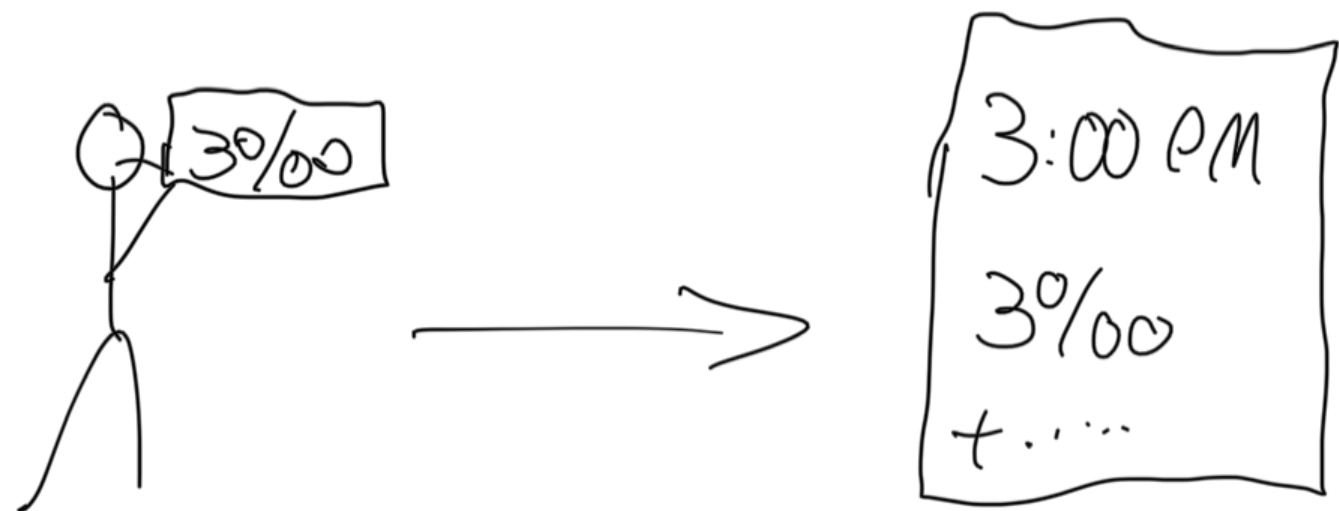
$C + D \Rightarrow ??? \Rightarrow \text{suggestion: concert}$

when people match they will instantly get suggestions for dates/locations to incentivize going out and trying new locations

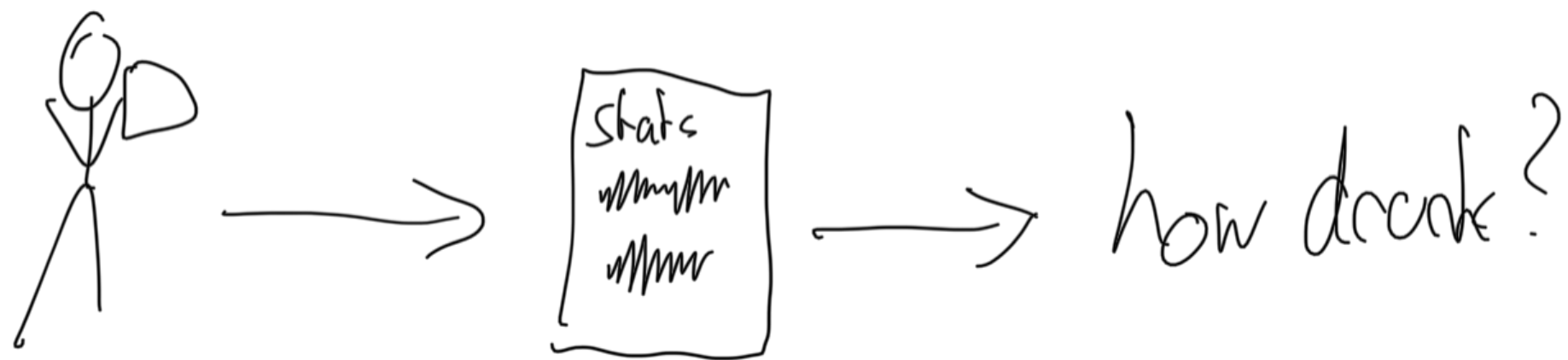
Truth or Drink



measure how "stable" someones movement is in general
or pose challenges to them like walking a straight line and use that data

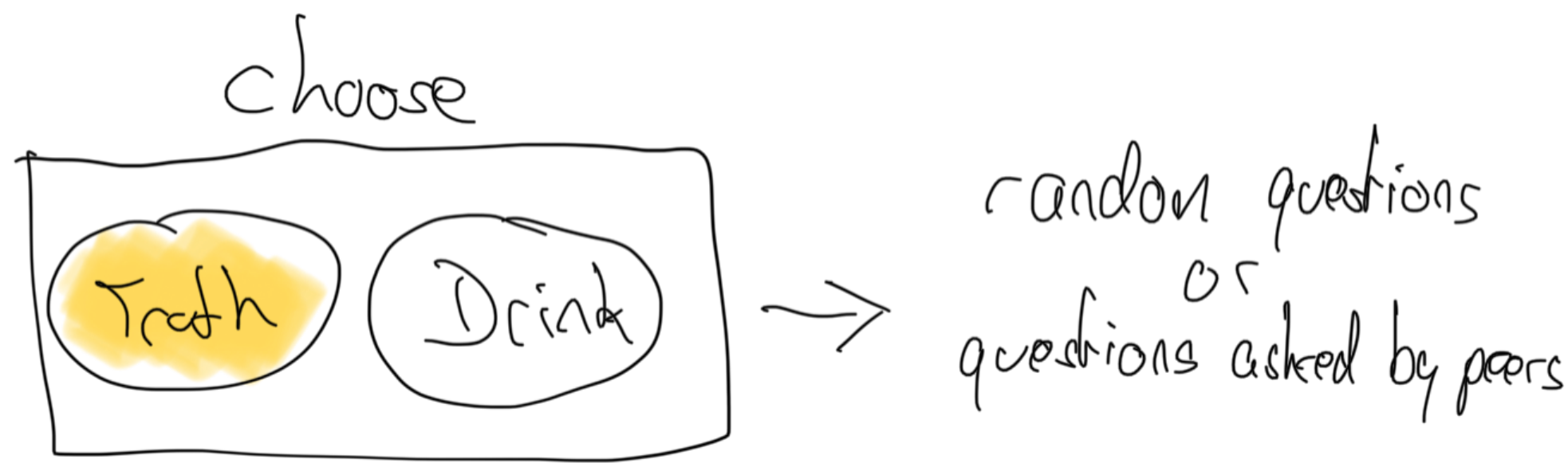


enter promille wert if you are able to measure it with different devices so app can learn how much alcohol inhibits your movement

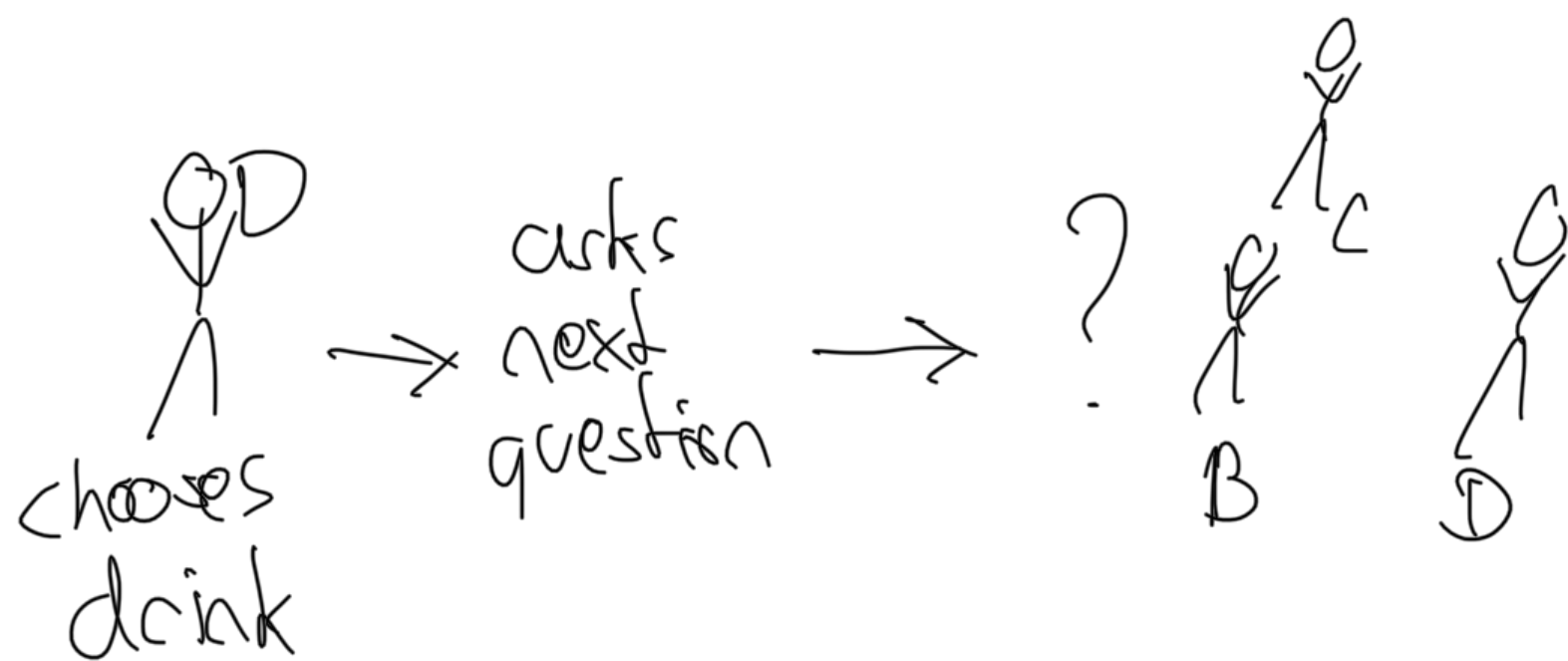


app calculates how drunk you were and saves it as a statistic

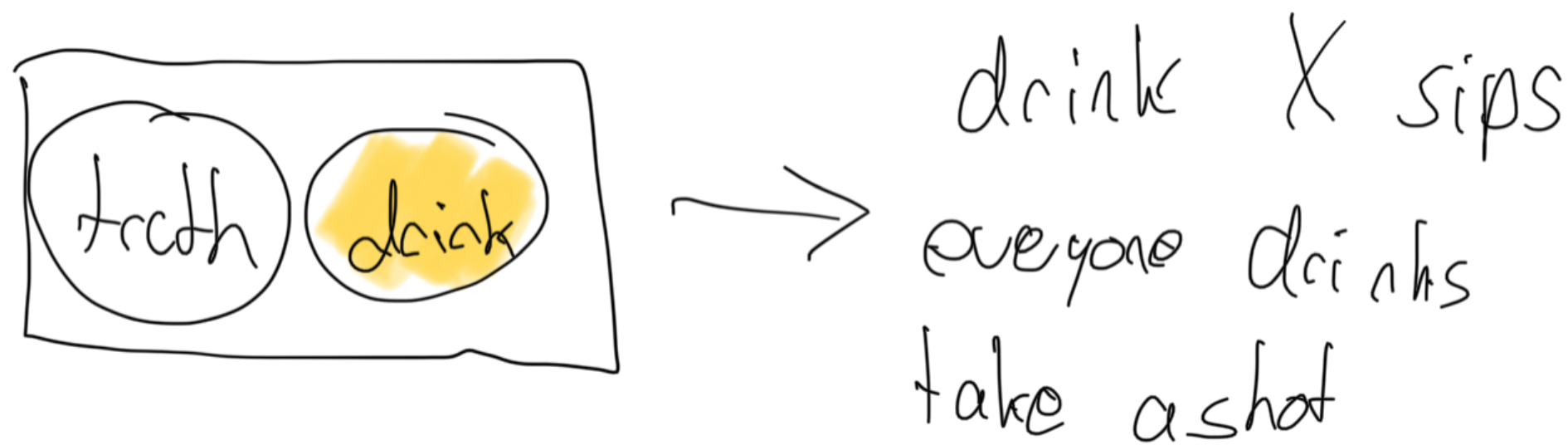
Get to know your friends



choose between truth or drink to get to know your peers better
questions either asked from a random question pool or by entering your own question for the next player



next player gets randomly assigned (not true randomness as we want to keep the distribution very even during the night)
true randomness can get too many "streaks" so we want to have a randomness that tries to "rotate" between players with very few streaks

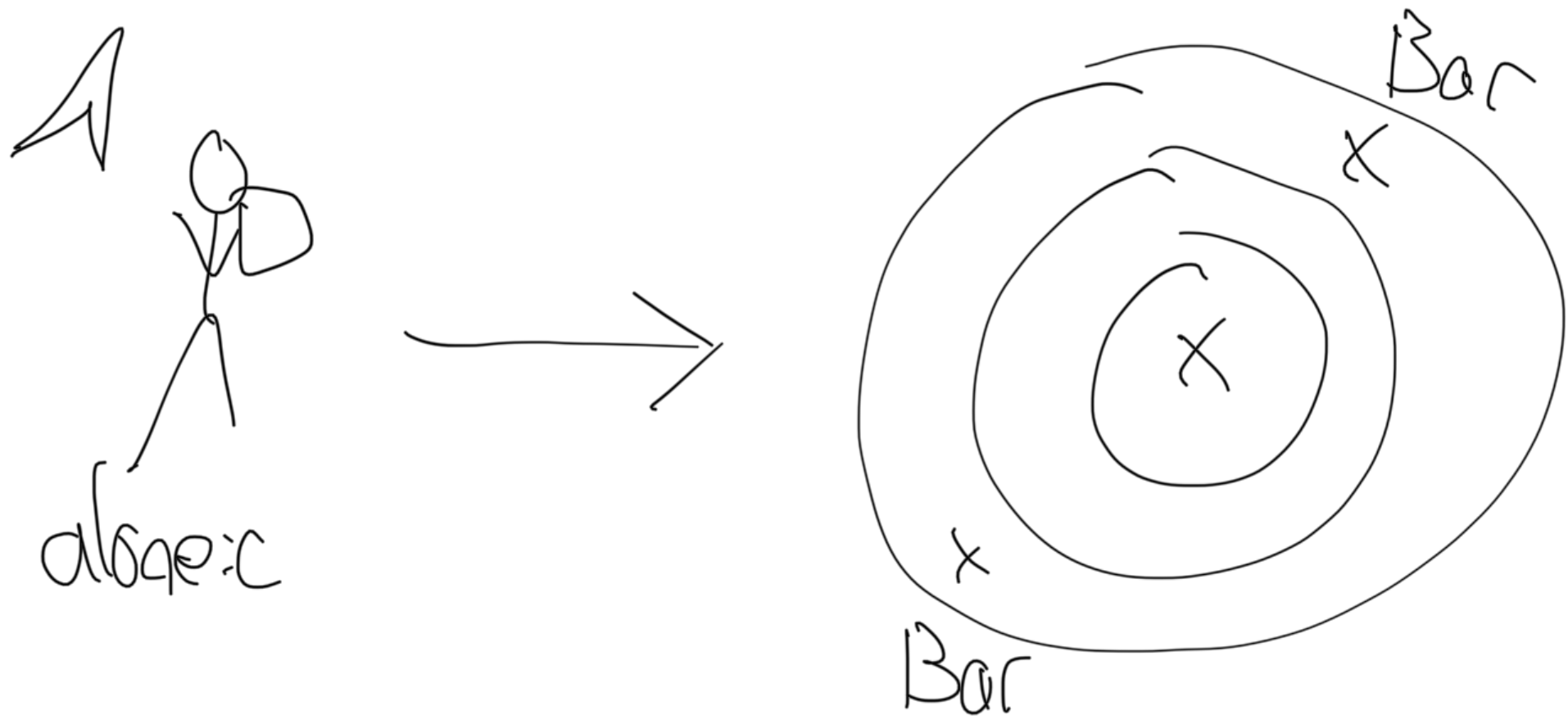


chosen options can have special events like everybody has to drink/answer the question



random physical challenges for additional "drunkenness" measuring

meet new people

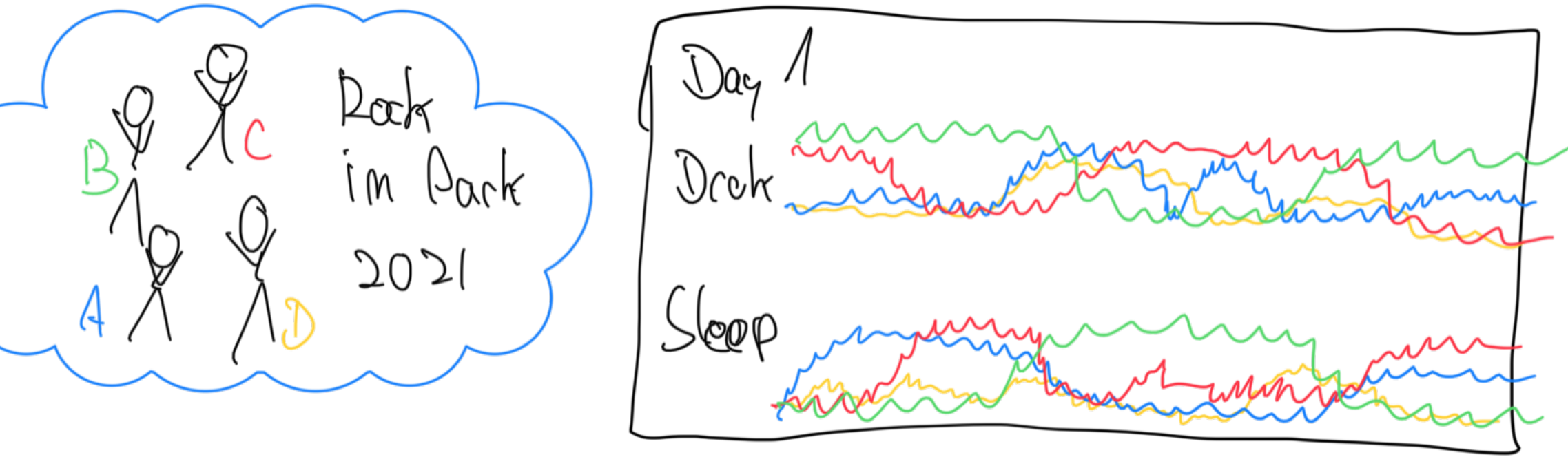


start open truth/drink sessions that are shown to others on a map who can then join you if they want, this way you meet new friends or can even go "session-hopping"

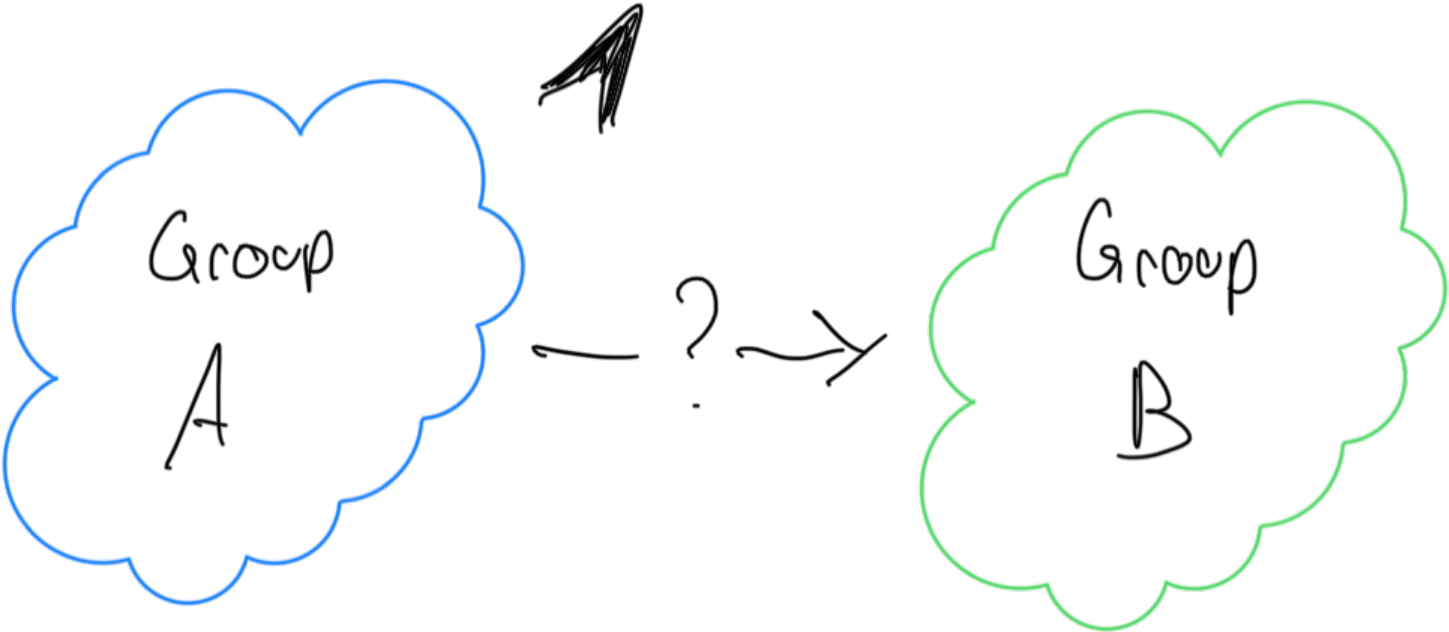
truth	+ 5 points	1. Dani 100 p
drink	+ 10 points	2. Roba 50 p
drunk	- 10 points	3. Maria 40 p

scoreboard that shows everyone you know/from your current session
you get points for taking drinks and answering questions
you loose points for failing challenges, refusing an answer, or being drunk

create groups for events / just use it for statistics



use it to keep track of your statistics during a weekend of partying or something similiar



find other groups or individuals during events that want to have fun



use the app to find new people and then quickly get to know them again using the truth or drink mechanic

Musical Flüsterpost

swipe left for friends

swipe right for collab settings

middle is map that shows musicians who
are ready and fit and your own score

Big record button in the bottom for easy
and fast recording

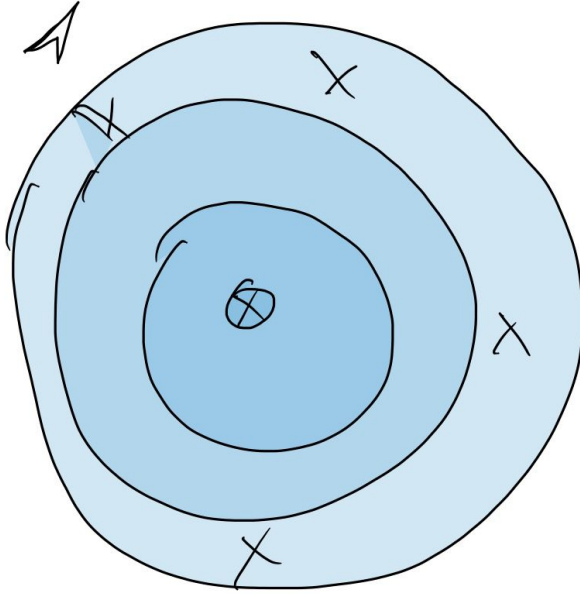
new collab maybe also shows recordings
of others that they released

earn badges for visited cities or locations
where you collaborated

showcase badges to others

[send & share project](#)

Score: 18021



friends

Nearby

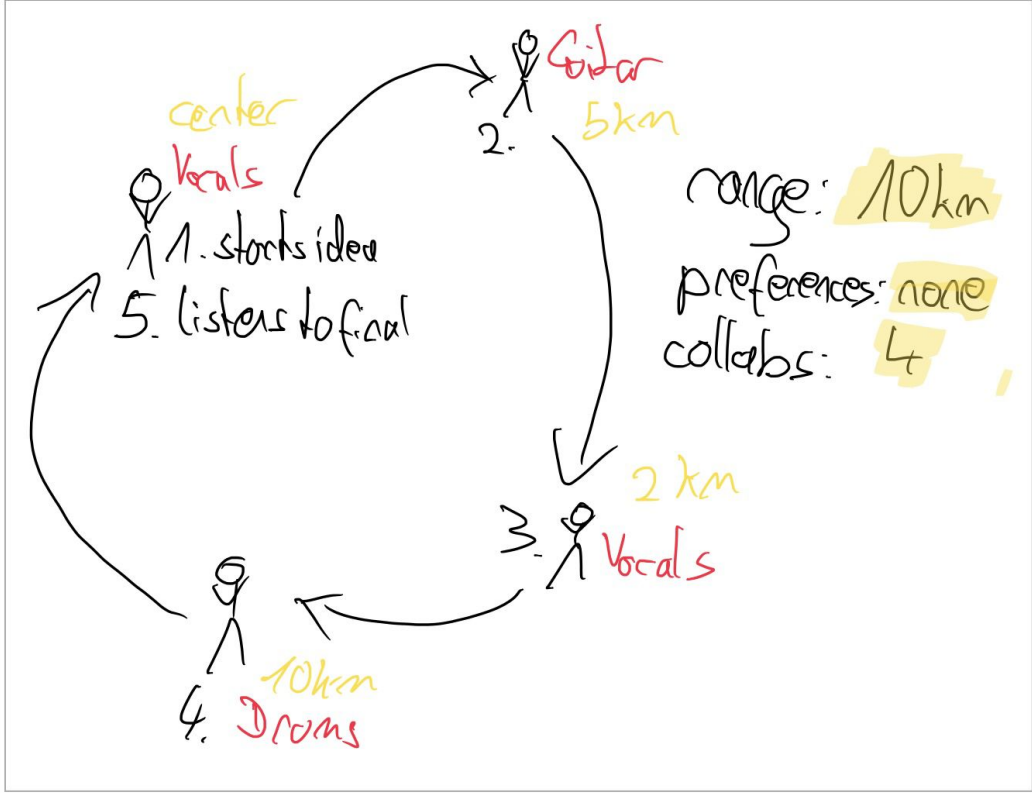
new collab

record

slots for the different layers of the loop
recording

play, record, overdub

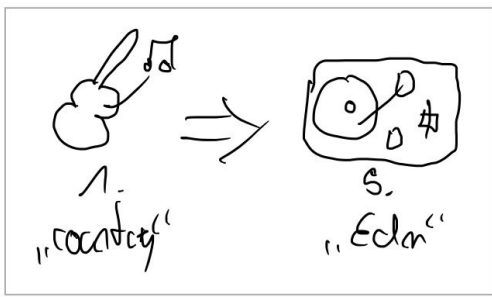




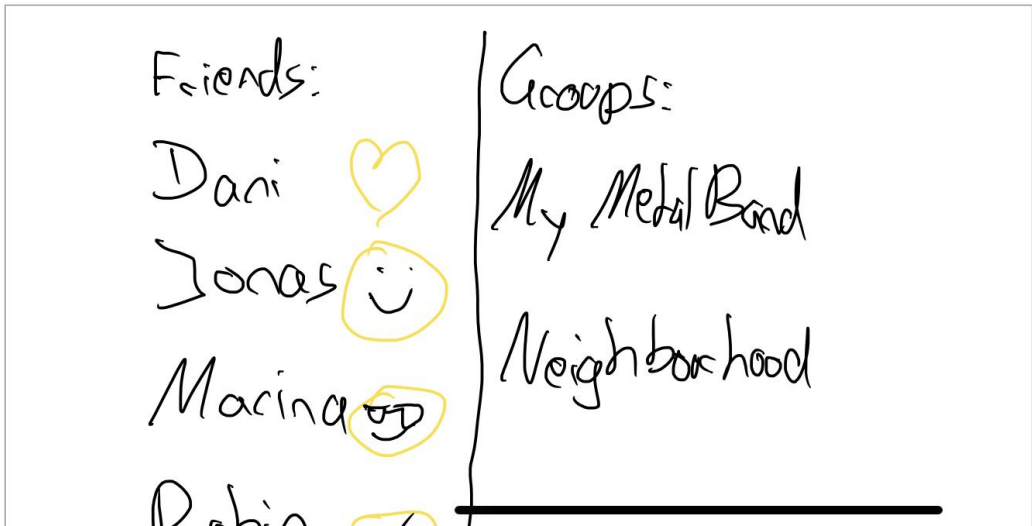
1. starts idea with number of collaborators range (?) and no preferences
2. adds first layer to loop
3. adds second layer to loop
4. finishes project with last layer
5. "Flüsterpost" original creator gets final version

Ideas can become something completely New and different

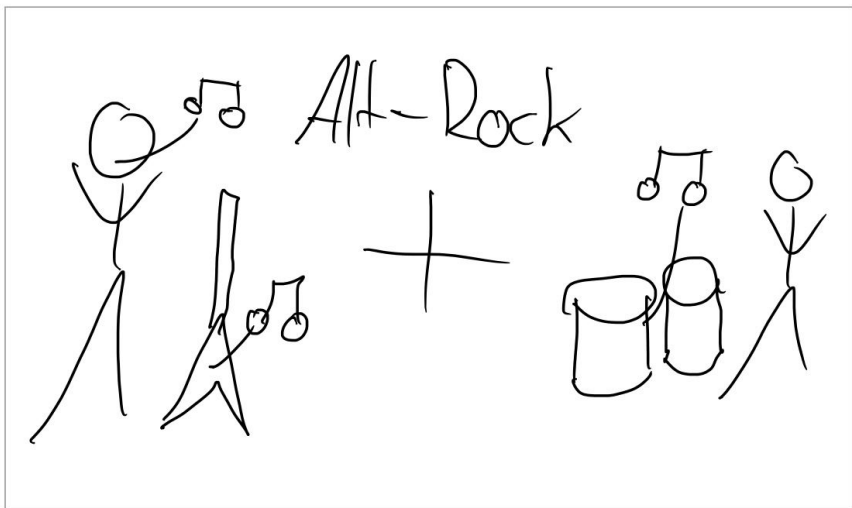
scoreboard of collaborations and projects that incentivizes interactions and collabs



1. Dani 512 Projects 400 collabs
2. ...
3. ...



- similar to snapchat:
- friend list with "ranking" of friends depending on how much you work together
 - create groups for collaborations
 - or collab with specific friends



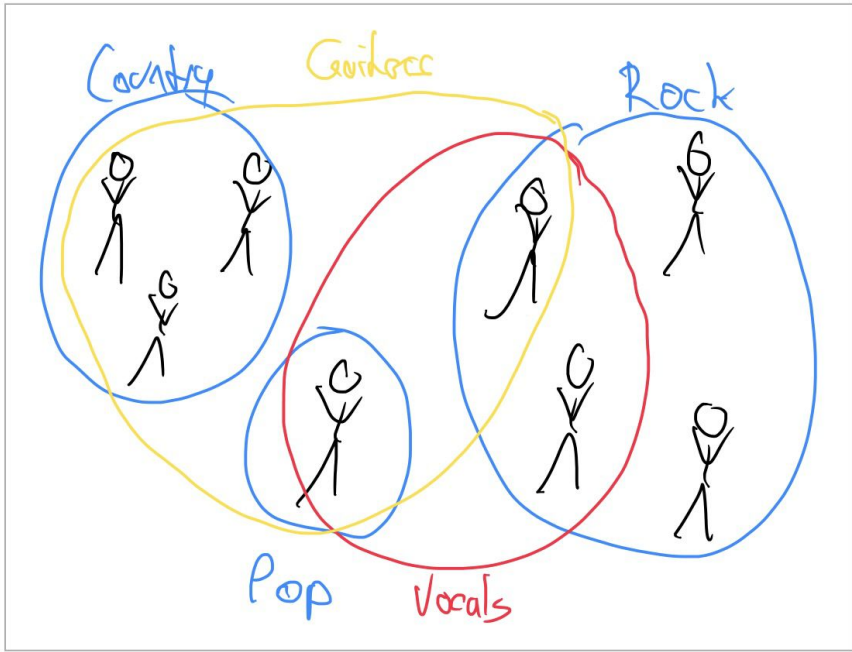
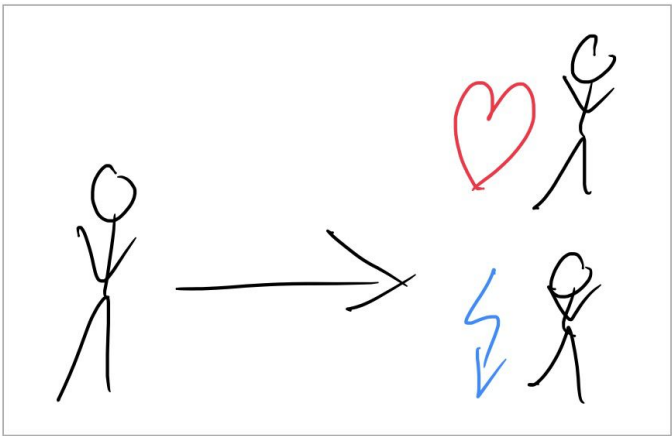
People add

- Preferences
- Musical Style
- Genre
- Skills
- Equipment
- Collaboration-"Wants" for those categories

—> get matched by those categories

Like Dislike Collaborations:

1. App creates social bubbles from likes/dislikes & Preferences
2. Suggests People from Similiar bubbles in different locations
3. Prioritize creators that fit together over location



Different social bubbles are created that overlap

For collaborations you can decide how you want to be matched:

1. by genre?
2. by instrument preferences
3. ...
