Exercise sheet 4

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1 Neutrons in the gravitional field

the time-independent Schödinger equation reads

$$\psi''(z) + \frac{2m}{\hbar^2} (E - V(z))\psi(z) = 0$$

For the gravitational field we can use V(z) = mgz for small changes in z. This results in

$$\psi''(z) + \frac{2m}{\hbar^2}(E - mgz)\psi(z) = 0$$

Using dimensionless coordinate x and energy ε

$$x = \left(\frac{2m^2g}{\hbar^2}\right)^{1/3} z$$

$$\varepsilon = \left(\frac{2}{g^2\hbar^2m}\right)^{1/3} E$$

The Schrödinger equation reads as

$$\psi''(x) + (\varepsilon - x)\psi(x) = 0$$

The Numerov algorithm can be easily used to solve this. The infinite potential for z < 0 means the solution must be zero at z = 0 and the antisymmetric starting condition must be used.

```
reset
set xrange[0:5]
set yrange[-1000:1000]
plot for [idx=0:1] "data" i idx u 1:2 w l title columnheader(1)
```

Listing 1: Gnuplot code for plotting the wave function

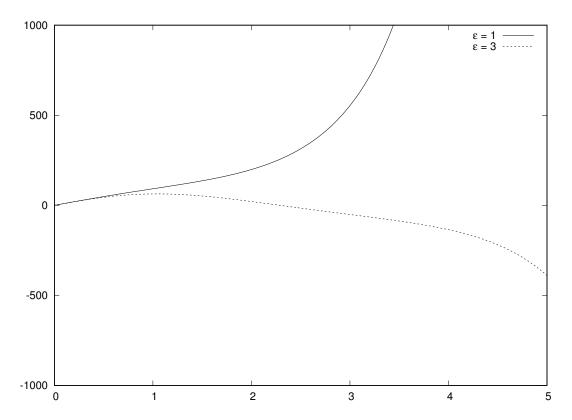


Figure 1: Plot of the wave function for two different ε , one goes towards infinity as x approaches infinity and one goes towards negative infinity

The plot only shows the wave function for small x, to make the structures with small amplitudes visible.

The eigenvalues could be found using a simple linear scan with and stepsize of the accuracy wanted, but is more efficiently implemented with a binary search. This makes it possible to achieve really accurate values for the eigenvalues which just a few calculations of the wavefunction. Table 1 shows the first eight eigenvalues to ten digits accuracy.

2 Rust implementation

```
use std::fs::File;
   use std::path::Path;
   use std::io::Write;
   fn hermite(n: u64, x: f64) -> f64 {
        match n {
        0 => 1.0,
        1 \Rightarrow 2.0 * x,
        2 \Rightarrow 4.0 * x * x - 2.0
        3 \Rightarrow 8.0 * x * x * x - 12.0 * x,
10
        4 \Rightarrow 16.0 * x * x * x * x - 48.0 * x * x + 12.0,
11
          => 2.0 * x * hermite(n - 1, x) - 2.0 * (n as f64) * hermite(n - 2, x)
12
13
   }
14
```

```
fn numerov(k: &Fn(f64) -> f64, h: f64, n: usize, x0: f64, a: f64, symmetric:
       bool) -> Vec<f64> {
       let mut y = Vec::new();
17
       let mut i = 2;
18
       let f = | i | {
20
       (1.0 / 12.0) * h * h * k(x0 + (i as f64) * h)
21
       };
22
23
       if symmetric {
       y.push(a);
25
       let yn = y[0] - h * h * k(0.0) * y[0] / 2.0;
26
       y.push(yn);
27
       } else {
28
       y.push(0.0);
29
       y.push(a);
       }
31
32
       let mut kn0 = f(0);
33
       let mut kn1 = f(1);
34
35
       while i < n {
       let kn2 = f(i);
37
       let yn = 2.0 * (1.0 - 5.0 * kn1) * y[i - 1] - (1.0 + kn0) * y[i - 2];
38
39
       y.push(yn / (1.0 + kn2));
40
       kn0 = kn1;
       kn1 = kn2;
       i += 1;
44
       }
45
       у
   }
48
49
   fn harmonic_oscillator(x: f64, eps: f64) -> f64 {
50
       2.0 * eps - x * x
51
   }
52
53
   fn gravitation(x: f64, eps: f64) -> f64 {
       if x < 0.0 {
55
       return 1e308;
56
       } else {
57
       eps - x
58
       }
   }
60
61
   fn factorial(x: u64) -> u64 {
62
       let mut f = 1;
63
```

```
for n in 1..(x + 1) {
65
        f *= n;
66
        }
67
        f
   }
70
71
    fn analytic_harmonic_oscillator(n: u64, x: f64) -> f64 {
72
        (-x * x / 2.0).exp() * hermite(n, x) /
73
        (2.0_{f64}.powf(n as f64) * (factorial(n) as f64) *
       std::f64::consts::PI.sqrt())
   }
75
76
   fn main() {
77
        let path = Path::new("data");
78
        let mut file = File::create(&path).unwrap();
81
        for n in 1..3 {
82
        let h = 0.01;
83
        let ns = (100.0 / h) as u64;
        let ygrid = numerov(&| x | { gravitation(x, (n as f64) * 2.0 - 1.0) }
                     , h , ns as usize, 0.0, 1.0, false);
88
        let mut x = 0.0;
        file.write_all(format!("\"{{/Symbol e}} = {}\"\n", (n as f64) * 2.0 -
92
       1.0).as_bytes()).unwrap();
        for y in ygrid {
            file.write_all(format!("{}, {}\n", x, y).as_bytes()).unwrap();
94
            x += h;
        }
97
        file.write_all("\n\n".as_bytes()).unwrap();
        }
100
        let mut e = Vec::new();
101
        e.push(find_eigenvalue(0.01, 0.1));
102
103
        for i in 0...7 {
104
        let last_e = e[i];
105
        e.push(find_eigenvalue(last_e, 0.1));
106
        }
109
        println!("|$n$|$\\eps_n$|");
110
        println!("|-");
111
112
```

```
for i in 0..e.len() {
113
        println!("| {} | {} |", i, e[i]);
114
        }
115
116
117
    fn find_eigenvalue(eps0: f64, delta_eps: f64) -> f64 {
118
        let mut eps = eps0;
119
        let h = 0.01;
120
        let ns = (eps * 10.0 / h) as usize;
121
        let ygrid = numerov(&| x | { gravitation(x, eps) }
                      , h , ns as usize, 0.0, 1.0, false);
123
124
        let first = ygrid[ns - 1];
125
126
        loop {
127
        eps += delta_eps;
        let ns = (eps * 10.0 / h) as usize;
129
        let ygrid = numerov(&| x | { gravitation(x, eps) }
130
                      , h , ns as usize, 0.0, 1.0, false);
131
132
        if first * ygrid[ns - 1] < 0.0 { break; }</pre>
133
        }
135
136
137
        let mut a = eps - delta_eps;
138
        let mut b = eps;
139
        let mut old_eps = a;
        let mut old_value = first;
142
143
        loop {
144
        let c = (a + b) / 2.0;
        let ns = (c * 10.0 / h) as usize;
147
        let ygrid = numerov(&| x | { gravitation(x, c) }
148
                      , h , ns as usize, 0.0, 1.0, false);
149
150
        if (old_eps - c).abs() < 1e-10 {</pre>
151
             break;
152
        }
153
154
        if ygrid[ns - 1] * old_value > 0.0 {
155
             a = c;
156
        } else {
             b = c;
159
160
        old_eps = c;
161
162
```

3 Additional notes 6

```
163
164 b
165 }
```

Listing 2: rust implementation of the runge-kutta-4 integrator and application to the three-body problem

Table 1: first eight eigenvalues of the V(z) = mgz potential to ten digits accuracy

n	$arepsilon_n$
0	2.3381074104830626
1	4.087949443832042
2	5.520559827275572
3	6.786708088442677
4	7.944133584238579
5	9.022650849111365
6	10.040174335651084
7	11.008524295911172

3 Additional notes

All programs written are written using the programming language *rust*. Extra dependencies (*rust crates*) will be listed in a comment in the first line. To get the source files of each program just unzip this *pdf* file. You will find directories for every program in this file. To execute one of the programs run cargo run in it's directory. All plots are made with *gnuplot*. This document was written in *org-mode* and converted to *pdf*. The corresponding *org-mode* sources can also be found by unzipping this *pdf* file.