

1. Optimization

1.1.1 Minimum Norm Solution - Mini Batch SGD

$$w_{t+1} \leftarrow w_t - \frac{\eta}{b} \sum_{x_j \in B} \nabla_{w_t} \ell(x_j, w_t) \rightarrow \ell(x_j, w_t) = (w_t^T x_j - t_j)^2 \rightarrow \nabla_{w_t} \ell(x_j, w_t) = 2(w_t^T x_j - t_j) x_j$$

$$w_{t+1} \leftarrow w_t - \frac{2\eta}{b} \sum_{x_j \in B} (w_t^T x_j - t_j) x_j \quad \text{Update step}$$

Since we start at $w_0 = 0$ and the update step is a linear combination of vectors in the row space. Because x_j is a row of X therefore $(w_t^T x_j - t_j) x_j$ and its linear combinations are in row space of X . Since we start with $\hat{w} = 0$ which is in the row space of X and updating it (subtracting) with vectors in the row space of X , \hat{w} will always be in the row space of X .

Hence we can say $\hat{w} = X^T \alpha$ for some $\alpha \in \mathbb{R}^n$

$$\text{if } \hat{w} \text{ is a solution} \rightarrow X \hat{w} = t \xrightarrow{\text{replace with } \hat{w} = X^T \alpha} X(X^T \alpha) = t \rightarrow \alpha = (XX^T)^{-1} t$$

$$\text{since } \hat{w} = X^T \alpha \xrightarrow{\text{replace } \alpha} \hat{w} = X^T (XX^T)^{-1} t \quad \text{which is the same solution from 1.3.2 or } w^* \quad \text{therefore } \hat{w} = w^*$$

1.2.1 Minimum Norm Solution - Adaptive Methods

RMS Prop

$$\ell(w) = \frac{1}{2} (x_i^T w - t)^2$$

$$w_{i,t+1} = w_{i,t} - \frac{\eta}{\sqrt{v_{i,t}} + \epsilon} \nabla_{w_{i,t}} \ell(w_{i,t})$$

$$\nabla_{w_i} \ell(w_i) = (x_i^T w - t) x_{i,i}$$

$$v_{i,t} = \beta (v_{i,t-1}) + (1-\beta) (\nabla_{w_{i,t}} \ell(w_{i,t}))^2$$

$$x_1 = \begin{pmatrix} 2 \\ 1 \end{pmatrix} \quad w_0 = \begin{pmatrix} 0 \\ 0 \end{pmatrix} \quad b=2 \quad \beta=0.9 \quad \eta=0.1 \quad \epsilon=0.01 \quad t=0 \quad v_{1,-1}=0 \quad n=1$$

$$t=0 \quad \nabla_{w_1} \ell(w) = (2w_{1,0}^0 + w_{2,0}^0 - 2) = -4 \quad \nabla_{w_2} \ell(w) = (2w_{1,0}^0 + w_{2,0}^0 - 2) = -2$$

$$v_{1,0} = 0.9(0) + (0.1)(-4)^2 = 1.6 \quad v_{2,0} = 0.9(0) + (0.1)(-2)^2 = 0.4$$

$$w_{1,1} = 0 - \frac{0.1}{\sqrt{1.6} + 0.01} (-4) = 0.314 \quad w_{2,1} = 0 - \frac{0.1}{\sqrt{0.4} + 0.01} (-2) = 0.311 \quad w_1 = \begin{bmatrix} 0.314 \\ 0.311 \end{bmatrix}$$

$$t=0$$

$$\nabla_{w_1} L(w) = (2 \overset{0.316}{w_{1,1}} + \overset{0.311}{w_{2,1}} - 2) 2 = -2.12 \quad \nabla_{w_2} L(w) = (2 \overset{0.316}{w_{1,1}} + \overset{0.311}{w_{2,1}} - 2) 1 = -1.06$$

$$V_{1,1} = 0.9(1.6) + 0.1(-2.12)^2 = 1.89 \quad V_{2,1} = 0.9(0.4) + 0.1(-1.06)^2 = 0.47$$

$$w_{1,1} = 0.316 - \frac{0.1}{\sqrt{1.89} + 0.01} (-2.12) = 0.469 \quad w_{2,1} = 0.311 - \frac{0.1}{\sqrt{0.47} + 0.01} (-1.06) = 0.463 \quad w_2 = \begin{bmatrix} 0.469 \\ 0.463 \end{bmatrix}$$

The logic supporting the unique solution for minimum norm solution was that w was always in the span of X . However in this counter example neither weights are in the span of $\begin{bmatrix} 2 \\ 1 \end{bmatrix}$ hence **RMSProp does not always obtain the minimum norm solution.** (expected to see a 2 to 1 relationship between x and y values. However, that is not the case hence not in the span of $\begin{bmatrix} 2 \\ 1 \end{bmatrix}$)

Gradient-based Hyper parameter Optimization

Optimal Learning Rate

2.1.1

$$J_1 = \frac{1}{n} \|X w_1 - t\|_2^2 \quad \nabla_{w_0} J = \frac{2}{n} X^T (X w_0 - t)$$

$$w_1 = w_0 - \eta \nabla_{w_0} J \quad w_1 = w_0 - \frac{2\eta}{n} X^T (X w_0 - t)$$

$$w_1 = w_0 - \frac{2\eta}{n} X^T a \quad a = X w_0 - t$$

$$J_1 = \frac{1}{n} \|X (w_0 - \frac{2\eta}{n} X^T a) - t\|_2^2 = \frac{1}{n} \|X w_0 - \frac{2\eta}{n} X X^T a - t\|_2^2 = \frac{1}{n} \|X w_0 - t - \frac{2\eta}{n} X X^T a\|_2^2 = \frac{1}{n} \|a - \frac{2\eta}{n} X X^T a\|_2^2$$

$$J_1 = \frac{1}{n} \|(I - \frac{2\eta}{n} X X^T) a\|_2^2 = \frac{1}{n} a^T (I - \frac{2\eta}{n} X X^T)^2 a$$

2.1.3

$$\frac{dJ_1}{d\eta} = \frac{1}{d\eta} \left(\frac{1}{n} a^T \left(I - \frac{2\eta}{n} x x^T \right)^2 a \right) = \left(-\frac{2}{n} x x^T \right) \frac{2}{n} a^T \left(I - \frac{2\eta}{n} x x^T \right) a$$

Find η^* :

$$\frac{dJ_1}{d\eta} = \left(-\frac{2}{n} x x^T \right) \frac{2}{n} a^T \left(I - \frac{2\eta}{n} x x^T \right) a = 0 \rightarrow (x x^T) a^T \left(I - \frac{2\eta}{n} x x^T \right) a = 0$$

$$\frac{dJ_1}{d\eta} = a^T (x x^T) a - \frac{2\eta}{n} a^T x x^T x x^T a = 0 \rightarrow \eta^* = \frac{n}{2} \cdot \frac{a^T x x^T a}{a^T x x^T x x^T a} = \frac{n}{2} \cdot \frac{(x^T a)^2}{(x x^T a)^2}$$

2.2 Weight decay and L_2 regularization

2.2.1

Regularized $\tilde{L} = \frac{1}{n} \|X\hat{w} - t\|_2^2 + \tilde{\lambda} \|\hat{w}\|_2^2 \quad \nabla_{w_0} \tilde{L} = \frac{2}{n} x^T (x w_0 - t) + 2\tilde{\lambda} w_0$

$$w_1 = w_0 - \eta \nabla_{w_0} \tilde{L} \rightarrow w_1 = w_0 - \eta \left(\frac{2}{n} x^T (x w_0 - t) + 2\tilde{\lambda} w_0 \right) \rightarrow w_1 = w_0 - \frac{2\eta}{n} x^T (x w_0 - t) - 2\eta \tilde{\lambda} w_0$$

$$w_1 = (1 - 2\eta \tilde{\lambda}) w_0 - \frac{2\eta}{n} x^T (x w_0 - t)$$

UnRegularized + weight decay $L = \frac{1}{n} \|X\hat{w} - t\|_2^2 \quad \nabla_{w_0} L = \frac{2}{n} x^T (x w_0 - t)$

$$w_1 = (1 - \lambda) w_0 - \eta \frac{2}{n} x^T (x w_0 - t)$$

2.2.2

Regularized w_1 :

$$w_1 = (1 - 2\eta\tilde{\lambda})w_0 - \frac{2\eta}{n} x^T(xw_0 - t)$$

Unregularized + weight decay w_1 :

$$w_1 = (1 - \lambda)w_0 - \eta \frac{2}{n} x^T(xw_0 - t)$$

$$(1 - 2\eta\tilde{\lambda})w_0 - \cancel{\frac{2\eta}{n} x^T(xw_0 - t)} = (1 - \lambda)w_0 - \cancel{\eta \frac{2}{n} x^T(xw_0 - t)}$$

$$(1 - 2\eta\tilde{\lambda})w_0 = (1 - \lambda)w_0 \rightarrow 1 - 2\eta\tilde{\lambda} = 1 - \lambda \rightarrow \lambda = 2\eta\tilde{\lambda} \rightarrow \tilde{\lambda} = \frac{\lambda}{2\eta}$$

Trading off Resources in Neural Net Training

3.1.1 Batch size vs Learning Rate

As you increase the batch size, the noise decreases. Because you have more samples you are averaging in a batch. With less noise the optimal learning rate can be higher, because with less noise the direction of the gradient is more correct. Hence, as batch size increases the optimal learning rate also increases.

3.1.2 Training Steps vs. Batch size

a)

Option C: With a Batch size greater than C, we would be spending much more on compute without gaining much speed in training time. As the number of training steps is not affected much from C to B. With a smaller Batch size than C, we are significantly increasing our training time, which is inefficient. Hence, C's Batch size is the perfect balance between training time and compute.

b)

Point A Regime: noise dominated

Potential ways to accelerate training: seek parallel compute

Point A Regime: curvature dominated

Potential ways to accelerate training: use higher order optimizer.

3.2 Model size, dataset, and Compute

Option C: Increase the Model size

Reason: As shown in figure 2 for smaller models after some point the model stops improving significantly so an increase in the number of steps wouldn't help. Increasing batch size can't help as much as increasing model size. As shown in figure 3, at the critical batch size, increasing the model size has the biggest effect on the test loss. Hence, Option C.

Programming Assignment

4.3

$$\# \text{ weights} = k^2 \times C_{in} \times C_{out}$$

$$\# \text{ outputs} = C_{out} \times W_{out} \times H_{out}$$

$$\# \text{ Connection} = k^2 C_{in} \times C_{out} \times H_{out} \times W_{out}$$

For 32×32 :

$q(\text{kernel size})$

$$\text{Total weights} = 3 \times 3 \times N_{IC} \times N_F + 9 \times 2 N_F \times N_F + 9 \times N_F \times 2 N_F + 9 \times N_F \times N_C + 9 N_C^2 = 9 \times N_{IC} \times N_F + 36 N_F^2 + 9 \times N_F \times N_C + 9 N_C^2$$

$$\# \text{ of Outputs} = \text{Conv2d}_1 + \text{Maxpool}_1 + \text{Conv2d}_2 + \text{Maxpool}_2 + \text{Conv2d}_3 + \text{Upsample}_3 + \text{Conv2d}_4 + \text{Upsample}_4 + \text{Conv2d}_5 =$$

$$N_F \times 32 \times 32 + N_F \times 16 \times 16 + 2 N_F \times 16 \times 16 + 2 N_F \times 8 \times 8 + N_F \times 8 \times 8 + N_F \times 16 \times 16 + N_C \times 16 \times 16 + N_C \times 32 \times 32 + N_C \times 32 \times 32 = 2240 N_F + 2304 N_C$$

$$\# \text{ of Connections} = \text{Conv2d}_1 + \text{Maxpool}_1 + \text{Conv2d}_2 + \text{Maxpool}_2 + \text{Conv2d}_3 + \text{Upsample}_3 + \text{Conv2d}_4 + \text{Upsample}_4 + \text{Conv2d}_5 =$$

$$9 \times N_{IC} \times 32 \times 32 \times N_F + N_F \times 16 \times 16 \times 4 + 9 N_F \times 2 N_F \times 16 \times 16 + 2 N_F \times 16 \times 16 + 9 (2 N_F) \times N_F \times 8 \times 8 + N_F \times 16 \times 16 + 9 N_F \times N_C \times 16 \times 16 + N_C \times 32 \times 32 + 9 N_C \times N_C \times 32 \times 32 =$$

$$9216 N_{IC} N_F + 5760 N_F^2 + 1792 N_F + 2304 N_F N_C + 1024 N_C + 9216 N_C^2$$

For 64×64 :

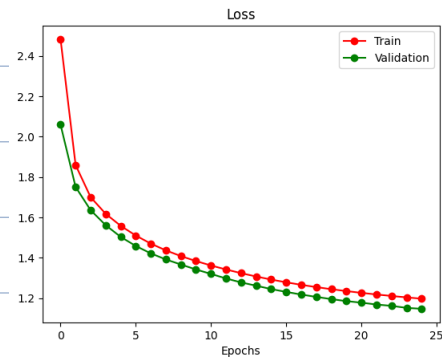
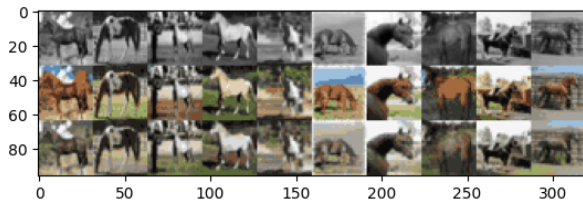
$$\# \text{ Total weights} = 9 \times N_{IC} \times N_F + 36 N_F^2 + 9 \times N_F \times N_C + 9 N_C^2 \quad \text{Same as } 32 \times 32 \text{ as the input H and W have no effect on \# weight}$$

Since the input dimensions affect the # of outputs and # of Connection and we are doubling the width and height, the result is quadruple of the result in 32×32 .

$$\# \text{ of output} = 8960 N_F + 9216 N_C$$

$$\# \text{ of connections} = 36864 N_{IC} N_F + 23040 N_F^2 + 7168 N_F + 9216 N_F N_C + 4096 N_C + 36864 N_C^2$$

5.2



5.3

The section 4 Model (PoolUpsampleNet) achieved an accuracy of 41.1% (Val. loss 1.588) whereas ConvTransposeNet achieved an accuracy of 55.4% (Val. loss 1.1468) hence it performed better than the first model.

The reason for ConvTransposeNet's better performance can be that ConvTranspose has more learnable parameters compared to poolupsample. Another reason can be that the maxpool in PoolUpsampleNet is discarding information which is not being discarded in ConvTransposeNet.

5.4

Convolution: $\text{Dim}_{\text{out}} = \left\lfloor \frac{\text{Dim}_{\text{in}} + 2P - k}{s} + 1 \right\rfloor$ Transpose Conv.: $\text{Dim}_{\text{out}} = (\text{Dim}_{\text{in}} - 1) \times s - 2P + k + P_{\text{out}}$

$$k = 4$$

$$16 = \frac{32 + 2P - 4}{2} + 1 \rightarrow P = 1$$

$$32 = (16 - 1) \times 2 - 2 \times 1 + 4 + P_{\text{out}} \rightarrow P_{\text{out}} = 0$$

kernel size 4 padding = 1 output padding = 0

$$k = 5$$

$$16 = \frac{32 + 2P - 5}{2} + 1 \quad P = 1.5 \approx 2$$

$$32 = (16 - 1) \times 2 - 2 \times 2 + 5 + P_{\text{out}} \rightarrow P_{\text{out}} = 1$$

kernel size 5 padding = 2 output padding = 1