University of Michigan





Database Management Systems

EECS 484

Fall 2024



Lin Ma
Computer Science and
Engineering Division

LOGISTICS

Alternative final exam

- → https://forms.gle/FRub1ex753QhpeHd8
- \rightarrow December 9th, 2024 @ 1pm 3pm
- → For exceptional situations

Purposes of course resources

- → Piazza: Discussions of high-level questions (NOT for remote debugging)
- → Office hour: Individual questions (including helping with homework and project debugging)
- → Staff email: Logistics questions (including account/autograder access)



COURSE STATUS

We are now going to talk about how to execute queries using the DBMS components we have discussed so far.

Next few lectures:

- → Operator Algorithms
- → Query Processing Models
- → Runtime Architectures

Log Manager

Transaction Manager

Query Planning

Operator Execution

Access Methods

Disk Manager

COURSE STATUS

We are now going to talk about how to execute queries using the DBMS components we have discussed so far.

Next few lectures:

- → Operator Algorithms
- → Query Processing Models
- → Runtime Architectures

Log Manager

Transaction Manager

Query Planning

Operator Execution

Access Methods

Disk Manager

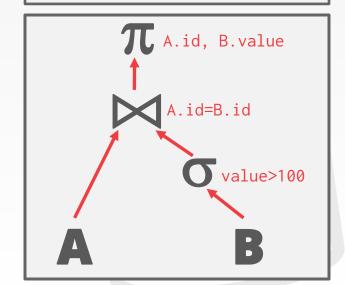
QUERY PLAN

The operators are arranged in a tree.

Data flows from the leaves of the tree up towards the root.

The output of the root node is the result of the query.

SELECT A.id, B.value
 FROM A, B
WHERE A.id = B.id
 AND B.value > 100



DISK-ORIENTED DBMS

Just like it cannot assume that a table fits entirely in memory, a disk-oriented DBMS cannot assume that query results fit in memory.

We are going to rely on the buffer pool to implement algorithms that need to spill to disk.

We are also going to prefer algorithms that maximize the amount of sequential I/O.



TODAY'S AGENDA

External Merge Sort Aggregations



WHY DO WE NEED TO SORT?

Relational model/SQL is <u>unsorted</u>.



WHY DO WE NEED TO SORT?

Relational model/SQL is <u>unsorted</u>.

Queries may request that tuples are sorted in a specific way (ORDER BY).



WHY DO WE NEED TO SORT?

Relational model/SQL is <u>unsorted</u>.

Queries may request that tuples are sorted in a specific way (ORDER BY).

But even if a query does not specify an order, we may still want to sort to do other things:

- → Trivial to support duplicate elimination (DISTINCT)
- → Bulk loading sorted tuples into a B+Tree index is faster
- → Aggregations (GROUP BY)

 $\longrightarrow \dots$



SORTING ALGORITHMS

If data fits in memory, then we can use a standard sorting algorithm like quicksort.



SORTING ALGORITHMS

If data fits in memory, then we can use a standard sorting algorithm like quicksort.

If data does not fit in memory, then we need to use a technique that is aware of the cost of reading and writing disk pages...



EXTERNAL MERGE SORT

Divide-and-conquer algorithm that splits data into separate <u>runs</u>, sorts them individually, and then combines them into longer sorted runs.

Phase #1 - Sorting

→ Sort chunks of data that fit in memory and then write back the sorted chunks to a file on disk.

Phase #2 – Merging

→ Combine sorted runs into larger chunks.



A run is an ordered list of key/value pairs.

Key: The attribute(s) to compare to compute the sort order.

Value: Two choices

- → Tuple (*early materialization*).
- → Record ID (*late materialization*).



A run is an ordered list of key/value pairs.

Key: The attribute(s) to compare to compute the sort order.

Value: Two choices

- → Tuple (*early materialization*).
- → Record ID (*late materialization*).

Early Materialization

K1	<tuple data=""></tuple>
K2	<tuple data=""></tuple>





A run is an ordered list of key/value pairs.

Key: The attribute(s) to compare to compute the sort order.

Value: Two choices

- → Tuple (*early materialization*).
- → Record ID (*late materialization*).

Early Materialization

K1	<tuple data=""></tuple>
K2	<tuple data=""></tuple>

•

Late Materialization

K1	¤	K2	¤	• • •	Kn	¤
----	---	----	---	-------	----	---



A run is an ordered list of key/value pairs.

Key: The attribute(s) to compare to compute the sort order.

Value: Two choices

- \rightarrow Tuple (*early materialization*).
- → Record ID (*late materialization*).

Early Materialization

K1	<tuple data=""></tuple>
K2	<tuple data=""></tuple>

•



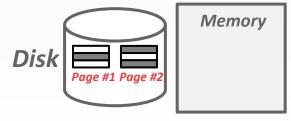




We will start with a simple example of a 2-way external merge sort.

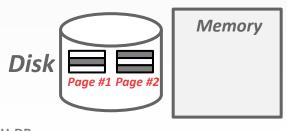
→ "2" is the number of runs that we are going to merge into a new run for each pass.





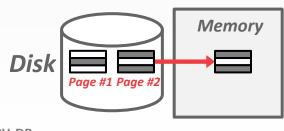


- → Read pages of the table into memory, one at a time
- → Sort the page into a run and write it back to disk



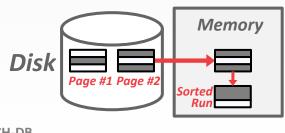


- → Read pages of the table into memory, one at a time
- → Sort the page into a run and write it back to disk



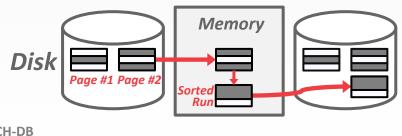


- → Read pages of the table into memory, one at a time
- → Sort the page into a run and write it back to disk



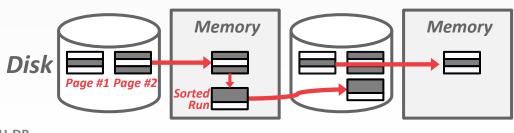


- → Read pages of the table into memory, one at a time
- → Sort the page into a run and write it back to disk



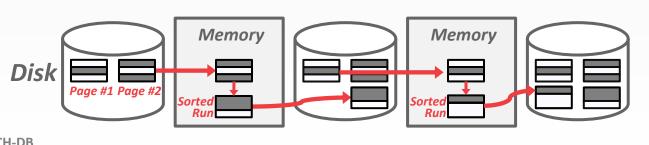


- → Read pages of the table into memory, one at a time
- → Sort the page into a run and write it back to disk





- → Read pages of the table into memory, one at a time
- → Sort the page into a run and write it back to disk

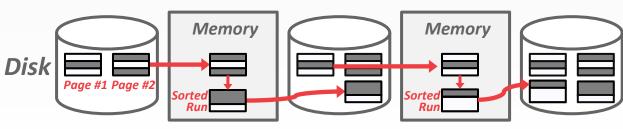


Pass #0

- → Read pages of the table into memory, one at a time
- → Sort the page into a run and write it back to disk

Pass #1,2,3,...

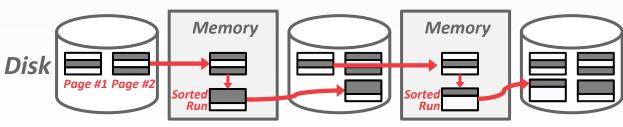
→ Recursively merge pairs of runs into runs twice as long



Pass #0

- → Read pages of the table into memory, one at a time
- → Sort the page into a run and write it back to disk

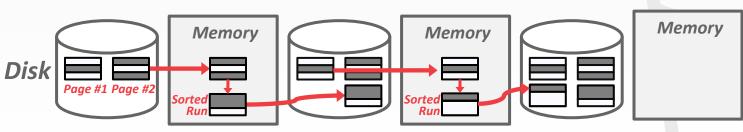
- → Recursively merge pairs of runs into runs twice as long
- → Uses three buffer pages (2 for input pages, 1 for output)



Pass #0

- → Read pages of the table into memory, one at a time
- → Sort the page into a run and write it back to disk

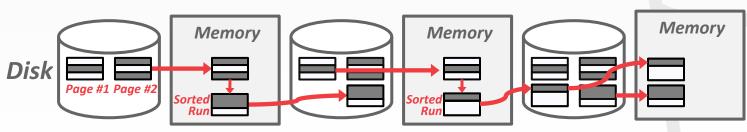
- → Recursively merge pairs of runs into runs twice as long
- → Uses three buffer pages (2 for input pages, 1 for output)



Pass #0

- → Read pages of the table into memory, one at a time
- → Sort the page into a run and write it back to disk

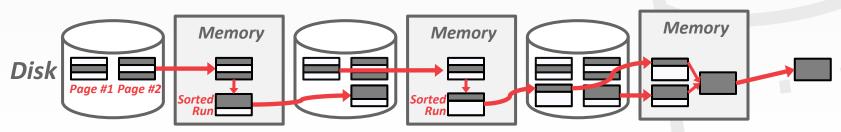
- → Recursively merge pairs of runs into runs twice as long
- → Uses three buffer pages (2 for input pages, 1 for output)



Pass #0

- → Read pages of the table into memory, one at a time
- → Sort the page into a run and write it back to disk

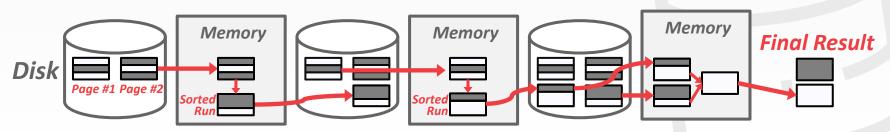
- → Recursively merge pairs of runs into runs twice as long
- → Uses three buffer pages (2 for input pages, 1 for output)



Pass #0

- \rightarrow Read pages of the table into memory, one at a time
- → Sort the page into a run and write it back to disk

- → Recursively merge pairs of runs into runs twice as long
- → Uses three buffer pages (2 for input pages, 1 for output)



In each pass, we read and write every page in the file.

For **N** pages of data:

Number of passes

 $= 1 + \lceil \log_2 N \rceil$

Total I/O cost





In each pass, we read and write every page in the file.

For **N** pages of data:

Number of passes

 $= 1 + \lceil \log_2 N \rceil$

Total I/O cost



3,4 6,2 9,4 8,7 5,6 3,1 2 Ø

In each pass, we read and write every page in the file.

For **N** pages of data:

Number of passes

$$= 1 + \lceil \log_2 N \rceil$$

Total I/O cost



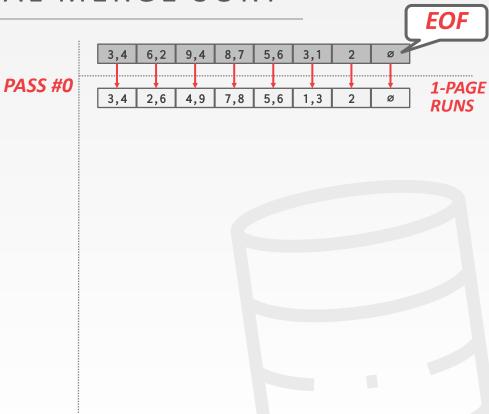
In each pass, we read and write every page in the file.

For **N** pages of data:

Number of passes

 $= 1 + \lceil \log_2 N \rceil$

Total I/O cost



In each pass, we read and write every page in the file.

PASS #0

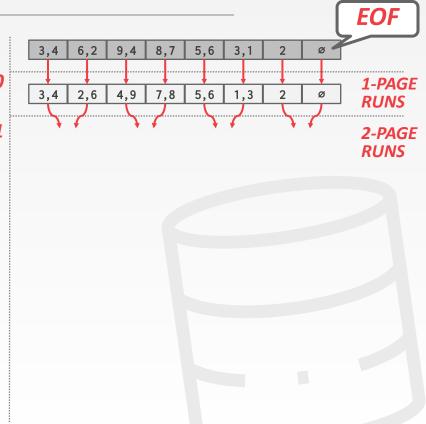
PASS #1

For **N** pages of data:

Number of passes

 $= 1 + \lceil \log_2 N \rceil$

Total I/O cost



In each pass, we read and write every page in the file.

PASS #0

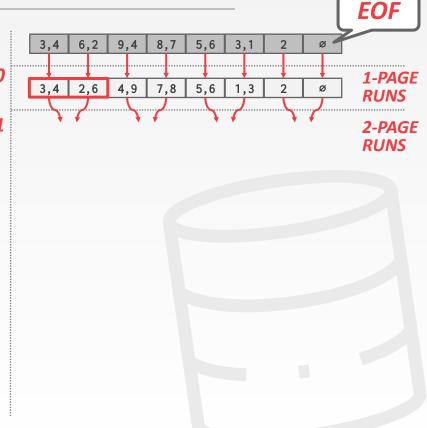
PASS #1

For **N** pages of data:

Number of passes

 $= 1 + \lceil \log_2 N \rceil$

Total I/O cost



In each pass, we read and write every page in the file.

PASS #0

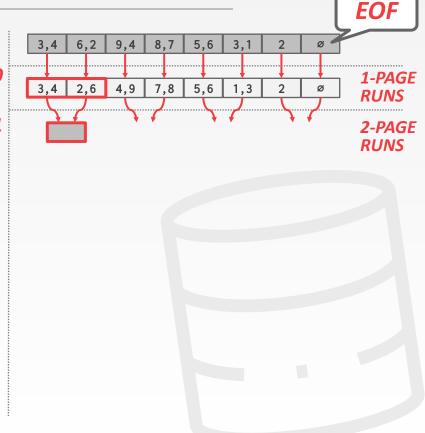
PASS #1

For **N** pages of data:

Number of passes

 $= 1 + \lceil \log_2 N \rceil$

Total I/O cost



In each pass, we read and write every page in the file.

PASS #0

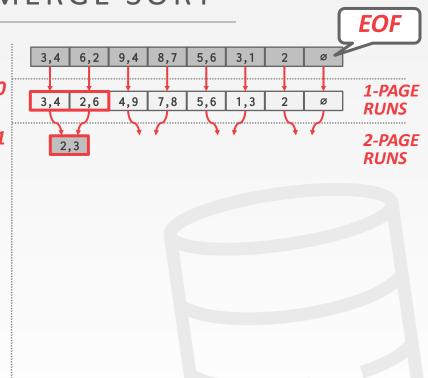
PASS #1

For **N** pages of data:

Number of passes

 $= 1 + \lceil \log_2 N \rceil$

Total I/O cost



In each pass, we read and write every page in the file.

PASS #0

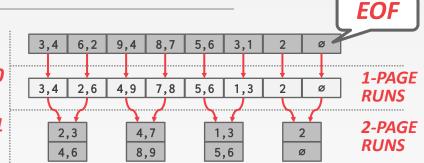
PASS #1

For **N** pages of data:

Number of passes

 $= 1 + \lceil \log_2 N \rceil$

Total I/O cost



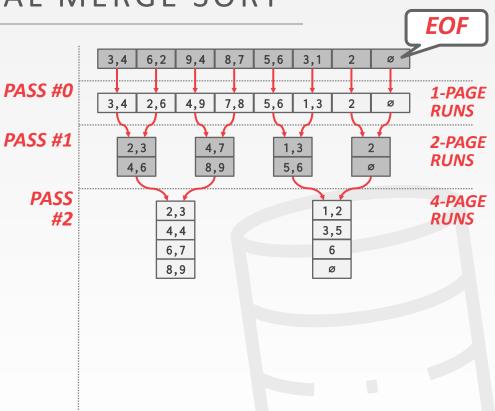
In each pass, we read and write every page in the file.

For **N** pages of data:

Number of passes

 $= 1 + \lceil \log_2 N \rceil$

Total I/O cost



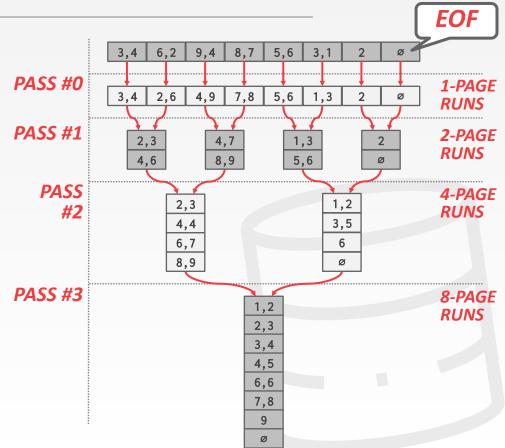
In each pass, we read and write every page in the file.

For **N** pages of data:

Number of passes

 $= 1 + \lceil \log_2 N \rceil$

Total I/O cost



This algorithm only requires three buffer pool pages to perform the sorting

→ Two input pages, one output page

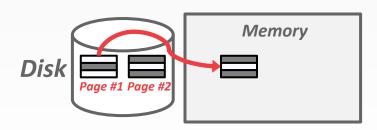
But even if we have more buffer space available, it does not effectively utilize them if the worker must block on disk I/O...



Prefetch the next run in the background and store it in a second buffer while the system is processing the current run.

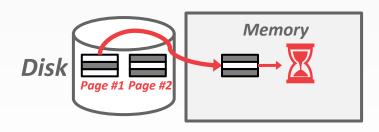


Prefetch the next run in the background and store it in a second buffer while the system is processing the current run.

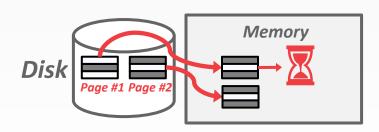




Prefetch the next run in the background and store it in a second buffer while the system is processing the current run.

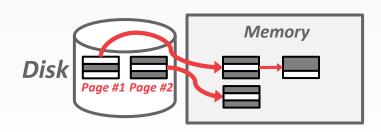


Prefetch the next run in the background and store it in a second buffer while the system is processing the current run.



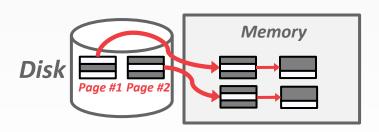


Prefetch the next run in the background and store it in a second buffer while the system is processing the current run.





Prefetch the next run in the background and store it in a second buffer while the system is processing the current run.





GENERAL EXTERNAL MERGE SORT

Pass #0

- → Assume the DBMS has a finite number of B buffer pool pages to hold input and output data.
- → Read **B** pages of the table into memory at a time. Sort them and write back to disk.
- \rightarrow Produce [N / B] sorted runs of size B

Pass #1,2,3,...

 \rightarrow Merge **B-1** runs (i.e., K-way merge)

Number of passes = $1 + \lceil \log_{B-1} \lceil N / B \rceil \rceil$

Total I/O Cost = $2N \cdot (\# \text{ of passes})$



GENERAL EXTERNAL MERGE SORT

Pass #0

- → Assume the DBMS has a finite number of B buffer pool pages to hold input and output data.
- → Read **B** pages of the table into memory at a time. Sort them and write back to disk.
- \rightarrow Produce [N / B] sorted runs of size B

Pass #1,2,3,...

 \rightarrow Merge **B-1** runs (i.e., K-way merge)

Number of passes = $1 + \lceil \log_{B-1} \lceil N / B \rceil \rceil$

Total I/O Cost = $2N \cdot (\# \text{ of passes})$



GENERAL EXTERNAL MERGE SORT

Pass #0

- → Assume the DBMS has a finite number of B buffer pool pages to hold input and output data.
- → Read **B** pages of the table into memory at a time. Sort them and write back to disk.
- \rightarrow Produce [N / B] sorted runs of size B

Pass #1,2,3,...

 \rightarrow Merge **B-1** runs (i.e., K-way merge)

Number of passes = $1 + \lceil \log_{B-1} \lceil N / B \rceil \rceil$

Total I/O Cost = $2N \cdot (\# \text{ of passes})$





Determine how many passes it takes to sort 108 pages with 5 buffer pool pages: **N=108**, **B=5**

 \rightarrow Pass #0: [N/B] = [108/5] = 22 sorted runs of 5 pages each (last run is only 3 pages).



- \rightarrow Pass #0: [N/B] = [108/5] = 22 sorted runs of 5 pages each (last run is only 3 pages).
- \rightarrow Pass #1: [N' / B-1] = [22 / 4] = 6 sorted runs of 20 pages each (last run is only 8 pages).

- \rightarrow Pass #0: [N/B] = [108/5] = 22 sorted runs of 5 pages each (last run is only 3 pages).
- \rightarrow Pass #1: [N' / B-1] = [22 / 4] = 6 sorted runs of 20 pages each (last run is only 8 pages).
- \rightarrow Pass #2: [N''' / B-1] = [6 / 4] = 2 sorted runs, first one has 80 pages and second one has 28 pages.

- \rightarrow Pass #0: [N/B] = [108/5] = 22 sorted runs of 5 pages each (last run is only 3 pages).
- \rightarrow Pass #1: [N' / B-1] = [22 / 4] = 6 sorted runs of 20 pages each (last run is only 8 pages).
- → Pass #2: [N''' / B-1] = [6 / 4] = 2 sorted runs, first one has 80 pages and second one has 28 pages.
- → Pass #3: Sorted file of 108 pages.



- \rightarrow Pass #0: [N/B] = [108/5] = 22 sorted runs of 5 pages each (last run is only 3 pages).
- \rightarrow Pass #1: [N' / B-1] = [22 / 4] = 6 sorted runs of 20 pages each (last run is only 8 pages).
- → Pass #2: [N''' / B-1] = [6 / 4] = 2 sorted runs, first one has 80 pages and second one has 28 pages.
- → Pass #3: Sorted file of 108 pages.

1+
$$\lceil \log_{B-1}[N/B] \rceil$$
 = 1+ $\lceil \log_4 22 \rceil$ = 1+ $\lceil 2.229... \rceil$ = 4 passes

USING B+TREES FOR SORTING

If the table that must be sorted already has a B+Tree index on the sort attribute(s), then we can use that to accelerate sorting.

Retrieve tuples in desired sort order by simply traversing the leaf pages of the tree.

Cases to consider:

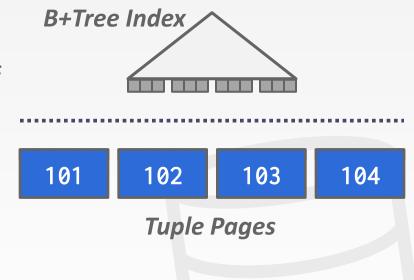
- → Clustered B+Tree
- → Unclustered B+Tree



CASE #1 - CLUSTERED B+TREE

Traverse to the left-most leaf page, and then retrieve tuples from all leaf pages.

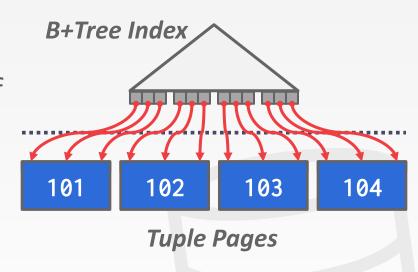
This is always better than external sorting because there is no computational cost, and all disk access is sequential.



CASE #1 - CLUSTERED B+TREE

Traverse to the left-most leaf page, and then retrieve tuples from all leaf pages.

This is always better than external sorting because there is no computational cost, and all disk access is sequential.



CASE #2 - UNCLUSTERED B+TREE

Chase each pointer to the page that contains the data.

This is almost always a bad idea. In general, one I/O per data record.

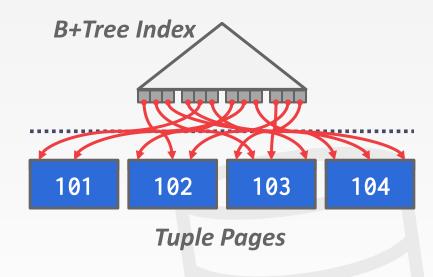




CASE #2 - UNCLUSTERED B+TREE

Chase each pointer to the page that contains the data.

This is almost always a bad idea. In general, one I/O per data record.



AGGREGATIONS

Collapse values for a single attribute from multiple tuples into a single scalar value.

Two implementation choices:

- → Sorting
- \rightarrow Hashing



```
SELECT DISTINCT cid
FROM enrolled
WHERE grade IN ('B','C')
ORDER BY cid
```

sid	cid	grade
53666	15-445	С
53688	15-721	A
53688	15-826	В
53666	15-721	С
53655	15-445	С

SELECT DISTINCT cid
FROM enrolled
WHERE grade IN ('B','C')
ORDER BY cid



sid	cid	grade
53666	15-445	С
53688	15-826	В
53666	15-721	С
53655	15-445	С

sid	cid	grade
53666	15-445	С
53688	15-721	A
53688	15-826	В
53666	15-721	С
53655	15-445	С

SELECT DISTINCT cid
FROM enrolled
WHERE grade IN ('B','C')
ORDER BY cid

sid	cid	grade
53666	15-445	С
53688	15-721	Α
53688	15-826	В
53666	15-721	С
53655	15-445	С



sid	cid	grade
53666	15-445	С
53688	15-826	В
53666	15-721	С
53655	15-445	С



cid
15-445
15-826
15-721
15-445

SELECT DISTINCT cid
FROM enrolled
WHERE grade IN ('B','C')
ORDER BY cid

sid	cid	grade
53666	15-445	С
53688	15-721	Α
53688	15-826	В
53666	15-721	С
53655	15-445	С



sid	cid	grade
53666	15-445	С
53688	15-826	В
53666	15-721	С
53655	15-445	С



cid	
15-445	
15-826	
15-721	
15-445	



cid
15-445
15-445
15-721
15-826

SELECT DISTINCT cid
FROM enrolled
WHERE grade IN ('B','C')
ORDER BY cid



sid	cid	grade
53666	15-445	С
53688	15-826	В
53666	15-721	С
53655	15-445	С



cid
15-445
15-826
15-721
15-445

5	
6	
1	
5	

	cid	
	15-445	
	15-445	
Cort	15-721	
Sort	15-826	

Eliminate Dupes

sid	cid	grade
53666	15-445	С
53688	15-721	Α
53688	15-826	В
53666	15-721	С
53655	15-445	С

SELECT DISTINCT cid
FROM enrolled
WHERE grade IN ('B','C')
ORDER BY cid

enrolled(sid,cid,grade)

sid	cid	grade
53666	15-445	С
53688	15-721	Α
53688	15-826	В
53666	15-721	С
53655	15-445	С



sid	cid	grade
53666	15-445	С
53688	15-826	В
53666	15-721	С
53655	15-445	С



cid
15-445
15-826
15-721
15-445



	cid	
	15-445	
	15-45	
	15-721	4
	15-826	
_		■ ■

Eliminate Dupes

ALTERNATIVES TO SORTING

What if we do <u>not</u> need the data to be ordered?

- → Forming groups in **GROUP BY** (no ordering)
- → Removing duplicates in **DISTINCT** (no ordering)



ALTERNATIVES TO SORTING

What if we do <u>not</u> need the data to be ordered?

- → Forming groups in **GROUP BY** (no ordering)
- → Removing duplicates in DISTINCT (no ordering)

Hashing is a better alternative in this scenario.

→ Can be computationally cheaper than sorting.



HASHING AGGREGATE

Populate an ephemeral hash table as the DBMS scans the table. For each record, check whether there is already an entry in the hash table:

- → **DISTINCT**: Discard duplicate
- → GROUP BY: Perform aggregate computation

If everything fits in memory, then this is easy.

If the DBMS must spill data to disk, then we need to be smarter...



EXTERNAL HASHING AGGREGATE

Phase #1 - Partition

- → Divide tuples into buckets based on hash key
- → Write them out to disk when they get full

Phase #2 - ReHash

→ Build in-memory hash table for each partition and compute the aggregation



Use a hash function h_1 to split tuples into **partitions** on disk.

- → A partition is one or more pages that contain the set of keys with the same hash value.
- → Partitions are "spilled" to disk via output buffers.

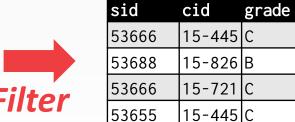
Assume that we have **B** buffers.

We will use **B-1** buffers for the partitions and **1** buffer for the input data.

SELECT DISTINCT cid
FROM enrolled
WHERE grade IN ('B','C')

sid	cid	grade
53666	15-445	С
53688	15-721	A
53688	15-826	В
53666	15-721	С
53655	15-445	С

SELECT DISTINCT cid FROM enrolled WHERE grade IN ('B', 'C')



sid	cid	grade
53666	15-445	С
53688	15-721	Α
53688	15-826	В
53666	15-721	С
53655	15-445	С



SELECT DISTINCT cid
 FROM enrolled
WHERE grade IN ('B','C')

sid	cid	grade
53666	15-445	С
53688	15-721	A
53688	15-826	В
53666	15-721	С
53655	15-445	С



sid	cid	grade
53666	15-445	С
53688	15-826	В
53666	15-721	С
53655	15-445	С



cid	
15-445	
15-826	
15-721	
15-445	
•	

SELECT DISTINCT cid
FROM enrolled
WHERE grade IN ('B','C')

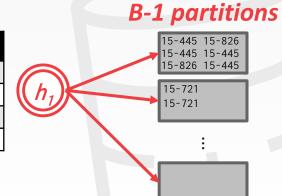
sid	cid	grade
53666	15-445	С
53688	15-721	Α
53688	15-826	В
53666	15-721	С
53655	15-445	С



sid	cid	grade
53666	15-445	С
53688	15-826	В
53666	15-721	С
53655	15-445	С



cid
15-445
15-826
15-721
15-445
:



SELECT DISTINCT cid
FROM enrolled
WHERE grade IN ('B','C')

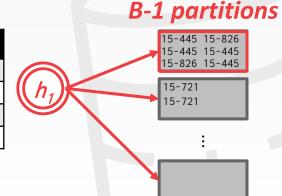
sid	cid	grade
53666	15-445	С
53688	15-721	Α
53688	15-826	В
53666	15-721	С
53655	15-445	С



sid	cid	grade
53666	15-445	С
53688	15-826	В
53666	15-721	С
53655	15-445	С



cid
15-445
15-826
15-721
15-445
:



SELECT DISTINCT cid
FROM enrolled
WHERE grade IN ('B','C')

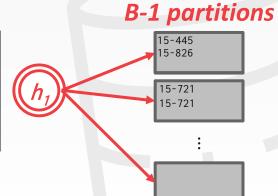
s	id	cid	grade
5	3666	15-445	С
5	3688	15-721	Α
5	3688	15-826	В
5	3666	15-721	С
5	3655	15-445	С



sid	cid	grade
53666	15-445	С
53688	15-826	В
53666	15-721	С
53655	15-445	С



cid
15-445
15-826
15-721
15-445
:



For each partition on disk:

- \rightarrow Read it into memory and build an in-memory hash table based on a second hash function h_2 .
- → Then go through each bucket of this hash table to bring together matching tuples.

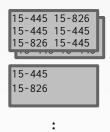
This assumes that each partition fits in memory.

SELECT DISTINCT cid
FROM enrolled
WHERE grade IN ('B','C')

sid	cid	grade
53666	15-445	С
53688	15-721	A
53688	15-826	В
53666	15-721	С
53655	15-445	С

SELECT DISTINCT cid
FROM enrolled
WHERE grade IN ('B','C')

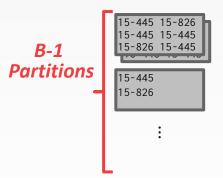
Phase #1 Buckets



sid	cid	grade
53666	15-445	С
53688	15-721	Α
53688	15-826	В
53666	15-721	С
53655	15-445	С

SELECT DISTINCT cid
FROM enrolled
WHERE grade IN ('B','C')

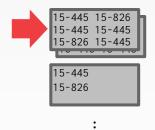
Phase #1 Buckets



	<u> </u>	
sid	cid	grade
53666	15-445	С
53688	15-721	Α
53688	15-826	В
53666	15-721	С
53655	15-445	С

SELECT DISTINCT cid
FROM enrolled
WHERE grade IN ('B','C')

Phase #1 Buckets



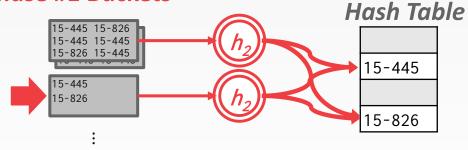
sid	cid	grade
53666	15-445	С
53688	15-721	A
53688	15-826	В
53666	15-721	С
53655	15-445	С

SELECT DISTINCT cid
FROM enrolled
WHERE grade IN ('B','C')

sid	cid	grade
53666	15-445	С
53688	15-721	A
53688	15-826	В
53666	15-721	С
53655	15-445	С

SELECT DISTINCT cid
FROM enrolled
WHERE grade IN ('B','C')

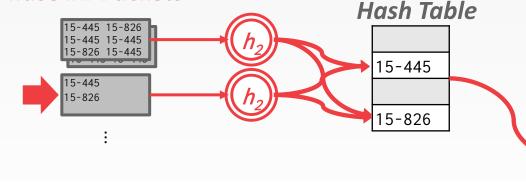
Phase #1 Buckets



sid	cid	grade
53666	15-445	С
53688	15-721	A
53688	15-826	В
53666	15-721	С
53655	15-445	С

SELECT DISTINCT cid FROM enrolled WHERE grade IN ('B','C')

Phase #1 Buckets



enrolled(sid,cid,grade)

sid	cid	grade
53666	15-445	С
53688	15-721	Α
53688	15-826	В
53666	15-721	С
53655	15-445	С

Final Result

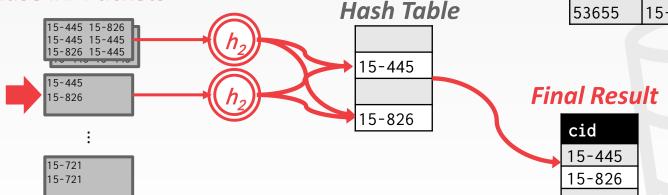
cid 15-445 15-826

SELECT DISTINCT cid
FROM enrolled
WHERE grade IN ('B','C')

enrolled(sid,cid,grade)

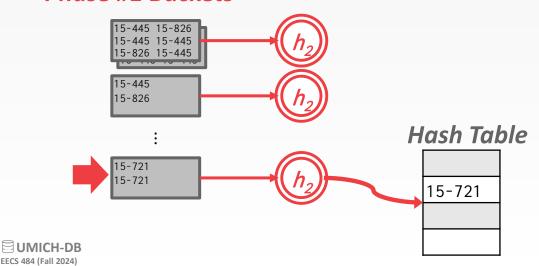
sid	cid	grade
53666	15-445	С
53688	15-721	Α
53688	15-826	В
53666	15-721	С
53655	15-445	С

Phase #1 Buckets



SELECT DISTINCT cid
FROM enrolled
WHERE grade IN ('B','C')

Phase #1 Buckets



enrolled(sid,cid,grade)

sid	cid	grade
53666	15-445	С
53688	15-721	Α
53688	15-826	В
53666	15-721	С
53655	15-445	С

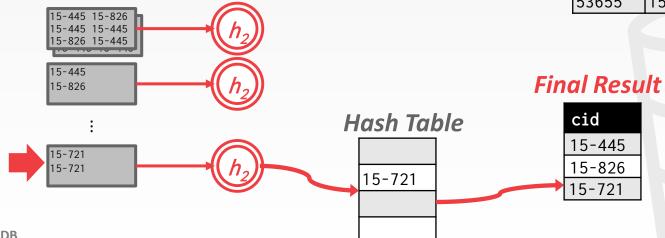
Final Result

cid
15-445
15-826

SELECT DISTINCT cid
FROM enrolled
WHERE grade IN ('B','C')

Phase #1 Buckets

EECS 484 (Fall 2024)



sid	cid	grade
53666	15-445	С
53688	15-721	A
53688	15-826	В
53666	15-721	С
53655	15-445	С

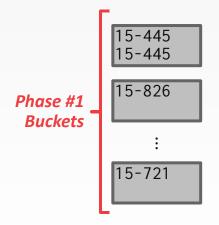
During the ReHash phase, store pairs of the form (GroupKey>RunningVal)

When we want to insert a new tuple into the hash table:

- → If we find a matching GroupKey, just update the RunningVal appropriately
- → Else insert a new GroupKey→RunningVal

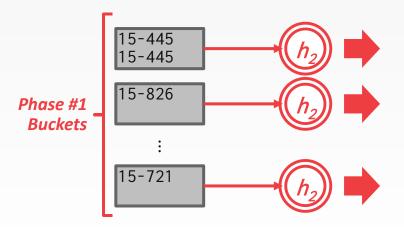


```
SELECT cid, AVG(s.gpa)
  FROM student AS s, enrolled AS e
WHERE s.sid = e.sid
GROUP BY cid
```



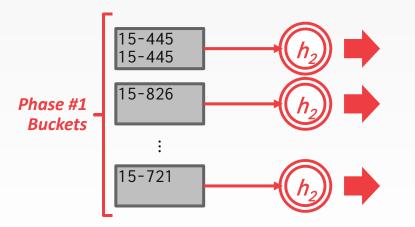


```
SELECT cid, AVG(s.gpa)
  FROM student AS s, enrolled AS e
WHERE s.sid = e.sid
GROUP BY cid
```





SELECT cid, AVG(s.gpa)
 FROM student AS s, enrolled AS e
WHERE s.sid = e.sid
GROUP BY cid

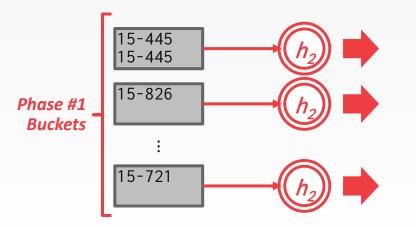


Hash Table

key	value
15-445	(2, 7.32)
15-826	(1, 3.33)
15-721	(1, 2.89)



```
SELECT cid, AVG(s.gpa)
  FROM student AS s, enrolled AS e
WHERE s.sid = e.sid
GROUP BY cid
```



Hash Table

key	value
15-445	(2, 7.32)
15-826	(1, 3.33)
15-721	(1, 2.89)



SELECT cid, AVG(s.gpa)
 FROM student AS s, enrolled AS e
WHERE s.sid = e.sid
GROUP BY cid

Running Totals

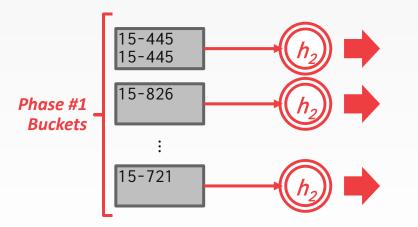
AVG(col) → (COUNT, SUM)

MIN(col) → (MIN)

 $MAX(col) \rightarrow (MAX)$

SUM(col) → (SUM)

COUNT(col) → (COUNT)



Hash Table

key	value
15-445	(2, 7.32)
15-826	(1, 3.33)
15-721	(1, 2.89)

SELECT cid, AVG(s.gpa)
 FROM student AS s, enrolled AS e
WHERE s.sid = e.sid
GROUP BY cid

Running Totals

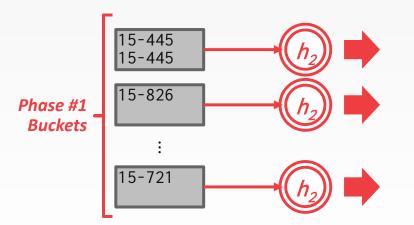
AVG(col) → (COUNT, SUM)

MIN(col) → (MIN)

 $MAX(col) \rightarrow (MAX)$

SUM(col) → (SUM)

COUNT(col) → (COUNT)



Hash Table

key	value
15-445	(2, 7.32)
15-826	(1, 3.33)
15-721	(1, 2.89)



Final Result

cid	AVG(gpa)
15-445	3.66
15-826	3.33
15-721	2.89

CONCLUSION

Choice of sorting vs. hashing is subtle and depends on optimizations done in each case.

High-level principle to handle data that does not fit into memory:

→ Chunk data into partitions that fit into memory to handle separately



NEXT CLASS

Nested Loop Join Sort-Merge Join Hash Join

