

**Coursework Cover Sheet and
Feedback Forms**

Where to submit assignment: Digitally in Brightspace under Assignment section.
Assignments can be submitted on or before the date shown below.

In submitting this assignment, students should be aware of the following:

- Unless there are extenuating circumstances, work handed in after the hand-in date will receive a mark no greater than 40%; if handed in after the cut-off date (1 week after the hand-in date) the mark will be 0%.
- You are advised to keep copies of all your assignments in case of difficulties.

This assignment will NOT be marked unless the following section is fully completed

Student Name:

Course and Year

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Signature:

Student Number:

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Module Title

**Module
Number**

Module Tutor

Computing C++	XFX1073	Taha Al-Jody
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Assignment Title

**Ass.
Weighting**

Date Stamp:

Project Assignment	60%
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Hand-In Date

Date Submitted

Word Count

		N/A
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Assignment Outcomes

- Understand procedural and object-oriented programming approaches and be able to apply them in real-world problem-solving
- Apply and implement required operations of related procedural and object oriented languages such as C and C++
- Outline and define how to plan software using modelling techniques, test software using debug techniques and document software using comments
- Create a well-written and well documented computer program from a detailed design specification
- Employ a recognised software development method to design and implement software which meets a specified requirement
- Communicate the results of their study accurately and reliably and with structured and coherent arguments

Assignment Types:

Student has to make a choice for the assignment selection, the student can select one of the following:

A. Proposed:

The student proposes an assignment project of choice. The proposal has to be a written (300-500 words) document explaining the project details and the outcomes of the project. The student could also attach a flow chart or a similar diagram to describe the project's functionality.

The proposed project should cover the assignment outcomes. If the outcomes are not met, the tutor may modify the proposed project.

The proposal should be approved from the tutor and assigned to the student.

B. Tutor specified:

The student is given a project idea by the tutor specifying the requirements of the project.

PERFORMANCE FEEDBACK *(to be completed by the Module Tutor)*

Criterion % Weight Grade Overall Grade

Project Code 60

Project Report 40

Project Proposal* 10

Tutors Signature:

Date Returned:

*Only if the student has chosen to propose a project assignment (5% are subtracted from each Project Code and Project Report).

Written Feedback

(Tutor inserts criteria)

Criterion 1: Project Code

Criterion 2: Project Report

Further General Feedback: