



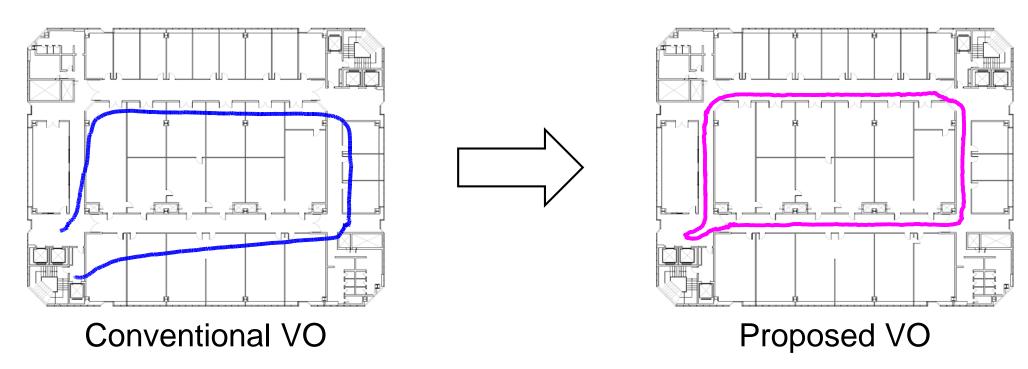
Indoor RGB-D Compass from a Single Line and Plane

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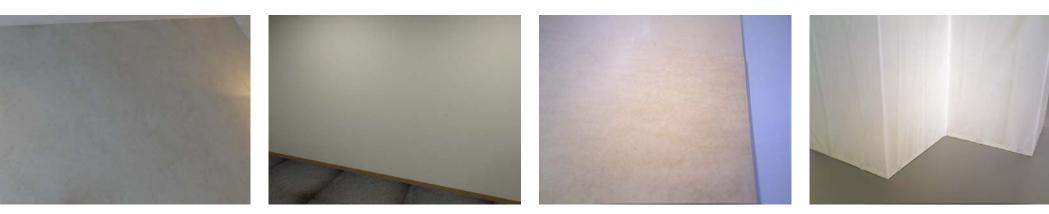
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CVPR 2018 Salt Lake City

Motivation

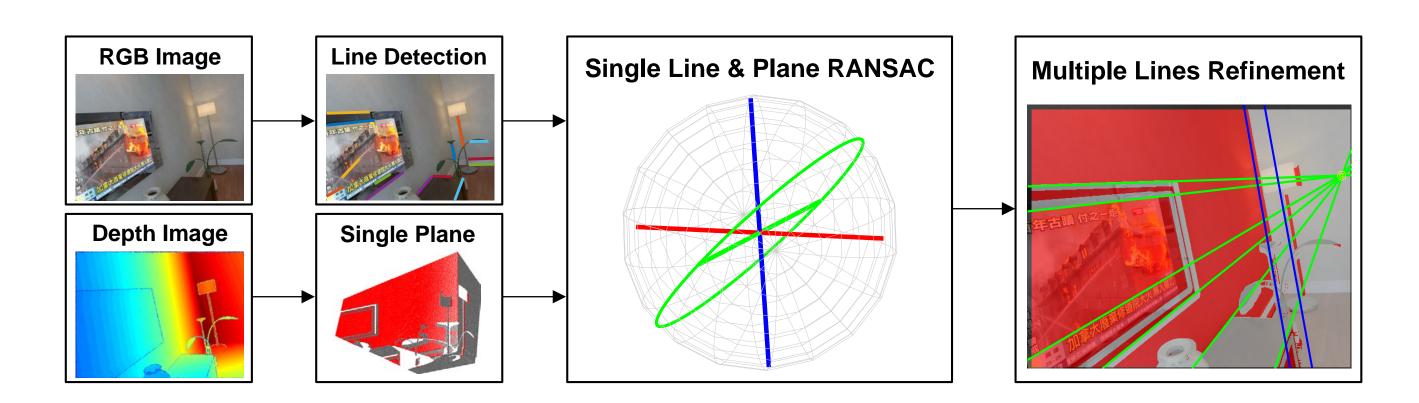


 Accurate & drift-free 3-DoF camera orientation is a key component in many vision applications such as VO, SLAM, scene understanding, etc.



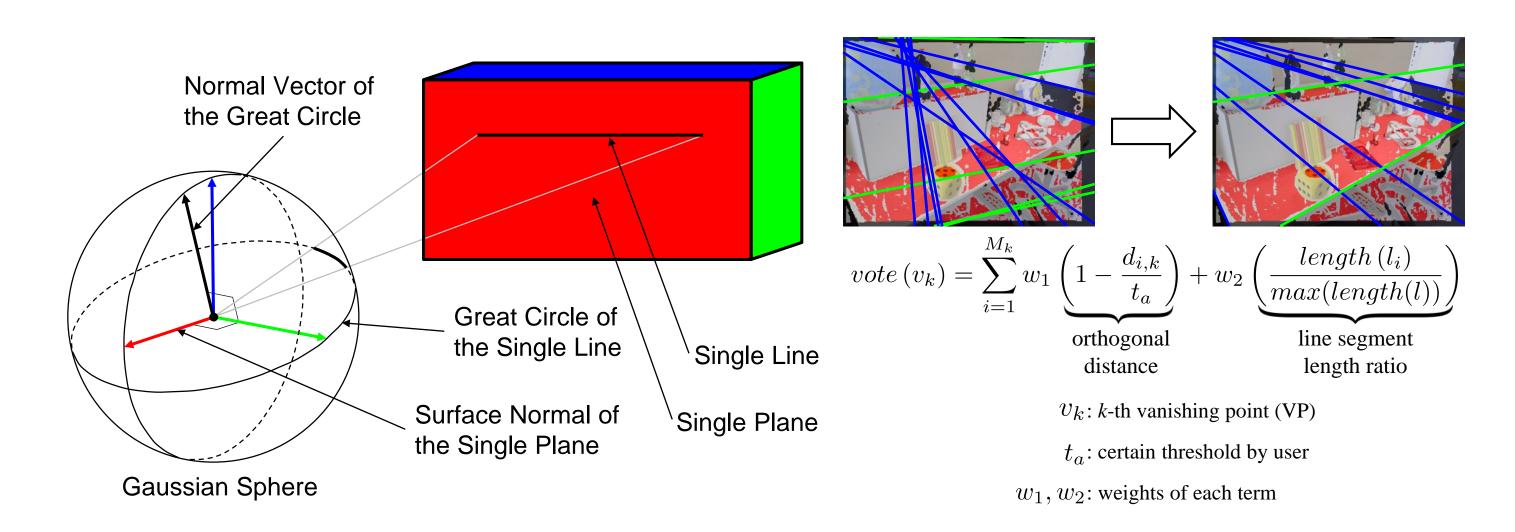
Most existing rotation estimation approaches cannot cope with these visually sparse, uncharacteristic environments.

Contributions



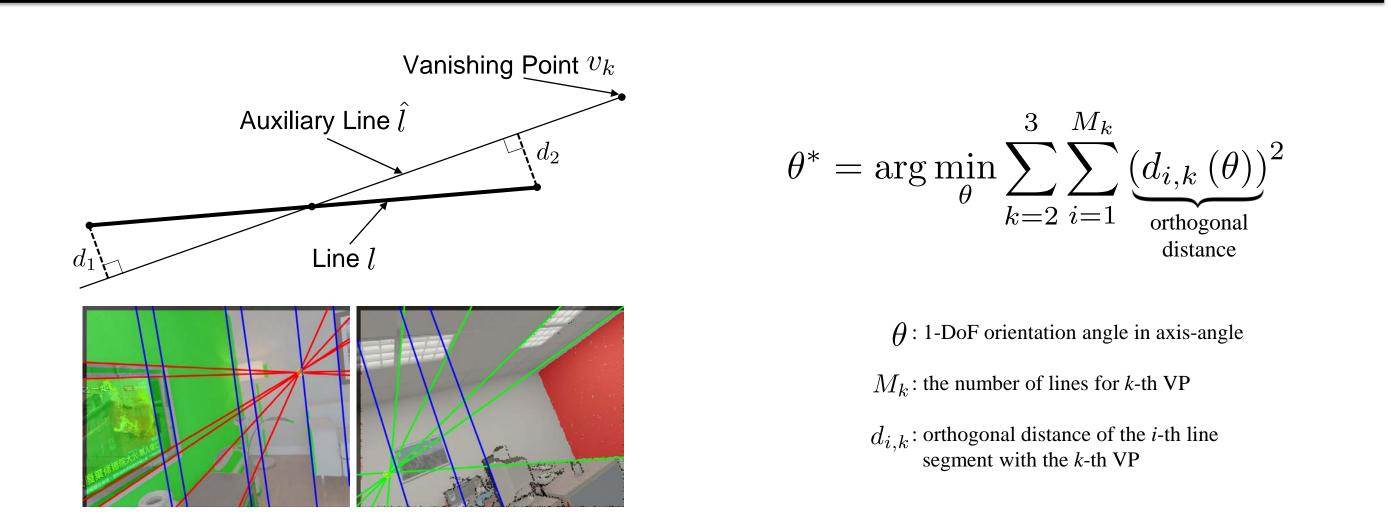
- Accurate & drift-free camera rotation from only a single line and plane
- Refinement of initial rotation estimate with parallel & orthogonal lines
- Evaluations & comparisons with other state-of-the-art algorithms

A Single Line & Plane in RANSAC



- We recognize the camera orientation from only a single line and plane, which corresponds to **the theoretical minimal sampling** for 3-DoF rotation.
- We find the largest consensus line set utilizing both the average orthogonal distance and the length of a line segment.

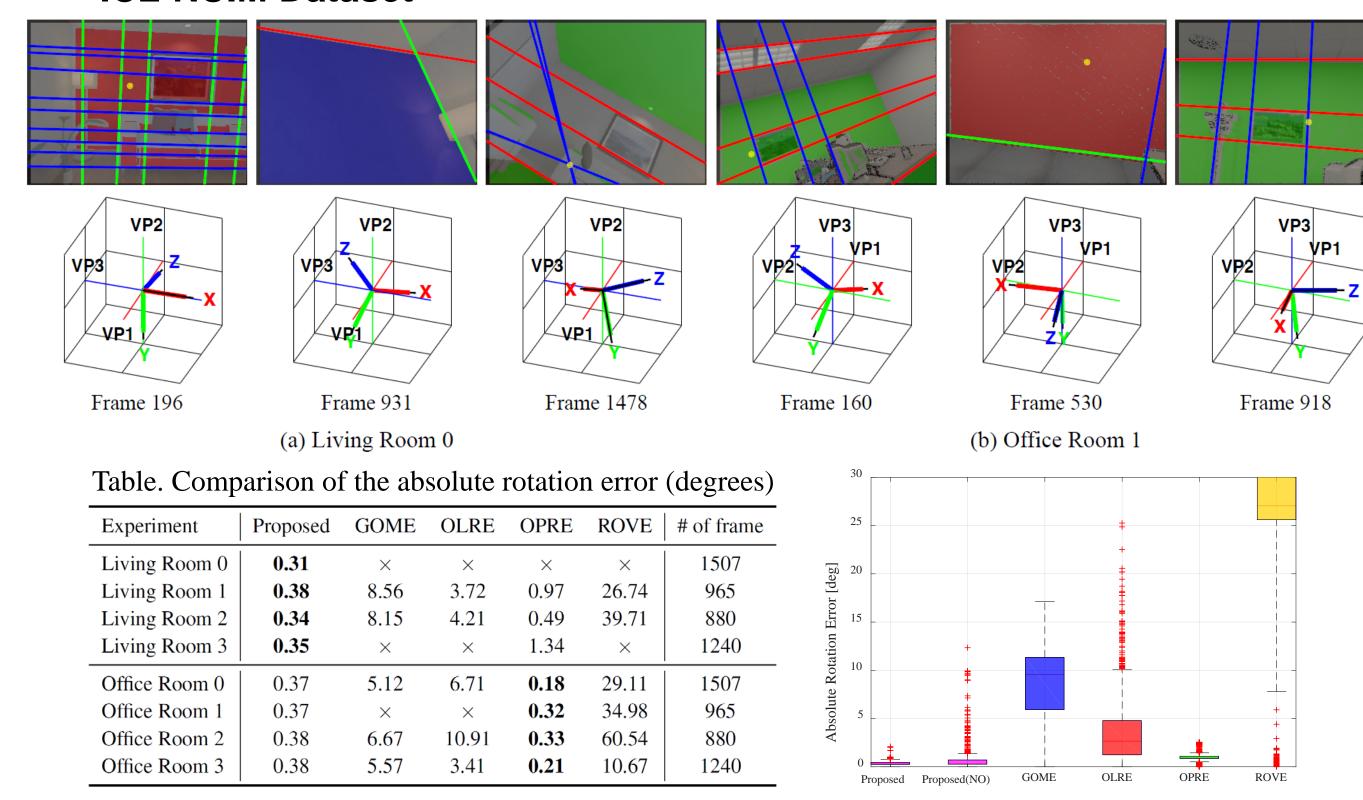
Multiple Lines Refinement



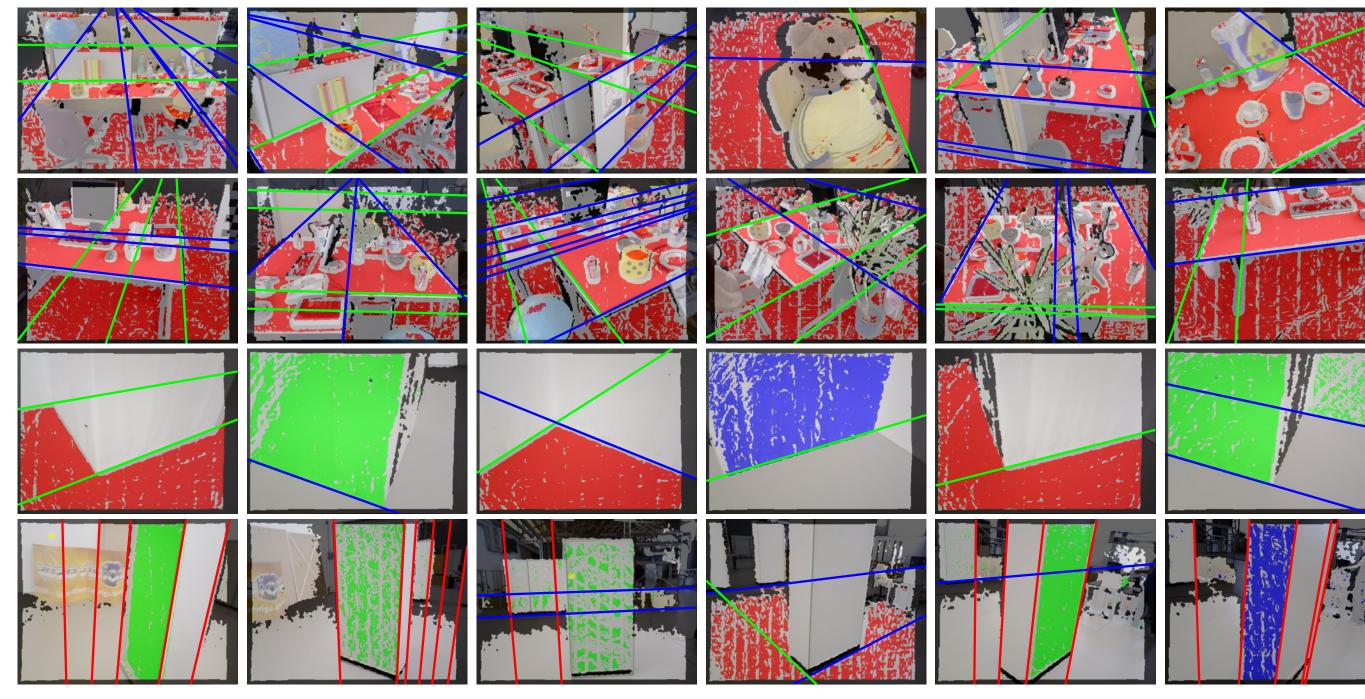
- We refine the initial rotation estimates from the RANSAC by minimizing the average orthogonal distance with parallel and orthogonal lines (inliers).
- The additional refinement step makes the estimated camera orientation more accurate and consistent by utilizing multiple lines.

Evaluations

ICL-NUIM Dataset



- The average rotation error of the proposed method is 0.36 degrees.
- TUM RGB-D Dataset



The proposed method shows consistent line & plane clustering results.